

# Chapter 5

## Hash Functions++

# Non-crypto Hash (1)

- Data  $X = (X_0, X_1, X_2, \dots, X_{n-1})$ , each  $X_i$  is a byte
- Spse  $\text{hash}(X) = X_0 + X_1 + X_2 + \dots + X_{n-1}$
- Is this secure?
- Example:  $X = (10101010, 00001111)$
- Hash is 10111001
- But so is hash of  $Y = (00001111, 10101010)$
- Easy to find collisions, so **not** secure...

# Non-crypto Hash (2)

- ❑ Data  $X = (X_0, X_1, X_2, \dots, X_{n-1})$
- ❑ Suppose hash is
  - $h(X) = nX_0 + (n-1)X_1 + (n-2)X_2 + \dots + 1 \cdot X_{n-1}$
- ❑ Is this hash secure?
- ❑ At least
  - $h(10101010, 00001111) \neq h(00001111, 10101010)$
- ❑ But hash of  $(00000001, 00001111)$  is same as hash of  $(00000000, 00010001)$
- ❑ Not one-way, but this hash is used in the (non-crypto) application **rsync**

# Non-crypto Hash (3)

- ❑ Cyclic Redundancy Check (CRC)
- ❑ Essentially, CRC is the remainder in a long division problem
- ❑ Good for detecting burst **errors**
- ❑ But easy to construct collisions
- ❑ CRC sometimes mistakenly used in crypto applications (WEP)

# Popular Crypto Hashes

- ❑ **MD5** —invented by Rivest
  - 128 bit output
  - Note: MD5 collision recently found
- ❑ **SHA-1** —A US government standard (similar to MD5)
  - 160 bit output
- ❑ Many others hashes, but MD5 and SHA-1 most widely used
- ❑ Hashes work by hashing message in blocks

# Crypto Hash Design

- ❑ Desired property: **avalanche effect**
  - Change to 1 bit of input should affect about half of output bits
- ❑ Crypto hash functions consist of some number of rounds
- ❑ Want security and speed
  - Avalanche effect after few rounds
  - But simple rounds
- ❑ Analogous to design of block ciphers



# Tiger Hash

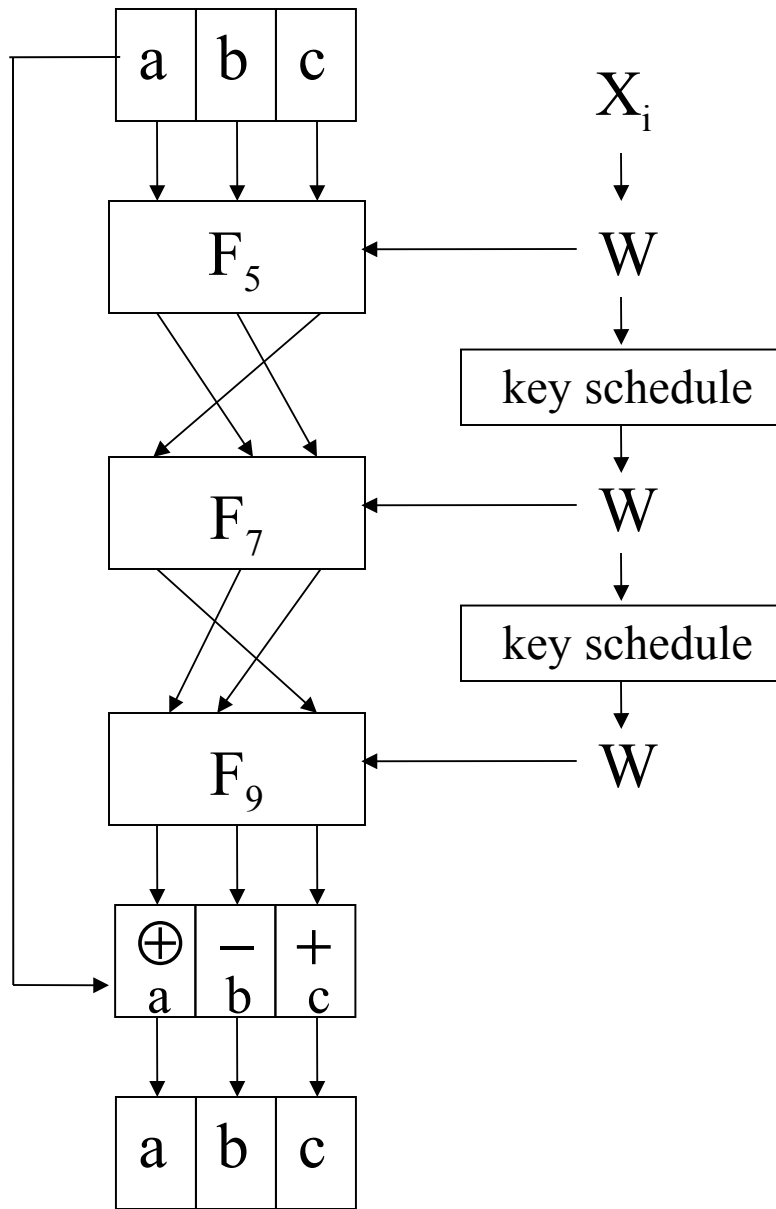
- ❑ “Fast and strong”
- ❑ Designed by Ross Anderson and Eli Biham —leading cryptographers
- ❑ Design criteria
  - Secure
  - Optimized for **64-bit** processors
  - Easy replacement for MD5 or SHA-1

# Tiger Hash

- ❑ Like MD5/SHA-1, input divided into 512 bit blocks (padded)
- ❑ Unlike MD5/SHA-1, output is **192 bits** (three 64-bit words)
  - Truncate output if replacing MD5 or SHA-1
- ❑ Intermediate rounds are all 192 bits
- ❑ 4 S-boxes, each maps 8 bits to 64 bits
- ❑ A "key schedule" is used



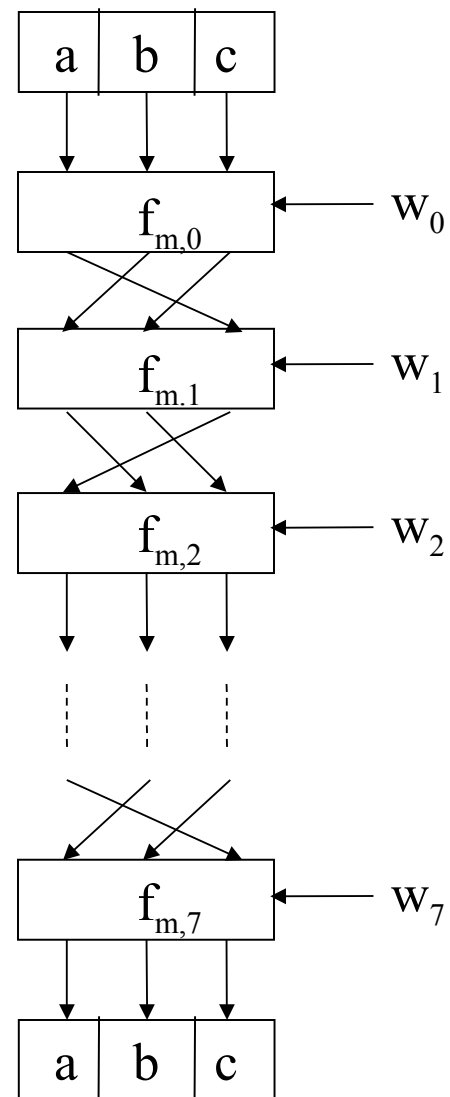
# Tiger Outer Round



- Input is  $X$ 
  - $X = (X_0, X_1, \dots, X_{n-1})$
  - $X$  is padded
  - Each  $X_i$  is 512 bits
- There are  $n$  iterations of diagram at left
  - One for each input block
- Initial  $(a, b, c)$  constants
- Final  $(a, b, c)$  is hash
- Looks like block cipher!

# Tiger Inner Rounds

- ❑ Each  $F_m$  consists of precisely **8 rounds**
- ❑ 512 bit input  $W$  to  $F_m$ 
  - $W = (w_0, w_1, \dots, w_7)$
  - $W$  is one of the input blocks  $X_i$
- ❑ All lines are 64 bits
- ❑ The  $f_{m,i}$  depend on the S-boxes (next slide)



# Tiger Hash: One Round

- Each  $f_{m,i}$  is a function of  $a, b, c, w_i$  and  $m$ 
    - Input values of  $a, b, c$  from previous round
    - And  $w_i$  is 64-bit block of 512 bit  $W$
    - Subscript  $m$  is multiplier
    - And  $c = (c_0, c_1, \dots, c_7)$
  - Output of  $f_{m,i}$  is
    - $c = c \oplus w_i$
    - $a = a - (S_0[c_0] \oplus S_1[c_2] \oplus S_2[c_4] \oplus S_3[c_6])$
    - $b = b + (S_3[c_1] \oplus S_2[c_3] \oplus S_1[c_5] \oplus S_0[c_7])$
    - $b = b * m$
  - Each  $S_i$  is **S-box**: 8 bits mapped to 64 bits
- Part 1  $\Leftarrow$  Cryptography

# Tiger Hash Key Schedule

## □ Input is $X$

- $X = (x_0, x_1, \dots, x_7)$

## □ Small change in $X$ will produce large change in key schedule output

Part 1  $\Leftarrow$  Cryptography

$$x_0 = x_0 - (x_7 \oplus 0xA5A5A5A5A5A5A5A5)$$

$$x_1 = x_1 \oplus x_0$$

$$x_2 = x_2 + x_1$$

$$x_3 = x_3 - (x_2 \oplus ((\sim x_1) \ll 19))$$

$$x_4 = x_4 \oplus x_3$$

$$x_5 = x_5 + x_4$$

$$x_6 = x_6 - (x_5 \oplus ((\sim x_4) \gg 23))$$

$$x_7 = x_7 \oplus x_6$$

$$x_0 = x_0 + x_7$$

$$x_1 = x_1 - (x_0 \oplus ((\sim x_7) \ll 19))$$

$$x_2 = x_2 \oplus x_1$$

$$x_3 = x_3 + x_2$$

$$x_4 = x_4 - (x_3 \oplus ((\sim x_2) \gg 23))$$

$$x_5 = x_5 \oplus x_4$$

$$x_6 = x_6 + x_5$$

$$x_7 = x_7 - (x_6 \oplus 0x0123456789ABCDEF)$$

# Tiger Hash Summary (1)

- ❑ Hash and intermediate values are 192 bits
- ❑ 24 rounds
  - **S-boxes**: Claimed that each input bit affects a, b and c after 3 rounds
  - **Key schedule**: Small change in message affects many bits of intermediate hash values
  - **Multiply**: Designed to insure that input to S-box in one round mixed into many S-boxes in next
- ❑ S-boxes, key schedule and multiply together designed to insure strong **avalanche** effect

# Tiger Hash Summary (2)

- ❑ Uses lots of ideas from block ciphers
  - S-boxes
  - Multiple rounds
  - Mixed mode arithmetic
- ❑ At a higher level, Tiger employs
  - Confusion
  - Diffusion

# HMAC

- ❑ Can compute a MAC of the message  $M$  with key  $K$  using a “hashed MAC” or **HMAC**
- ❑ HMAC is an example of a keyed hash
  - Why do we need a key?
- ❑ How to compute HMAC?
- ❑ Two obvious choices
  - $h(K, M)$
  - $h(M, K)$

# HMAC

- ❑ Should we compute HMAC as  $h(K,M)$  ?
- ❑ Hashes computed in blocks
  - $h(B_1, B_2) = F(F(A, B_1), B_2)$  for some  $F$  and constant  $A$
  - Then  $h(B_1, B_2) = F(h(B_1), B_2)$
- ❑ Let  $M' = (M, X)$ 
  - Then  $h(K, M') = F(h(K, M), X)$
  - Attacker can compute HMAC of  $M'$  without  $K$
- ❑ Is  $h(M, K)$  better?
  - Yes, but... if  $h(M') = h(M)$  then we might have  
$$h(M, K) = F(h(M), K) = F(h(M'), K) = h(M', K)$$



# The Right Way to HMAC

- ❑ Described in RFC 2104
- ❑ Let  $B$  be the block length of hash, in bytes
  - $B = 64$  for MD5 and SHA-1 and Tiger
- ❑  $\text{ipad} = 0x36$  repeated  $B$  times
- ❑  $\text{opad} = 0x5C$  repeated  $B$  times
- ❑ Then

$$\text{HMAC}(M, K) = H(K \oplus \text{opad}, H(K \oplus \text{ipad}, M))$$

# Hash Uses

- ❑ Authentication (HMAC)
- ❑ Message integrity (HMAC)
- ❑ Message fingerprint
- ❑ Data corruption detection
- ❑ Digital signature efficiency
- ❑ Anything you can do with symmetric crypto