# Hongrui Cai

Email: hrcai AT mail.ustc.edu.cn GitHub: github.com/RainbowRui Homepage: rainbowrui.github.io

Research Interests Computer Vision & Graphics: 3D reconstruction, structure-from-motion, ge-

ometry learning, image and video generation.

Education University of Science and Technology of China Hefei, China

Ph.D. in 3D Vision Sep. 2021 – Present

Mentor: Prof. Juyong Zhang.

University of Science and Technology of China Hefei, China

M.S. in Data Science Sep. 2019 – Jul. 2021

Mentor: Prof. Juyong Zhang. GPA: 3.85/4.3

South China University of Technology Guangzhou, China

B.S. in Mathematics and Applied Mathematics Sep. 2015 – Jun. 2019

Ranking: 1/46. GPA: 92.15/100

Experience Ant Group Hangzhou, China

Research Intern @ Interaction Intelligence Lab May. 2023 – Present

Mentor: Dr. Xuan Wang.

Papers Xin Huang, Dong Liang, Hongrui Cai, Yunfeng Bai, Juyong Zhang, Jinyuan

Jia. Double References Guided Interactive 2D and 3D Caricature Generation.

Under review.

Wanquan Feng, **Hongrui Cai**, Junhui Hou, Bailin Deng, Juyong Zhang. Dif-

ferentiable Deformation Graph based Neural Non-rigid Registration. Commu-

nications in Mathematics and Statistics (CIMS), 2023.

Hongrui Cai, Wanquan Feng, Xuetao Feng, Yan Wang, Juyong Zhang. Neural

Surface Reconstruction of Dynamic Scenes with Monocular RGB-D Camera.

NeurIPS, 2022 (Spotlight).

Xin Huang, Dong Liang, Hongrui Cai, Juyong Zhang, Jinyuan Jia. Cari-

Painter: Sketch Guided Interactive Caricature Generation. ACM MM, 2022.

Wanquan Feng, Jin Li, Hongrui Cai, Xiaonan Luo, Juyong Zhang. Neural

Points: Point Cloud Representation with Neural Fields for Arbitrary Upsam-

pling. CVPR, 2022.

**Hongrui Cai**, Yudong Guo, Zhuang Peng, Juyong Zhang. Landmark Detection and 3D Face Reconstruction for Caricature using a Nonlinear Parametric Model. *Graphical Models (GMOD)*, 2021.

Wanquan Feng, Juyong Zhang, **Hongrui Cai**, Haofei Xu, Junhui Hou, Hujun Bao. Recurrent Multi-view Alignment Network for Unsupervised Surface Registration. *CVPR*, 2021.

Yudong Guo, Juyong Zhang, Yihua Chen, **Hongrui Cai**, Zhangjin Huang, Bailin Deng. Real-time Face View Correction for Front-facing Cameras. *Computational Visual Media (CVM)*, 2021.

**Projects** 

## Self-supervised Topology-aware Non-rigid Point Cloud Registration

Research project

Jun. 2022 – Apr. 2023

Proposing a non-rigid registration method, including a topology-aware feature extraction module and a self-supervised training strategy, significantly improves the performance of registration in dynamic topology regions.

## Monocular RGB-D based Wound Surface Modeling

Horizontal research project

May. 2022 - Jun. 2022

Based on monocular RGB-D video sequences, proposing a highly automatic algorithm to reconstruct high-fidelity wound surface and then measure the area and depth of the wound.

### **Audio driven Talking Head Synthesis**

Horizontal research project

Aug. 2020 - Nov. 2020

Developing a deep learning based head reconstruction baseline (via RGB, RGB-D or video input) which utilizes a differentiable rendering technology.

#### **Real-time Face View Correction for Front-facing Cameras**

Horizontal research project

Sep. 2019 – Oct. 2020

Proposing a fully automatic face view correction system based on a single RGB(-D) camera to solve video problems of "upward nose" and "big face" caused by the disparity between camera location and face orientation.

Reviewers

Conferences: CVPR 2023, ICCV 2023

Journals: IEEE Transactions on Multimedia, Computers & Graphics

Academic Talks Spotlight presentation in NeurIPS 2022

Dec. 2022

Invited talk in Jiqizhixin

Nov. 2022

Oral presentation in CVM 2021

Apr. 2021

Selected Honors

First-class Academic Scholarships for Postgraduates, by USTC

2019 - 2022

Excellent Undergraduate Thesis Award, by SCUT

2019