Info

Player Script
Simple First Person Controller that's just used for the demo. It's super simple, so I wouldn't recommend to use it, but feel free to use it.

Color Skybox Shader
Just a simple shader for the demo.

Standard No Cull
It is a standard shader, but it has cull mode off. That means that it is visible form both sides. It's used for the leaves on the trees.

- !Disclaimer! -
Be aware of bad performance in big scenes with a lot of trees and bushes