

CS412 Exercise sheet 3 - solutions

Functions

1. If $f_1 \in X \rightarrow Y, f_2 \in X \rightarrow Y, f_3 \in Y \rightarrow Z$ which of the following are necessarily functions? Give a brief justification or a counterexample as appropriate.
 - (a) $f_1 \cup f_2$ not necessarily a function. Eg: $f_1 = \{x \mapsto y_1\}, f_2 = \{x \mapsto y_2\}$
 - (b) $f_1 \cap f_2$ has a subset of elements of f_1 (and of f_2) and therefore functional property is preserved.
 - (c) f_1^\sim not necessarily a function. Eg: $f_1 = \{x_1 \mapsto y, x_2 \mapsto y\}$
 - (d) $f_1 \circ f_3$ is functional - there can be no diverging arrows at either stage. Can prove this by considering the definitions. We know that:

$$\begin{aligned} \forall x, y_1, y_2 \bullet ((x : X \wedge y_1 : Y \wedge y_2 : Y \wedge f_1(x) = y_1 \wedge f_1(x) = y_2) \Rightarrow y_1 = y_2) & \quad \mathbf{1} \\ \forall y, z_1, z_2 \bullet ((y : Y \wedge z_1 : Z \wedge z_2 : Z \wedge f_2(y) = z_1 \wedge f_2(y) = z_2) \Rightarrow z_1 = z_2) & \quad \mathbf{2} \end{aligned}$$

Consider $x : X; z_1, z_2 : Z$. If $(f_1 \circ f_3)(x) = z_1$ and $(f_1 \circ f_3)(x) = z_2$ then there exist $y_1, y_2 : Y$ such that:

$$\begin{aligned} f_1(x) = y_1 \quad \text{and} \quad f_3(y_1) = z_1 \\ f_1(x) = y_2 \quad \text{and} \quad f_3(y_2) = z_2 \end{aligned}$$

By **1**, $y_1 = y_2$, and therefore by **2**, $z_1 = z_2$. Therefore, $f_1 \circ f_3$ is functional.

- (e) $f_1 \circ (f_2^{-1})$ not necessarily a function.
Eg: $f_1 = \{x_1 \mapsto y_1\}, f_2 = \{x_1 \mapsto y_1, x_2 \mapsto y_1\}$
2. (a) $\{0 \mapsto 0, 1 \mapsto 1, 2 \mapsto 4, 3 \mapsto 9, 4 \mapsto 16\}$
 (b) $\{x, y \mid x \in \mathbb{N}_1 \wedge y \in \mathbb{N} \wedge y = x - 1\}$
 (c) $\{x, y \mid x \in \mathbb{N} \wedge y \in \mathbb{N} \wedge \exists n \bullet (n \in \mathbb{N} \wedge x = 2 * n) \wedge y = 0 \dots x\}$
3. (a) $reg \subseteq IDENTIFIER \wedge sname \in IDENTIFIER \rightarrow NAME \wedge sdeg \in IDENTIFIER \rightarrow DEGREE \wedge dom(sname) = reg \wedge dom(sdeg) = reg$ It's not necessary to have the *reg* component - could just use the domain of *sname* say.
 (b) $reg, sname, sdeg := \{\} \{\}, \{\}$
 (c) $nn \leftarrow getname(ss) \hat{=} PRE \ ss : IDENTIFIER \wedge ss \in reg \quad THEN \ nn := sname(ss) \quad END$
 (d) $dd \leftarrow notakers \hat{=} dd := DEGREE - ran(sdeg)$

(e) $ii \leftarrow addstudent(nn, dd) \hat{=}$
 $PRE\ nn : NAME \wedge dd : DEGREE$
 $THEN$
 $ANY\ xx\ WHERE\ xx \in IDENTIFIER - reg$
 $THEN\ reg := reg \cup \{xx\}$
 $sname := sname \cup \{xx \mapsto nn\}$
 $sdeg := sdeg \cup \{xx \mapsto dd\}$
 $ii := xx$
 END
 END

(f) $nn \leftarrow shownames(dd) \hat{=}$
 $PRE\ dd : DEGREE$
 $THEN\ nn := sname[sdeg^{-1}[\{dd\}]]$
 END

4. Requirements are a bit vague, so you may come up with a variety of things. Here's one approach. As a lorry should only be loaded once for a delivery round, this uses a flag to record whether or not loading has happened. When it comes to working out what goods are to be loaded onto a lorry it's useful to have a function which can take a delivery and sum the total number for each element of *GOODS*. We can do this by declaring a constant (here called *sumgoods*) and giving its definition in the PROPERTIES section. (A more natural way to do this is by using a DEFINITIONS section.)

MACHINE *deliveries*

SETS *GOODS*; *ADDRESS*; *LORRY*; *FLAG* = {*yes*, *no*}

CONSTANTS *Order*, *sumgoods*

PROPERTIES

Order = *GOODS* \rightarrow \mathbb{N}_1 \wedge

sumgoods = { *dd*, *tt* |
 $dd \in ADDRESS \rightarrow Order \wedge tt \in GOODS \rightarrow \mathbb{N} \wedge$
 $dom(tt) = \{xx \mid xx \in GOODS \wedge \exists yy \bullet (yy \in ADDRESS \wedge xx \in dom(dd(yy)))\} \wedge$
 $\forall gg \bullet (gg \in dom(tt) \Rightarrow$
 $tt(gg) = \sum aa \bullet (aa \in dom dd \wedge gg \in dom(dd(aa)) \mid dd(aa)(gg)))$
}

VARIABLES *todeliver*, *loadnow*

INVARIANT *todeliver* $\in LORRY \rightarrow (ADDRESS \rightarrow Order) \wedge$
loadnow $\in LORRY \rightarrow FLAG$

INITIALISATION

todeliver := *LORRY* \times {*{}*} || *loadnow* := *LORRY* \times {*yes*}

OPERATIONS

next_del(*ll*, *dd*) $\hat{=}$

PRE *ll* : *LORRY* \wedge *dd* : *ADDRESS* \rightarrow *Order* \wedge *todeliver*(*ll*) = {*{}*}
THEN *todeliver*(*ll*) := *dd* || *loadnow*(*ll*) := *yes*
END;

oo \leftarrow *to_load*(*ll*) $\hat{=}$

PRE *ll* : *LORRY* \wedge *loadnow*(*ll*) = *yes*
THEN *oo* := *sumgoods*(*todeliver*(*ll*)) || *loadnow*(*ll*) := *no*
END;

delivery(*ll*, *aa*) $\hat{=}$

PRE *ll* : *LORRY* \wedge *aa* : *ADDRESS*
THEN *todeliver*(*ll*) := {*aa*} \triangleleft *todeliver*(*ll*)
END;

END