

# Event-based Simulation of Spiking Neural Networks in Julia

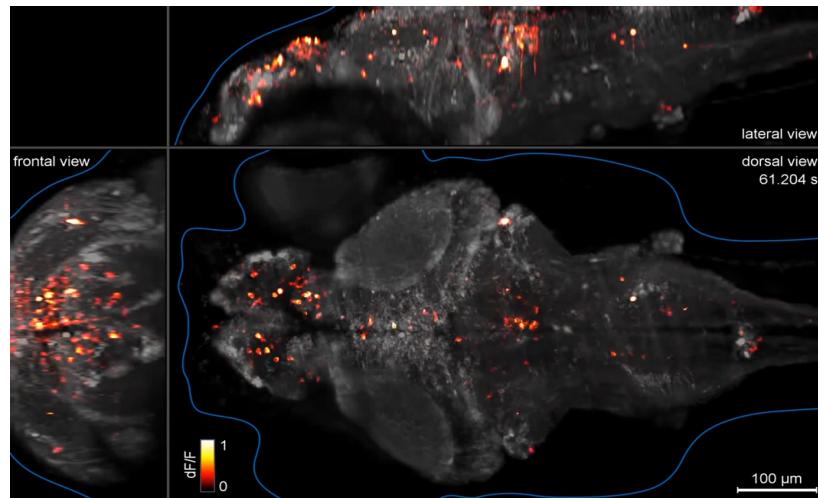
Rainer Engelken

Max Planck Institute for Dynamics and Self-Organization, Göttingen  
Bernstein Center for Computational Neuroscience, Göttingen  
Georg-August-Universität Göttingen

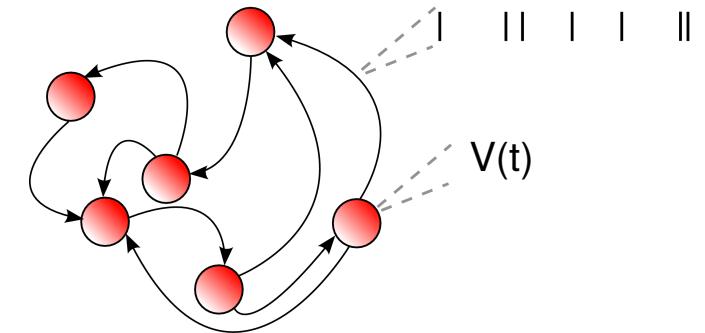


# Collective dynamics of neural circuits

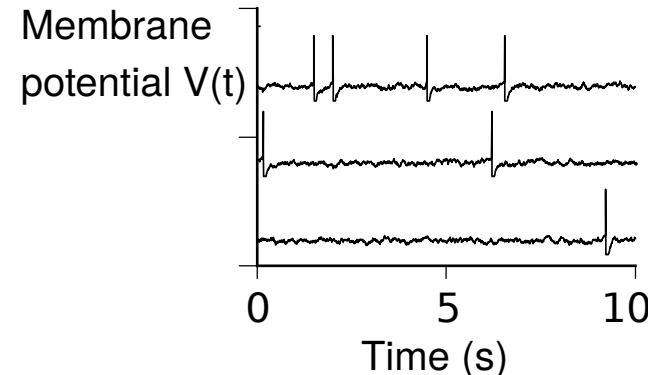
Population activity recording:



[Ahrens et al. 2013]



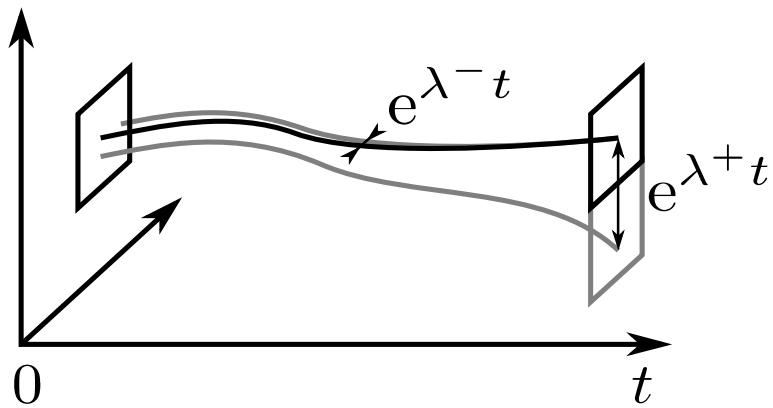
Spiking network



$$\tau_m \dot{V}_i = F(V_i) + I_i(t)$$

Collective chaotic dynamics

# Dynamical systems: stability and chaos



Stable dynamics:

- Small perturbations decay exponentially ( $\lambda^- < 0$ )

Chaotic dynamics:

- Small perturbations grow exponentially ( $\lambda^+ > 0$ )
- Entropy production rate  $H$   
(Uncertainty amplification)
- $$H = \sum_{\lambda_i > 0} \lambda_i$$

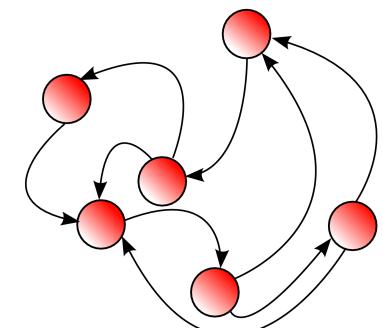
# Event-based simulation of spiking networks

$$\tau_m \frac{dV_i}{dt} = F(V_i) + I^{\text{ext}} + \sum_{j,s} J_{ij} \delta(t - t_j^{(s)})$$

- Exact solution of dynamics between network spikes at  $t_s$  and  $t_{s+1}$

$$f(\vec{V}(t_s)) = \vec{V}(t_{s+1})$$

- Network simulation consists of four steps:
  - 1.) Finding next spiking neuron
  - 2.) Evolve all neurons to next network spike time
  - 3.) Update receiving neurons
  - 4.) Reset spiking neuron



# Choosing a convenient representation

- Temporal evolution in voltage is nonlinear

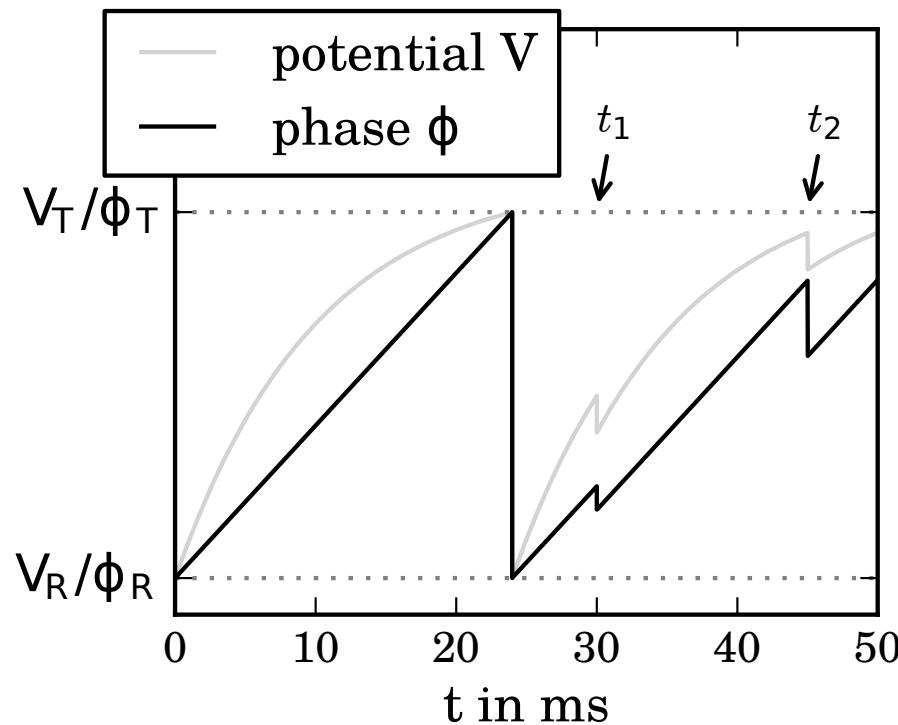


fig: Alexander Schmidt

- → change of variables to linear evolution
- → phase transition curve: phase changes by input spike

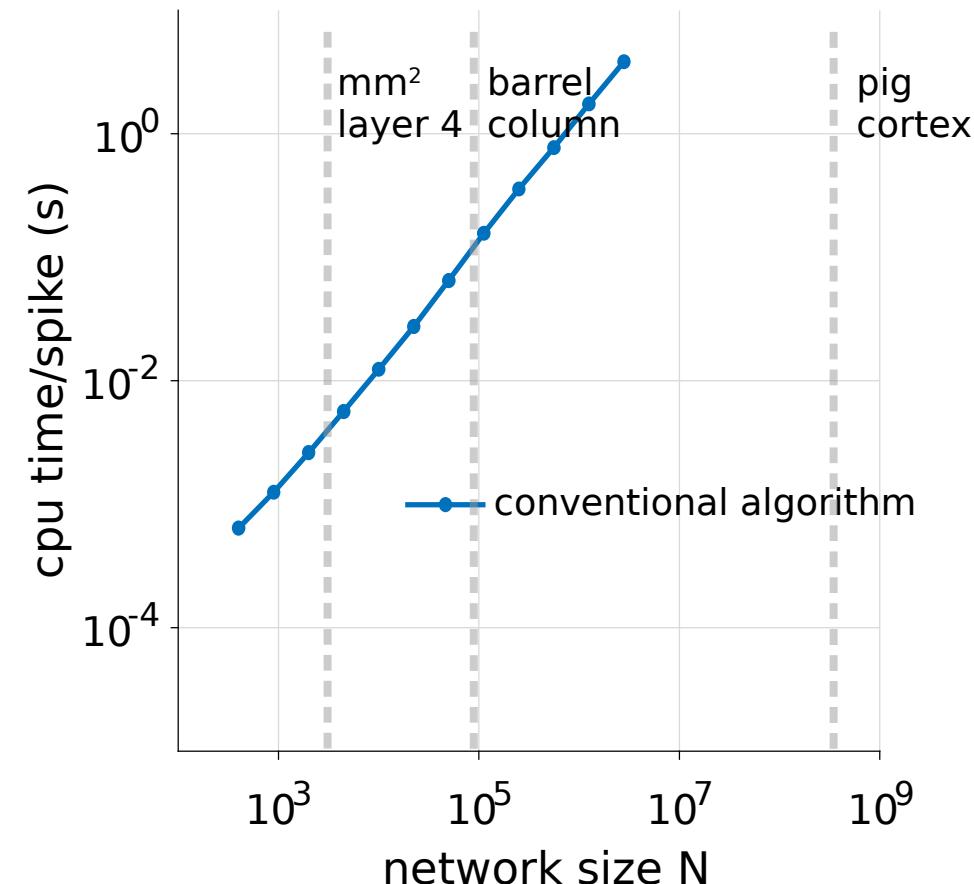
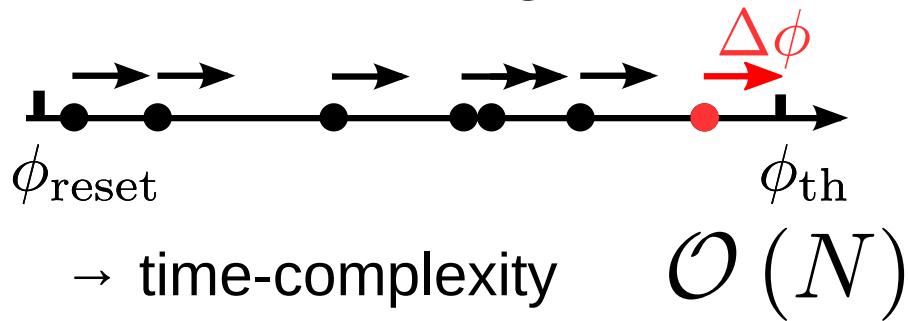
# Toy example: Chaotic network of three neurons

See Jupyter notebook

# Novel algorithm for spiking network dynamics

Exact firing map:  $f(\vec{\phi}(t_s)) = \vec{\phi}(t_{s+1})$

- **Conventional algorithm:**

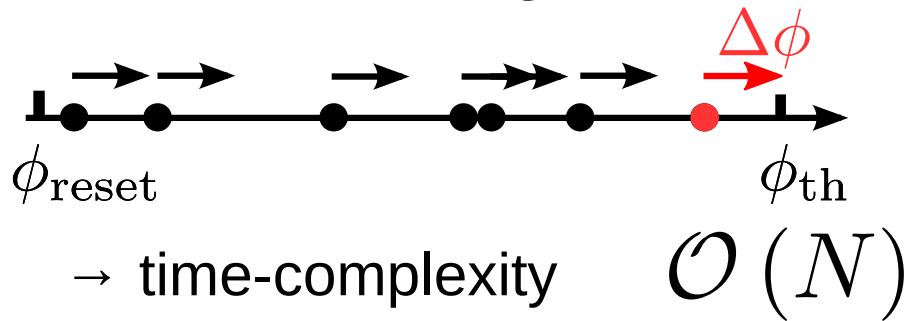


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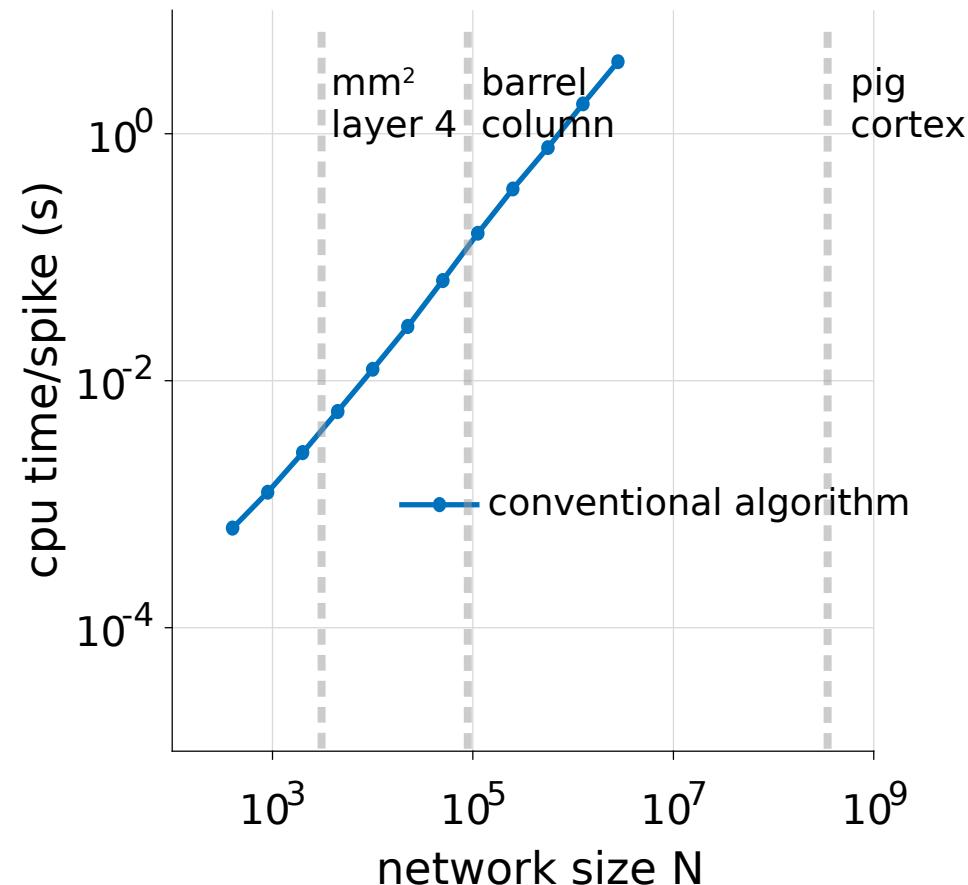
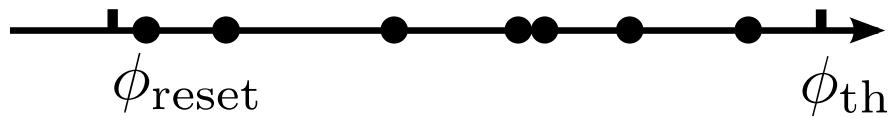
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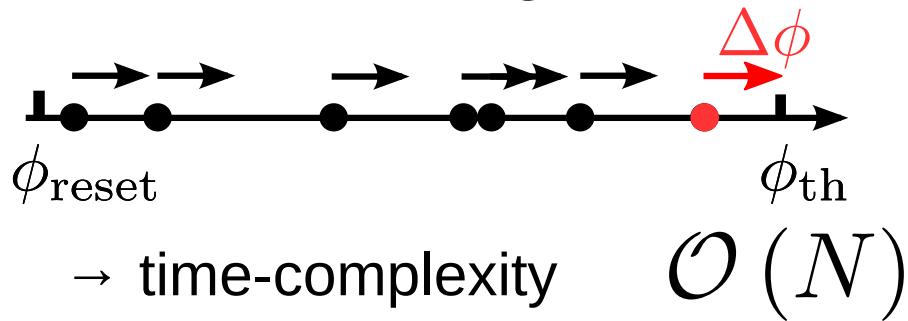


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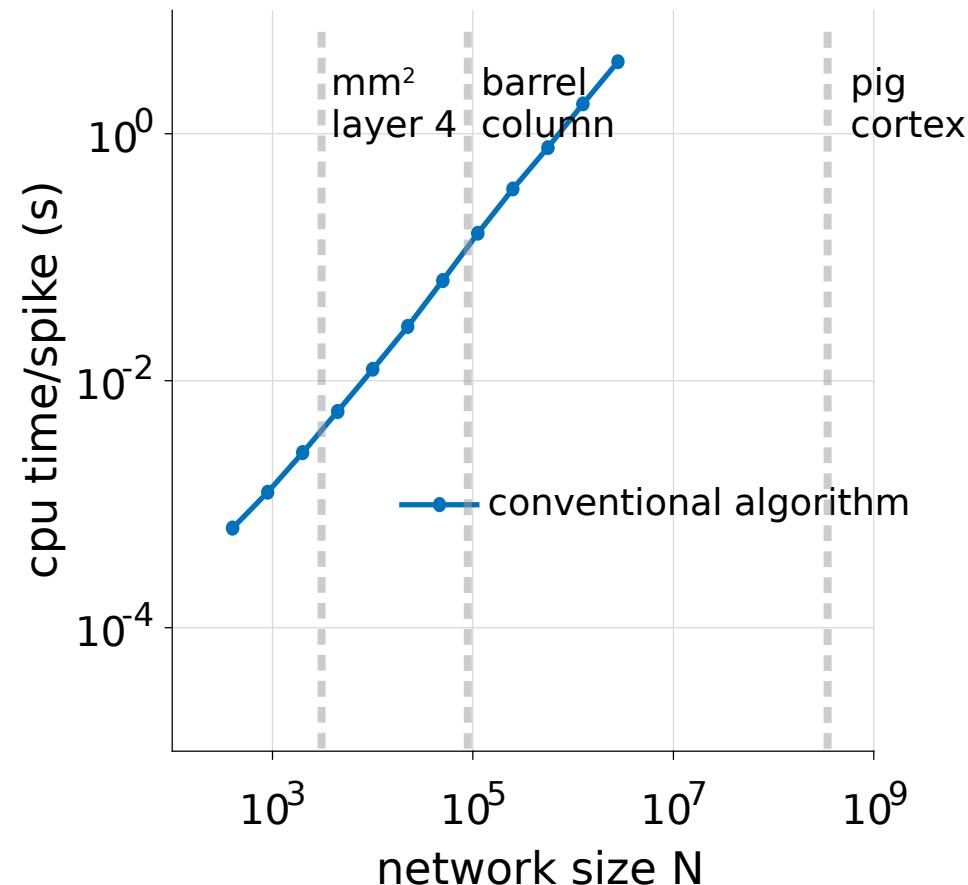
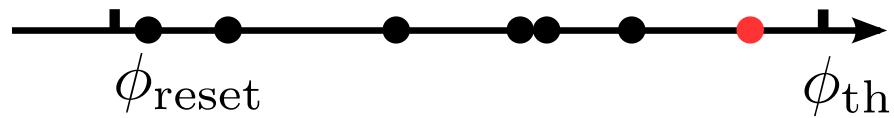
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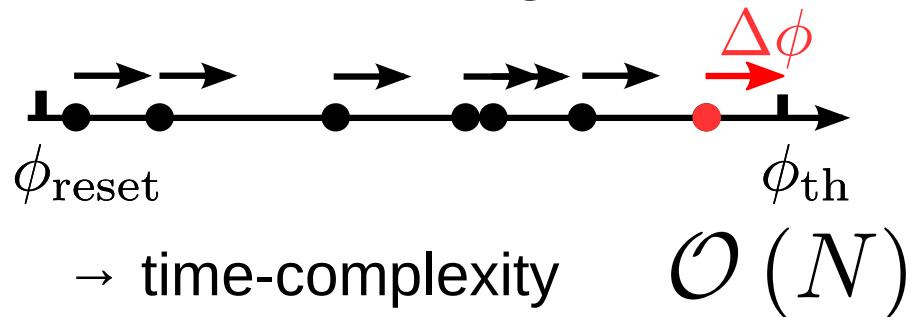


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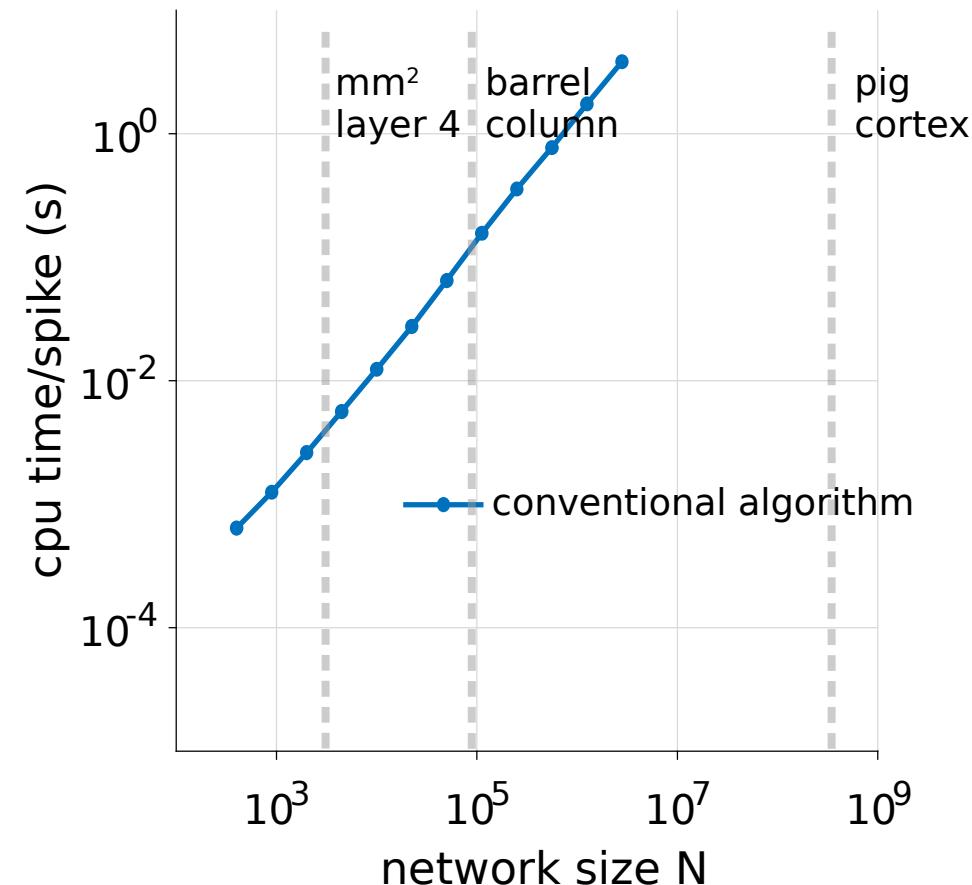
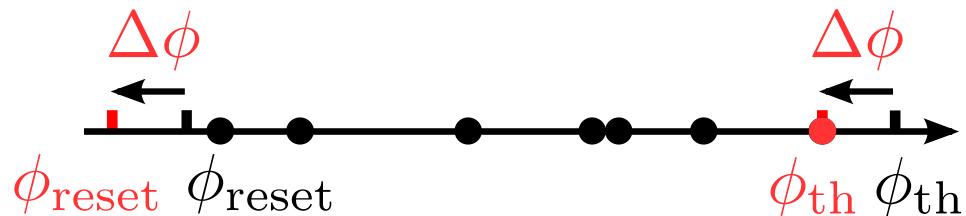
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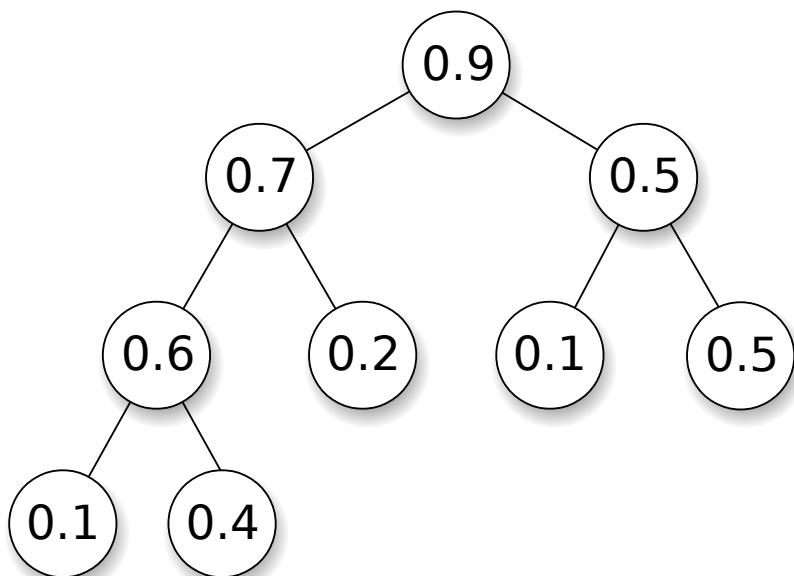
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# Find next spiking neuron and state update

- Problem: Finding next spiking neuron by iterating through vector of all states  $\vec{\phi}$  slow for large networks  $\mathcal{O}(N)$

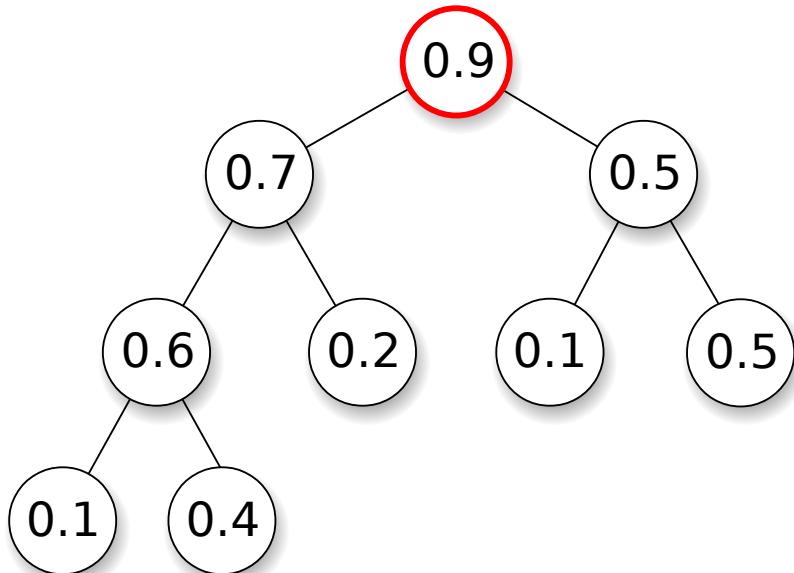
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- Solution: Put neuron states in mutable binary heap (DataStructures.jl)
  - efficiently finding next spiking neuron
  - Efficient state update



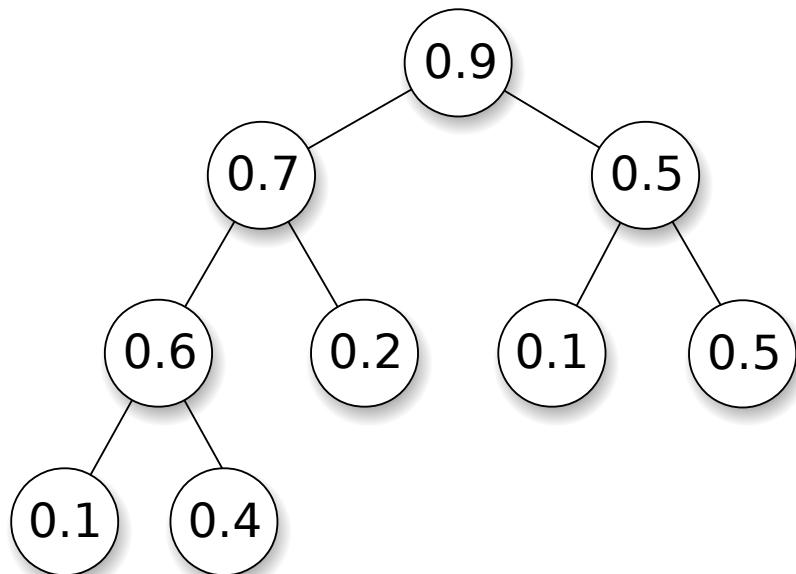
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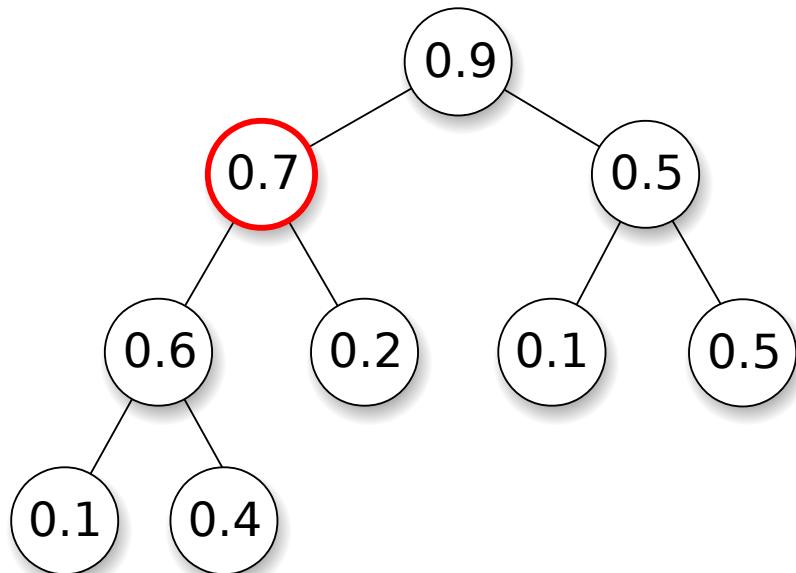
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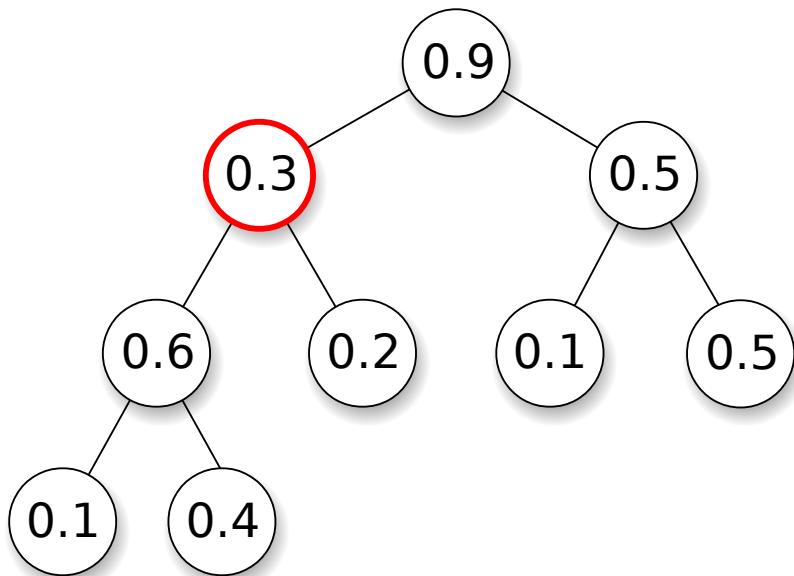
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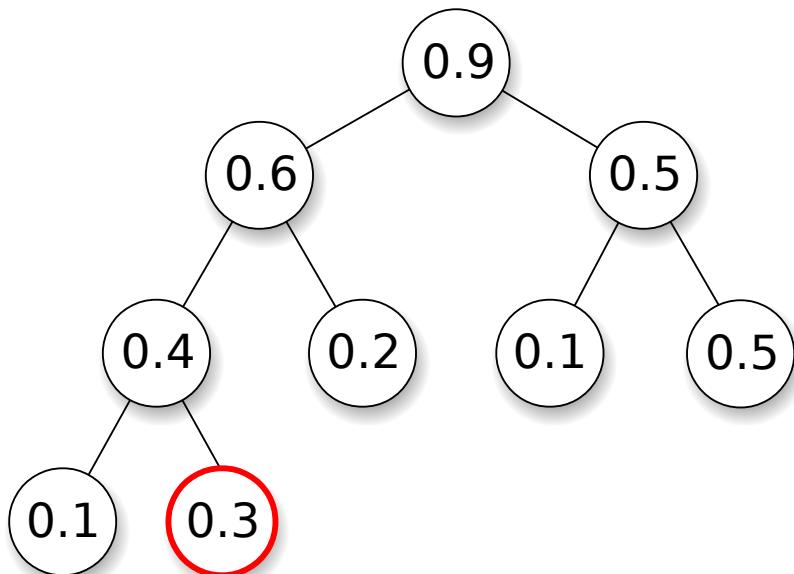
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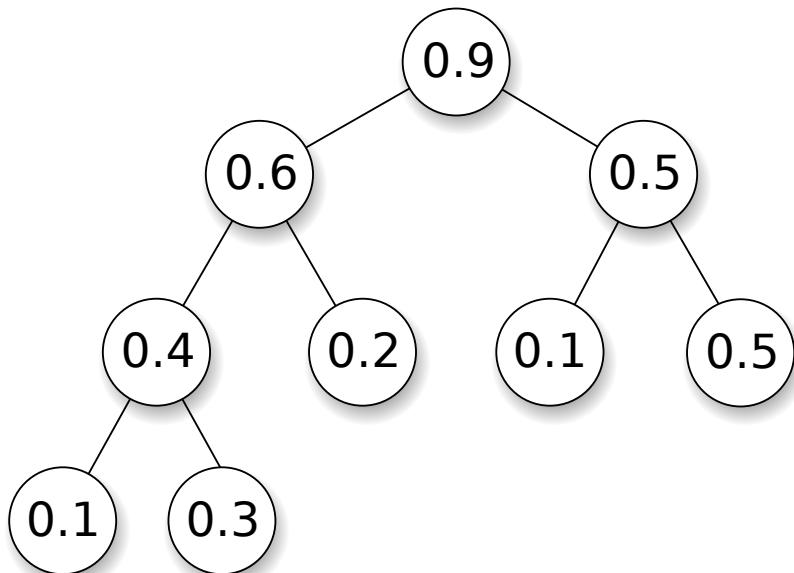
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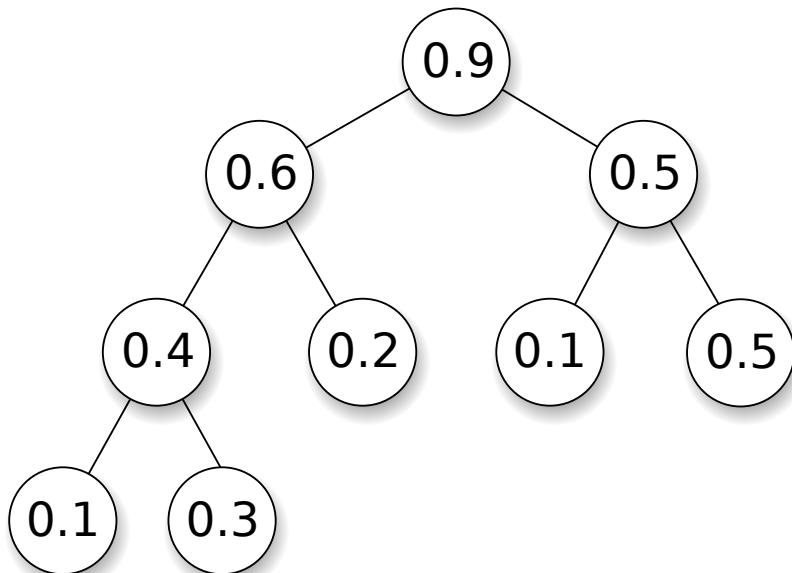
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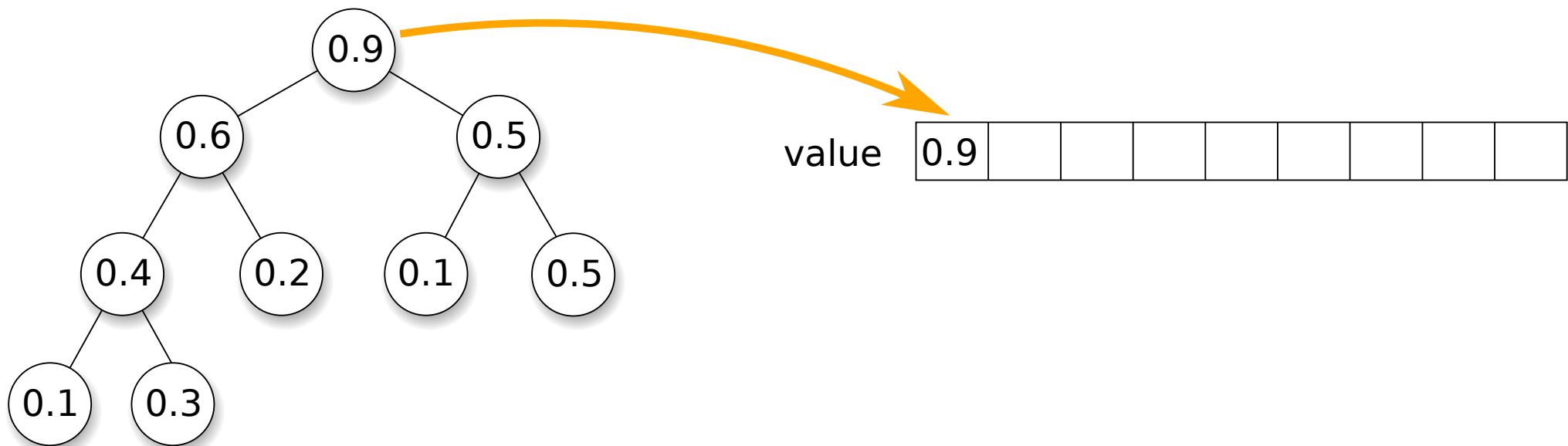


value



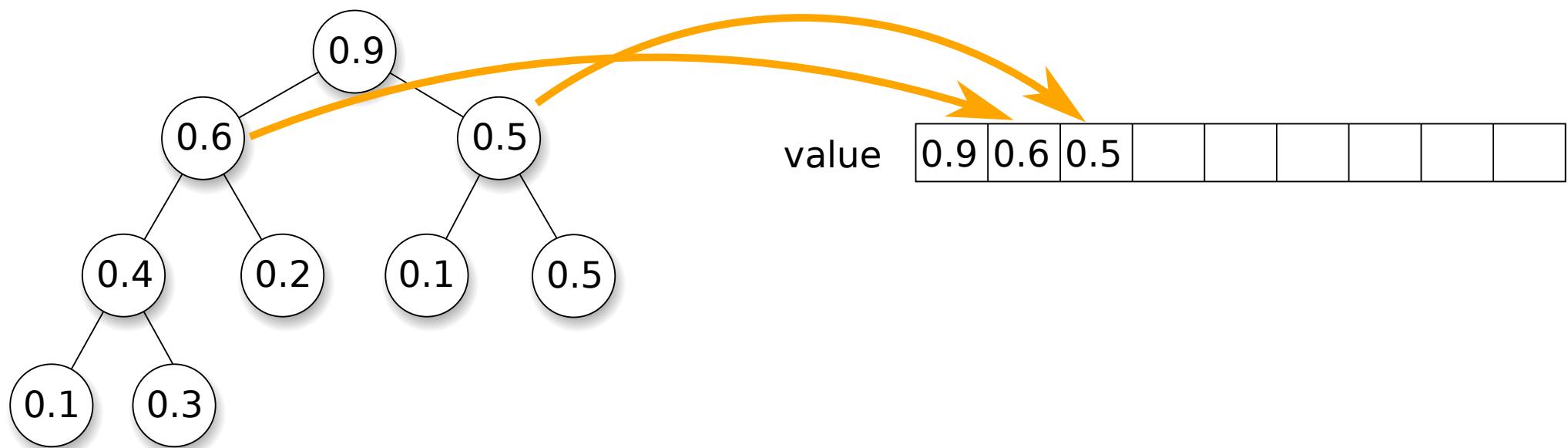
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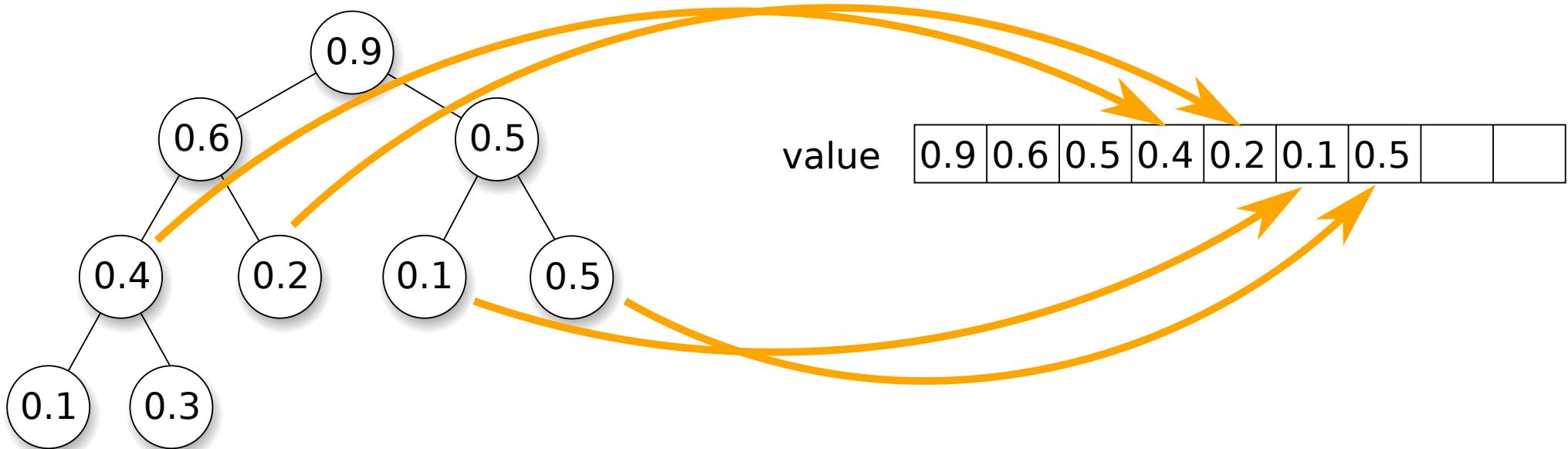
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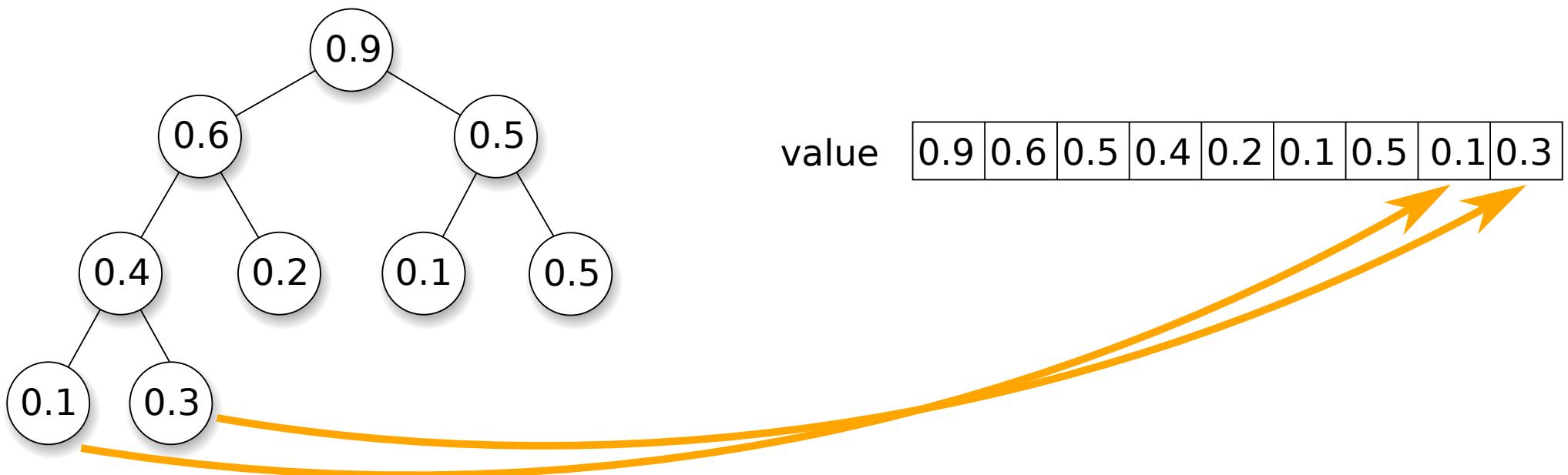
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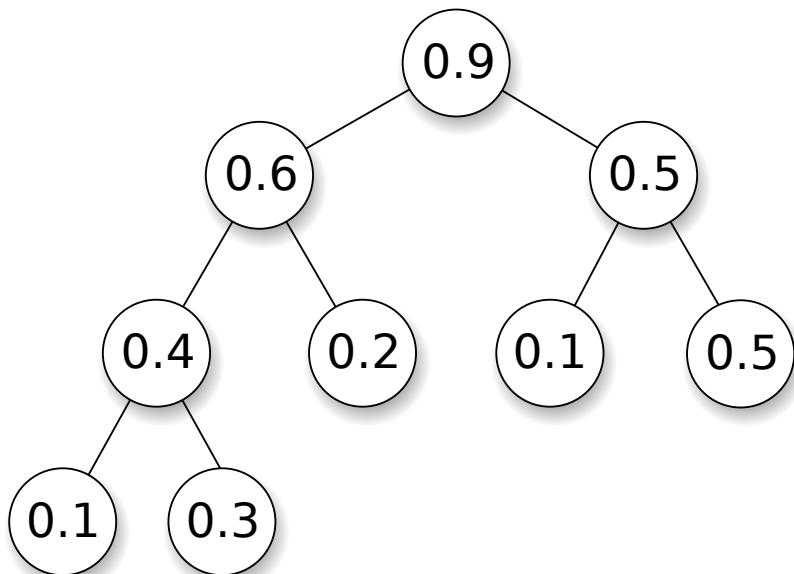
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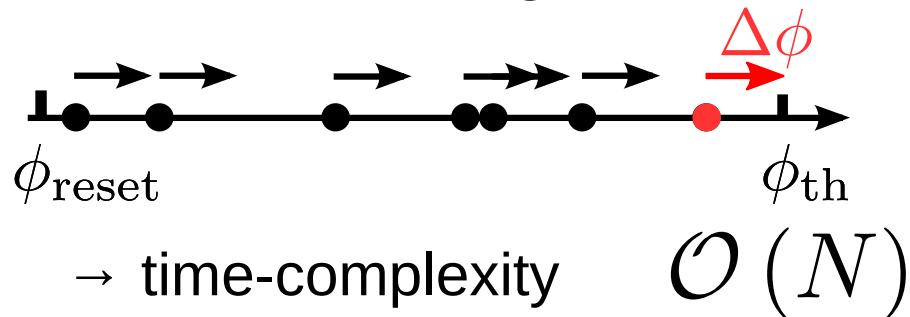


value	0.9	0.6	0.5	0.4	0.2	0.1	0.5	0.1	0.3
node	1	2	3	4	5	6	7	8	9

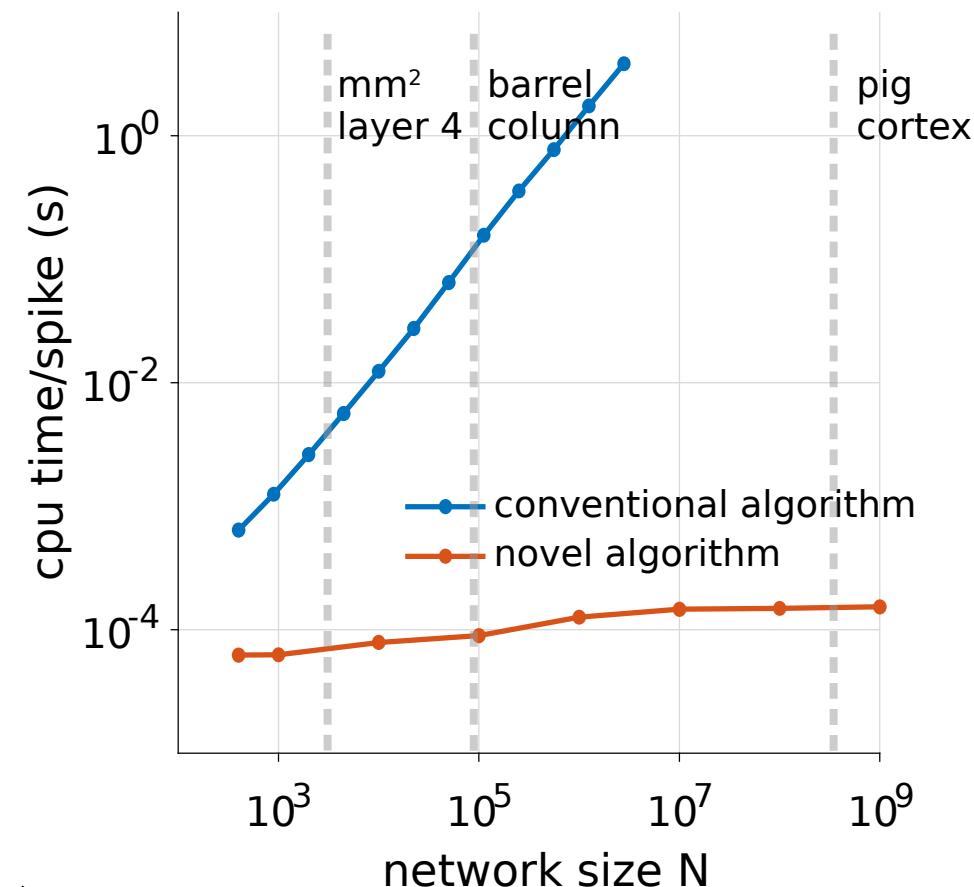
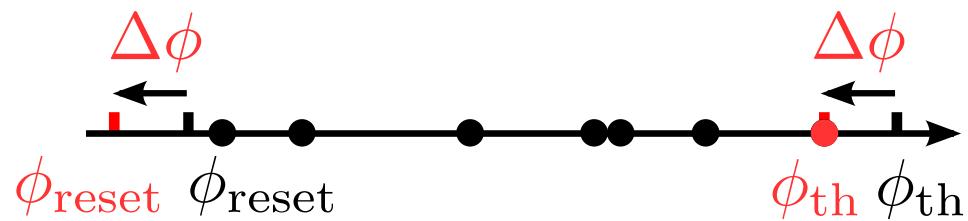
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# Demo: generating a large network topology

See Jupyter notebook

# How to deal with large random networks?

- Problem: huge adjacency matrices  $\mathcal{O}(N^2)$
- Solution:
  - Sparse matrices  $\mathcal{O}(K \cdot N)$   $K$ : synapses per neuron
- Better solution:
  - Generate network on the fly using fast random number generator
  - i.e. use Xoroshiro128Star (RandomNumbers.jl)
  - Memory scaling for network simulation  $\mathcal{O}(N)$

Idea: Robert Rosenbaum, Eugene Izhikevich

# Demo: minimal spiking network

See Jupyter notebook

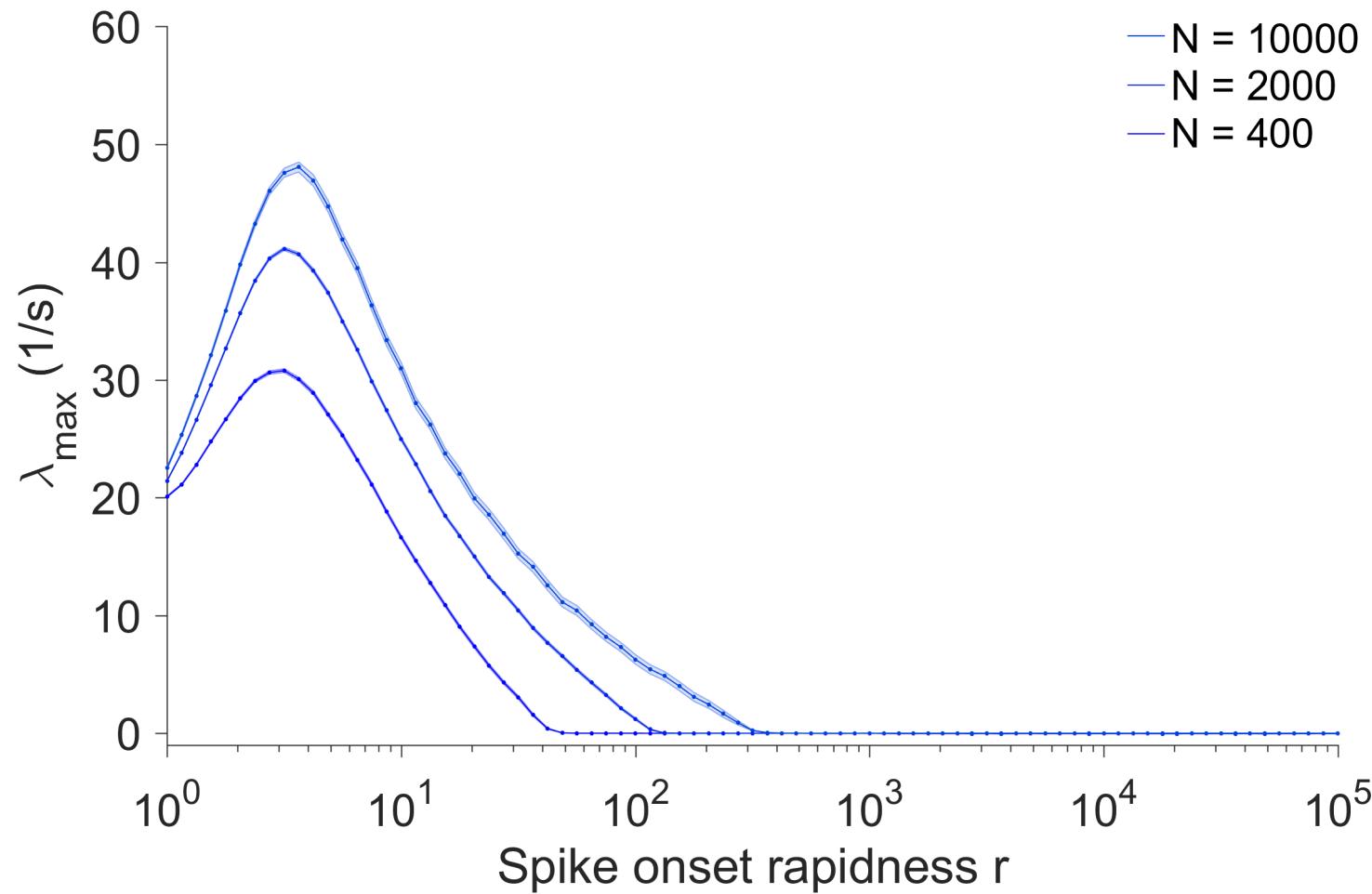
# Calculate Lyapunov spectrum:

- Lyapunov spectrum obtained from Jacobian along trajectory
- Problem: huge matrix-matrix multiplication at every network spike:  
→  $\mathcal{O}(N^2 \cdot m)$   $m$ : number of Lyapunov exponents to calculate
- Solution:
  - Use sparsity of Jacobian matrix  $\mathcal{O}(2K \cdot m)$
  - Custom in-place matrix sparse multiplication
    - Cache-friendly code: respect column-major order of arrays
    - Make use of specific structure of Jacobian
    - Avoid any memory allocation

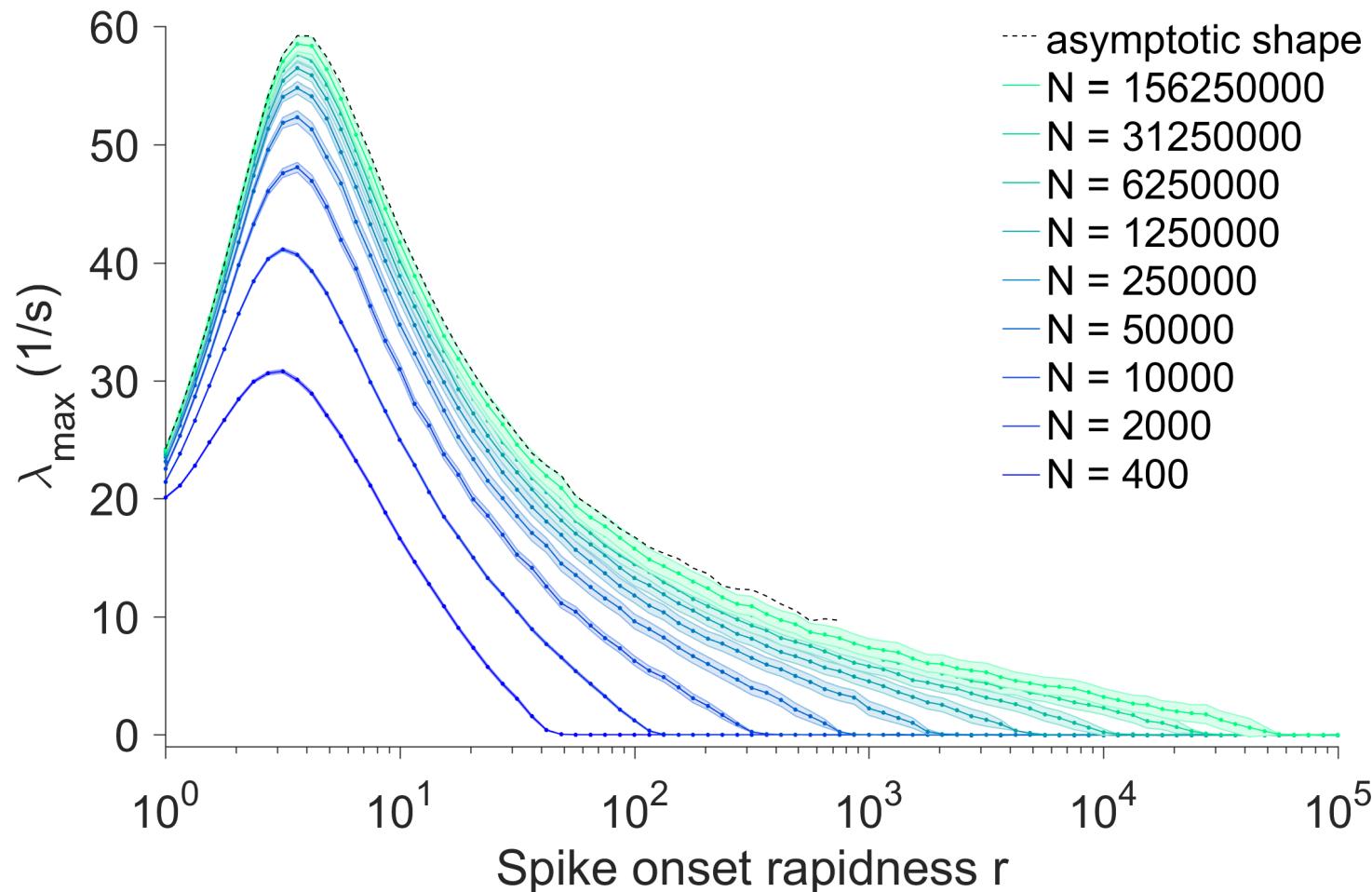
# Applications

- Design of neurons that generate less chaotic circuit dynamics
  - Reduced entropy rate
  - Lower attractor dimensionality
  - Easier control from outside
- Role of input spike trains
  - Suppression of chaos by streams of input spike trains
  - Transition to complete network state control
  - Multistability for spiking input

# I) Asymptotic form of largest Lyapunov exponent

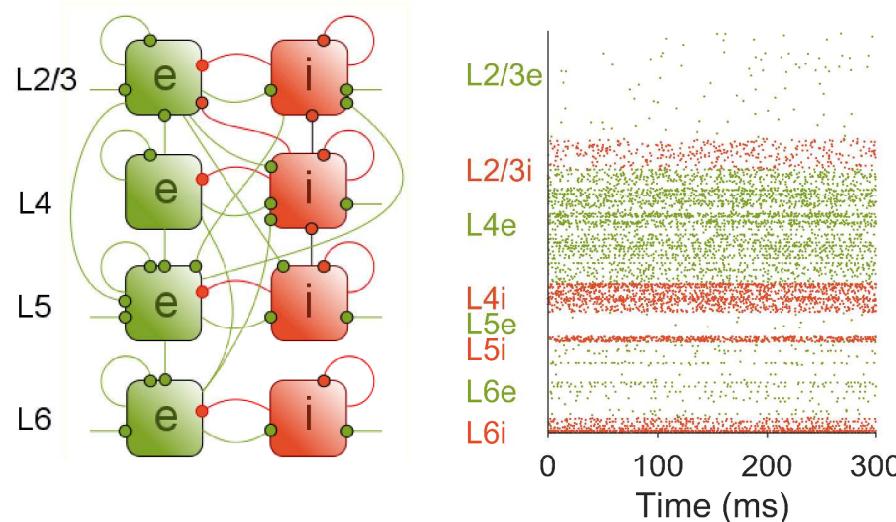


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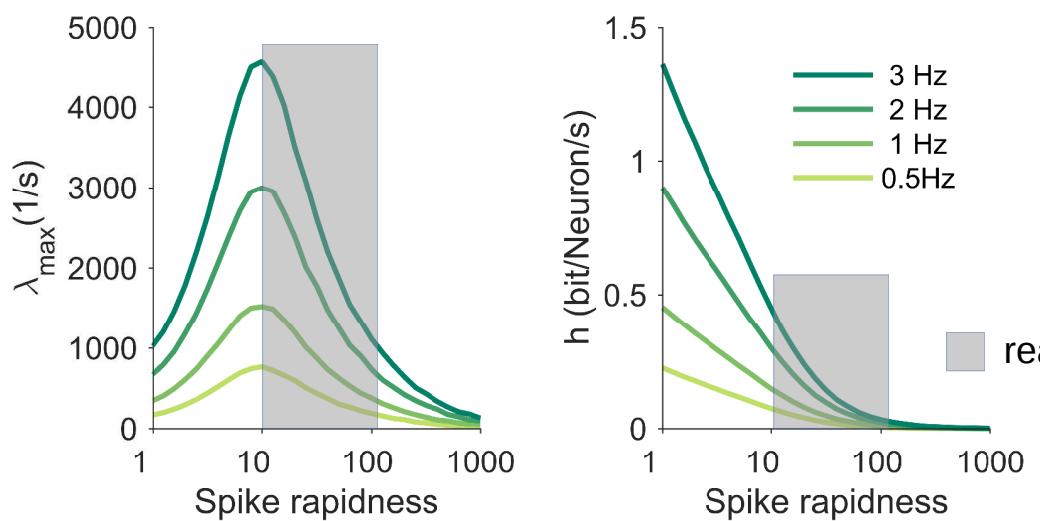


- $\lambda_{\max}$  saturates for large  $N$
- $r_{\text{peak}} \propto \sqrt{K\nu_0\tau_m/J_0}$

## II) Taming chaos in a cortical column

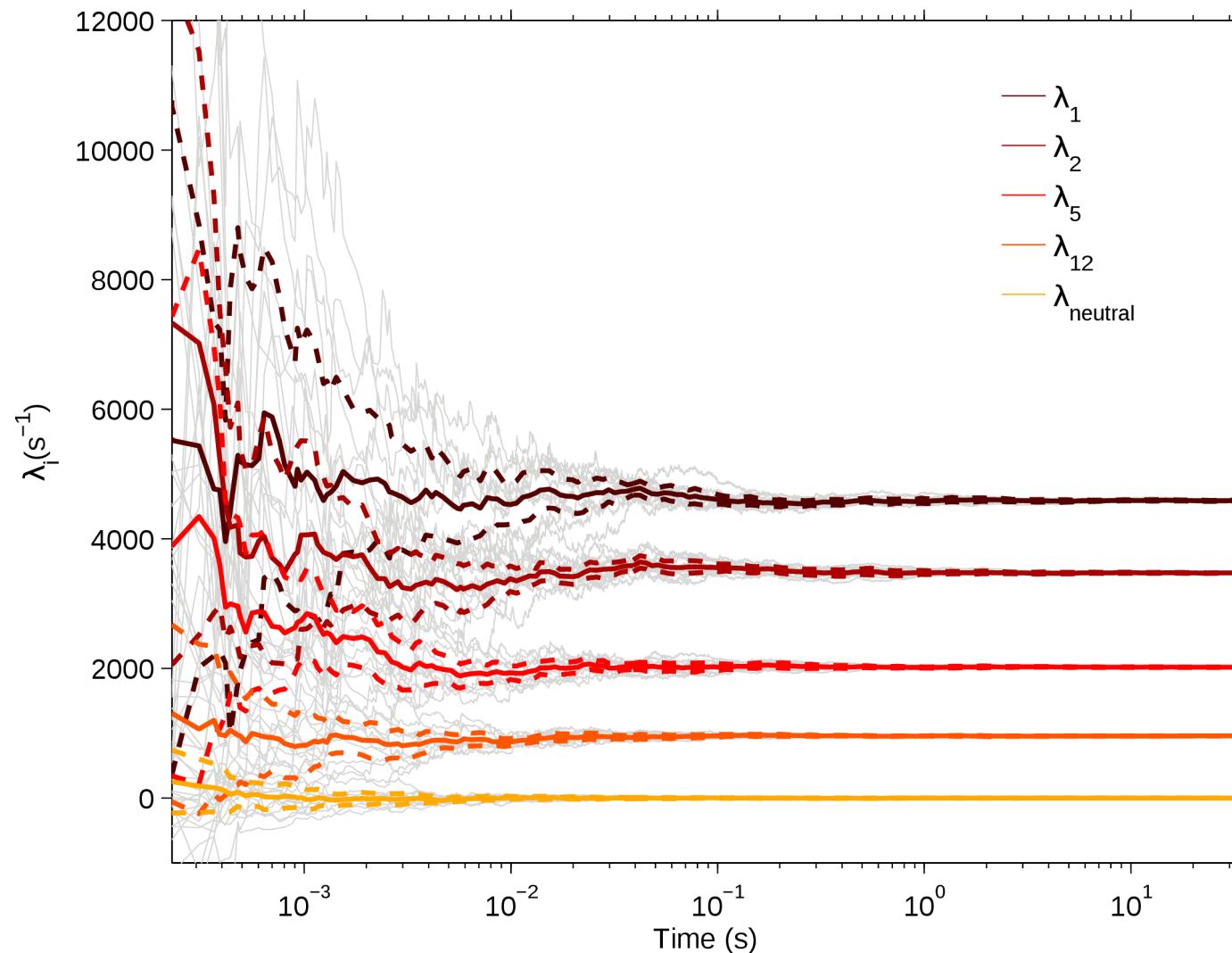


Cortical circuit model:  
~ 80 000 neurons  
Layered structure  
'Realistic' wiring probabilities [Potjans 2014]

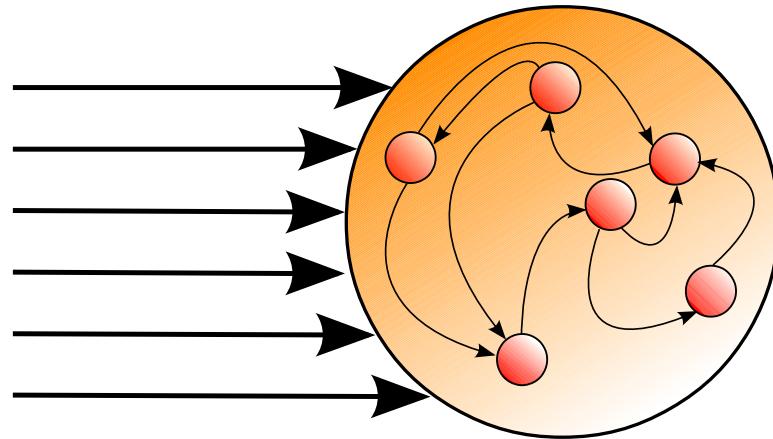


Rapid spike onset reduces entropy in cortical column model

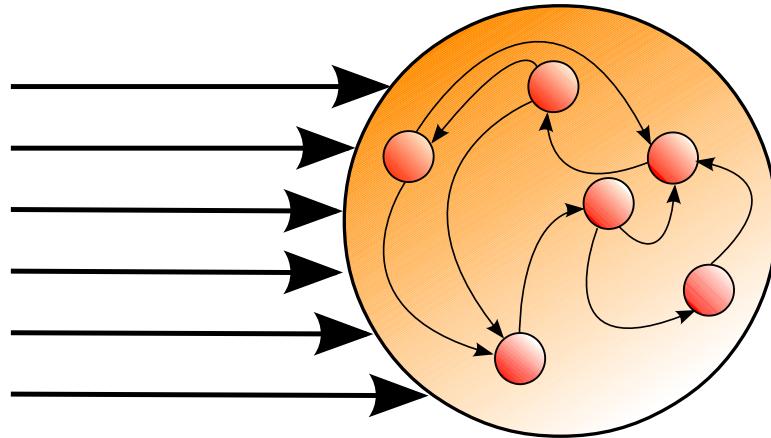
# Convergence of Lyapunov spectra



### III) Spike-driven network dynamics



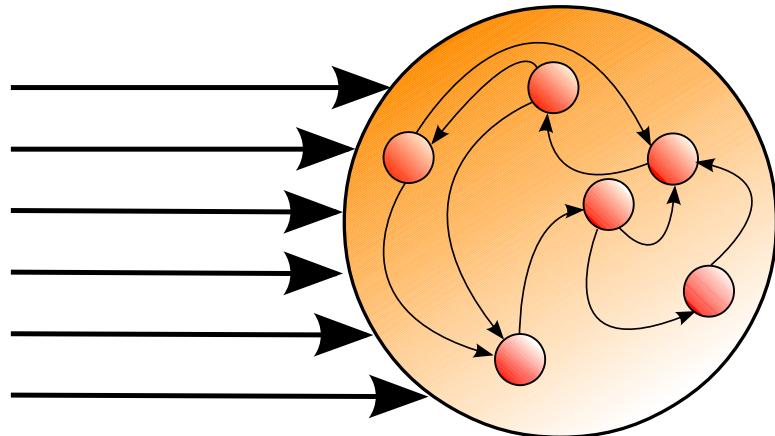
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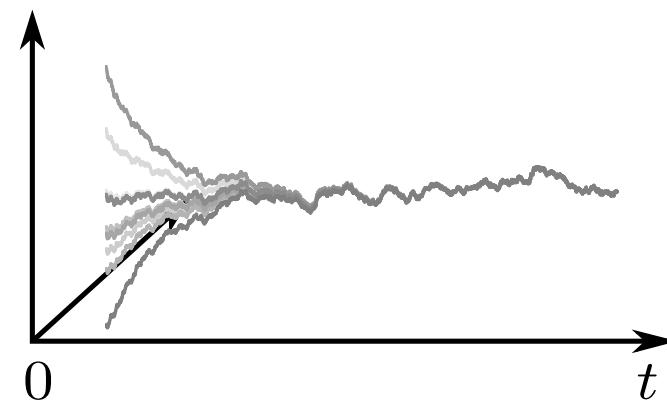
constant input [Monteforte, Wolf 2010, 2012]  
white noise [Lajoie et al., 2013, 2014, 2016]



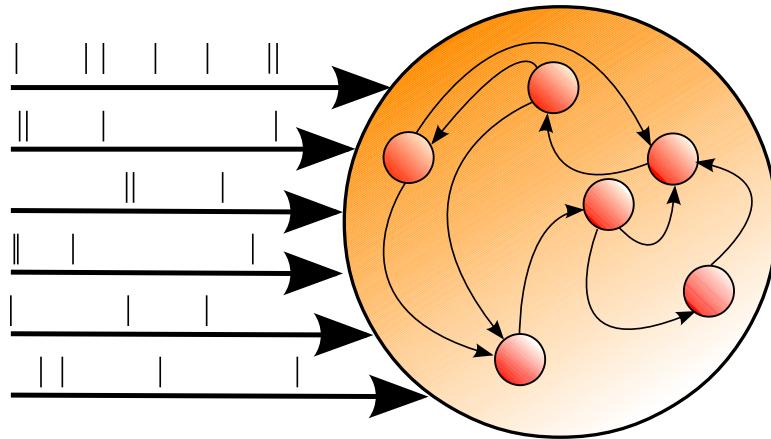
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→ random sink for  $\lambda_{\max} < 0$

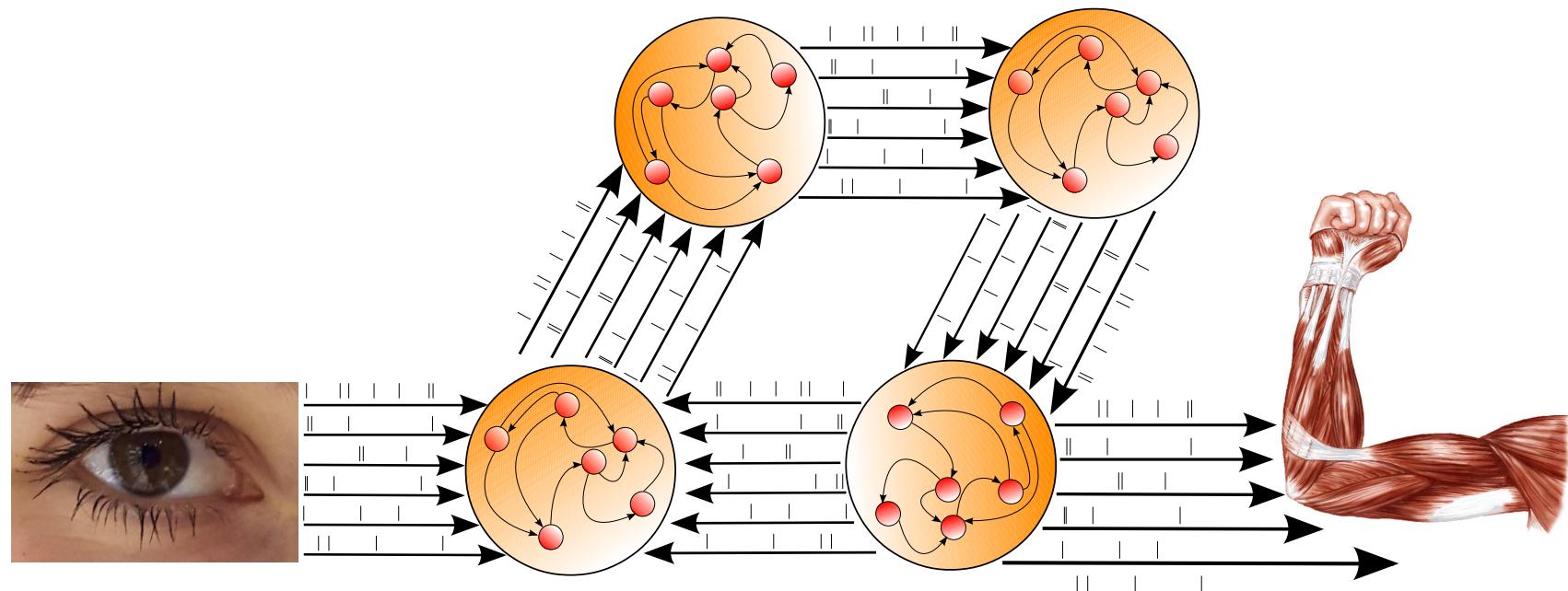


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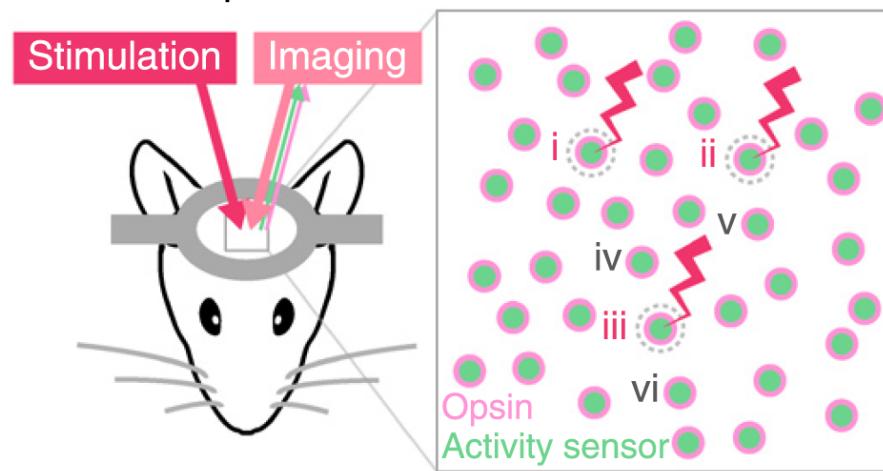
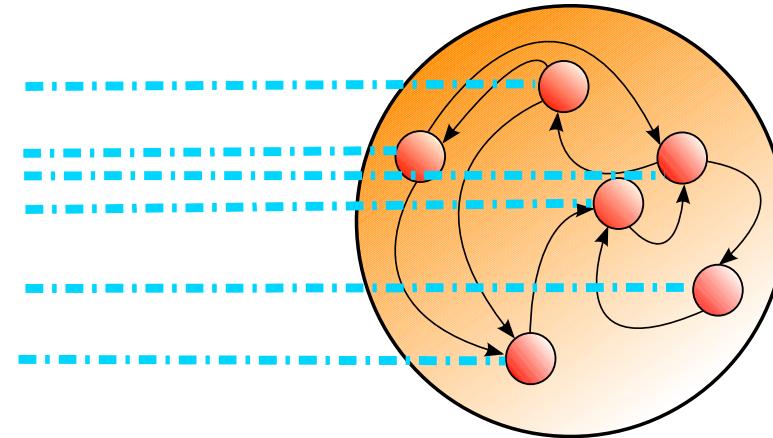


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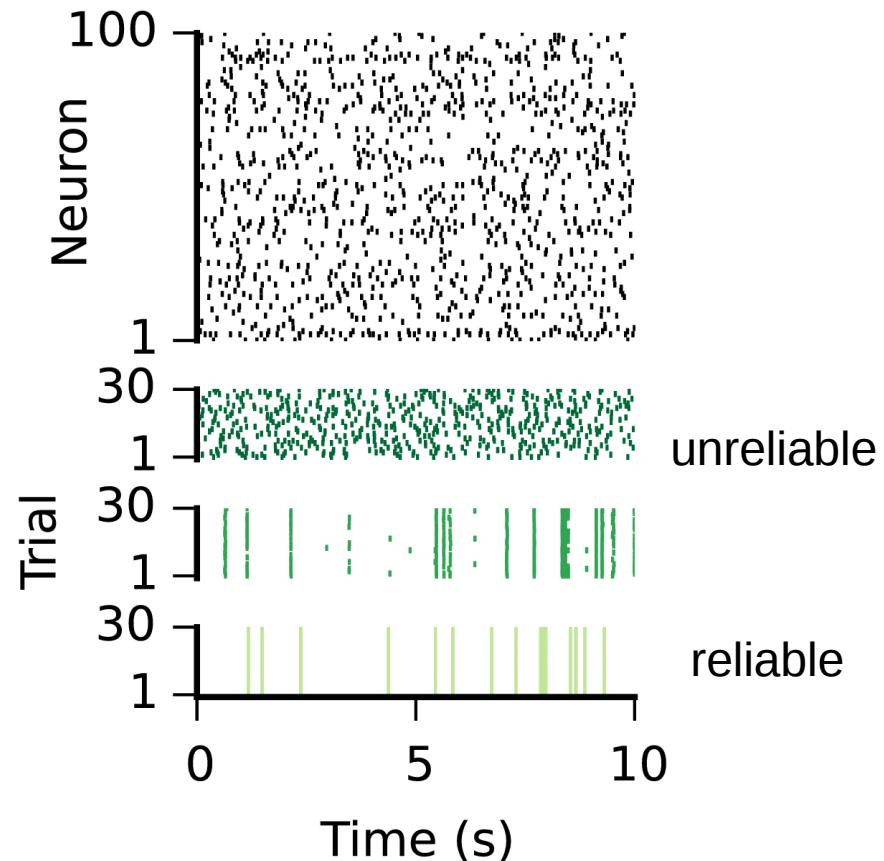
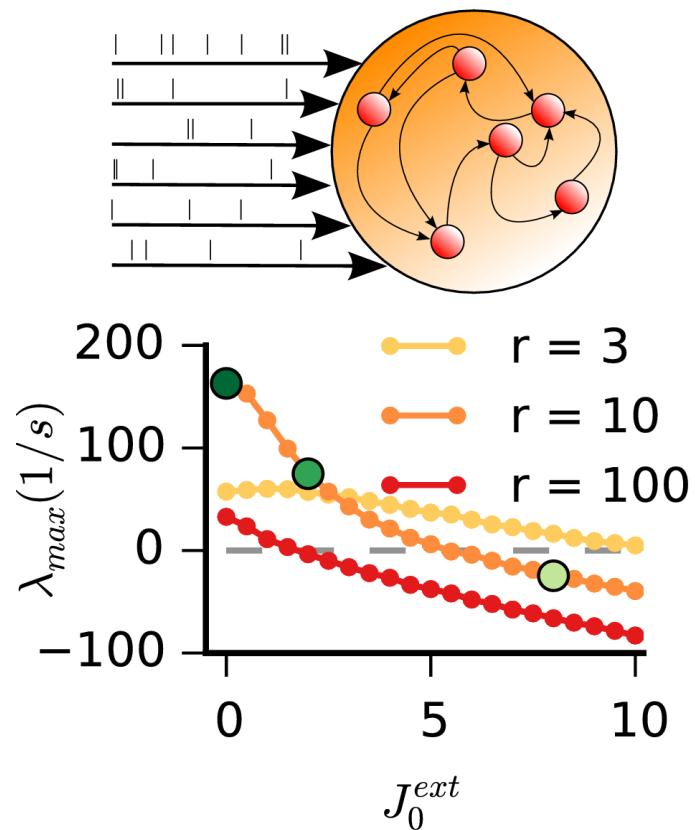


### III) Spike-driven network dynamics



[Packer et al., 2015]

# Input spike trains suppress network chaos



Suppression of chaos by streams of input spike trains

- facilitated by rapid spike onset
- transition to complete network state control (reliable)

# Julia summary

- Easily find bottlenecks of earlier implementation
- Write new efficient implementation in a few lines of code
- Optimize it within Julia
- Helpful features:
  - Fast loops
  - Easy profiling and visualization: Profile, ProfileView.jl
  - Easy tracking of memory allocation: --track-allocation
  - Easy track down type instabilities: @code\_warntype
  - Fast random number generator: RandomNumbers.jl
  - Check precision using BigFloats
  - Data types (e.g. binary heap) ‘off the shelf’: DataStructures.jl
  - Transparent Julia core code

**Julia helps to make scientific computation transparent & reproducibility**

# Acknowledgments

## MPI DS:

Fred Wolf

Michael Monteforte

Max Puelma Touzel

Joscha Liedtke

Manuel Schottdorf

Guillaume Lajoie

Agostina Palmigiano

Alexander Schmidt

Raoul-Martin Memmesheimer



## Julia Community:

RandomNumbers.jl

DataStructures.jl

gitter folks

Tim Holy

Chris Rackauckas

Simon Danisch



Evangelisches  
Studienwerk e.V. Villigst

*Wir bewegen Wissen.*