

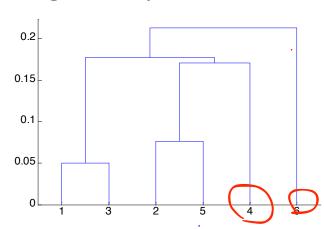
Hierarchical Clustering

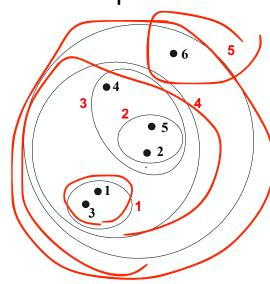
- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram

A tree like diagram that records the sequences of

merges or splits







Strengths of Hierarchical Clustering

- Do not have to assume any particular number of clusters
 - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level

- They may correspond to meaningful taxonomies
 - Example in biological sciences (e.g., animal kingdom, phylogeny reconstruction, ...)

Hierarchical Clustering

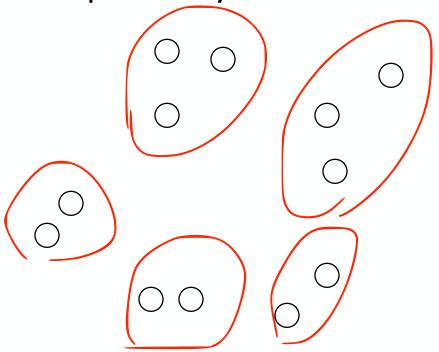
- Two main types of hierarchical clustering
 - Agglomerative:
 - Start with the points as individual clusters
 - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
 - Divisive:
 - Start with one, all-inclusive cluster
 - At each step, split a cluster until each cluster contains an individual point (or there are k clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
 - Merge or split one cluster at a time

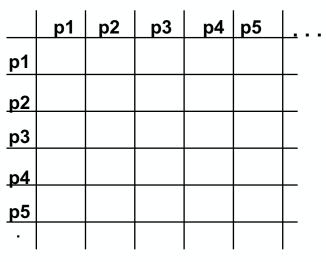
Agglomerative Clustering Algorithm

- Most popular hierarchical clustering technique
- Basic algorithm is straightforward
 - 1. Compute the proximity matrix
 - 2. Let each data point be a cluster
 - 3. Repeat
 - 4. Merge the two closest clusters
 - 5. Update the proximity matrix
 - **6. Until** only a single cluster remains
- Key operation is the computation of the proximity of two clusters
 - Different approaches to defining the distance between clusters distinguish the different algorithms

Starting Situation

Start with clusters of individual points and a proximity matrix

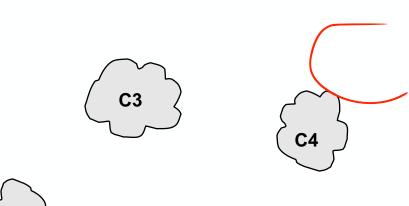






Intermediate Situation

After some merging steps, we have some clusters



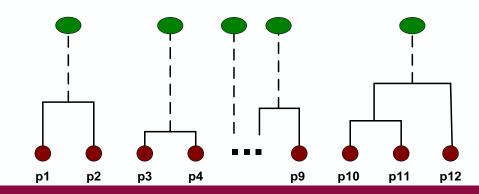
	C1	C2	C 3	C4	C 5
<u>C1</u>	0	0	O		9
C2					
<u>C3</u>					
<u>C4</u>					
<u>C5</u>					



Proximity Matrix



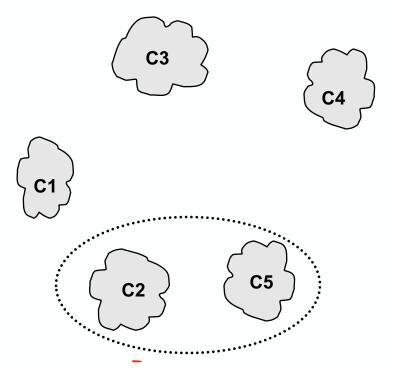


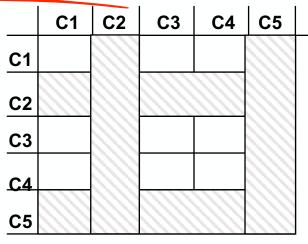


Intermediate Situation

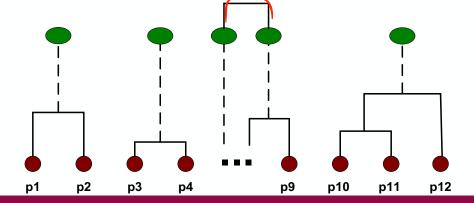
We want to merge the two closest clusters (C2 and C5) and

update the proximity matrix.



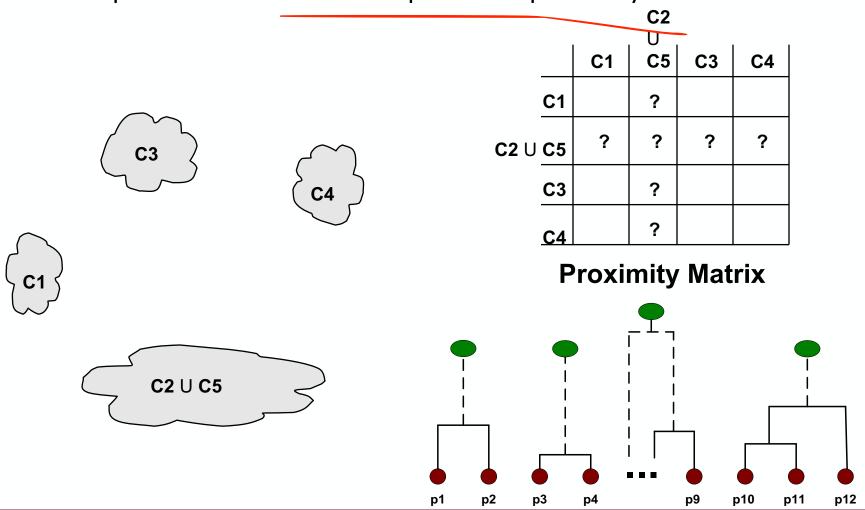


Proximity Matrix

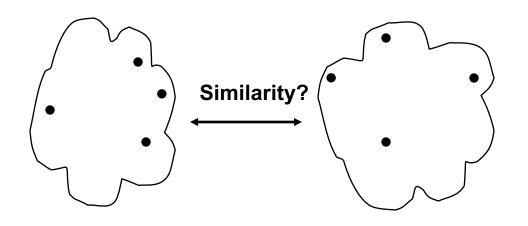


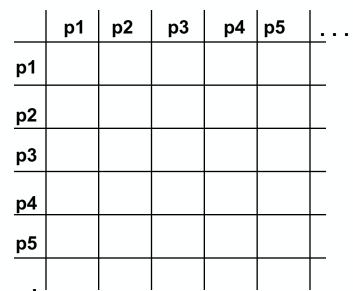
After Merging

The question is "How do we update the proximity matrix?"

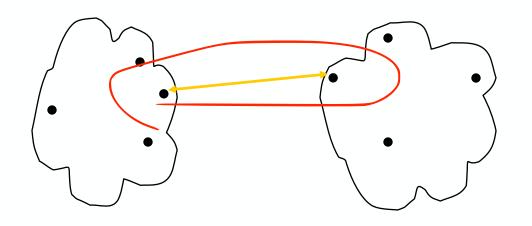


How to Define Inter-Cluster Distance



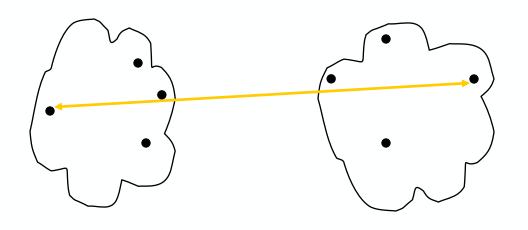


- MIN
- MAX
- Group Average
- Distance Between Centroids
- Other methods driven by an objective function
 - Ward's Method uses squared error



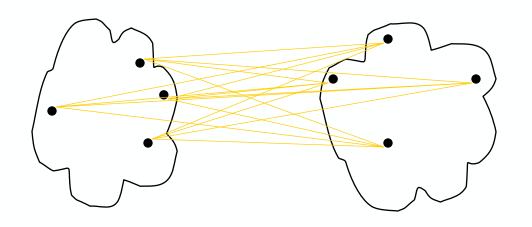
	p1	p2	рЗ	p4	p 5	<u> </u>
p1						
p2						
рЗ						
p4						
р5						_

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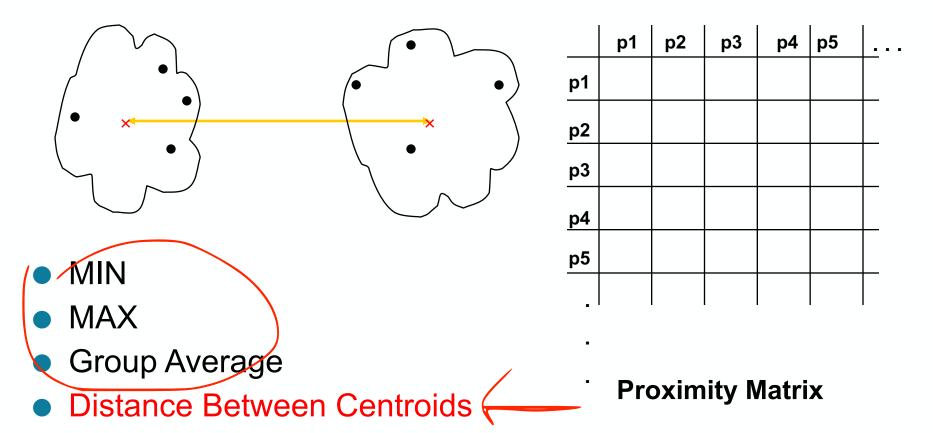
	p1	p2	р3	p4	p 5	<u> </u>
p1						
p2						
р3						
p4						_
р5						

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p1						
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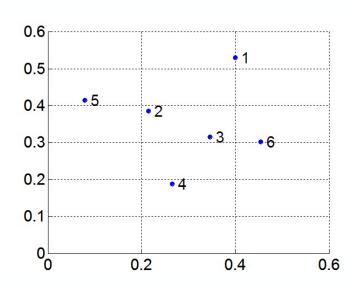


- Other methods driven by an objective function
 - Ward's Method uses squared error

MIN or Single Link

- Proximity of two clusters is based on the two closest points in the different clusters
 - Determined by one pair of points, i.e., by one link in the proximity graph

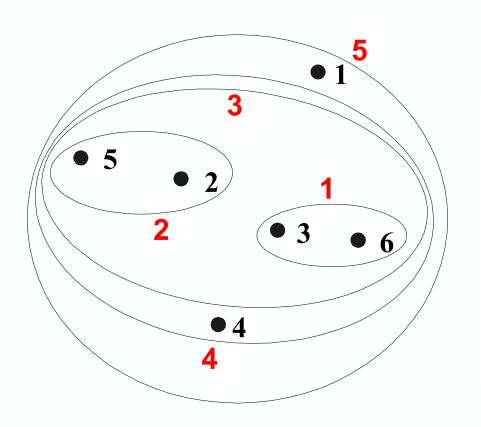
Example:

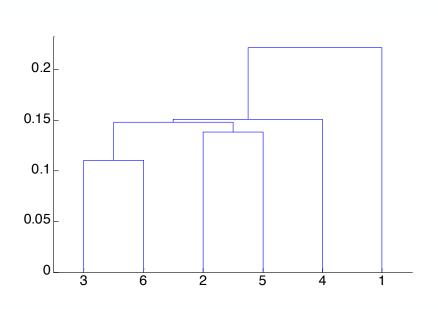


Distance Matrix:

	p1	p2	р3	p4	p5	p6
p1	0.00	0.24	0.22	0.37	0.34	0.23
p2	0.24	0.00	0.15	0.20	0.14	0.25
р3	0.22	0.15	0.00	0.15	0.28	0.11
p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

Hierarchical Clustering: MIN

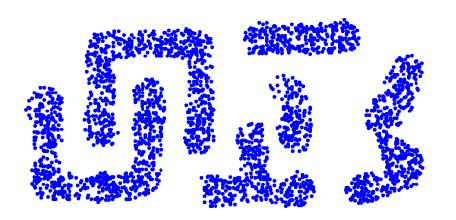




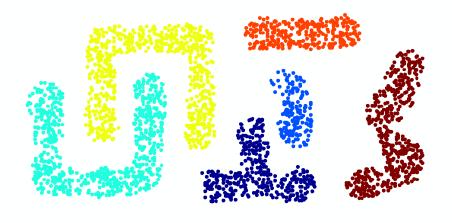
Nested Clusters

Dendrogram

Strength of MIN



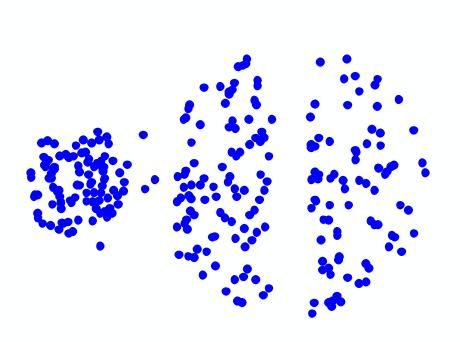
Original Points



Six Clusters

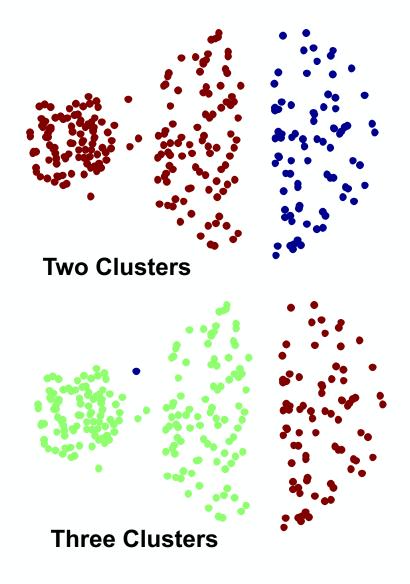
Can handle non-elliptical shapes

Limitations of MIN



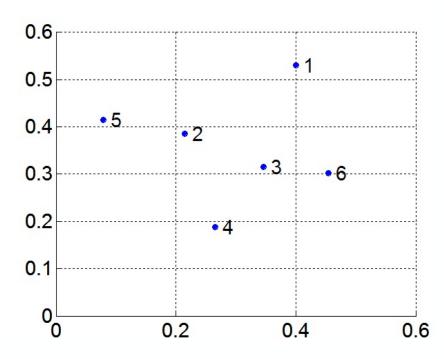
Original Points

Sensitive to noise and outliers



MAX or Complete Linkage

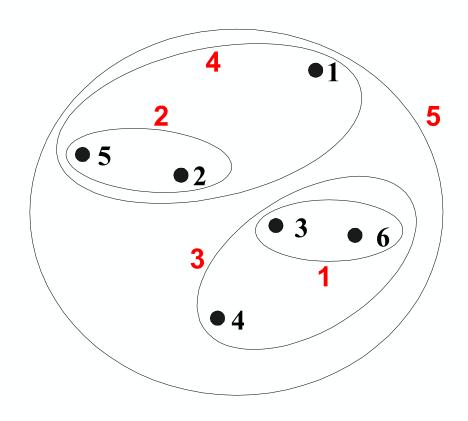
- Proximity of two clusters is based on the two most distant points in the different clusters
 - Determined by all pairs of points in the two clusters

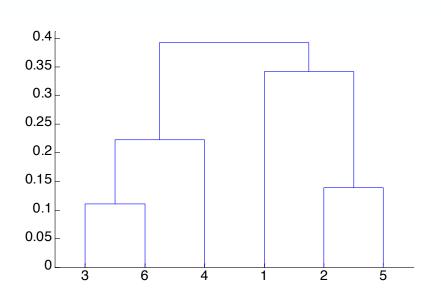


Distance Matrix:

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p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

Hierarchical Clustering: MAX

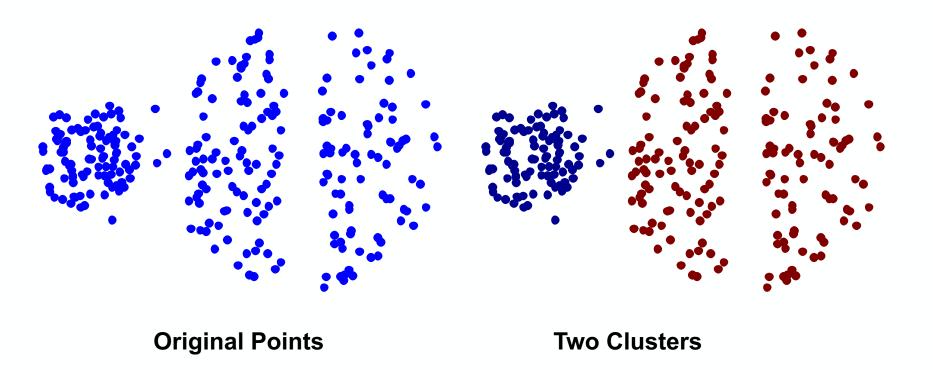




Nested Clusters

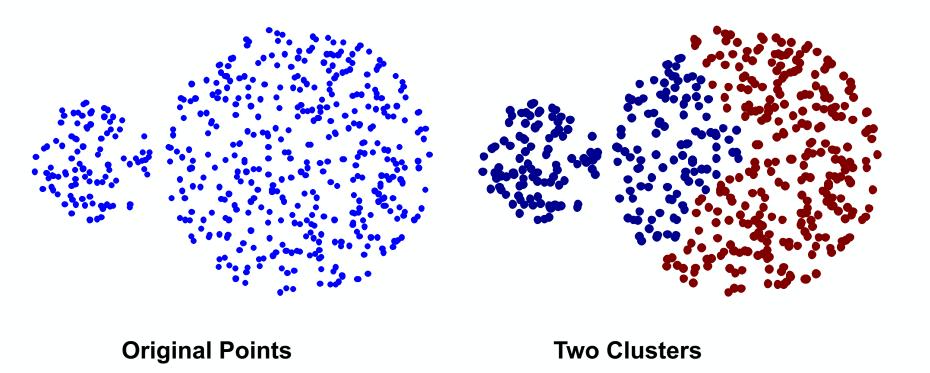
Dendrogram

Strength of MAX



Less susceptible to noise and outliers

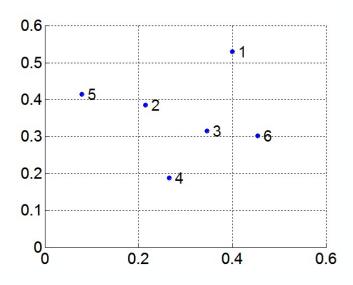
Limitations of MAX



- Tends to break large clusters
- Biased towards globular clusters

Group Average

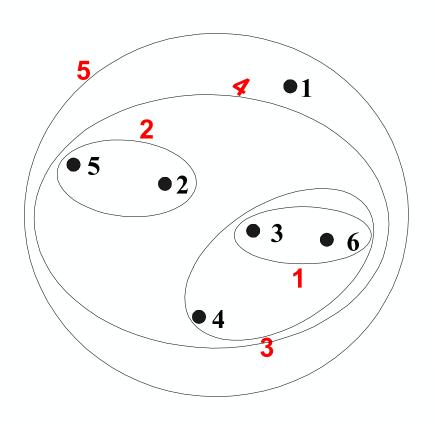
• Proximity of two clusters is the average of pairwise proximity between points in the two clusters.

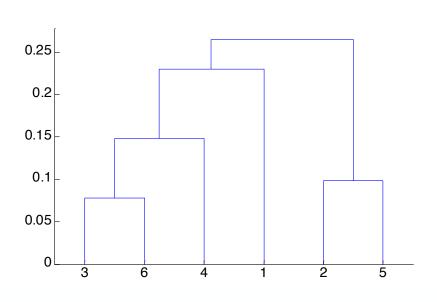


Distance Matrix:

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p4	0.37	0.20	0.15	0.00	0.29	0.22
p5	0.34	0.14	0.28	0.29	0.00	0.39
p6	0.23	0.25	0.11	0.22	0.39	0.00

Hierarchical Clustering: Group Average





Nested Clusters

Dendrogram

Hierarchical Clustering: Group Average

Compromise between Single and Complete Link

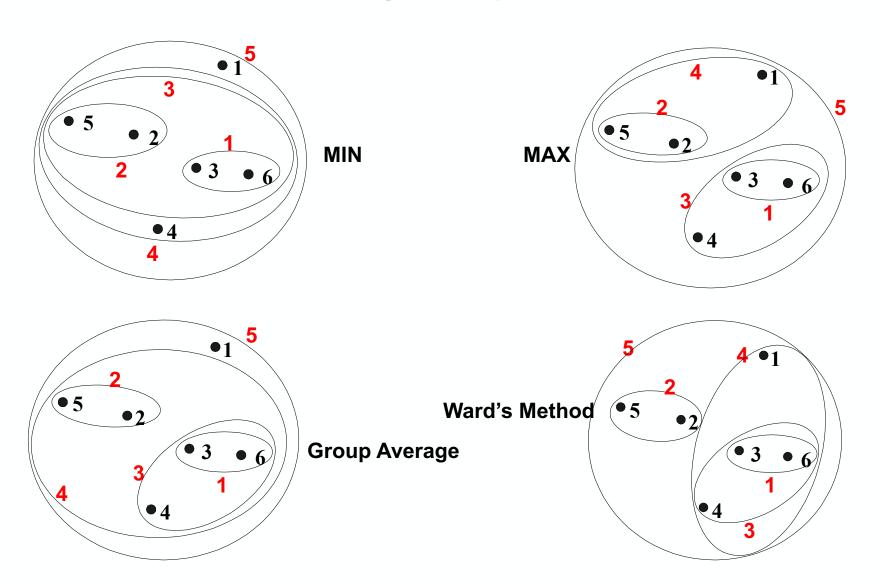
- Strengths
 - Less susceptible to noise and outliers

- Limitations
 - Biased towards globular clusters

Cluster Similarity: Ward's Method

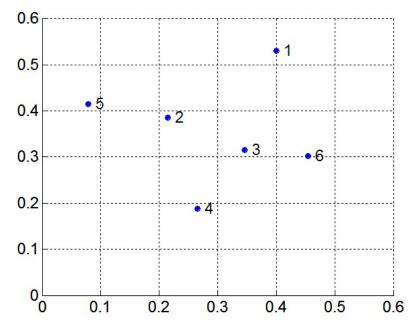
- Similarity of two clusters is based on the increase in squared error when two clusters are merged
 - Similar to group average if distance between points is distance squared
- (Python implementation) Minimize the sum of squared differences within all clusters.
 - It is a variance-minimizing approach and in this sense is similar to the k-means objective function but tackled with an agglomerative hierarchical approach.
- Less susceptible to noise and outliers
- Biased towards globular clusters

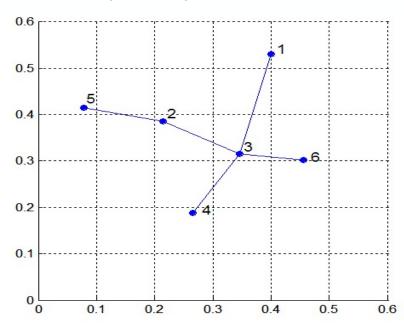
Hierarchical Clustering: Comparison



MST: Divisive Hierarchical Clustering

- Build MST (Minimum Spanning Tree)
 - Start with a tree that consists of any point
 - In successive steps, look for the closest pair of points (p, q) such that one point (p) is in the current tree but the other (q) is not
 - Add q to the tree and put an edge between p and q





MST: Divisive Hierarchical Clustering

Use MST for constructing hierarchy of clusters

Algorithm 7.5 MST Divisive Hierarchical Clustering Algorithm

- 1: Compute a minimum spanning tree for the proximity graph.
- 2: repeat
- 3: Create a new cluster by breaking the link corresponding to the largest distance (smallest similarity).
- 4: until Only singleton clusters remain

Hierarchical Clustering: Time and Space requirements

- O(N²) space since it uses the proximity matrix.
 - N is the number of points.
- O(N³) time in many cases
 - There are N steps and at each step the size, N², proximity matrix must be updated and searched
 - Complexity can be reduced to O(N² log(N)) time with some cleverness

Hierarchical Clustering: Problems and Limitations

- Once a decision is made to combine two clusters, it cannot be undone
- No global objective function is directly minimized
- Different schemes have problems with one or more of the following:
 - Sensitivity to noise and outliers
 - Difficulty handling clusters of different sizes and nonglobular shapes
 - Breaking large clusters

References

- Chapter 7: Introduction to Data Mining (2nd Edition) by Pang-Ning Tan, Michael Steinbach, Anuj Karpatne, and Vipin Kumar
- Scikit learn hierarchical clustering: https://scikit-learn.org/stable/modules/clustering.html#hierarchical-clustering

Declaration

• The slides are edited based on the slides of the textbook authors and Dr. Tuan Le.