Assignment 1

Question 1

(a) Let P denote "there is a king in the hand" and Q "there is an ace in the hand".

The two given statements are formalised as:

P
ightarrow Q : if there is a king in the hand, then there is an ace in the hand;

 $\neg P
ightarrow Q$: if there isn't a king in the hand, then there is an ace in hand.

We have the truth table:

P	Q	P o Q	eg P o Q
Т	Т	Т	Т
Т	F	F	Т
F	Т	Т	Т
F	F	Т	F

Look up the table, one of the following statements is true and the other is false,

there are two possible cases, for P o Q is true and $\neg P o Q$ is false,

we have P is true and Q is false, the other way P is false and Q is false.

For the statements 1. P, 2. $\neg P$, 3. Q and 4. $\neg Q$, only $\neg Q$ is bound to be true,

so the one statement that follows is 4. There is not an ace in the hand.

(b)
$$[nn,ii:=nn+ss(ii),ii+1](nn=\sum xx\cdot(xx\in 1...ii-1\mid ss(xx)))$$
 $=(nn=\sum xx\cdot(xx\in 1...ii-1\mid ss(xx)))[nn+ss(ii),ii+1/nn,ii]$ $=nn+ss(ii)=\sum xx\cdot(xx\in 1...ii\mid ss(xx))$ $=nn=\sum xx\cdot(xx\in 1...ii-1\mid ss(xx))$ Here $nn=\sum xx\cdot(xx\in 1...ii-1\mid ss(xx))$ acts like an invariant (within the scope), nn seems to be keeping a record of the sum of elements in sequence ss with index smaller than ii , the statement increased ii by one, and nn is update accordingly. Note that the substitution of nn and ii should be done at the same time, so in step two we have $nn+ss(ii)$ on the left hand side instead of $nn+ss(ii+1)$.

(c) The correctness requirement for initialisation is

$$[record := \{\}] (record \in 0...mmax \rightarrow NAT)$$

```
= (\{\} \in 0...mmax \rightarrow NAT)
            = true
            The requirement for abstract machine operation addmark(mm) is
            record \in 0...mmax \rightarrow NAT \land mm \in NAT \Rightarrow
                                       [record(mm) := record(mm) + 1](record \in 0...mmax \rightarrow NAT)
             = record \in 0...mmax 
ightarrow NAT \wedge mm \in NAT \Rightarrow
                                       (record \in 0...mmax 	o NAT)[record(mm) + 1/record(mm)]
            There is a problem with the substitution [record(mm) + 1/record(mm)],
            (or we may also write it as [record \leftarrow \{mm \mapsto record(mm) + 1\}/record])
            for at this point mm might not even be in dom(record),
            and calling record(mm) might result in an error.
            Another problem is with the range of mm, if it does not belong to 0...mmax,
            then record 	ext{ <+ } \{mm \mapsto record(mm) + 1\} \not\in 0...mmax \to NAT
            One possible correction is:
addmark(mm) =
PRE mm : 0..mmax
THEN IF mm /: dom(record)
                         THEN record(mm) := 1
                          ELSE record(mm) := record(mm) + 1
                          END
END
            Requirement for operation addmark(mm) then becomes
            record \in 0...mmax 
ightarrow NAT \wedge mm \in 0...mmax \Rightarrow
                                       [IF \ldots END](record \in 0..mmax 
ightarrow NAT)
            = record \in 0...mmax \rightarrow NAT \land mm \in 0...mmax \Rightarrow ((mm \notin dom(record) \land mmax)) \land mmax \Rightarrow ((mm \notin dom(record) \land mmax)) \land ((mm \notin dom(re
                                       [record(mm) := 1](record \in 0...mmax \rightarrow NAT)) \lor (mm \in dom(record) \land The substitution of the substitution o
                                       [record(mm) := record(mm) + 1](record \in 0...mmax \rightarrow NAT)))
            = record \in 0...mmax \rightarrow NAT \land mm \in 0...mmax \Rightarrow ((mm \notin dom(record) \land mmax)) \land mmax \Rightarrow ((mm \notin dom(record) \land mmax)) \land ((mm \notin dom(re
                                     record 	ext{<+} \{mm \mapsto 1\} \in 0...mmax \to NAT) \lor (mm \in dom(record) \land
                                     record \leftarrow \{mm \mapsto record(mm) + 1\} \in 0...mmax \rightarrow NAT))
            Here we can be sure that all necessary properties for the function
            record \in 0...mmax \rightarrow NAT in the invariant are preserved.
```

 $= (record \in 0..mmax \rightarrow NAT)[\{\}/record]$

(d) Operation for deciding contiguous subsequence:

```
ii <-- con_subsequence(ss, tt) =
PRE ss : seq(NAT) & tt : seq(NAT) & card(ss) >= card(tt)
    /* sequence ss should not be shorter than tt */
THEN ii := bool(#(mm).(mm : 0..(card(ss) - card(tt)) &
    /* check if there exists a certain "offset" value mm,
        between 0 and length of ss - length of tt */
    (!(nn).(nn : 1..card(tt) => ss(nn + mm) = tt(nn)))))
    /* so that for each No. nn element in tt,
        the corresponding element in ss is No. (nn + mm) */
END
```

Operation for deciding generous subsequence:

```
ii <-- gen_subsequence(ss, tt) =</pre>
PRE ss : seq(NAT) & tt : seq(NAT) & card(ss) >= card(tt)
   /* sequence ss should not be shorter than tt */
THEN ii := bool(\#(mm).(mm : seq(1..card(ss)) &
        /* check if there exists a sequence with elements from
           1..length of ss, in other words, a subset of index */
        card(mm) = card(tt) &
        /* the size of this subset is the same as length of tt */
        (!(xx, yy).(xx : 1..card(mm) & yy : 1..card(mm) &
                xx < yy \Rightarrow mm(xx) < mm(yy))) &
        /* make sure this "subset of index" is ordered */
        (!(nn).(nn : 1..card(tt) => ss(mm(nn)) = tt(nn)))))
        /* so that for each No. nn element in tt,
           the corresponding element in ss is No. (mm(nn)),
           in other words, the nn'th index in subset mm */
/* basically we are constructing a mapping from the index of tt
   to this ordered subset (sequence) of the index of ss */
```