

Generics

- What are generics ?
- Generic Class – an Example
 - Need for Generics
 - Generic with Two parameters
 - Bounded Types
 - Wildcard Arguments
- Generic Methods
- Generic Constructors
- Inheritance using Generics

What are Generics ?

- In pre-generics code, generalized classes, interfaces, and methods used **Object** references to operate on various types of objects.
- The problem was that they could not do so with *type safety*.

What are Generics ?

- The term generics means *parameterized types*.
- It is possible to create a single class, for example, that automatically works with different types of data.
- A class, interface, or method that operates on a parameterized type is called **generic**, as in generic class or generic method.

Erasure

- The compiler removes all generic type information.
- Substituting the necessary casts, make your code *behave as if* a specific version of Generic were created.
- Thus, there is really only *one version of Generic* that actually exists in your program.
- The process of removing generic type information is called *erasure*.

Generics – Example

```
class Gen<T> {  
    T ob;  
    Gen(T o) {  
        ob = o;  
    }  
    T getob() {  
        return ob;  
    }  
    void showType() {  
        System.out.println("Type of T is " +  
                             ob.getClass().getName());  
    }  
}  
  
class GenDemo {  
    public static void main(String args[]) {  
        Gen<Integer> iOb;    //CREATE Gen reference FOR Integer  
    }  
}
```

type parameter

*Must be a **class type***

Generics – Example

```
iOb = new Gen<Integer>(88);  
iOb.showType();  
int v = iOb.getob();  
System.out.println("value: " + v);  
System.out.println();  
Gen<String> strOb = new Gen<String> ("Generics Test");  
strOb.showType();  
String str = strOb.getob();  
System.out.println("value: " + str);  
}  
}
```

type safety

autoboxing

Output:

```
Type of T is java.lang.Integer  
value: 88  
Type of T is java.lang.String  
value: Generics Test
```

Generics – limitations

- Works only with **objects**
- It is possible to pass any class type to T, but you cannot pass a primitive type to a type parameter:

```
Gen<int> intOb = new Gen<int>(53); // Error
```

- Can use the type wrappers to encapsulate a primitive type.
- Java's autoboxing and auto-unboxing mechanism makes the use of the type wrapper transparent.

Generics – limitations

- **Generic Types Differ Based on Their Type Arguments**
- A reference of *one specific version* of a generic type is **not type compatible** with *another version* of the **same** generic type.

```
iOb = strOb; // Wrong!
```

- Generics add type safety and prevent errors.

Need for Generics

```
class NonGen {
    Object ob;
    NonGen(Object o) {
        ob = o;
    }

    Object getob() {
        return ob;
    }
    void showType() {
        System.out.println("Type of ob is "+
                           ob.getClass().getName());
    }
}

class NonGenDemo {
    public static void main(String args[]) {
        NonGen iOb;
        iOb = new NonGen(88);
    }
}
```

Need for Generics

```
iOb.showType();  
int v = (Integer) iOb.getOb();  
System.out.println("value: " + v);  
System.out.println();
```

```
NonGen strOb = new NonGen("Non-Generics Test");  
strOb.showType();  
String str = (String) strOb.getOb();  
System.out.println("value: " + str);
```

```
// This compiles, but is conceptually wrong!  
iOb = strOb;  
v = (Integer) iOb.getOb(); // run-time error!  
}
```

```
}
```

*iOb now refers to String not an Integer
type-mismatch error*

Generics advantages

- Generics added the *type safety*
- No longer necessary to *explicitly* employ *casts* to translate between **Object** and the type of data that is actually being operated upon.
- All casts are *automatic and implicit* – autoboxing

Generics advantages

- Without the use of generics, the Java compiler has no way to know the type-mismatch !
- The ability to create type-safe code in which type-mismatch errors are caught at compile time – key advantage
- Through generics, run-time errors are converted into compile-time errors.

Generics with Two Parameters

```
class TwoGen<T, V> {  
    T ob1;  
    V ob2;  
    TwoGen(T o1, V o2) {  
        ob1 = o1;  
        ob2 = o2;  
    }  
    void showTypes() {  
        System.out.println("Type of T is " +  
            ob1.getClass().getName());  
        System.out.println("Type of V is " +  
            ob2.getClass().getName());  
    }  
    T getob1() {  
        return ob1;  
    }  
    V getob2() {  
        return ob2;  
    }  
}
```

Generics with Two Parameters

```
class SimpGen {  
    public static void main(String args[]) {  
        TwoGen<Integer, String> tgObj =  
            new TwoGen<Integer, String>(88, "Generics");  
        tgObj.showTypes();  
  
        int v = tgObj.getob1();  
        System.out.println("value: " + v);  
        String str = tgObj.getob2();  
        System.out.println("value: " + str);  
    }  
}
```

Output:

```
Type of T is java.lang.Integer  
Type of V is java.lang.String  
value: 88  
value: Generics
```

Bounded Types

- Create a generic class that contains a method that returns the *average of an array of numbers*.
- Use the class to obtain the average of an *array of any type of number*, including *integers*, *floats*, and *doubles*.

Bounded Types

```
class Stats<T> {  
    T[] nums;  
  
    Stats(T[] o) {  
        nums = o;  
    }  
  
    double average() {  
        double sum = 0.0;  
        for(int i=0; i < nums.length; i++)  
            sum += nums[i].doubleValue();  
        return sum / nums.length;  
    }  
}
```

What is the ERROR !

Bounded Types

```
class Stats<T> {  
    T[] nums;  
  
    Stats(T[] o) {  
        nums = o;  
    }  
  
    double average() {  
        double sum = 0.0;  
        for(int i=0; i < nums.length; i++)  
            sum += nums[i].doubleValue();  
        return sum / nums.length;  
    }  
}
```

error: cannot find symbol

Bounded Types

- Compiler – no way to know that Stats uses *only numeric* !
- But intended to pass only numeric types to T.
- Needed some way to *ensure* that *only* numeric types are actually passed.
- Solution: use of an *extends* clause when specifying the type parameter

`<T extends superclass>`

- Where T can only be replaced by superclass, or subclasses of superclass.
- Superclass defines an inclusive, upper limit.

Bounded Types

```
class Stats<T extends Number> {
    T[] nums;
    Stats(T[] o) {
        nums = o;
    }
    double average() {
        double sum = 0.0;
        for(int i=0; i < nums.length; i++)
            sum += nums[i].doubleValue();
        return sum / nums.length;
    }
}

class BoundsDemo {
public static void main(String args[]) {
    Integer inums[] = { 1, 2, 3, 4, 5 };
    Stats<Integer> iob = new Stats<Integer>(inums);
    double v = iob.average();
    System.out.println("iob average is " + v);
}
```

Bounded Types

```
Double dnums[] = { 1.1, 2.2, 3.3, 4.4, 5.5 };
Stats<Double> dob = new Stats<Double>(dnums);
double w = dob.average();
System.out.println("dob average is " + w);

// compile-time error, String is not subclass of Number
// String strs[] = { "1", "2", "3", "4", "5" };
// Stats<String> strob = new Stats<String>(strs);
// }
}
```

Output:

```
Average is 3.0
Average is 3.3
```

Wildcard Arguments

- To write a method to find the two objects contains arrays that yield the same average.
- No matter what type of data each object holds!
- What do you specify for **stats**' *type parameter* when you declare a parameter of that type?

Wildcard Arguments

```
boolean sameAvg(Stats<T> ob)
{
    if(average() == ob.average())
        return true;
    return false;
}
```

How to specify type parameter?

Will work only with other Stats objects whose *type is the same as the invoking object*.

If the invoking object is of type **Stats<Integer>**,
then the parameter ob must also be of type **Stats<Integer>**.

Can't be used to compare the average of an object of type **Stats<Double>** with **Stats<Short>** - for example.

Wildcard Arguments

```
boolean sameAvg(Stats<?> ob) {  
    if(average() == ob.average())  
        return true;  
    return false;  
}
```



Wildcard argument

The wildcard argument is specified by the ? and it represents an unknown type.

Stats<?> matches any Stats object

Wildcard Arguments

```
class Stats<T extends Number> {
    T[] nums;          // array of Number or subclass
    Stats(T[] o) {      // a reference to an array
        nums = o;       // of type Number or subclass.
    }

    double average() {
        double sum = 0.0;
        for(int i=0; i < nums.length; i++)
            sum += nums[i].doubleValue();
        return sum / nums.length;
    }

    // Determine if two averages are the same.
    boolean sameAvg(Stats<?> ob) {
        if(average() == ob.average())
            return true;
        return false;
    }
}
```


Wildcard Arguments

```
class WildcardDemo {  
    public static void main(String args[]) {  
        Integer inums[] = { 1, 2, 3, 4, 5 };  
        Stats<Integer> iob = new Stats<Integer>(inums);  
        double v = iob.average();  
        System.out.println("iob average is " + v);  
  
        Double dnums[] = { 1.1, 2.2, 3.3, 4.4, 5.5 };  
        Stats<Double> dob = new Stats<Double>(dnums);  
        double w = dob.average();  
        System.out.println("dob average is " + w);  
  
        Float fnums[] = { 1.0F, 2.0F, 3.0F, 4.0F, 5.0F };  
        Stats<Float> fob = new Stats<Float>(fnums);  
        double x = fob.average();  
        System.out.println("fob average is " + x);  
    }  
}
```

Wildcard Arguments

```
// See which arrays have same average.
System.out.print("Averages of iob and dob ");
if(iob.sameAvg(dob))
    System.out.println("are the same.");
else
    System.out.println("differ.");

System.out.print("Averages of iob and fob ");
if(iob.sameAvg(fob))
    System.out.println("are the same.");
else
    System.out.println("differ.");
}
}

-----
iob average is 3.0
dob average is 3.3
fob average is 3.0
Averages of iob and dob differ.
Averages of iob and fob are the same.
```

Generic Method

- It is possible to create a generic method that is enclosed within a non-generic class.
- Syntax:
`<type-param-list> ret-type meth-name (param-list)`
- The type parameters are declared before the return type of the method.
- Note that generic methods can be either static or non-static.

Generic Method

```
class GenMethDemo {  
    // Determine if an object is in an array.  
    static <T, V extends T> boolean isIn(T x, V[] y) {  
        for(int i=0; i < y.length; i++)  
            if(x.equals(y[i])) return true;  
        return false;  
    }  
    public static void main(String args[]) {  
        Integer nums[] = { 1, 2, 3, 4, 5 };  
        if(isIn(2, nums))  
            System.out.println("2 is in nums");  
  
        String strs[] = {"one","two","three","four","five"};  
        if(!isIn("seven", strs))  
            System.out.println("seven is not in strs");  
    }  
}
```

2 is in nums

seven is not in strs

Generic Constructor

```
class GenCons {  
    private double val;  
    <T extends Number> GenCons(T arg) {  
        val = arg.doubleValue();  
    }  
    void showval() {  
        System.out.println("val: " + val);  
    }  
}  
class GenConsDemo {  
    public static void main(String args[]) {  
        GenCons test = new GenCons(100);  
        GenCons test2 = new GenCons(123.5F);  
        test.showval();  
        test2.showval();  
    }  
}
```

val: 100.0

val: 123.5

Inheritance in Generics

- Generic classes can be part of a class hierarchy
- In a generic hierarchy, any type arguments *needed* by a generic superclass *must be passed up* the hierarchy by all subclasses
- This is similar to the way that constructor arguments must be passed up a hierarchy.

Inheritance in Generics

```
class Gen<T> {  
    T ob;  
    Gen(T o) {  
        ob = o;  
    }  
    T getob() {  
        return ob;  
    }  
}  
  
class Gen2<T> extends Gen<T> {  
    Gen2(T o) {  
        super(o);  
    }  
}
```

Inheritance in Generics

```
class InherDemo {  
    public static void main(String args[]) {  
  
        Gen2<Integer> num = new Gen2<Integer>(100);  
        System.out.print(num.getob());  
  
        Gen2<String> str = new Gen2<String>("Generics");  
        System.out.println(str.getob());  
    }  
}
```

100

Generics

Inheritance in Generics

- Even if a subclass of a generic superclass would otherwise *not need to be generic*, it still must specify the type parameter(s) required by its generic superclass.
- A subclass is free to add its own type parameters, if needed.

Inheritance in Generics

```
class Gen<T> {  
    T ob; // declare an object of type T  
    Gen(T o) {  
        ob = o;  
    }  
    T getob() {  
        return ob;  
    }  
}  
class Gen2<T, V> extends Gen<T> {  
    V ob2;  
    Gen2(T o, V o2) {  
        super(o);  
        ob2 = o2;  
    }  
    V getob2() {  
        return ob2;  
    }  
}
```

Inheritance in Generics

```
class HierDemo {  
    public static void main(String args[]) {  
        // Create a Gen2 object for String and Integer.  
        Gen2<String, Integer> x =  
            new Gen2<String, Integer>("Value is: ", 99);  
        System.out.print(x.getob());  
        System.out.println(x.getob2());  
    }  
}
```

Output:

Value is: 99

Generic Subclass

```
class NonGen {    // A non-generic class.
    int num;
    NonGen(int i) {
        num = i;
    }
    int getnum() {
        return num;
    }
}
```

```
class Gen<T> extends NonGen {
    T ob; // declare an object of type T
    Gen(T o, int i) {
        super(i);
        ob = o;
    }
    T getob() {
        return ob;
    }
}
```

Generic Subclass

```
class HierDemo2 {  
public static void main(String args[]) {  
    // Create a Gen object for String.  
    Gen<String> w = new Gen<String>("Hello", 47);  
    System.out.print(w.getob() + " ");  
    System.out.println(w.getnum());  
}  
}
```

Output:

Hello 47

Casting

- Cast one instance of a generic class into another only if the two are compatible and their type arguments are the same.

```
(Gen<String>) w    //legal
```

```
(Gen<Long>) w    //illegal
```

Method overriding in Generics

```
class Gen<T> {
    T ob;    // declare an object of type T
    Gen(T o) {
        ob = o;
    }
    T getob() {
        System.out.print("Gen's getob(): ");
        return ob;
    }
}
class Gen2<T> extends Gen<T> {
    Gen2(T o) {
        super(o);
    }
    // Override getob().
    T getob() {
        System.out.print("Gen2's getob(): ");
        return ob;
    }
}
```

Method overriding in Generics

```
class OverrideDemo {  
    public static void main(String args[]) {  
  
        Gen<Integer> iOb = new Gen<Integer>(88);  
        Gen2<Integer> iOb2 = new Gen2<Integer>(99);  
        Gen2<String> strOb2 = new Gen2<String> ("Generics  
                                                Test");  
  
        System.out.println(iOb.getob());  
        System.out.println(iOb2.getob());  
        System.out.println(strOb2.getob());  
    }  
}
```

```
-----  
Gen's getob(): 88  
Gen2's getob(): 99  
Gen2's getob(): Generics Test
```