1. What does RGBA stand for?

* Red-Green-Blue-Alpha

2. From the Pillow module, how do you get the RGBA value of any images?

* A function call to ImageColor.getcolor('CornflowerBlue', 'RGBA') will return (100, 149, 237, 255), the RGBA value for that color

3. What is a box tuple, and how does it work?

* The box.tuple submodule provides read-only access for the tuple userdata type. It allows, for a single [tuple](https://www.tarantool.io/en/doc/latest/book/box/data_model/#index-box-tuple): selective retrieval of the field contents, retrieval of information about size, iteration over all the fields, and conversion to a [Lua table](https://www.lua.org/pil/2.5.html).

4. Use your image and load in notebook then, How can you find out the width and height of an Image object?

* var img\_width = img.width;
* var img\_height = img.height;

5. What method would you call to get Image object for a 100×100 image, excluding the lower-left quarter of it?

* imageObj.crop((0, 50, 50, 50)). Notice that you are passing a box tuple to crop(), not four separate integer arguments

6. After making changes to an Image object, how could you save it as an image file?

* Call the imageObj.save('new\_filename.png') method of the Image object

7. What module contains Pillow’s shape-drawing code?

* The ImageDraw module contains code to draw on images

8. Image objects do not have drawing methods. What kind of object does? How do you get this kind of object?

* ImageDraw objects have shape-drawing methods such as point(), line(), or rectangle(). They are returned by passing the Image object to the ImageDraw.Draw() function