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import pyttsx3
import speech_recognition as sr
import datetime
import pyaudio
import wikipedia
import webbrowser
import os

engine = pyttsx3.init('sapi5')

voices= engine.getProperty('voices') #getting details of current voice

engine.setProperty('voice', voices[0].id)

def speak(audio):
    engine.say(audio)
    engine.runAndWait()

def wishme():

    hour = int(datetime.datetime.now().hour)
    if hour >= 0 and hour <12:
        speak("GOOD Morining")

    elif hour >=12 and hour <18:
        speak("Good Evening")
    else:
        speak("Good Afternoon")
    speak(" I am jarvis sir , please tell me how may help you")

def takeCommand():
    #It takes microphone input from the user and returns string output

    r = sr.Recognizer()
    with sr.Microphone() as source:
        print("Listening...")
        r.pause_threshold = 1
        audio = r.listen(source)

    try:
        print("Recognizing...")
        query = r.recognize_google(audio, language='en-in') # Using google
for voice recognition.
        print(f"User said: {query}\n") # User query will be printed.

    except Exception as e:
        # print(e)
        print("Say that again please...") # Say that again will be printed
in case of improper voice
        return "None" # None string will be returned
    return query

if __name__=="__main__" :
    wishme()
    while True:
        query =takeCommand().lower()

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# Logic for executing tasks based on query
if 'wikipedia' in query:
    speak('searching wikipedia...')
    query = query.replace("wikipedia", "")
    results = wikipedia.summary(query, 2)
    speak("According to Wikipedia")
    print(results)
    speak(results)

elif 'open youtube' in query:
    webbrowser.open("youtube.com")

elif 'open google' in query:
    webbrowser.open("google.com")

elif 'open facebook' in query:
    webbrowser.open("facebook.com")

elif 'open amazon' in query:
    webbrowser.open("amazon.com")

elif 'the time' in query:
    strTime = datetime.datetime.now().strftime("%H:%M:%S")
    speak(f"sir the time is {strTime}")
```