

ROAD TO SPACE - MISC 400

The kidnappers are sending encrypted GPS coordinates of Armstrong's location. Only the smartest minds can locate him. The situation is desperate: only R-boy can save the day!

In the app directory we found “com.space.funny_run-1”, “thanks” to multidex. After we decompiled all of it and analyzed the code we found that there was a database (also present in the dump in data directory) protected by a password (via SQLCipher 4).

That password was saved in the shared preferences protected by some layers of encryption as described in the low budget scheme below



Also in the code we found all the parameters for the encryption

```
17 # Shared preferences
18 surname = base64.b64decode('EAUIAQALGgcI')
19 enc_pwd = base64.b64decode('KBIRAc9Pi0GPLMSKyURUSUHNFU5VRETFzUDNSY/Py85BwQRUTICVTQw01Zm')
20
21 # com.space.funny_run.Utils
22 xor_key = 'qwertyuiopasdfghjklzxcvbnm'
23
24 # com.space.funny_run.util.AESEncryption
25 pbkdf2_password = b'mostsecurepwdinthesolarsystem'
26 pbkdf2_salt = b'armstrong' #the surname shared pref (xored with the static key)
27 pbkdf2_key_size = 256/8
28 pbkdf2_pswd_iterations = 100
29
30 # com.space.funny_run.util.AESEncryption
31 aes_iv = b'8119745113154120'
```

We developed a script to get the database encryption key

```
48 aes_encrypted_pwd = base64.b64decode(xor(enc_pwd))
49 aes_key = generate_aes_key() #PBKDF2 derivation
50 print(aes_decrypt(aes_key, aes_encrypted_pwd))
```

In the end we opened the DB and exported the “Location” table in a JSON file in order to work faster with it

Database's name was a hint, we tried to print coordinates location and join them with Polylines by Google Maps but nothing appeared (bonus: all pins were in space agencies around the world).

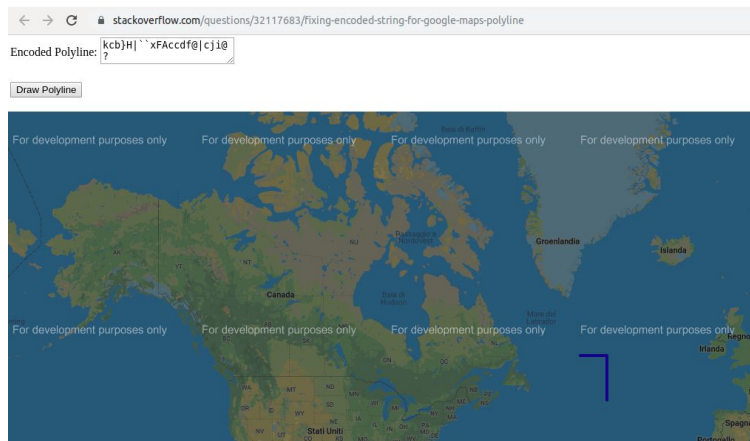
The `CN_OPTIONS` column contains arrow images but they weren't useful.

Thanks to the hint *"Where you see trash, I see some lines"* we thought about using `CN_IMAGE` in `google.maps.geometry.encoding.decodePath` function.

In particular we used this snippet found on stackoverflow (2nd answer, 2nd snippet):

<https://stackoverflow.com/questions/32117683/fixing-encoded-string-for-google-maps-polyline>

And finally some characters (from non-zero coordinates) appeared:



And manually, one by one we manage to get an hex string;

7b 46 4c 47 3a 79 30 75 47 30 54 74 68 65 50 30 49 4e 54 53 7d

Decode it and we got the flag:

{FLG:y0uG0TtheP0INTS}