

# OVERVIEW

CHARACTER NAME

CLASS & LEVEL

BACKGROUND

PLAYER NAME

RACE

ALIGNMENT

EXPERIENCE POINTS

PROFICIENCY

INSPIRATION

PASSIVE  
PERCEPTION

STRENGTH

- ☐ SAVING THROWS
- ☐ ATHLETICS

DEXTERITY

- ☐ SAVING THROWS
- ☐ ACROBATICS
- ☐ SLEIGHT OF HAND
- ☐ STEALTH

CONSTITUTION

- ☐ SAVING THROWS

INTELLIGENCE

- ☐ SAVING THROWS
- ☐ ARCANA
- ☐ HISTORY
- ☐ INVESTIGATION
- ☐ NATURE
- ☐ RELIGION

WISDOM

- ☐ SAVING THROWS
- ☐ ANIMAL HANDLING
- ☐ INSIGHT
- ☐ MEDICINE
- ☐ PERCEPTION
- ☐ SURVIVAL

CHARISMA

- ☐ SAVING THROWS
- ☐ DECEPTION
- ☐ INTIMIDATION
- ☐ PERFORMANCE
- ☐ PERSUASION

DARK VISION

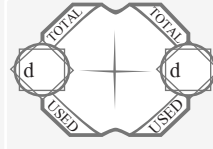


INITIATIVE



TEMPORARY HP

CURRENT HIT POINTS



BUFFS & CONDITIONS

IRV

BLUDG.

PIERCING

SLASHING

COLD

FIRE

IRV

POISON

ACID

PSYCHIC

NECROTIC

IRV

RADIANT

LIGHTNING

THUNDER

FORCE

DAMAGE IMMUNITIES, RESISTANCES, & VULNERABILITIES

LANGUAGES

WEAPONS

ARMOR

TOOLS

ADVANTAGES

PROFICIENCIES

WEAPON

ATK

DAMAGE & EFFECTS

AMMO

CANTRIP

DAMAGE/ TYPE / EFFECT / DC

ABILITY

ATK

DC

SPELL  
SLOTS

USED

TOTAL

USED

BACKPACK

ITEM

WT

ITEM

WT

PP

GP

EP

SP

CP

TOTAL WEIGHT

ENCUMBERED(55lb)

HEAVILY ENCUMBERED(110lb)

FEATURES AND TRAITS

# 2 BACKGROUND

CHARACTER NAME

AGE

HEIGHT

WEIGHT

EYES

SKN

HAIR

CHARACTER APPEARANCE

ALLIES & ORGANIZATIONS

NAME

DIETY

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

ADDITIONAL FEATURES & TRAITS

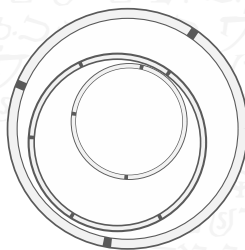
BACKSTORY

MORE GEAR



**SPELLCASTING CLASS**

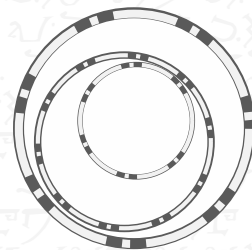
MATERIAL (M) (P) PREPARED  
SOMATIC (S) (C) CONCENTRATION  
VERBAL (V)



## SPELL ABILITY



SPELL DC



SPELL ATK BONUS



## SPELLS KNOWN



## HEAVILY ENCUMBERED