

# Engineering Department Update - Q2 2024

**Date:** July 1, 2024 **Author:** David Park, VP Engineering **Distribution:** All Engineering

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## Overview

Q2 was a strong quarter for Engineering. We shipped major features across all products, improved our infrastructure reliability, and grew the team significantly. Here's a detailed look at what we accomplished.

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## Team Growth

### Headcount

| Team         | Start of Q2 | End of Q2  | Change     |
|--------------|-------------|------------|------------|
| CloudForge   | 85          | 102        | +17        |
| DevPipeline  | 62          | 71         | +9         |
| SecureVault  | 41          | 48         | +7         |
| DataLens     | 38          | 45         | +7         |
| Platform     | 54          | 65         | +11        |
| SRE          | 28          | 34         | +6         |
| Security     | 18          | 22         | +4         |
| <b>Total</b> | <b>326</b>  | <b>387</b> | <b>+61</b> |

### New Leadership

- **Jennifer Wu** joined as Director of Platform Engineering
- **Raj Patel** promoted to Principal Engineer (CloudForge)
- **Emma Thompson** promoted to Engineering Manager (DevPipeline)

### Hiring Pipeline

Q3 priorities: - Senior Backend Engineers (all teams) - ML Engineers (new AI team) - SRE (follow-the-sun coverage) - Security Engineers

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## Key Deliverables

### CloudForge

**Multi-Region Deployment** - Customers can now deploy resources across multiple regions from single interface - Automatic failover configuration - Cross-region networking simplified

**Technical Highlights:** - New resource scheduler supporting region affinity - Improved Terraform provider with parallel operations - Region-aware cost calculations

**Metrics:** - Deployment time reduced by 35% - Customer adoption: 67% of Enterprise customers using multi-region

### DevPipeline

**Build Performance Improvements** - New distributed caching layer - Incremental build support - Parallel test execution

**Technical Highlights:** - Custom cache invalidation algorithm - Zero-copy artifact storage - Improved container image layer caching

**Metrics:** - Average build time: 4.2 minutes (was 7.1 minutes) - Cache hit rate: 78% (was 45%) - Cost per build: reduced 40%

### SecureVault

**Dynamic Secrets** - Real-time credential generation - Database credential rotation - Short-lived tokens

**Technical Highlights:** - Plugin architecture for credential providers - Lease management system - Automatic rotation scheduling

**Metrics:** - Static secrets reduced by 60% for adopting customers - Zero credential-related incidents in Q2

### DataLens

**Streaming Dashboards** - Real-time data visualization - Sub-second latency - WebSocket-based updates

**Technical Highlights:** - Custom streaming aggregation engine - Efficient delta updates - Automatic reconnection handling

**Metrics:** - P99 latency: 200ms (was 5s refresh) - Customer satisfaction: 4.8/5 for streaming feature

## Platform & Infrastructure

### Reliability

| Metric         | Q1 2024 | Q2 2024 | Target |
|----------------|---------|---------|--------|
| Overall Uptime | 99.95%  | 99.99%  | 99.9%  |
| P99 Latency    | 180ms   | 145ms   | 200ms  |
| Error Rate     | 0.12%   | 0.08%   | 0.1%   |
| Incidents (P1) | 3       | 1       | <2     |

### Cost Optimization

- Infrastructure costs reduced by 15% despite traffic growth
- Reserved instance coverage increased to 80%
- Spot instance usage for non-critical workloads

### Technical Debt

**Paid Down:** - Migrated remaining Python 2 code to Python 3 - Upgraded all services to Go 1.22 - Consolidated 3 authentication systems into one

**Q3 Focus:** - Database query optimization - Legacy API deprecation - Logging infrastructure modernization

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## Security

### Initiatives Completed

- Implemented secret scanning in all repos
- Deployed new WAF rules (blocked 2M attacks)
- Completed SOC 2 Type II re-certification
- Zero-trust network rollout (Phase 1)

### Vulnerabilities

| Severity | Found | Fixed | Avg Fix Time |
|----------|-------|-------|--------------|
| Critical | 2     | 2     | 4 hours      |
| High     | 8     | 8     | 24 hours     |

| Severity | Found | Fixed | Avg Fix Time |
|----------|-------|-------|--------------|
| Medium   | 23    | 21    | 5 days       |
| Low      | 45    | 38    | 14 days      |

## Bug Bounty

- 12 valid submissions
- \$28,000 paid out
- Highest payout: \$5,000 (authentication bypass)

## Process Improvements

### Development Velocity

| Metric           | Q1 2024   | Q2 2024   |
|------------------|-----------|-----------|
| PRs Merged       | 2,847     | 3,412     |
| Avg PR Size      | 342 lines | 287 lines |
| Avg Review Time  | 18 hours  | 12 hours  |
| Deploy Frequency | 47/week   | 68/week   |

## New Practices

**Adopted:** - RFC process for major changes - Feature flags for all new features  
 - Automated rollback on error spike

**Piloting:** - Trunk-based development (2 teams) - AI code review assistant -  
 Chaos engineering exercises

## Learning & Development

### Training Completed

- Go advanced workshop (42 attendees)
- Kubernetes deep dive (35 attendees)
- System design series (68 attendees)
- Leadership fundamentals (24 managers)

## Certifications

- AWS Solutions Architect: 12 new certifications
- Kubernetes (CKA/CKAD): 8 new certifications
- Security (CISSP/CEH): 3 new certifications

## Knowledge Sharing

- 15 internal tech talks
  - 8 published blog posts
  - 3 conference presentations
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## Q3 Priorities

### Product

1. **CloudForge:** Azure Arc integration, policy-as-code v2
2. **DevPipeline:** Mobile SDK, AI pipeline assistant
3. **SecureVault:** Self-hosted option, AWS RDS integration
4. **DataLens:** AI anomaly detection, NLP queries

### Platform

1. Global edge deployment (latency reduction)
2. Kubernetes 1.29 upgrade
3. Database sharding implementation
4. Observability platform consolidation

### Process

1. Complete trunk-based development rollout
  2. Implement SLO-based alerting
  3. Launch engineering career ladder v2
  4. Establish architecture review board
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## Team Events

### Upcoming

| Event                 | Date            | Details             |
|-----------------------|-----------------|---------------------|
| Engineering All-Hands | July 15         | Virtual             |
| Hackathon             | August 8-9      | 48 hours, virtual   |
| Team Offsites         | August          | Per-team planning   |
| Company Offsite       | September 15-17 | Austin, all-company |

### Recognition

**Q2 Engineering Awards:** - **Ship It Award:** DevPipeline Cache Team - **Reliability Hero:** SRE Incident Response - **Innovation Award:** SecureVault Dynamic Secrets - **Mentorship Award:** Chen Wei (CloudForge)

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### Resources

- Engineering Metrics Dashboard: [\[Internal Link\]](#)
  - Q3 Roadmap Details: [\[Internal Link\]](#)
  - Hackathon Registration: [\[Internal Link\]](#)
  - Feedback Form: [\[Anonymous Link\]](#)
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### Ask Me Anything

I'll be hosting office hours every Friday at 3pm PT. Drop in with questions, feedback, or ideas.

Also available: - Slack: @david.park - Email: david.park@novatech.com - 1:1s: [\[Calendar Link\]](#)

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*Next Engineering Update: October 1, 2024*