

# Avoid False Discoveries

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# Outline

- Statistical Background
- Significance Testing
- Hypothesis Testing

# Motivation (1)

- An algorithm applied to a set of data will usually produce some result(s)
  - There have been claims that the results reported in **more than 50% of published papers are false**. (Ioannidis)
- Results may be a result of **random variation**
  - Any particular data set is a finite **sample from a larger population**
  - Often **significant variation** among instances in a data set or heterogeneity in the population
  - **Unusual events or coincidences** do happen, especially when looking at lots of events
  - For this and other reasons, results may **not replicate**, i.e., generalize to other samples of data

## Motivation (2)

- Results may not have domain significance
  - Finding a difference that makes no difference
- Data scientists need to help ensure that results of data analysis are not false discoveries, i.e., not meaningful or reproducible

# Statistical Testing

- Statistical approaches are used to help avoid many of these problems
- Statistics has well-developed procedures for evaluating the results of data analysis
  - Significance testing
  - Hypothesis testing

# Probability and Distributions

- Variables are characterized by a set of possible values
  - Called the domain of the variable
  - Examples
    - True or False for binary variables
    - Subset of integers for variables that are counts, such as number of students in a class
    - Range of real numbers for variables such as weight or height
- A **probability distribution function (PDF)** describes the relative frequency with which the values are observed
- Call a variable with a distribution a **random variable**

## Probability and Distributions (cont.)

- For a **discrete variable** we define a probability distribution by the **relative frequency** with which each value occurs
  - Let  $X$  be a variable that records the outcome flipping a fair coin: heads (1) or tails (0)
  - $P(X = 1) = P(X = 0) = 0.5$  (P stands for “probability”)
  - If  $f$  is the distribution of  $X$ ,  $f(1) = f(0) = 0.5$
- Probability distribution function has the following **properties**
  - Minimum value 0, maximum value 1
  - Sums to 1, i.e.,  $\sum_{\text{all values of } X} f(x) = 1$

# Binomial Distribution

- Number of heads in a sequence of  $n$  coin flips

- Let  $R$  be the number of heads
- $R$  has a binomial distribution
- 

$$P(R = k) = \binom{n}{k} P(X = 1)^k P(X = 0)^{n-k}$$

- What is  $P(R = k)$  given  $n = 10$  and  $P(X = 1) = 0.5$ ?

$k$	$P(R = k)$
0	0.001
1	0.01
2	0.044
3	0.117
4	0.205
5	0.246
6	0.205
7	0.117
8	0.044
9	0.01
10	0.001



# Probability and Distributions ...

- Probability of any specific value is 0
- Only intervals of values have non-zero probability
  - Examples:  $P(X > 3)$ ,  $P(X < -3)$ ,  $P(-1 < X < 1)$
  - If  $f$  is the distribution of  $X$ ,  $P(X > 3) = \int_3^{\infty} f(X)dx$
- Probability density has the following properties
  - Minimum value 0
  - Integrates to 1, i.e.,  $\int_{-\infty}^{+\infty} f(X) = 1$

# Gaussian Distribution

- The Gaussian (normal) distribution is the most commonly used

$$f(X) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$$

- Where  $\mu$  and  $\sigma$  are the mean and standard distribution of the distribution

$$\mu = \int_{-\infty}^{+\infty} Xf(X)dx$$

$$\sigma = \int_{-\infty}^{+\infty} (X - \mu)^2 f(X)dx$$

# Statistical Testing ...

- Make inferences (decisions) about the validity of a result
- For statistical inference (testing), we need two things:
  - A statement that we want to disprove
    - Called the **null hypothesis** ( $H_0$ )
    - The null hypothesis is typically a statement that the result is merely due to random variation
    - It is typically the opposite of what we would like to show
  - A random variable,  $R$ , called a **test statistic**, for which we know or can determine a distribution if  $H_0$  is true.
    - The distribution of  $R$  under  $H_0$  is called the null distribution
    - The value of  $R$  is obtained from the result and is typically numeric

# Examples of Null Hypotheses

- A coin or a die is a fair coin.
- The difference between the means of two samples is 0.
- The purchase of a particular item in a store is unrelated to the purchase of a second item, e.g., the purchase of bread and milk are unconnected.
- The accuracy of a classifier is no better than random.

# Significance Testing

- Significance testing was devised by the statistician Fisher.
- Only interested in whether null hypothesis is true.
- For many years, significance testing has been a key approach for justifying the validity of scientific results.
- Introduced the concept of p-value, which is widely used.

# How Significance Testing Works

- Analyze the data to obtain a **result**
  - For example, data could be from flipping a coin 10 times to test its fairness
- The result is expressed as a value of the **test statistic**,  $R$ 
  - For example, let  $R$  be the number of heads in 10 flips
- Compute the **probability of seeing the current value** of  $R$  or something more extreme
  - This probability is known as the  **$p$ -value** of the test statistic

## How Significance Testing Works (cont.)

- If the  $p$ -value is sufficiently small, we reject the null hypothesis,  $H_0$  and say that the result is statistically significant
  - We say we reject the null hypothesis,  $H_0$
  - A threshold on the  $p$ -value is called the significance level,  $\alpha$
  - Often the significance level is 0.01 or 0.05
- If the  $p$ -value is not sufficiently small, we say that we fail to reject the null hypothesis
  - Sometimes we say that we accept the null hypothesis but a high  $p$ -value does not necessarily imply the null hypothesis is true



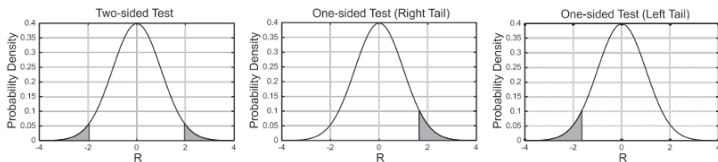


# One-sided and Two-sided Tests

- More extreme can be interpreted in different ways
- For example, an observed value of the test statistic,  $R_{obs}$ , can be considered extreme if
  - it is greater than or equal to a certain value,  $R_H$
  - smaller than or equal to a certain value,  $R_L$ , or
  - outside a specified interval,  $[R_L, R_H]$
- The first two cases are “one-sided tests” (right-tailed and left-tailed, respectively).
- The last case results in a “two-sided test”.

# One-sided and Two-sided Tests (cont.)

- Example of one-tailed and two-tailed tests for a test statistic  $R$  that is normally distributed for a roughly 5% significance level.



# Estimating Null Distribution

- **Requirement:** know how the test statistic is distributed under the null hypothesis
- In **conventional problems of statistical testing:** this requirement is kept in mind when collecting the data.
- For example: Test effect of a new drug in curing a disease
  - Experimental data is usually collected from two groups of subjects, one group is administered the drug, other group (control group) is not.
  - The data samples from the two groups provide information to estimate the alternative and null distributions
- For **many data mining problems**, the observational data are collected without prior hypothesis in mind

# Estimating Null Distribution for Data Mining Problems

- Generating synthetic data sets
  - For analyses involved unlabeled data:
    - Clustering
    - Frequent pattern mining
- Randomizing class labels
  - For classification
- Resampling Instances: have **multiple samples from the underlying population** of data instance.
  - Bootstrap sampling
  - K-fold cross validation

# Randomizing Class Labels

- To generate new data:
  - Randomly permute the class labels (permutation testing)
  - The new data set is identical to the old data except for the label assignments
- A classifier is built on each of these data sets and a test statistic (e.g., accuracy) is calculated
- The resulting set of values can be used to estimate the null distribution of the test statistic

# Estimate the Null Distribution of the Test Statistic

- Given multiple samples of data sets generated under the null hypothesis, compute the test statistic on every set of samples.
- Fit statistical models (e.g. the normal or the binomial distribution) on the test statistic values
- Other way is using non-parametric approaches (e.g., counting), given enough samples.

# Evaluating Classification Performance

- A classifier has a testing accuracy of  $x\%$
- **Validity**: how likely it is to obtain  $x\%$  accuracy by random chance, i.e., when there is no relationship between the attributes in the data set and the class label.
- Setup: Learn a classifier on a training set and test set
- Use a measure of the classifier's performance on the test set (e.g., precision, recall, accuracy) as the **test statistic**
- The **null hypothesis**: the classifier is not able to learn a generalizable relationship between the attributes and the class labels.

# Evaluating Classification Performance - Randomization

- Generate new sample data sets under the null hypothesis that there are **random** relationships between the attributes and class labels by randomizing class labels on the training data
- Learn a classifier on every new sample training set
- Apply the learned models on the test set to obtain a **null distribution of the test statistic**
- Example: we use *accuracy* as test statistic. The accuracy for the model learned using original labels should be **significantly higher than** most of all of the accuracies generated by models learned over randomly permuted labels.



# Statistical Testing

- One major limitation of statistical testing: it does not explicitly specify and alternative hypothesis, which is typically the statement we would like to establish as true.
- Can be used to reject null hypothesis
- Not suitable for determining whether an observed result actually supports alternative hypothesis.

# Neyman-Pearson Hypothesis Testing

- **Devised by statisticians** Neyman and Pearson in response to perceived shortcomings in significance testing
  - Explicitly specifies an alternative hypothesis,  $H_1$
  - Significance testing cannot quantify how an observed results supports  $H_1$
  - Define an alternative distribution which is the distribution of the test statistic if  $H_1$  is true
  - We define a critical region for the test statistic  $R$ 
    - If the value of  $R$  falls in the critical region, we reject  $H_0$
    - We may or may not accept  $H_1$  if  $H_0$  is rejected
  - The significance level,  $\alpha$ , is the probability of the critical region under  $H_0$

## Hypothesis Testing (cont.)

- Type I Error ( $\alpha$ ): Error of incorrectly rejecting the null hypothesis for a result.
  - It is equal to the probability of the critical region under  $H_0$ , i.e., is the same as the significance level,  $\alpha$ .
  - Formally,  $\alpha = P(R \in \text{Critical Region} | H_0)$
- Type II Error  $\beta$ : Error of falsely calling a result as not significant when the alternative hypothesis is true.
  - It is equal to the probability of observing test statistic values outside the critical region under  $H_1$
  - Formally,  $\beta = P(R \notin \text{Critical Region} | H_1)$ .

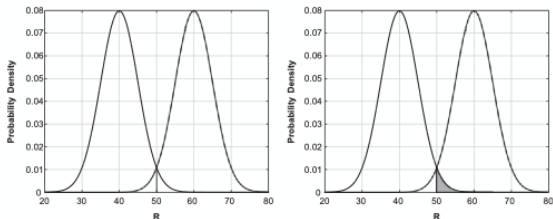
# Hypothesis Testing (cont.)

- **Power**: which is the probability of the critical region under  $H_1$ , i.e.,  $1 - \beta$ 
  - Power indicates how effective a test will be at **correctly rejecting the null hypothesis**.
  - **Low power** means that many results that actually show the desired pattern or phenomenon will not be considered significant and thus will be missed.
  - Thus, if **the power of a test is low**, then it may not be appropriate to ignore results that fall outside the critical region.

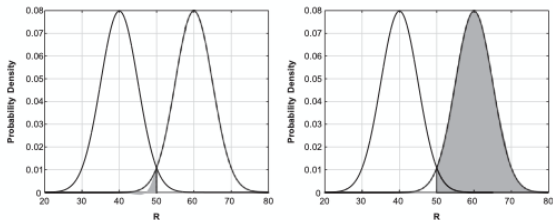
## Example: Classifying Medical Results

- The value of a blood test is used as the test statistic  $R$  to identify whether a patient has a particular disease or not.
  - $H_0$ : For patients not having the disease  $R$  has distribution  $N(40, 5)$
  - $H_1$ : For patients having the disease,  $R$  has distribution  $N(60, 5)$
  - $\alpha = \int_{50}^{\infty} \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(R-\mu)^2}{2\sigma^2}} dR = \int_{50}^{\infty} \frac{1}{\sqrt{50\pi}} e^{-\frac{(R-40)^2}{50}} dR = 0.023,$   
 $\mu = 40, \sigma = 5$
  - $\beta = \int_{-\infty}^{50} \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(R-\mu)^2}{2\sigma^2}} dR = \int_{-\infty}^{50} \frac{1}{\sqrt{50\pi}} e^{-\frac{(R-60)^2}{50}} dR = 0.023,$   
 $\mu = 60, \sigma = 5$
  - Power =  $1 - \beta = 0.977$
  - See figures on the next page

# $\alpha$ , $\beta$ , and Power for Medical Testing Example



Distribution of test statistic for the alternative hypothesis (rightmost density curve) and null hypothesis (leftmost density curve). Shaded region in right subfigure is  $\alpha$ .



Shaded region in left subfigure is  $\beta$  and shaded region in right subfigure is power.

# References

- Chapter 10, Introduction to Data Mining (2nd Edition) by Pang-Ning Tan, Michael Steinbach, Anuj Karpatne, and Vipin Kumar