

CS412 Solution sheet 4

A bit of wp and some sequences

1. (a) $(x > y)[3, 2/x, y] = 3 > 2 = \text{true}$
 (b) $(x > y)[x + y, 2x/x, y]$
 $= x + y > 2x$
 $= y > x$
 (c) $(\forall x, y \bullet (x \in \mathbb{N} \wedge y \in \mathbb{N} \Rightarrow P(x, y)))[3/x]$
 $= (\forall x, y \bullet (x \in \mathbb{N} \wedge y \in \mathbb{N} \Rightarrow P(x, y)))$
 There are no free occurrences of x .
 (d) $(\forall x \bullet (x \in \mathbb{N} \Rightarrow (P(x, y) \wedge \exists y \bullet (Q(x, y))))) [3/y]$
 $= (\forall x \bullet (x \in \mathbb{N} \Rightarrow (P(x, 3) \wedge \exists y \bullet (y \in \mathbb{N} \wedge Q(x, y)))))$
 Only the first occurrence of y is free.
2. (a) $[x, y := x + y, 2x] x > y$
 $= x + y > 2x$
 $= y > x$
 (b) $[x := 1 \dots n \parallel y := 1 \dots m] \exists x \bullet (x \subseteq \mathbb{N} \wedge x \subset y)$
 $= \exists x \bullet (x \subseteq \mathbb{N} \wedge x \subset 1 \dots m)$
 $= m > 0$
 (c) $\left[\begin{array}{l} \mathbf{IF} \quad x < y \\ \mathbf{THEN} \quad x := y \\ \mathbf{END} \end{array} \right] x = y$
 $= (x < y \wedge y = y) \vee (x \geq y \wedge x = y)$
 $= x < y \vee ((x > y \vee x = y) \wedge x = y)$
 $= x < y \vee (x > y \wedge x = y) \vee (x = y \wedge x = y)$
 $= x < y \vee \text{false} \vee (x = y \wedge x = y)$
 $= x < y \vee x = y$
 $= x \leq y$
 (d) $\left[\begin{array}{l} \mathbf{PRE} \quad x < y \\ \mathbf{THEN} \quad x := y \\ \mathbf{END} \end{array} \right] x = y$
 $= x < y \wedge y = y$
 $= x < y$
 (e) $\left[\begin{array}{l} \mathbf{CASE} \text{ clearance } \mathbf{OF} \\ \mathbf{EITHER} \text{ unk } \mathbf{THEN} \text{ action} := \text{alert} \\ \mathbf{OR} \text{ conf } \mathbf{THEN} \text{ permission} := \text{denied} \\ \mathbf{OR} \text{ sec } \mathbf{THEN} \text{ permission} := \text{denied} \\ \mathbf{ELSE} \text{ permission} := \text{granted} \\ \mathbf{END} \end{array} \right] \text{permission} = \text{granted}$
 $= (\text{clearance} = \text{unk} \Rightarrow \text{permission} = \text{granted}) \wedge$

$$\begin{aligned}
& \text{clearance} = \text{conf} \Rightarrow \text{denied} = \text{granted} \wedge \\
& \text{clearance} = \text{sec} \Rightarrow \text{denied} = \text{granted} \wedge \\
& \text{clearance} = \text{tops} \Rightarrow \text{granted} = \text{granted}) \\
= & (\text{clearance} = \text{unk} \Rightarrow \text{permission} = \text{granted} \wedge \\
& \text{clearance} \notin \{\text{conf}, \text{sec}\} \wedge \\
& \text{clearance} \notin \{\text{conf}, \text{sec}, \text{unk}\} \Rightarrow \text{true}) \\
= & (\text{clearance} = \text{unk} \Rightarrow \text{permission} = \text{granted} \wedge \\
& \text{clearance} \notin \{\text{conf}, \text{sec}\})
\end{aligned}$$

3. $s_1 = [1, 1, 0]$ and $s_2 = [1, 0, 1]$

(a) Write s_1 and s_2 using set notation.

$$s_1 = \{1 \mapsto 1, 2 \mapsto 1, 3 \mapsto 0\} \text{ and } s_2 = \{1 \mapsto 1, 2 \mapsto 0, 3 \mapsto 1\}$$

(b) What are:

i. $s_1 \wedge s_2 = [1, 1, 0, 1, 0, 1]$

ii. $s_1 \cup s_2 = \{1 \mapsto 1, 2 \mapsto 0, 2 \mapsto 1, 3 \mapsto 0, 3 \mapsto 1\}$

iii. $s_1 \cap s_2 = \{1 \mapsto 1\} = [1]$

In this case, the answer is a sequence, but in general it won't be.

iv. $s_1(2) = 1$

v. $s_1 \Leftarrow s_2 = s_2$

vi. $\text{rev}(s_1 \wedge s_2) = [1, 0, 1, 0, 1, 1]$

vii. $s_1 \triangleright \{1\} = \{1 \mapsto 1, 2 \mapsto 1\} = [1, 1]$

Another case where the result would not generally be a sequence.

viii. $s_1 \triangleright \{1\} = \{3 \mapsto 0\}$

ix. $\text{head}(\text{tail}(s_2)) = 0$

x. $\lambda i \bullet (i \in \mathbb{N}_1 \mid i + 1) = [2, 3, 4, 5, 6, 7, 8, 9, 10, 11, \dots]$

4. Show how each of the following can be defined using the old set, relation, function notation.

- (a) $last(ss) = ss(card(ss))$
- (b) $tail(ss) = \{nn, ii \mid nn \in 1 \dots card(ss) - 1 \wedge ii = ss(nn + 1)\}$
- (c) $perm(X) = \{ss \mid ss : iseq(X) \wedge ran(ss) = X\}$
 Or what about: $perm(X) = iseq(X) \cap (\mathbb{N} \twoheadrightarrow X)$

5. Machine to represent a nondeterministic communication system

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MACHINE                Comms

SETS                   USR;MSG

VARIABLES              intransit, mailboxes

INVARIANT              intransit : POW(MSG * USR) &
                        mailboxes : USR --> seq(MSG)

INITIALISATION        intransit := {} || mailboxes := USR * {<>}

OPERATIONS

    send(mm:MSG;uu:USR) = intransit := intransit \/ {mm |-> uu};

/* I'm assuming here that messages are all distinct, perhaps by
   means of a timestamp.
*/

    deliver =
        ANY      xx, yy
        WHERE    xx:MSG & yy:USR & xx |-> yy : intransit
        THEN     intransit := intransit - {xx |-> yy} ||
                  CHOICE mailboxes(yy) := mailboxes(yy) <- xx
                  OR      skip
                  END
        END

/* I've chosen to represent the nondeterminism at this stage. A message
   can either be delivered - or it can be lost.
*/

END

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