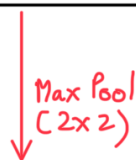
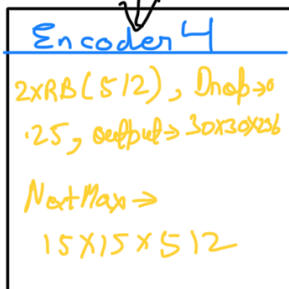
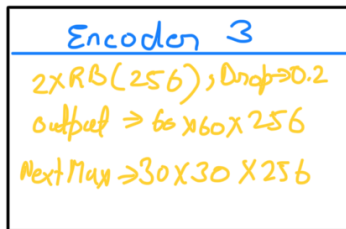
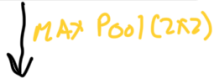
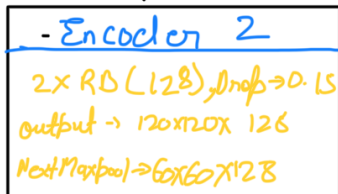
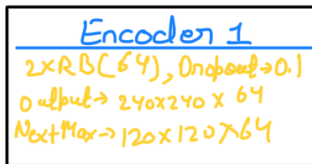
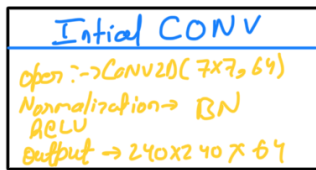
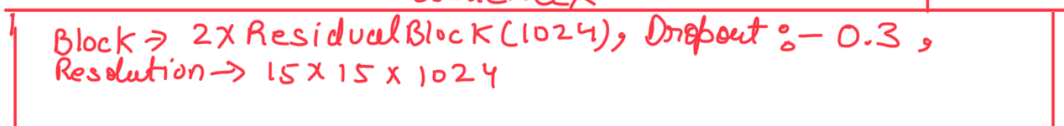


Model Architecture →



Bottleneck



OUTPUT LAYER

Operation → Conv 2D (1x1, 4)
 Activation → Softmax
 Shape → 240x240x64
 Output → probability maps

