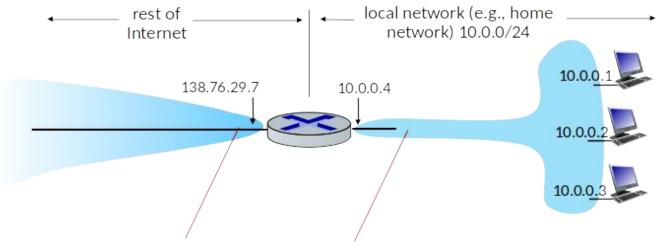
COMPUTER NETWORKS LAB (CS315)

Assignment-8

NAT

Date: 29 Feb 2024

NAT: all devices in local network share just one IPv4 address as far as outside world is concerned



all datagrams leaving local network have same source NAT IP address: 138.76.29.7, but different source port numbers

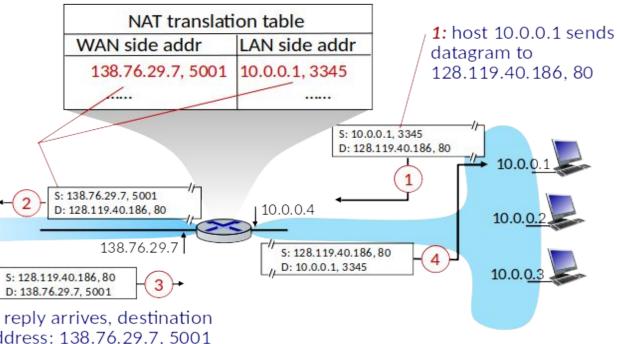
datagrams with source or destination in this network have 10.0.0/24 address for source, destination (as usual)

- all devices in local network have 32-bit addresses in a "private" IP address space (10/8, 172.16/12, 192.168/16 prefixes) that can only be used in local network
- advantages:
 - just one IP address needed from provider ISP for all devices
 - can change addresses of host in local network without notifying outside world
 - can change ISP without changing addresses of devices in local network
 - security: devices inside local net not directly addressable, visible by outside world

implementation: NAT router must (transparently):

- outgoing datagrams: replace (source IP address, port #) of every outgoing datagram to (NAT IP address, new port #)
 - remote clients/servers will respond using (NAT IP address, new port #) as destination address
- remember (in NAT translation table) every (source IP address, port #)
 to (NAT IP address, new port #) translation pair
- incoming datagrams: replace (NAT IP address, new port #) in destination fields of every incoming datagram with corresponding (source IP address, port #) stored in NAT table

2: NAT router changes datagram source address from 10.0.0.1, 3345 to 138.76.29.7, 5001, updates table



3: reply arrives, destination address: 138.76.29.7, 5001

- NAT has been controversial:
 - routers "should" only process up to layer 3
 - address "shortage" should be solved by IPv6
 - violates end-to-end argument (port # manipulation by network-layer device)
 - NAT traversal: what if client wants to connect to server behind NAT?
- but NAT is here to stay:
 - extensively used in home and institutional nets, 4G/5G cellular nets

Thank you