

Anomaly Detection Approaches

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Additional Anomaly Detection Techniques

- **Visual** approaches
- **Proximity**-based
 - Anomalies are points far away from other points
 - Can detect this graphically in some cases
 - The proximity of outliers to their **neighbors** are different from the proximity of most other objects to their neighbors
 - **Distance**-based
 - **Density**-based
 - Low density points are outliers
- **Clustering**-based
 - Normal objects belong to large and dense clusters
 - Outliers belong to small or sparse clusters, or belong to no cluster

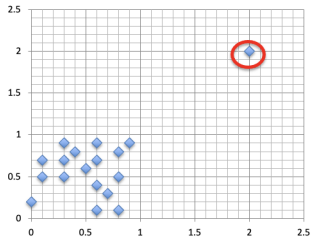
Proximity-based Approaches

- Data is represented as a **vector of features**
- Based on the **neighborhood**
- Major approaches
 - Distance based
 - Density based

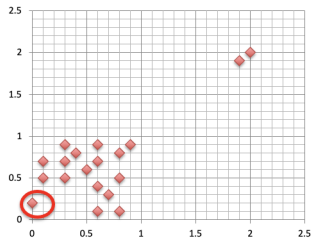
Distance-based approach

- **Anomaly**: if an object is distant from most points.
- Several different techniques
 - **An object is an outlier** if a specified fraction of the objects is more than a **specified distance** away (Knorr, Ng 1998)
 - **Distance to k-Nearest Neighbor**: the outlier score of an object is given by the distance to its k-nearest neighbor.
- **Problem**: hard to decide k (see next slides) or the threshold
- **Improvement**: average of the distances to the first k -nearest neighbors

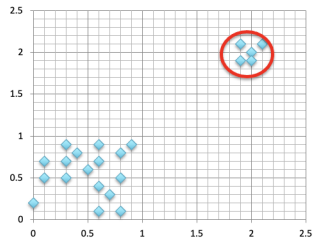
Distance-based approach



k=1, outlier is O



k=1, outlier is O



k=5, all points at the right upper corner are outliers

Distance-based outlier detection

- Given a dataset D with n data points, a distance threshold r
- **r-neighborhood**: about outliers vs. the rest of the data
- Object o is a **DB(r, π)-outlier**

$$\frac{|\{o' | \text{dist}(o, o') \leq r\}|}{n} \leq \pi$$

- Approach:
 - Compute the distance between every pair of data points
 - $O(n^2)$
 - Practically, $O(n)$

A grid-based method implementation

- Cell diagonal length: $\frac{r}{2}$
- Cell edge length: $\frac{r}{2\sqrt{d}}$ where d is the number of dimensions.
- Level-1 cell
 - Direct neighbor cells of a cell C
 - Any point o' in such cells has $\text{dist}(o, o') \leq r$
- Level-2 cell
 - One or two cells away from a cell C
 - Any point with $\text{dist}(o, o') > r$ must be in level-2 cell

A grid-based method implementation

■ Pruning

- n_0 total number of objects in a cell C
- n_1 total number of objects in a cell C 's level-1 cells
- n_2 total number of objects in a cell C 's level-2 cells

■ Level-1 cell pruning

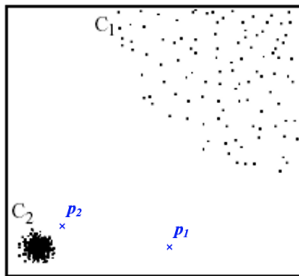
- If $(n_0 + n_1) > \pi n$, o is NOT an outlier

■ Level-2 cell pruning

- If $(n_0 + n_1 + n_2) < \pi n + 1$, all the points in C are outliers

Distance-based outlier detection

Global outliers: cannot handle data sets with **regions of different densities**.



Strengths/Weaknesses of Distance-Based Approaches

- Simple
- Expensive $O(n^2)$
- Sensitive to parameters
- Sensitive to variations in density
- Distance becomes less meaningful in high-dimensional space

Density-Based Approaches

- **Local** proximity-based outlier
- Compare the density around one object with the density around its local neighbors
- Density-based outlier: the outlier score of an object is the inverse of the density around the object.
 - Can be defined in terms of the k nearest neighbors
 - Definition 1: Inverse of distance to k th neighbor
 - Definition 2: Inverse of the average distance to k neighbors
 - DBSCAN definition

Density-Based Approaches

- D : a set of objects
- Nearest neighbor of o : $d(o, D) = \min\{d(o, o') | o' \text{ in } C\}$
- **Local outliers**: relative to their local neighborhoods, particularly with respect to the densities of the neighborhoods.
- **Density based outlier**: the outlier score of an object is the inverse of the density around an object.

Concepts

- **k -distance of an object o** $d_k(o)$ (or $d(o, k)$): measure the relative density of an object o .
- Formally, $d_k(o) = d(o, k)$ s.t.
 - at least k objects o' in $D/\{o\}$, $d(o, o') \leq d(o, p)$
 - at least $k-1$ objects o' in $D/\{o\}$, $d(o, o') < d(o, p)$
- **k -distance neighborhood** of an object o
 - $N_k(o) = N(o, k) = \{o' | o' \text{ in } D, d(o, o') \leq d_k(o)\}$
 - $N_k(o)$ may contain more than k objects
- Measure **local density**: average distance from o to $N_k(o)$
 - Problem: fluctuations

Concepts (cont.)

■ Reachable distance

- $reachdist(o' \rightarrow o) = \max\{d_k(o), d(o, o')\}$
- Alleviate fluctuations
- Not symmetric, $reachdist(o' \rightarrow o) \neq reachdist(o \rightarrow o')$

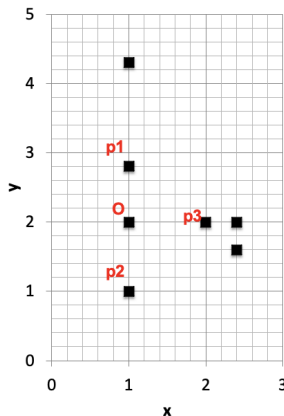
- **Local density** of o : average reachability distance from o to $N_k(o)$

$$\begin{aligned} density_k(o) &= density(o, k) \\ &= \frac{|N_k(o)|}{\sum_{o' \in N_k(o)} reachdist(o \rightarrow o')} \\ &= \frac{|N_k(o)|}{\sum_{o' \in N_k(o)} maxdist\{d_k(o'), d(o, o')\}} \end{aligned}$$

- Different from density definition in density-based clustering
 - Global/local

Example

- $k=2$, use Euclidean distance
- Distance from o to o 's 2NN is 1
- $d_k(o)=1$
- $N_k(o)=\{p1,p2,p3\}$
 - $d_k(p1) = \sqrt{0.64+1.0} = 1.28$, $\text{dist}(o,p1)=0.8$
 - $d_k(p2) = \sqrt{2} = 1.41$, $\text{dist}(o,p2)=1$
 - $d_k(p3) = \sqrt{0.32} = 0.57$, $\text{dist}(o,p3)=1$
 - $\text{reachdist}(o \rightarrow p1) = 1.28$
 - $\text{reachdist}(o \rightarrow p2) = 1.41$
 - $\text{reachdist}(o \rightarrow p3) = 1$
- $\text{density}_k(o) = 3 / (1.28 + 1.41 + 1) = 0.813$



Local outlier factor (LOF)

- Local outlier factor (LOF) (or average relative density of o)
 - Average ratio of local reachability density of o and local reachability density of the k -nearest neighbors of o

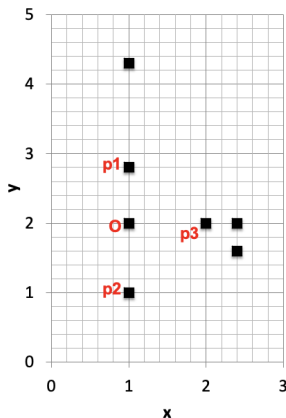
$$LOF_k(o) = \text{relative density}(x, k) = \frac{\sum_{o' \in N_k(o)} \frac{\text{density}_k(o')}{\text{density}_k(o)}}{|N_k(o)|}$$

where $\text{density}_k(o) = \text{density}(o, k)$ and
 $\text{density}_k(o') = \text{density}(o', k)$.

- The lower $\text{density}_k(o)$ and the higher $\text{density}_k(o') \rightarrow$ higher LOF \rightarrow higher probability to be outlier

Example

- $k=2$, use Euclidean distance
- Distance from o to o 's 2NN is 1
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 - $d_k(p1) = \sqrt{0.64+1.0} = 1.28$,
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 - $\text{reachdist}(o \rightarrow p1) = 1.28$
 - $\text{reachdist}(o \rightarrow p2) = 1.41$
 - $\text{reachdist}(o \rightarrow p3) = 1$
- $\text{density}_k(o) = 3 / (1.28 + 1.41 + 1) = 0.813$
- Then, calculate $\text{density}_k(p1)$, $\text{density}_k(p2)$, $\text{density}_k(p3)$



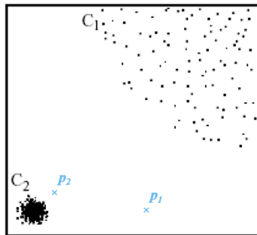
Relative Density

Algorithm 10.2 Relative density outlier score algorithm.

- 1: $\{k$ is the number of nearest neighbors}
 - 2: **for all** objects \mathbf{x} **do**
 - 3: Determine $N(\mathbf{x}, k)$, the k -nearest neighbors of \mathbf{x} .
 - 4: Determine $density(\mathbf{x}, k)$, the density of \mathbf{x} , using its nearest neighbors, i.e., the objects in $N(\mathbf{x}, k)$.
 - 5: **end for**
 - 6: **for all** objects \mathbf{x} **do**
 - 7: Set the *outlier score* $(\mathbf{x}, k) = relative\ density(\mathbf{x}, k)$
 - 8: **end for**
-

Density-based: LOF approach

- For each point, compute the density of its local neighborhood
- Compute local outlier factor (LOF) of a sample p as the average of the ratios of the density of sample p and the density of its nearest neighbors
- Outliers are points with largest LOF value



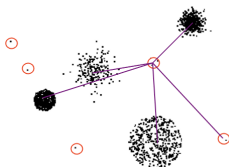
In the NN approach, p_2 is not considered as outlier, while LOF approach find both p_1 and p_2 as outliers

Strengths/Weaknesses of Density-Based Approaches

- Simple
- Expensive $O(n^2)$
- Sensitive to parameters
- Density becomes less meaningful in high-dimensional space

Clustering-Based Approaches

- **Clustering-based Outlier**: an object is a cluster-based outlier if it does not strongly belong to any cluster
 - For prototype-based clusters, an object is an outlier if it is not close enough to a cluster center
 - For density-based clusters, an object is an outlier if its density is too low
 - For graph-based clusters, an object is an outlier if it is not well connected
- An outlier
 - an object belonging to a **small and remote** cluster
 - or **not belonging** to any cluster



Clustering-Based

- Basic steps: **Cluster** the data into groups of different density
- Three general approaches
 - Approach 1: An object **does not belong to any cluster** → outlier object
 - Approach 2: There is **a large distance between an object and the cluster** to which it is closest → outlier
 - Approach 3: The object is **part of a small and sparse cluster** → all the objects in that cluster are outliers

Approach 2

- Approach 2: There is a large distance between an object and the cluster to which it is closest → outlier
- Calculate ratio, the larger the ratio, the farther away o is from its closest cluster C_o , whose center is c_o .

$$ratio = \frac{d(o, c_o)}{\frac{\sum_{o' \in C_o} d(o', c_o)}{|C_o|}}$$

Outliers in Lower Dimensional Projection

- In high-dimensional space, data is sparse and notion of proximity becomes **meaningless**
 - Every point is an almost equally good outlier from the perspective of proximity-based definitions
- Lower-dimensional projection methods
 - A point is an outlier if in some lower dimensional projection, it is present in **a local region of abnormally low density**.

Strengths/Weaknesses of Clustering-Based Approaches

- Simple
- Many clustering techniques can be used
- Can be difficult to decide on a clustering technique
- Can be difficult to decide on number of clusters
- Outliers can distort the clusters

References

- Chapter 9: Introduction to Data Mining (2nd Edition) by Pang-Ning Tan, Michael Steinbach, Anuj Karpatne, and Vipin Kumar
- Unsupervised Outlier Detection using the Local Outlier Factor (LOF): <https://scikit-learn.org/stable/modules/generated/sklearn.neighbors.LocalOutlierFactor.html>