CS 484/504 Computer Networks I Wireless Physical Layer

Fall 2022 Joshua Reynolds

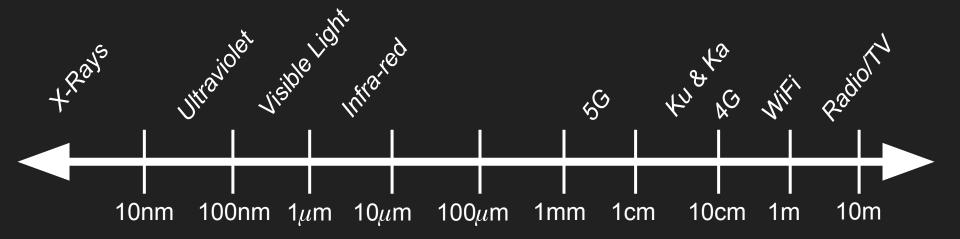
Wireless Networking



Antennae - Creating and Detecting Electromagnetic Ripples



The Electro-Magnetic Spectrum







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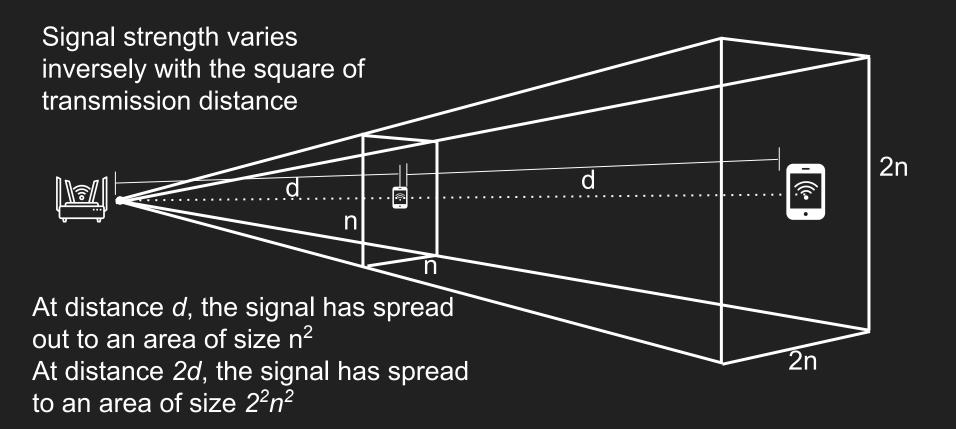


Decibel Milliwatts (dBm) is a logarithmic measure of energy over time.

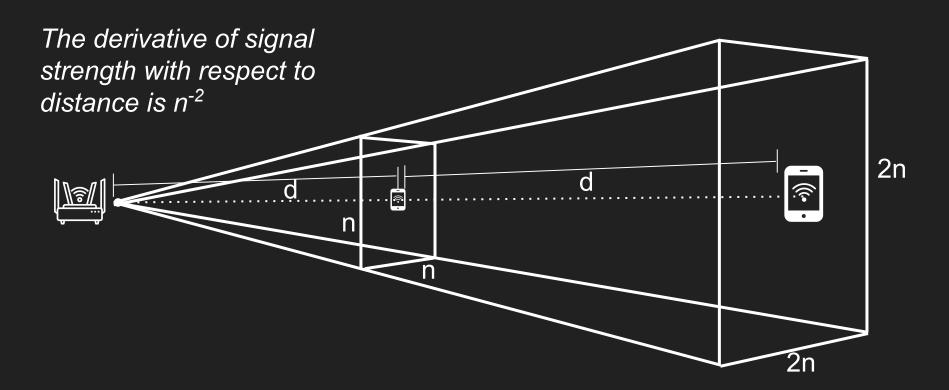
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Received Signal Strength Indicator (**RSSI**): A scale of "goodness" created by the receiver manufacturer. Usually a scale of 1-100 ish.

The Inverse Square Law (Geometry Just Happened)



The Inverse Square Law (Calculus just happened)



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Consider a wifi router in an open space:

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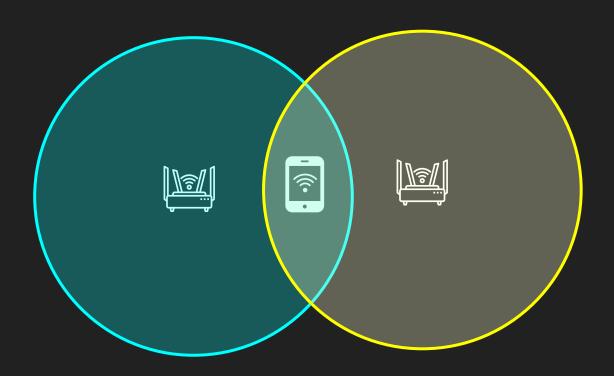
Real-world WiFi has a range of about 25m indoors, considering obstacles

Collisions

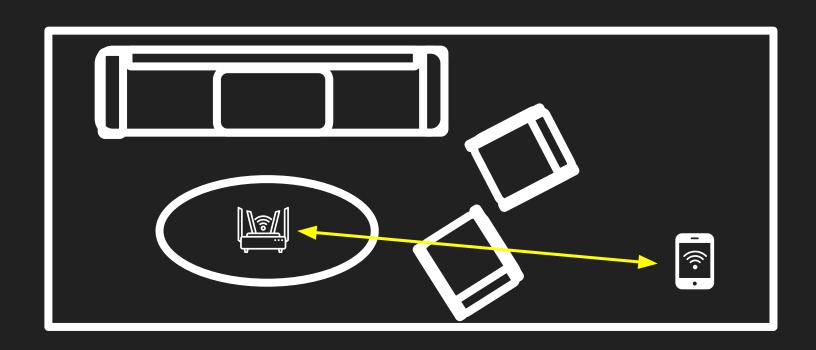
Transmission is so much more powerful than receiving that the same antenna cannot transmit and receive simultaneously.

Radio waves from two simultaneous transmissions interfere with each other and cause information loss.

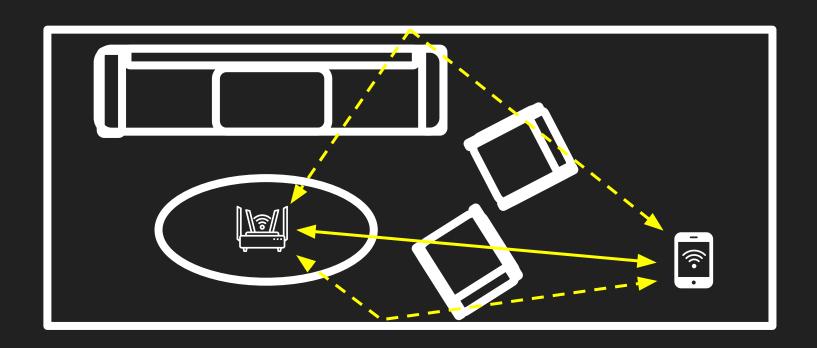
Hidden Node Collisions



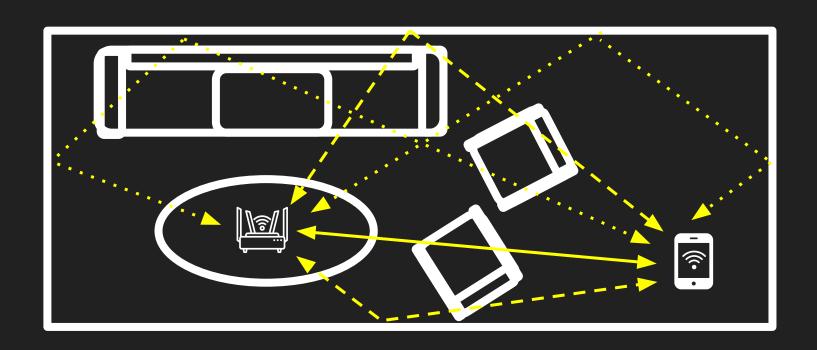
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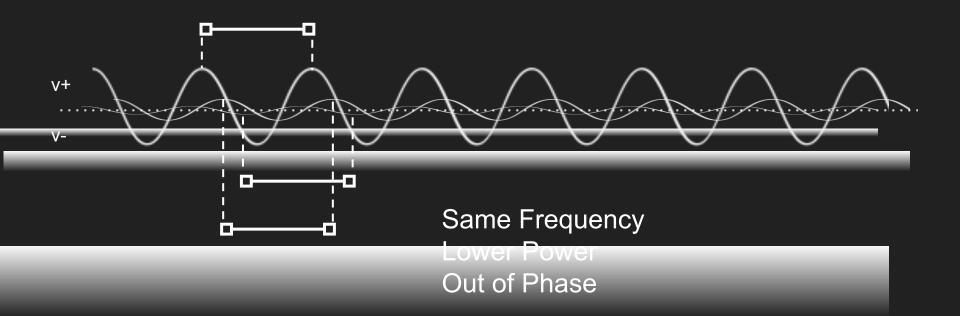
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Reflected Signals Out of Phase



Reflected Signals Out of Phase



Multiple Input Multiple Output (MIMO)

Allows for reception even when there are collisions.

Uses out-of-phase echoes as alternatives for receiving the signal

 In empty space, it would not help, because it relies on bouncing signals.

Uses more than one antenna to transmit and receive.

 An antenna in a different position may receive a stronger signal or catch a better echo

Wireless Fidelity (WiFi)

Every country can choose which part of the EM spectrum to use for WiFi

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14 channels at ~2.4 GHz

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14 channels at ~2.4 GHz

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- Each 5MHz apart in frequency

24 channels at ~5 Ghz

- USA's Federal Communication Commission only allows 21 of these
- Other countries are different

WiFi, WiFi 5, WiFi 6, WiFi 6e

WiFi 5 uses only the 5 GHz band

4 device MU-MIMO before interference

WiFi 6 uses both 2.4 GHz and 5GHz simultaneously

8 device MU-MIMO before interference

WiFi 6e will use an extra 6 GHz band

Will require an antenna able to listen/transmit on this band

WiFi specifications also include 2nd network layer rules we will learn later (like encryption, collision detection, and framing)

Cellular Networks - Longer Distance Radios

4G LTE (Long Term Evolution) - 100Mbps reasonable top speeds

5G 1Gbps+ speeds

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Challenges to solve at layer 2 and 3:

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Challenges to solve at layer 2 and 3:

- What happens if you are driving between towers while using the Internet?
- Saving power by limiting transmissions by phones
- Transmissions that get lost and never received
- Too many phones for one cell tower to support

5G

More frequency channels

Lower latency

More simultaneous connections per cell

4G in perfect conditions can reach gigabit speeds

5G in perfect conditions can reach 20 gigabit speeds

Could compete with ISPs without laying and maintaining cables!

Traditional Satellite Internet (Viasat, Hughesnet)



Relays in geo-stationary orbit

Stays still relative to Earth's spinning surface

35,800 km over Earth's surface

That's ~0.1 light seconds!

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Latency:

At least .2 seconds RTT

Real life ~.5 seconds RTT

Starlink Low Latency Satellite Internet



Low Earth Orbit (~550km)

More, small satellites

Lower Latency

Less Signal Loss

Higher Atmospheric Drag

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- Where the transmitter is (triangulation)
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We cannot solve *jamming* when someone transmits gibberish constantly at high power to drown out legitimate signals

Wireless protocols have to know that they may lose information

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