



Rails
Bridge
Cape Town

OHAI!



TODAY'S GOAL

BUILD A THING

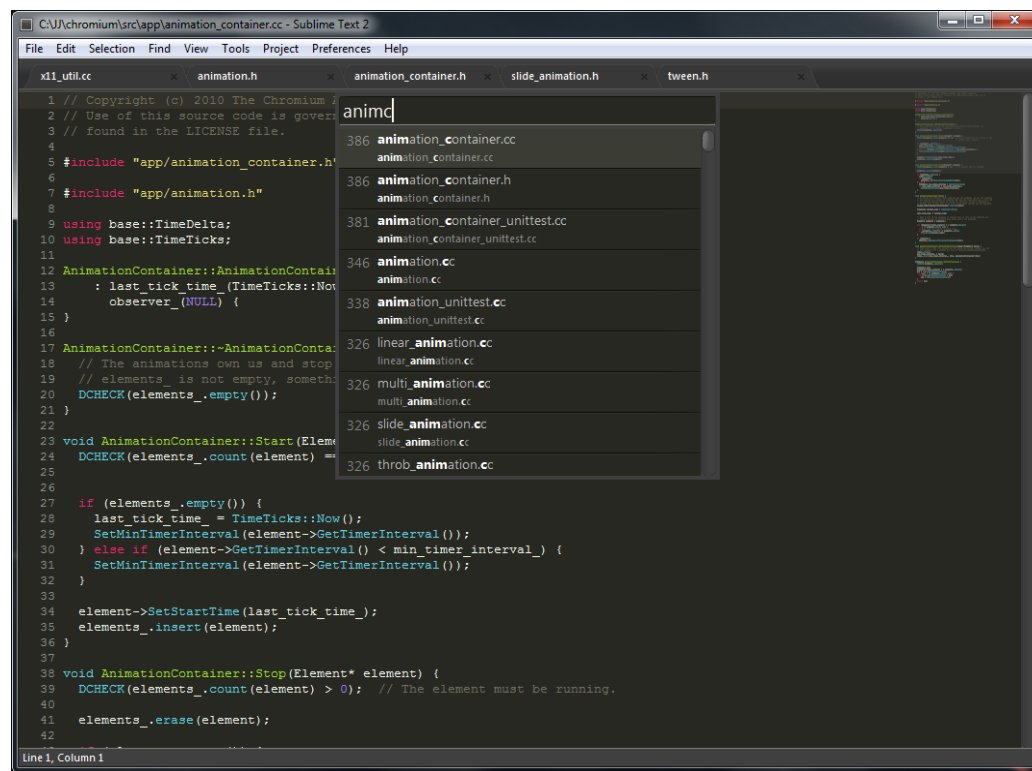


PUBLISH IT



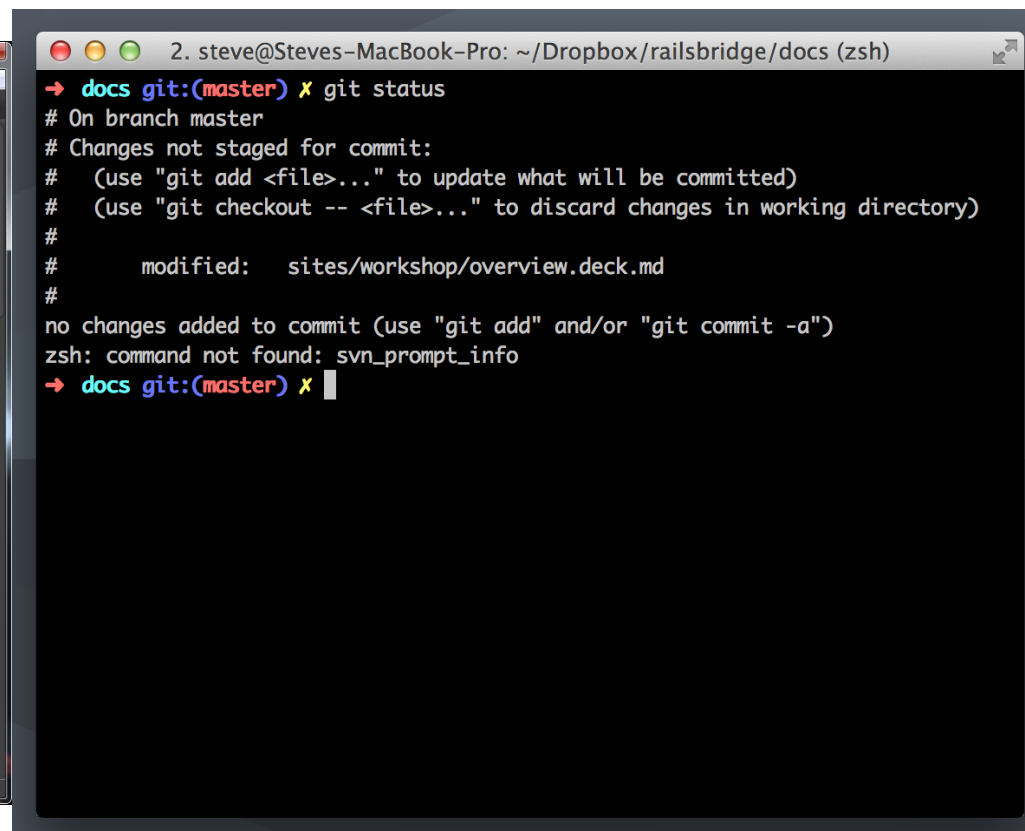
YOUR DEVELOPMENT SET UP

TEXT EDITOR, TERMINAL, BROWSER



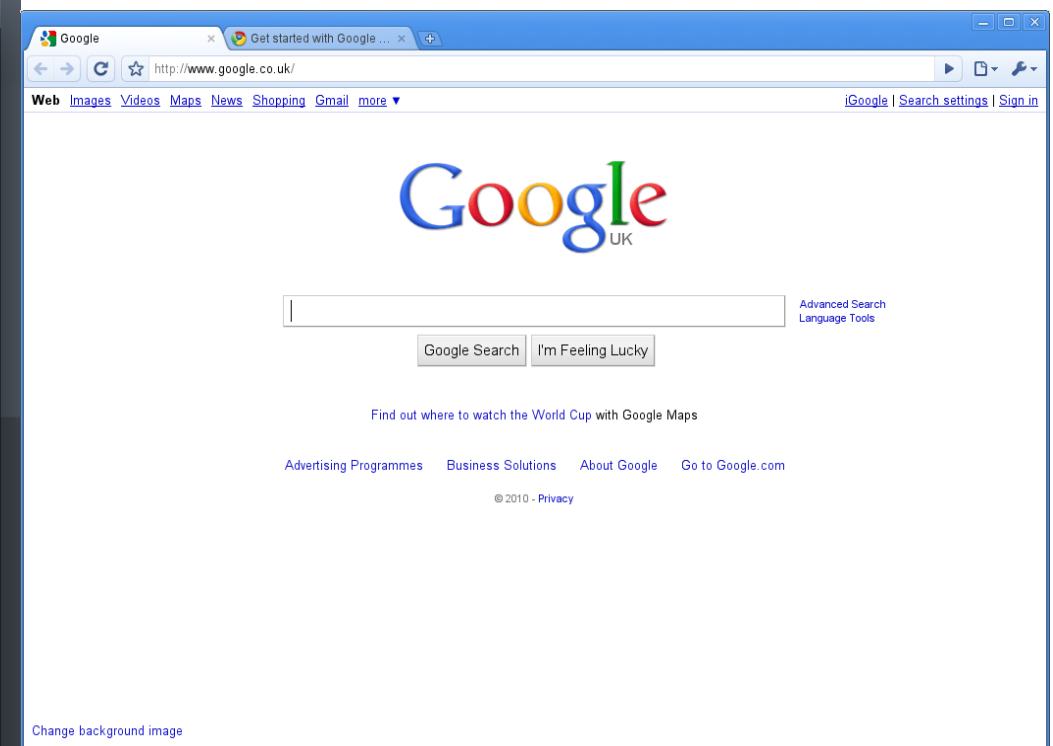
A screenshot of the Sublime Text 2 text editor. The main window displays C++ code for an animation container. The code includes headers, includes, and function definitions. A sidebar on the right shows a file explorer with a tree view of the project files, including `animation.h`, `animation_container.h`, `slide_animation.h`, and `tween.h`. The status bar at the bottom indicates "Line 1, Column 1".

```
1 // Copyright (c) 2010 The Chromium
2 // Use of this source code is governed
3 // found in the LICENSE file.
4
5 #include "app/animation_container.h"
6
7 #include "app/animation.h"
8
9 using base::TimeDelta;
10 using base::TimeTicks;
11
12 AnimationContainer::AnimationContainer()
13 : last_tick_time_(TimeTicks::Now())
14 , observer_(NULL) {
15 }
16
17 AnimationContainer::~AnimationContainer() {
18 // The animations own us and stop
19 // elements_ is not empty, something
20 DCHECK(elements_.empty());
21 }
22
23 void AnimationContainer::Start(Element* element) {
24   DCHECK(elements_.count(element) == 0);
25
26   if (elements_.empty()) {
27     last_tick_time_ = TimeTicks::Now();
28     SetMinTimerInterval(element->GetTimerInterval());
29   } else if (element->GetTimerInterval() < min_timer_interval_) {
30     SetMinTimerInterval(element->GetTimerInterval());
31   }
32
33   element->SetStartTime(last_tick_time_);
34   elements_.insert(element);
35 }
36
37 void AnimationContainer::Stop(Element* element) {
38   DCHECK(elements_.count(element) > 0); // The element must be running.
39
40   elements_.erase(element);
41 }
42
```



A screenshot of a terminal window titled "2. steve@Steves-MacBook-Pro: ~/Dropbox/railsbridge/docs (zsh)". The terminal shows the output of the `git status` command. The output indicates that there are changes not staged for commit, specifically a modification to `sites/workshop/overview.deck.md`. The terminal also shows the prompt `docs git:(master) *` and the command `git status` being executed.

```
→ docs git:(master) * git status
# On branch master
#
# Changes not staged for commit:
#   (use "git add <file>..." to update what will be committed)
#   (use "git checkout -- <file>..." to discard changes in working directory)
#
#       modified:   sites/workshop/overview.deck.md
#
no changes added to commit (use "git add" and/or "git commit -a")
zsh: command not found: svn_prompt_info
→ docs git:(master) *
```



INSTALLFEST

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USEFUL, EMPOWERING, FUN

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