Using ViewModel with the LiveData Framework



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MVVM and the View Model

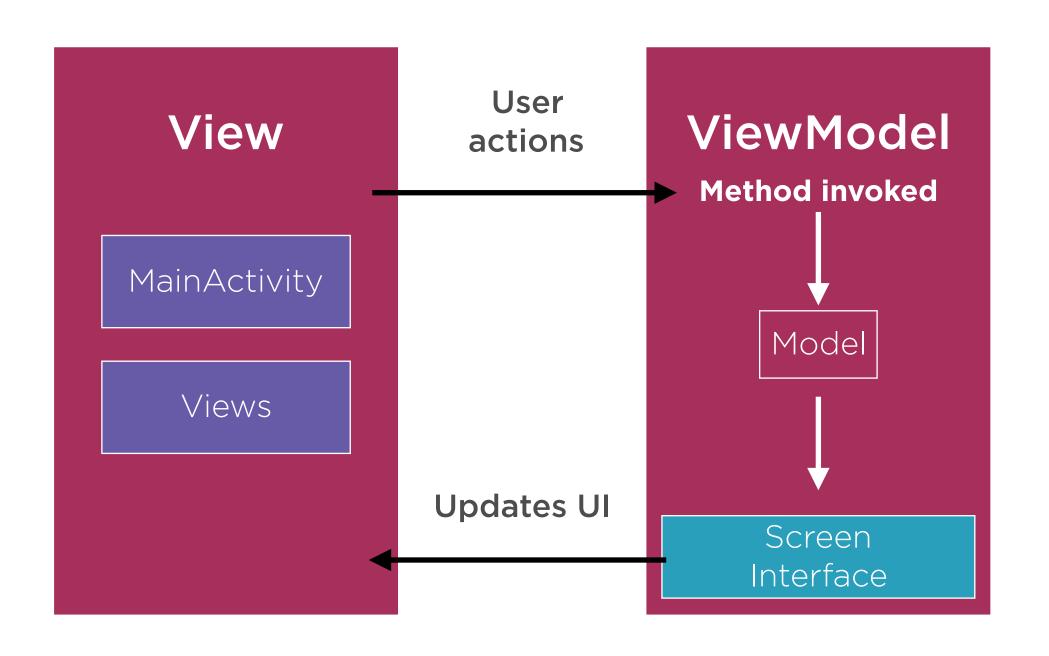
MVVM

- Includes a ViewModel component

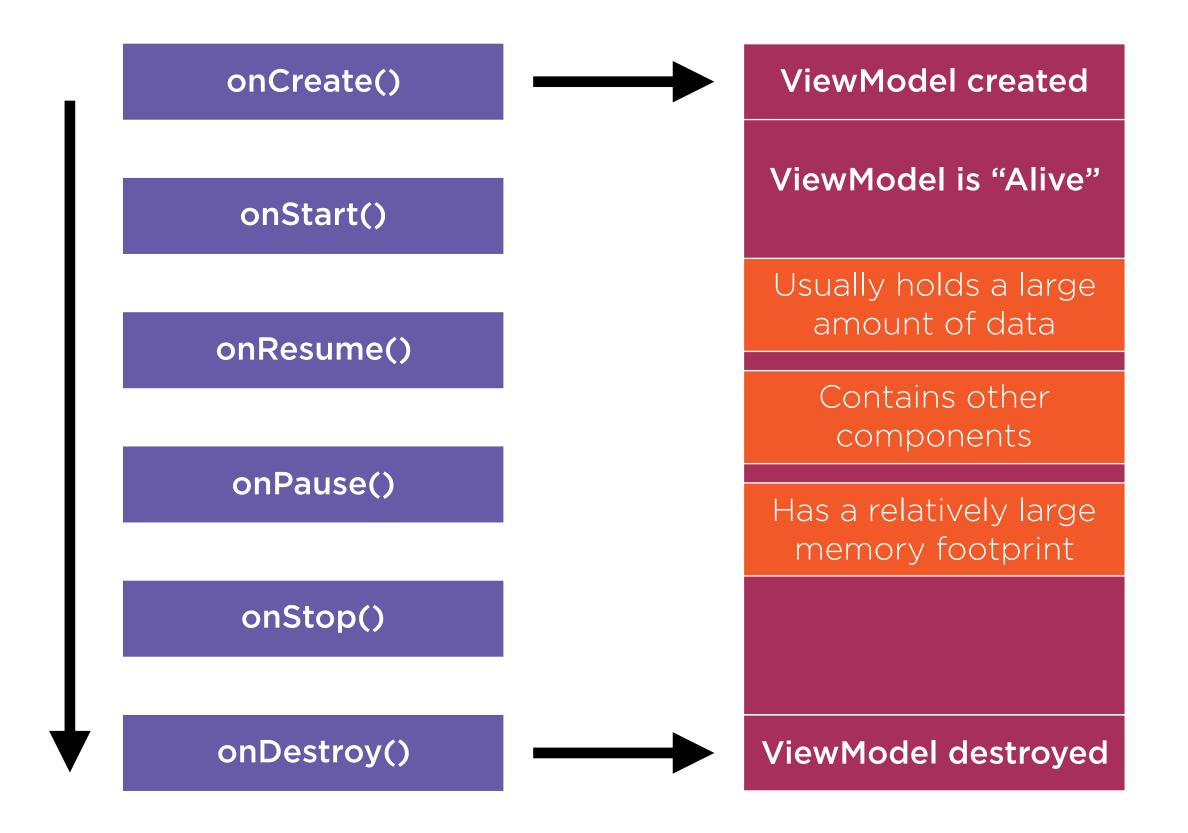
- Self implemented without the data binding support library

- The activity will be in-charge of updating the views

Our MVVM Implementation



Simplified Activity Life Cycle





- On configuration changes, the activity is destroyed are recreated by the OS

- There is a native mechanism for saving the data state using:
 - onSaveInstanceState()
 - onRestoreInstanceState()
 - Doesn't meant to be used with large data sets



- On activity recreation, our ViewModel is recreated

- It's wasteful in terms of memory

Solution android.arch.lifecycle.ViewModel



- Initiated with a scope, initiated once

 the ViewModel instance will survive configuration changes such as screen rotations



- After activity's recreation, it will use the old ViewModel instance

- UI related data will be saved

- the ViewModel will be bound to the lifecycle scope passed to it

Demo

Crypto Boom App

- Create a ViewModel without ARCH
- Examine ViewModel recreation on configuration changes
- Implement arch.lifecycle.ViewModel
- Compare

Is there a different way of implementing the same thing but in a more memory efficient way?

Solution android.arch.lifecycle.ViewModel

Share Data with a Fragment

```
public static class Fragment extends android.support.v4.app.Fragment
{
    private CryptoViewModel mViewModel;
    public void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        mViewModel =
        ViewModelProviders.of(this).get(CryptoViewModel.class);
    }
}
```

LiveData



- Android apps often need to fetch data asynchronously

- In our demo app: fetching the cryptocurrency market data

- We need to handle resources manually



- Involves maintenance code to clear resources

- Our components need to to be life cycle aware

- Resources are newly allocated on configuration changes

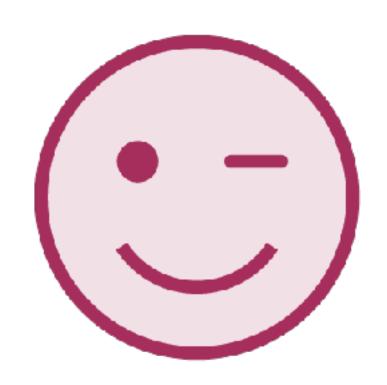
Solution android.arch.lifecycle.LiveData



- It's an observable data holder

- Utilizes the Observer pattern

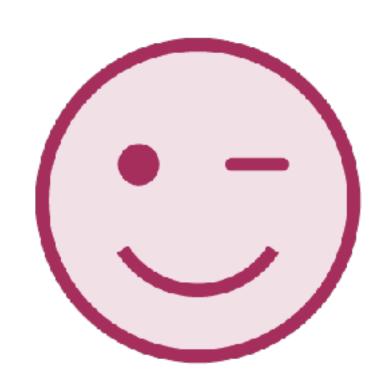
- It's a life cycle aware component



- No more manual life cycle handling

- The data is always up to date

- Sharing resources and not wasteful to memory



- Like a light RxJava implementation

- Survives configuration changes

- Only active in foreground life cycle states

LiveData allow async data access and decouples the access to our data from the component who consume it.

Demo

Crypto Boom App

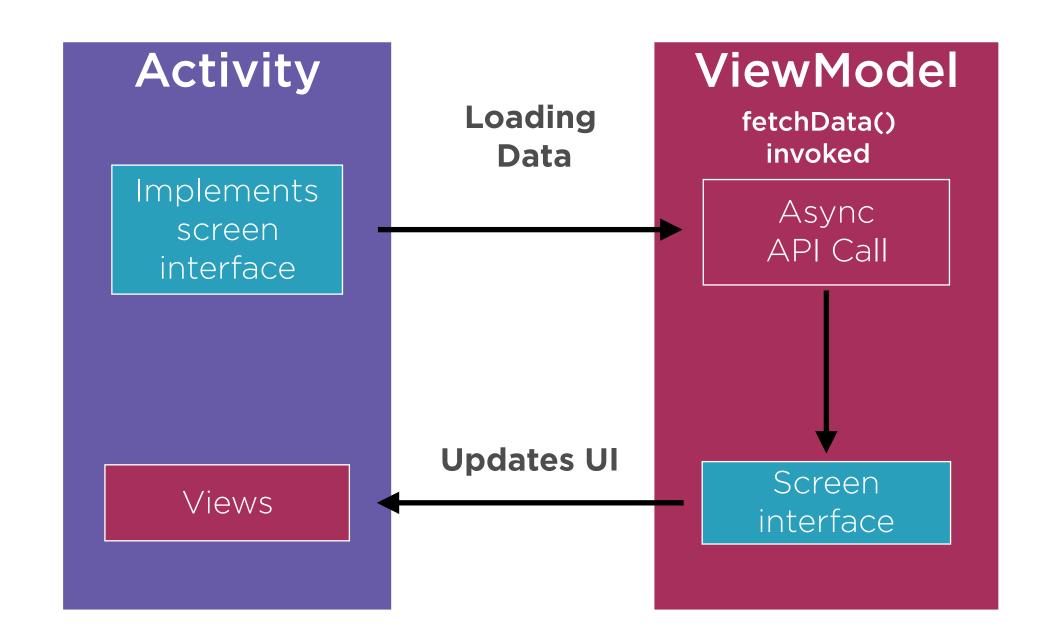
- Wrap our data fetching with a LiveData object
- Add an update interval logic
- Use the Transformations to map our data
- Use our ViewModel and LiveData objects to share data between our activity and a fragment

Comparison

Architecture Before

unbind()
clear screen
interface
reference

Handle clearing resources manually



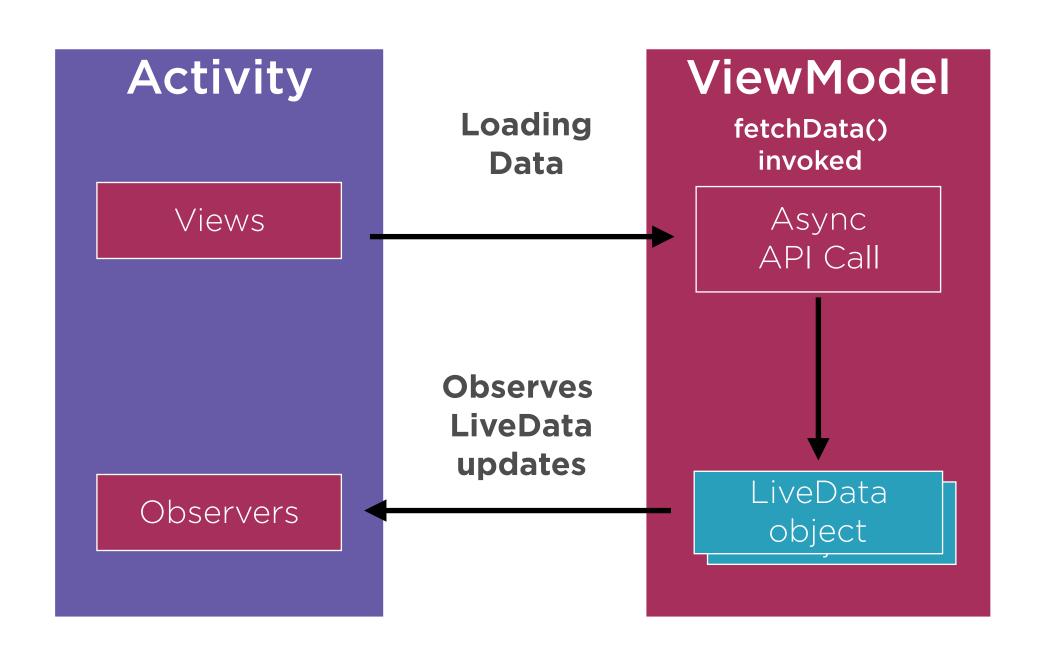
ViewModel
would be
recreated
every
configuration
change

Inefficient in terms of memory

Architecture After

No need for unbinding code

Life cycle aware component



Doesn't contain a reference to our activity

Efficient in terms of memory

We changed our app's architecture by introducing and implementing:

- arch.lifecycle.ViewModel
- arch.lifecycle.LiveData

ViewModel

- It's a lifecycle aware component
- Created only once per lifecycle owner (Our MainActivity)
- Contains our data access logic and other application related logic

ViewModel's Advantages

- Survives configuration changes
- Efficient in terms of memory
- Sharable between components

LiveData

- It's a lifecycle aware component
- Get data updates via observers
- How to update LiveData objects from different threads
- How to share data between multiple components

LiveData's Advantages

- It's a lifecycle aware component
- Decouples data access logic from the one who consumes it
- Bound to a life cycle owner

MainActivity

CoinModel

CryptoCoinEntity

bindViews

RecyclerView

Local storage logic

EntityToModelMapper

Network Logic

API

MyCryptoAdapter

Before

LocationActivity

LCA

MyLocationManager

Tracking location changes

Runtime permission logic

TrackerActivity

LCA

Tracker

Tracking activity lifecycle events

After

