

CS412 Exercise sheet 8

Verification of refinements and understanding loops

1. Using the definitions given in lectures, are either of the versions of *AbSetR* a refinement of *AbSet*? Justify using the proof obligations for refinement.
If the conditions cannot be proved, suggest how the refinement machine might be modified to provide a valid refinement.
2. Consider the *Colours* machine and its refinement *ColoursR* given below. First, verify the refinement initialisation proof obligation for these two machines. Then, for each of the following changes, suggest whether the initialisation obligation is still satisfied. Justify your answers by expanding the formal condition.
 - (a) The refinement initialisation is $colour := red$.
 - (b) The refinement initialisation is $colour \in COLOUR$.
 - (c) The abstract initialisation is $cols := \{\}$.
 - (d) The abstract initialisation is $cols := \{red\}$.
3. Consider the *ColoursR2* machine.
 - (a) Show that *ColoursR2* refines *Colours*.
 - (b) Would it still be a refinement if the invariant of *ColoursR2* were just *true*?

REFINEMENT *ColoursR2*

REFINES *Colours*

INVARIANT $red \in cols$

OPERATIONS

$add(cc) \hat{=} skip$;

$cc \leftarrow query \hat{=} cc := red$;

$change \hat{=} skip$

END

4. Show whether the following loops meet their specifications.
 - (a) Here, b is an array with domain $1 \dots 10$.

$\{true\}$

$i, s := 10, 0$;

WHILE $i \neq 0$ **DO** $i, s := i - 1, s + b(i)$ **END**

INVARIANT $0 \leq i \leq 10 \wedge s = \sum k \bullet (i + 1 \leq k \leq 10 \mid b(k))$

VARIANT i

$\{s = \sum k \bullet (1 \leq k \leq 10 \mid b(k))\}$

(b) Here, b is an array with domain $1 \dots n$.

```
{1 ≤ n}
i := 1;
WHILE i ≤ n ∧ x ≠ b(i) DO i := i + 1 END
INVARIANT 1 ≤ i ≤ n + 1 ∧ x ∉ b[1 .. i - 1]
VARIANT n - i
{(1 ≤ i ≤ n ∧ x = b(i)) ∨ (i = n + 1 ∧ x ∉ b[1 .. n])}
```

5. Using a loop, develop a program that, given a fixed array $b[1 \dots n]$ with $n \geq 1$, stores in d the number of times the value x occurs in b . Verify that your program meets its specification.

The Colours machine

```
MACHINE           Colours
SETS              COLOUR = {red,blue,green}
VARIABLES         cols
INVARIANT         cols <: COLOUR
INITIALISATION   cols :: POW(COLOUR - {blue})
OPERATIONS
  add(cc) = PRE   cc:COLOUR
              THEN cols := cols \ {cc}
              END;

  cc <-- query    = PRE   cols /= {}
                  THEN cc :: cols
                  END;

  change = ANY    newcols
            WHERE newcols <: COLOUR & newcols /= cols
            THEN  cols := newcols
            END
END
```

=====

```
REFINEMENT        ColoursR
REFINES           Colours
VARIABLES         colour
INITIALISATION   colour :: COLOUR - {blue}
INVARIANT        colour : cols
OPERATIONS
  add(cc) = colour :: {colour,cc};

  cc <-- query = cc:= colour;

  change = colour :: COLOUR - {colour}
END
```

=====

The AbSet machine

```
MACHINE      AbSet
VARIABLES    myset
INVARIANT    myset : POW(NAT)
INITIALISATION myset := {}
OPERATIONS
```

```
    set_add(nn) = PRE nn:NAT THEN myset := myset \/{nn};
```

```
    oo <-- set_out = PRE myset /= {} THEN oo :: myset END
```

```
END
```

```
=====
```

First version of AbSetR machine

```
-----
```

```
REFINEMENT    AbsetR
REFINES       AbSet
VARIABLES     num
INVARIANT     num : NAT & num : myset
INITIALISATION num :: NAT
OPERATIONS
```

```
    set_add(nn) = num := nn;
```

```
    oo <-- set_out = oo := num
```

```
END
```

```
=====
```

Second version of AbSetR machine

```
-----
```

```
REFINEMENT    AbsetR
REFINES       AbSet
VARIABLES     myseq
INVARIANT     myseq : iseq(NAT) & myset = ran(myseq)
INITIALISATION myseq := {}
OPERATIONS
```

```
    set_add(nn) = PRE nn /\: ran(myseq) THEN myseq := myseq <- nn END;
```

```
    oo <-- set_out = IF myseq = <> THEN oo := 0 ELSE oo:= first(myseq) END
```

```
END
```

```
=====
```