



**Subject**

Programming and Data Structures using C

**Assignment 3**

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Q1. Display multiple variables Sample Variables :

a+ c, x + c,dx + x,

a + x, s + b, ax + b, s + c, ax + c, ax + ux

Declaration :

int a = 125, b = 12345;

long ax = 1234567890;

short s = 4043;

float x = 2.13459;

double dx = 1.1415927;

char c = 'W';

unsigned long ux = 2541567890

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int a = 125, b = 12345;
```

```
    long ax = 1234567890;
```

```
    short s = 4043;
```

```
    float x = 2.13459;
```

```
    double dx = 1.1415927;
```

```
    char c = 'W';
```

```
    unsigned long ux = 2541567890;
```

```
    printf("a+b = %d",a+b);
```

```
    printf("\na+c = %d ==> letter will be converted in to ASCII and sum with  
integer.",a+c);
```

```
    printf("\nx+c = %f",x+c);
```

```
    printf("\ndx+x = %lf",dx+x);
```

```
    printf("\na+x = %f",a+x);
```

```
    printf("\ns+b = %i",s+b);
```

```
    printf("\nax+b = %li",ax+b);
```

```
    printf("\ns+c = %i",s+c);
```

```
    printf("\nax+c = %li",ax+c);
```

```
    printf("\nax+ux = %li",ax+ux);
```

```
    return 0;
```

```
}
```

Output

```
a+b = 12470
a+c = 212 ==> letter will be converted in to ASCII and sum with integer.
x+c = 89.134590
dx+x = 3.276183
a+x = 127.134590
s+b = 16388
ax+b = 1234580235
s+c = 4130
ax+c = 1234567977
ax+ux = 3776135780
```

Q2. Convert specified days into years, weeks and days.

```
#include <stdio.h>
```

```
int main()
{
    int d,y,w,d1;
    printf("Enter the Days:");
    scanf("%d",&d);

    y=d/365;
    w=(d-(y*365))/7;
    d1=(d-((y*365)+(w*7)));
    printf("y:%d , w: %d , d: %d ",y,w,d1);

    return 0;
}
```

Output

```
Enter the Days:1947
y:5 , w: 17 , d: 3
```

Q3. Accepts two item's weight (floating points' values ) and number of purchase (floating points' values) and calculate the average value of the items.

```
#include <stdio.h>

float main()
{
    float w1, w2, c1, c2, avg;
    printf("Enter the Weight's Item's (Resp.): ");
    scanf("%f %f", &w1, &w2);
    printf("Enterd the number of purchased Item's (Resp.) ");
    scanf("%f %f", &c1, &c2);
    avg = ((w1*c1)+(w2*c2))/(c1+c2);
    printf("\nAverage Value = %f\n", avg);

    return 0;
}
```

Output

```
Enter the Weight's Item's (Resp.): 23
78
Enterd the number of purchased Item's (Resp.) 12
56
Average Value = 68.294121
```

Q4. Create enumerated data type for 7 days and display their values in integer constants.

```
#include <stdio.h>
```

```
float main()  
{
```

```
enum w{mo,tu,we='a',th,fr=-1,sa,su};  
printf(" mo: %d \n tu: %d\n we:%d  value in integer \n we:%c value in char\n th:%d  
value in integer\n th:%c value in char\n fr=%d \n sa:%d \n su:%d  
",mo,tu,we,we,th,th,fr,sa,su);
```

```
    return 0;  
}
```

Output

```
mo: 0  
tu: 1  
we:97  value in integer  
we:a value in char  
th:98 value in integer  
th:b value in char  
fr=-1  
sa:0  
su:1
```

Q5. Converts Centigrade to Fahrenheit.

```
#include <stdio.h>
```

```
float main()  
{
```

```
float f;  
printf("Enter the Fahrenheit degree ");  
scanf("%f",&f);  
f=(f-32)*5/9;  
printf("The Centigrade value of given Fahrenheit degree is \n %.2f Degree",f);  
return 0;  
}
```

Output

```
Enter the Fahrenheit degree 128.5  
The Centigrade value of given Fahrenheit degree is  
53.61 Degree
```

Q6. Takes minutes as input, and display the total number of hours and minutes.

```
#include <stdio.h>
```

```
float main()  
{
```

```
int m,h,m1;  
printf("Enter the Minutes : ");  
scanf("%d",&m);  
h=m/60;  
m1=(m-h*60);  
printf("h: %d, m: %d ",h,m1);  
return 0;  
}
```

Output

```
Enter the Minutes : 143  
h: 2, m: 23
```

Q7. Prints the perimeter of a rectangle to take its height and width as input.

```
#include <stdio.h>
```

```
float main()  
{
```

```
    int h, w,p;  
    printf("Enter the height and width of the rectangle (Resp.): ");  
    scanf("%d %d",&h,&w);  
    p=2*(h+w);  
    printf("the perimeter of rectangle is %d Units.",p);  
    return 0;  
}
```

Output

```
Enter the height and width of the rectangle (Resp.): 5  
19  
the perimeter of rectangle is 48 Units.
```



Q8. By using +, /, %=, >=, ! operators.

```
#include <stdio.h>
```

```
int main() {
```

```
    int a=10, b=5, c;
```

```
    printf("a+b = %d \n",a+b);
```

```
    printf("a/b = %d \n",a/b);
```

```
    printf("a = %d \n", b%a);
```

```
    printf("%d != %d is %d \n", a, c, a != b);
```

```
    printf("%d >= %d is %d \n", a, b, a >= b);
```

```
    return 0;
```

```
}
```

Output

```
a+b = 15
```

```
a/b = 2
```

```
a = 5
```

```
10 != 0 is 1
```

```
10 >= 5 is 1
```

Q9. By using &, |, >>, ?:, || operators.

```
#include <stdio.h>

int main() {
    int a =6, b = 15, c=121, result;

    printf("a&b = %d \n", a&b); printf("a|b = %d \n", a|b);

    printf("Right shift by %d:%d \n", a, a>>2);

    result = (a == b) || (c> b); printf("(a == b) || (c> b) is %d \n", result);

    result = ((a==7)?(3):(2));

    printf("The value of 'result' variable is : %d", result);

    return 0;
}
```

Output

```
a&b = 6
a|b = 15
Right shift by 6:1
(a == b) || (c> b) is 1
The value of 'result' variable is : 2
```

Q10. Find the Size of int, float, double and char

```
#include <stdio.h>

float main()
{

printf("Size of Int is %lu Bytes\n",sizeof(int));
printf("size of Float is %lu Bytes\n",sizeof(float));
printf("size of Double is %lu Bytes\n",sizeof(double));
printf("size of Char is %lu Bytes\n",sizeof(char));

    return 0;
}
```

Output

```
Size of Int is 4 Bytes
size of Float is 4 Bytes
size of Double is 8 Bytes
size of Char is 1 Bytes
```