## LAB ASSIGNMENT - 1 CS - 262

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```
Code:-
```

```
#include<fstream>
#include<iostream>
#include<iomanip>
#include<string.h>
using namespace std;
class Library
{
  int Bookld;
  float Price;
  int Pages;
  char Author[20];
  char Title[20];
  char Category[20];
```

```
public:
 //Accessor Functions
int getID(){return BookId;}
 char* getTitle(){return Title;}
 char* getAuthor(){return Author;}
 char* getCategory(){return Category;}
 float getPrice(){return Price;}
 //Default constructor
Library()
 {
 BookId=0;
 strcpy(Title,"");
 strcpy(Author,"");
  strcpy(Category,"");
 Pages=0;
 Price=0;
}
void getBook();
void listView();
void showBook();
void header();
}I;
```

```
void Library::getBook()
cout<<"\t Enter Book Id: ":
cin>>Bookld;
cout<<"\t Enter Book Title : ";
cin.get();
cin.getline(Title,20);
cout<<"\tEnter Book Author: ";
cin.getline(Author,20);
cout<<"\tEnter Book Category: ";</pre>
cin.getline(Category,20);
cout<<"\tEnter No. of Pages: ";
cin>>Pages;
cout<<"\tEnter Price of Book: ";
cin>>Price;
cout<<endl;
//For displaying all the details of books.
void Library::showBook()
cout<<endl;
cout<<"Book ID : "<<BookId<<endl;
cout<<"Book Title : "<<Title<<endl;
cout<<"Author Name: "<<Author<<endl;
cout<<"Category : "<<Category<<endl;
```

```
cout<<"No. of Pages: "<<Pages<<endl;
cout<<"Price of Book: "<<Price<<endl;
}
//For displaying header
void Library::header()
cout.setf(ios::left);
cout<<setw(5)<<"I.D."
 <<setw(20)<<"Book Title"
 <<setw(20)<<"Book Author"
 <<setw(15)<<"Category"
 <<setw(6)<<"Pages"
 <<setw(6)<<"Price"<<endl;
for(int i=1;i<=72;i++)
 cout<<"=":
cout<<endl;
//For displaying in the tabular form
void Library::listView()
cout.setf(ios::left);
cout<<setw(5)<<BookId
 <<setw(20)<<Title
 <<setw(20)<<Author
```

```
<<setw(15)<<Category
 <<setw(6)<<Pages
 <<setw(6)<<Price<<endl;
//Function prototyping for project
void drawLine(char);//Function for drawing line on screen.
void heading(); //Function for heading
void menu(); //Function for displaying program options.
void searchMenu(); //Function for displaying searching
options.
void addBook(); //Function for writing data to file.
void displayBooks();//Function for reading data from file.
//Function for searching data from file.
void searchByID();
void searchByTitle();
void searchByCategory();
void searchByPrice();
void searchByAuthor();
void dispose(); //Function to shift books from main file to
other file.
void modify(); //Function to modify the book details.
void displayDisposed();//Function to display the list of
disposed off books
```

```
// Global Functions Definitions
```

```
//for drawing line
void drawLine(char ch)
for(int i=1;i<120;i++)
 cout<<ch;
cout<<endl;
void heading()
cout<<"\n\t\t\t\LIBRARY MANAGEMENT SY
STEM\n";
drawLine('*');
}
//Function for adding new book in file.
void addBook()
ofstream fout;
fout.open("book.dat",ios::app);
l.getBook();
fout.write((char*)&l,sizeof(l));
cout<<"Book data saved in file...\n";
fout.close();
```

```
}
//for reading data from file.
void displayBooks()
ifstream fin("book.dat");
int rec=0;
while(fin.read((char*)&I,sizeof(I)))
 if(rec<1)
 l.header();
 I.listView();
 rec++;
fin.close();
cout<<"\nTotal "<<rec<<" Records in file...\n";
//for searching data from file.
void searchByID()
int n,flag=0;
ifstream fin("book.dat");
cout<<"Enter Book ID: ";
cin>>n:
while(fin.read((char*)&I,sizeof(I)))
{
```

```
if(n==I.getID())
 l.showBook();
 flag++;
fin.close();
if(flag==0)
 cout<<"Book Number with ID:"<<n<<" not available...\n";
// for searching data from file.
void searchByTitle()
int flag=0;
char title[20];
ifstream fin("book.dat");
cout<<"Enter Book Title: ";
cin.ignore();
cin.getline(title,20);
while(fin.read((char*)&l,sizeof(l)))
 if(strcmpi(title,l.getTitle())==0)
 l.showBook();
 flag++;
```

```
fin.close();
if(flag==0)
 cout<<"Book with Title: "<<title<<" not available...\n";
//Fx for searching data from file.
void searchByCategory()
int flag=0,rec=0;
char cat[20];
ifstream fin("book.dat");
cout<<"Enter Book Category: ";
cin.ignore();
cin.getline(cat,20);
while(fin.read((char*)&l,sizeof(l)))
 if(strcmpi(cat,l.getCategory())==0)
 {
 if(rec<1)
  l.header();
 l.listView();
 flag++;
 rec++;
fin.close();
```

```
if(flag==0)
 cout<<"Book with Category: "<<cat<<" not available...\n";
//for searching data from file.
void searchByAuthor()
int flag=0,rec=0;
char aut[20];
ifstream fin("book.dat");
cout<<"Enter Book Author: ";
cin.ignore();
cin.getline(aut,20);
while(fin.read((char*)&l,sizeof(l)))
 if(strcmpi(aut,I.getAuthor())==0)
 {
 if(rec<1)
  I.header();
 l.listView();
 flag++;
 rec++;
fin.close();
if(flag==0)
```

```
cout<<"Book with Author name: "<<aut<<" not
available...\n":
//for searching data from file.
void searchByPrice()
int flag=0,rec=0;
float minrate, maxrate;
ifstream fin("book.dat");
cout<<"Enter Minimum Price of Book: ";
cin>>minrate;
cout<<"Enter Maximum Price of Book: ";
cin>>maxrate;
while(fin.read((char*)&I,sizeof(I)))
{
 if(I.getPrice()>=minrate && I.getPrice()<=maxrate)</pre>
 {
 if(rec<1)
  l.header();
 l.listView();
 flag++;
 rec++;
fin.close();
```

```
if(flag==0)
 cout<<"Books between Price Range: "<<minrate
    <<" and "<<maxrate<<" not available...\n";
}
//for shifting books from main file to dispose file.
void dispose()
int n,flag=0;
ifstream fin("book.dat");
ofstream fout("dispose.dat",ios::out);
cout<<"Enter Book ID: ";
cin>>n;
while(fin.read((char*)&I,sizeof(I)))
 if(n==I.getID())
 l.showBook();
 flag++;
 else
 fout.write((char*)&l,sizeof(l));
fin.close();
fout.close();
```

```
if(flag==0)
 cout<<"Book Number with ID:"<<n<<" not available...\n";
// for modifying data in file.
void modify()
int n,flag=0,pos;
fstream fin("book.dat",ios::in|ios::out);
cout<<"Enter Book ID: ";
cin>>n:
while(fin.read((char*)&I,sizeof(I)))
 if(n==I.getID())
 pos=fin.tellg();
 cout<<"Following data will be edited...\n";
 l.showBook();
 flag++;
 fin.seekg(pos-sizeof(I));
 l.getBook();
 fin.write((char*)&I,sizeof(I));
 cout<<"\nData Modified successfully...\n";
fin.close();
if(flag==0)
```

```
cout<<"Book Number with ID:"<<n<<" not available...\n";
//to display the list of disposed off books
void displayDisposed()
ifstream fin("disposes.dat");
int rec=0;
while(fin.read((char*)&l,sizeof(l)))
 if(rec<1)
 l.header();
 I.listView();
 rec++;
fin.close();
cout<<"\nTotal "<<rec<<" Records in disposed off
file...\n";
//for displaying program options.
void menu()
int ch;
do
 system("cls");
```

```
heading();
 cout<<"0. EXIT.\n";
 cout<<"1. Add New Book\n":
 cout<<"2. Display All Books\n";
 cout<<"3. Search Books\n":
 cout<<"4. Disposed Off Books\n";
 cout<<"5. Modify Details\n";
 cout<<"6. List of Disposed Books\n";
 cout<<"Enter Your Choice: ";
 cin>>ch;
 system("cls");
 heading();
 switch(ch)
 case 1: system("COLOR 5E"); addBook(); break;
 case 2: system("COLOR 5F"); displayBooks(); break;
 case 3: system("COLOR 6E"); searchMenu(); break;
 case 4: system("COLOR 6F"); dispose(); break;
 case 5: system("COLOR 4E"); modify(); break;
 case 6: system("COLOR 4F"); displayDisposed(); break;
 system("pause");
}while(ch!=0);
void searchMenu()
```

```
int ch;
do
 system("cls");
 heading();
 cout<<"BOOK SEARCH OPTIONS\n":
 cout<<"0. Back\n":
 cout<<"1. By ID\n";
 cout<<"2. By Title\n";
 cout<<"3. By Category\n";
 cout<<"4. By Author\n";
 cout<<"5. By Price Range\n";
 cout<<"Enter Your Choice: ";
 cin>>ch:
 system("cls");
 heading();
 switch(ch)
 {
 case 1: system("COLOR 6E"); searchByID(); break;
 case 2: system("COLOR 4E"); searchByTitle(); break;
 case 3: system("COLOR 6F"); searchByCategory();
break:
```

```
case 4: system("COLOR 5F"); searchByAuthor(); break;
case 5: system("COLOR 6F"); searchByPrice();break;
```

```
default: cout<<"\a";
}
system("pause");
}while(ch!=0);
}
int main()
{
system("COLOR 60");
menu();
return 0;
}</pre>
```

## Output:-

```
LIBRARY MANAGEMENT SYSTEM

LIBRARY MANAGEMENT SY
```

LIBRARY MANAGEMENT SYSTEM

 I.D. Book Title
 Book Author
 Category
 Pages Price

 2010 DBMS
 Bipin
 Database
 1000 400

 2011 c
 dennis
 c lang
 600 200

 201 carrie
 stephen
 horror
 714 135

 222 c++
 tanuman
 programming lang625 425

Total 4 Records in file... Press any key to continue . . .

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