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# CARRER OBJECTIVE

Software Engineer with 2.8 years of experience in Deployment management, Web Systems Administration, Web Development and Software Configuration Management (SCM) Git, GitHub, Maven, Jenkins, and Configuration Management Tools, and in developing CI/CD Pipelines, Tomcat, Nexus and SonarQube, and microservices.

# PROFESSIONAL EXPERIENCE

**1.Software Engineer** with Unobit Solution Pvt Ltd.

#### PROFESSIONAL SUMMARY

2+ years of experience as **Software Engineer**, in Unobit Solution Pvt Ltd. I have Good hands-on Knowledge Of Source Code Management (Version Control System) tools like Git and Subversion, Maven, Jenkins, and Configuration Management tools, and in developing CI/CD pipelines, Tomcat, Nexus and SonarQube, and microservices, Junit.

- Proficient in developing Continuous Integration/ Delivery pipelines.
- Hands-on experience with version control system Like SVN, Git and project management tool is JIRA
- Experience with automation/ integration tools like Jenkins, GIT, and GITHUB.
- Experience in Administration of production, Development and test environment carrying Windows,
   Ubuntu, Red Hat Linux, Solaris servers.
- Maintained git workflows for version control (Source Code Management)
- Developed and maintained automated CI/CD pipelines for code deployment using Jenkins.
- Knowledge of major cloud service providers, like AWS.
- Experience on Tomcat and SonarQube, Nexus and Maven.
- Verification of Response Code, Time, and status code in POSTMAN Tool.
- Skilled in using the HTTP methods like POST, PUT, GET, PATCH, DELETE in POSTMAN Tool.
- Good understand on HTTP status codes.
- Hand's on experience in REST API's.
- Hands on Experience with POSTMAN Tool.
- Well-versed with all stages of Software Development Life Cycle (SDLC), Software Testing. Life Cycle (STLC) and Bug Life Cycle (BLC).
- Extensive work experience on **Smoke Testing, Functional Testing, Regression Testing** and **Compatibility Testing** etc.
- Experience in writing the **Test Scenario**, **Test Cases**, **Testing** the **Application** using different Testing Techniques, Involved the identifying the defects in Manual and Mobile Testing.
- Experience on mobile specific Testing.
- Testing the application for **different networks** Including on 3G, 4G/LTE and Wi-Fi and **Internet speeds**.
- Working experience in Scrum process under Agile Methodology.
- I have good experience in **Web** and **Mobile application**.
- I have good experience in using ADB commands.
- Able to work collaboratively with development and operation team, and in the Testers, Developers, and Other Team members in testing complex projects and in the overall enhancement of software product quality.
- Commitment result oriented and interested to learn new Technologies.
- Good experience in Defect Reporting and Tracking using JIRA.

# **TECHNICAL SKILLS**

 Knowledge of Linux and scripting languages Proficient with various development, testing and deployment tools -

Git, GitHub, Jenkins, SonarQube, Nexus, Docker, Ansible.

- Good understanding of DevOps key concepts like infrastructure as code.
- Experience in developing CI/CD pipelines.
- Microservices Architecture.

#### **PROJECT DETAILS**

### Project 1

Domain: Neo Bank Platform: Software Engineer

Tool Used: Git, GitHub, Jenkins, Tomcat, SonarQube Nexus, Maven, Docker, Ansible.

# **Project Description:**

The Application will allow parents to setup digital accounts for their children within few minutes and also the Application encourages children to save money through defined goals and manage their money smartly. It will help children learn the basics of personal finance and build awareness about financial products. Children will also get their own contactless cards with enhanced security features. The card can be used on online platforms. Application provides teen users a card and an app. The card allows them to make purchases online and in stores and the app connects the teen's card to that of a parent. The app also allows teens to make peer-to-peer payments to other Same Application users.

# Roles and responsibilities:

- Create and Maintained GitHub Repositories Branches and Tags for Multiple Projects.
- Configuring Maven Scripts with Jenkins based on the type of Project.
- Automating the Build Process Using Git and Maven.
- Configured Git with Jenkins and Schedule jobs using poll SCM option.
- Build and Release and configuration Management of Production Systems.
- Experienced in Docker and Docker Swarm
- Hands on experience in using version control tool and pipelines.
- Hands on experience in HTTP Methods GET, PUT, POST, PATCH.
- Performed Exploratory Testing on the Application.
- Involved in to check the Response code, response time, status code in POSTMAN Tool.
- Performed debugging using console.
- Involved in brain storming meeting and Participating in regular and weekly project status meeting with team members.

#### Project 2

Name: Velvety

**Platform: Software Engineer** 

Tool Used: Git, GitHub, Jenkins, Tomcat, SonarQube Nexus, Maven, Docker, Ansible.

### **Project Description:**

Velvety is Storing a Customer details in an organized way and they access and update Customer details from any smart device as well as let their team instantly view their updates back at the Office that means they always stay connected and updated.

# **Roles and Responsibilities:**

- Create and Maintained GitHub Repositories Branches and Tags for Multiple Projects.
- Configuring Maven Scripts with Jenkins based on the type of Project.
- Automating the Build Process Using Git and Maven.
- Configured Git with Jenkins and Schedule jobs using poll SCM option.
- Build and Release and configuration Management of Production Systems.
- Experienced in Docker and Docker Swarm
- Hands on experience in using version control tool and pipelines.
- Hands on experience in HTTP Methods GET, PUT, POST, PATCH.
- Performed Exploratory Testing on the Application.
- Involved in to check the Response code, response time, status code in POSTMAN Tool.
- Performed debugging using console.
- Involved in brain storming meeting and Participating in regular and weekly project status meeting with team members.

2.Name Of Organization: Insnap Technology Pvt. Ltd

**Designation**: Software Engineer

**Project Profiles:** 

**Project**- Reach stream ,Reach stream dashboard ,Reach stream report

**Duration:-** Dec 2018 – July 2019

Role: Software Developer, UI Developer, DOTCMS Framework Developer.

Technology Used:- Angular 4 or above, play framework, Mysql, Rest api, Aws Services

### Description:-

Reachstream is a web based application.

- ReachStream is a powerful data platform that aids decision making for B2B firms that are trying to grow their business through prospecting and new customer acquisition. We use machine learning and Al algorithms to collate data and insights relevant to decision making in a business context.
- The firmographics information available through our platform can assist in identifying new markets, validating ABM strategy and for identifying new leads or accounts. Our massive contact database allows B2B sales and marketing teams reach key decision makers. Direct access to the right target audience drives up conversion and closure rates.
- Our B2B Database offers enriched, verified and qualified contact and company data that can help you expand your reach. From direct dials or emails and social media campaigns to reach our your audience Reachstream help to connect with them.

# Roles and Responsibilities:

- Understanding user requirements.
- Analyzed requirements and designed, developed and implemented software applications for multiple websites.
- Prepared test plans and test cases based on angular requirement documents for Application.
- Built, tested and deployed scalable, highly available and modular software products.
- Designed, implemented and monitored web pages and sites for continuous improvement.
- Debugged and modified angular software components.

Remedied bug reports and handled other user issues quickly

# **Project Details**

1. **Project Name:** ReachStream: B2B Prospects | Qualified Leads | Database Builder **Technology Used** :Angular 4 or above, Play Framework, Mysql, Rest API, AWS.

# Description:

- Written Front-end code in angular 4 or above
- Design Login and Register Page for Reachstream Application.
- Done unit test cases for reachstream.
- Defects reporting tool-JIRA.

2. Project Name: Reachstream Word press

**Technology Used:** DOTCMS Framework, HTML, CSS, JavaScript.

# Description:

- DotCMS is an open source content management system written in Java for managing content and content driven sites and applications.
- Design a Reachstream Word press page in Dotcms Framework.
- Create a content types, content, container and templates in a dotcms for reachstream application.
- create a blogs in dotcms.
- By using html, css, javascript and dotcms create a reachstream pages.

#### **Technical Skills:**

Operating System: - Windows OS, Linux, Ubantu 8.1

**Languages:-** Core Java, Angular, HTML, CSS, JavaScript, Bootstrap, SQL, JDBC.

Java Technologies:-Core Java, JavaScript, Rest Web Service

Framework/Libraries:- Angular, Play Framework, Dotcms.

RDBMS:- Mysql

IDE:- Eclipse, Netbeans

Mark-up Languages:- HTML, CSS, JavaScript

EDUCATION QUALIFICATION	
Completed BE (Com	puter Science) Engineer
DECLARATION	
I consider myself fam	iliar with Software Aspects. I am also confident of my ability to work in a team. I hereb mation furnished above is true to the best of my knowledge.
	matter runniched above to the book of my knowledge.
Veda B	