

Lec 7:- Designing a Notification System

Notification System.

Tabhi kuch banana h to, we start with questions

↳ To bhi hume banana di gayi h, use narrow down karne,
hume jobhi requirements humse list down karne, taki mai aur mera interviewer same page pe ho.

Q) what are the type of notifications?

eg → PUSH notification (eg "Someone sent you a req" → linked)

→ SMS notification

→ Email Notification

Real time System v/s

→ wo system hota h,
jisme hum chahte h ki
jo bhi hum change
kare usme wo
ek dum se reflect
ho jaye

Soft Real Time System

→ We try to send Notification
as soon as possible.

→ There can be exceptions:

like

→ System is down

→ Server is busy

(Jitna jaldi ho sake bhej denge,
koi baat ni ager immediately
ni bhej paa rahi ho

Q1 To hume apna notification system "Realtime" ya "Soft realtime" banana h?

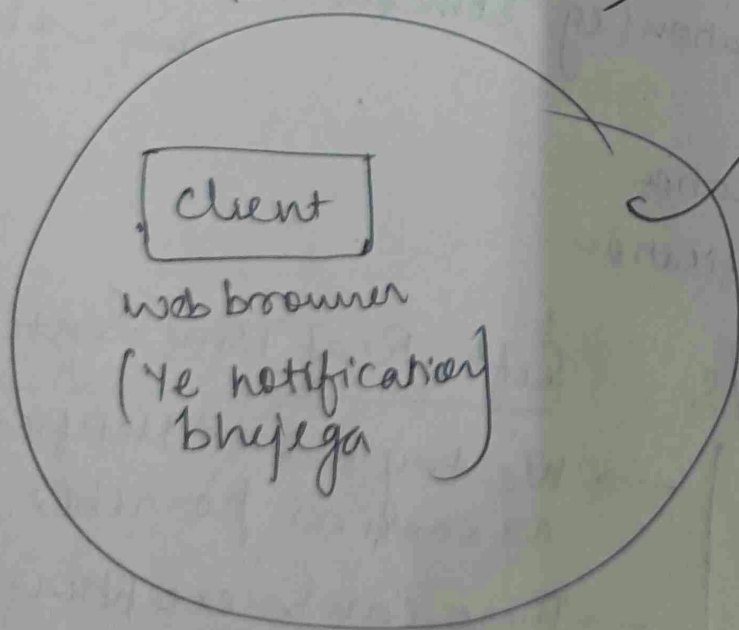
→ Soft realtime.

Q1 Devices type?

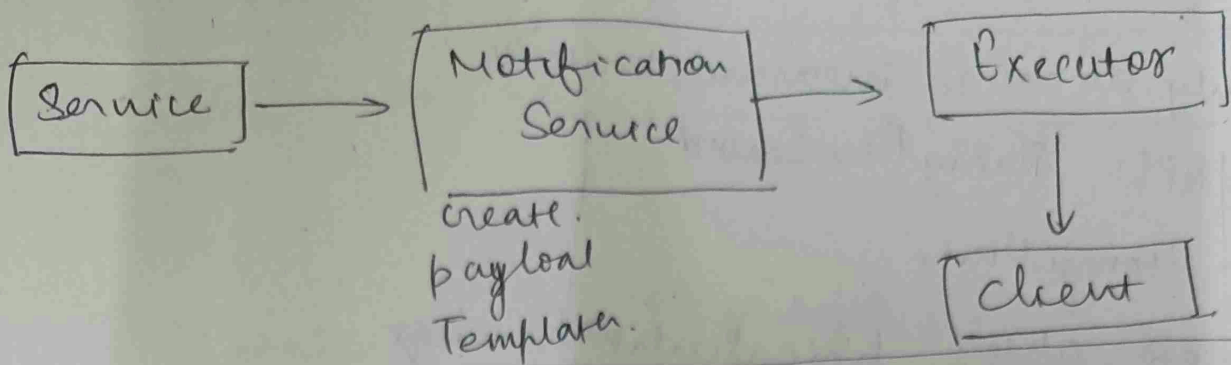
→ iOS, Android, Web (Windows, macOS)

Core Entities:-

(Hamare notification System mai kaun kaun si entities hongy, jo aapas mai communicate/interact kar sakte hai)



Ye client jaroon hi ki mer ho, kor bhi, kuch bhi ho sakta hai



"Service" hamare "Notification Service"

ko notification bhejega, fir

Notification Service use ek proper template ma-

dal ke "executor" ko bhej dega,

aur "executor" fir corresponding

clients ko bhej deta hoga

Ab hamara next kaam hoga ki incheero

mai deeply jana aur samjhana ki

haan ek component kano kaam karti hai

Back of the Envelop Calculations

mainly do cheez measure karte h-

QPS - Query Per Second

Storage Unit,

ab ek cheez bhicalulate karenge.

Bandwidth Calculations

QPS

Storage Unit

Bandwidth Calculations

Assumption

(Ye to mai maan ke chal raha ki ye notification system ek independent service h)

→ Daily Active Users: 1 million

how many notifications are to be sent,

let say 1 user ko karan 10 notifications generate ho sake.

Total notifications = $1 \text{ million} \times 10 = 10 \text{ million/day}$

Storage Unit:

1 notification = 200 bytes (content, timestamp, user Id, notification Id, etc)

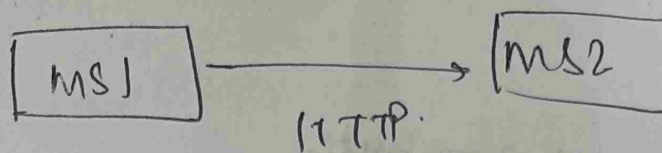
$$\begin{aligned}\text{total} &= 10 \text{ million} \times 200 \text{ byte} \\ &= 10 \times 2^{20} \times 0.2 \times 10^3 \\ &= 10 \times 2^{20} \\ &= \underline{\underline{2 \text{ GB/day}}}\end{aligned}$$

Ab notification ke aisi cheez ni hai jisme
mai hamara ke liye store karke rakhe.
↳ to mai filhaal 1 month ka backup rakhe
raha hu

$$2 \text{ GB} \times 30 = 60 \text{ GB/month}$$

(QPS khud se kar lena)

Bandwidth Calculations:

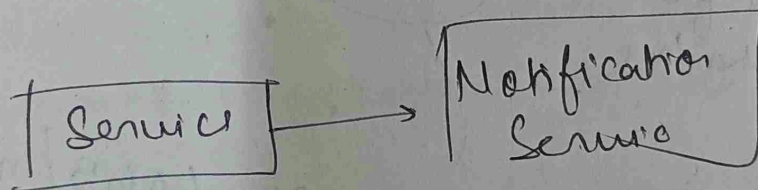


Bandwidth:

The max amount of data that can be transmitted through the network in a given time.

How busy our server will be?

to do the calculation for



Let say the payload they receive
Notification payload \rightarrow 1KB (upload/download)
 \hookrightarrow (header, Body, request param etc).

DAU (Daily Active user) = 1 million.

Total notification / day = 10 million.

$$1 \text{ KB} \times 10 \text{ million} = 10 \text{ GB/day}$$
$$= 1 \times 2^{10} \times 10^6 \times 2^{10} = 10 \text{ GB/day}$$

$$\text{Bandwidth} = \frac{10 \text{ million} * 1 \text{ KB}}{86,400 \text{ sec.}}$$

$$= \frac{10 * 2^{20} * 1 * 2^{10}}{86.4 * 2^{10}}$$

$$= 115 * 10^{-3} * 2^{20}$$

$$= 115 * 2^{-10} * 2^{20}$$

$$v = 115 \text{ KB/sec.}$$

This is how busy our
Server is going to be.

Ab Bandwidth calculation se kaafi kuch
aap estimate kar sakte ho,

Jaise agar Server 115 KB/sec handle kr

kar sakta to aap

Server scale

kr

Server RAM increase

Sab ke baare mai soch sakte ho