Software Process Models

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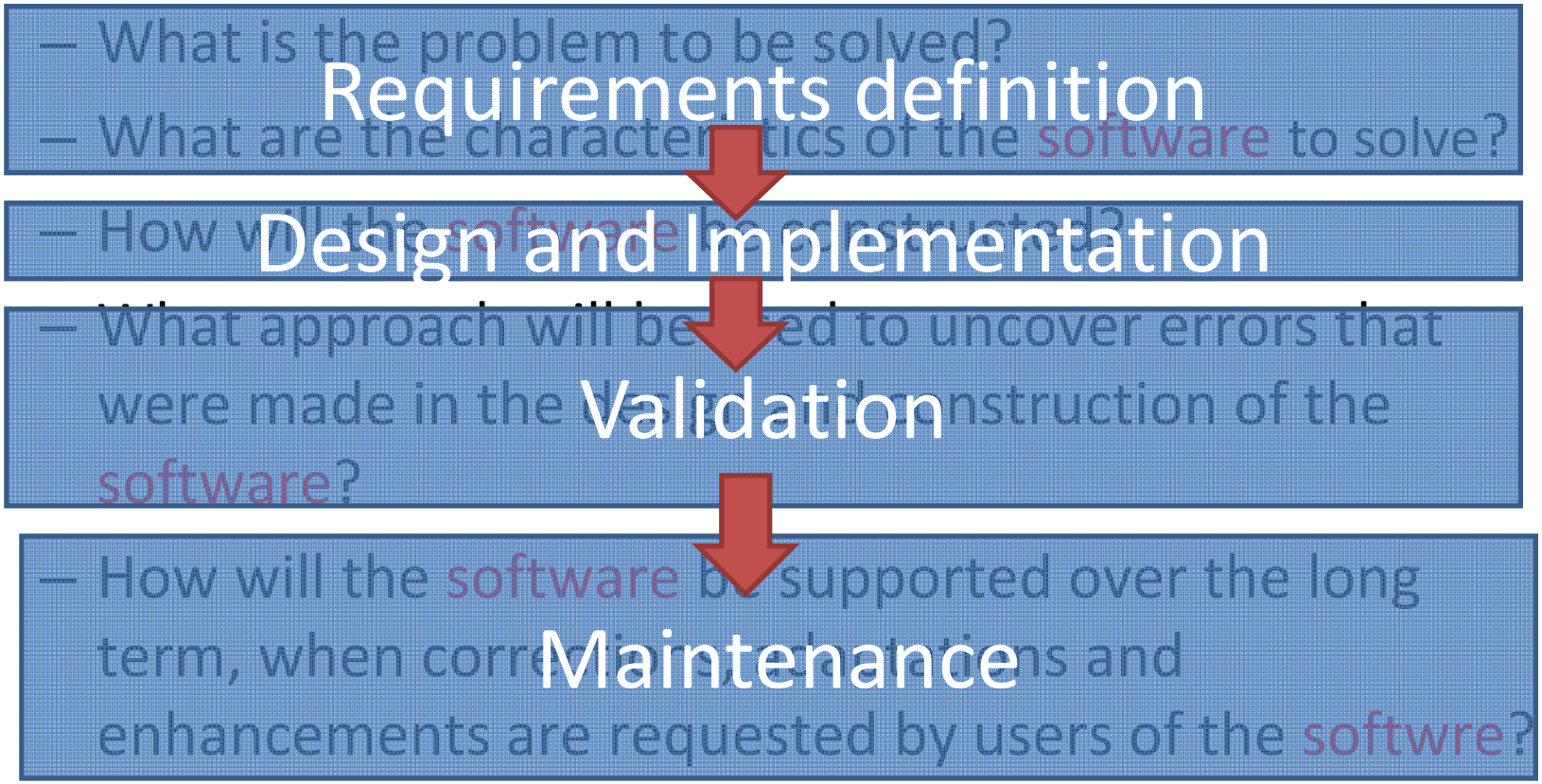
Outline

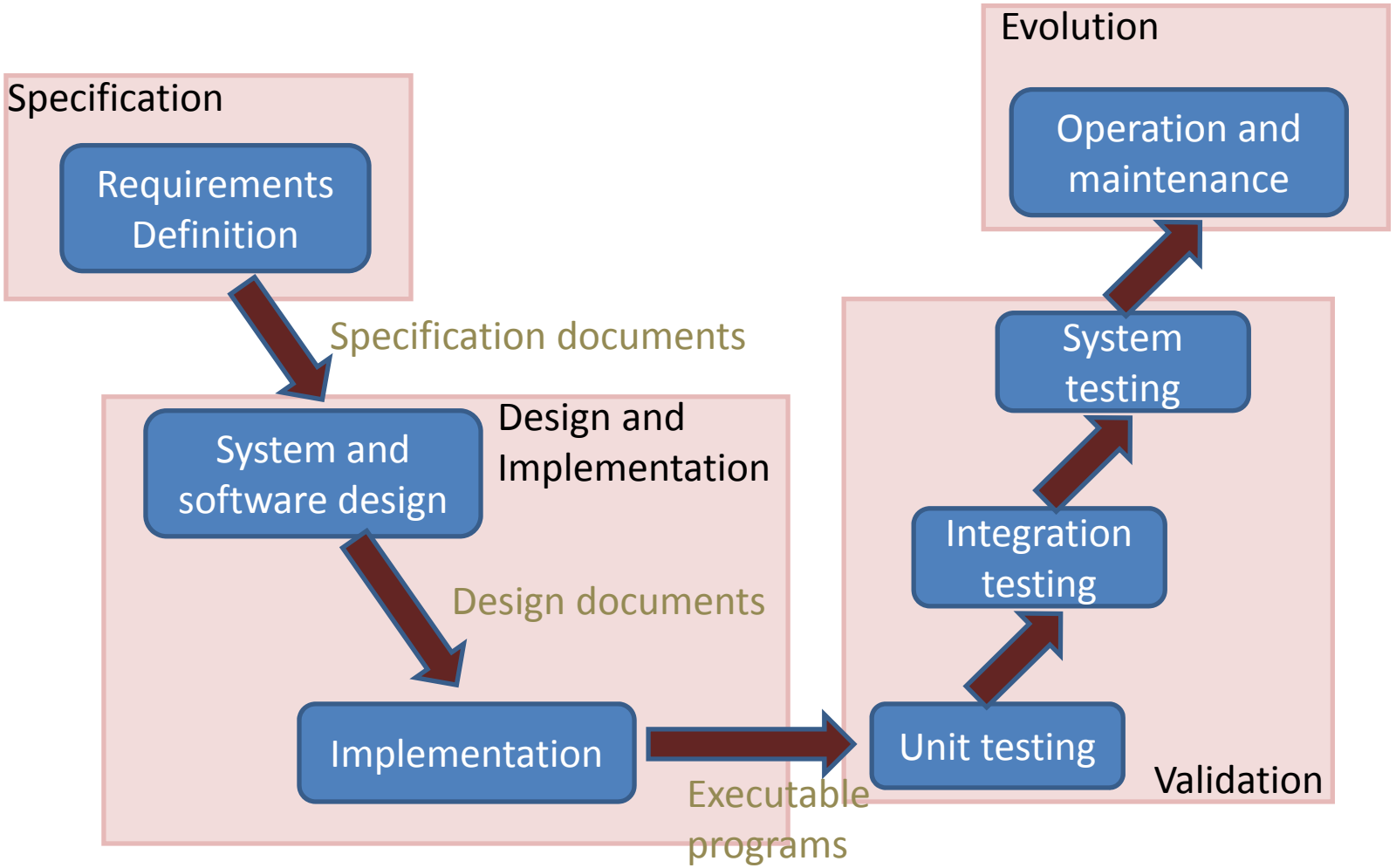
- Software development lifecycle
- Process models

Questions to Answer in Software Engineering?

- Questions to answer in software engineering



Software Development Life Cycle



Fundamental Activities

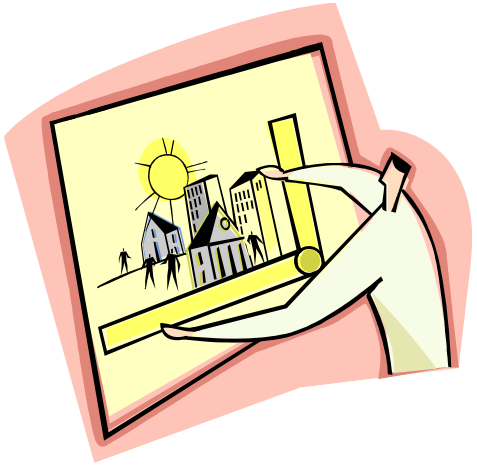
- Software requirements definition (specification 规格说明)
  - understand and define the services
  - Identify the constraints （约束）
- Software design and implementation
  - Convert specifications to executable systems
- Software validation
  - Check if a system conforms to its specification (verification （验证）) and meets the customer’ s expectation (validation（确认）)
- Software evolution
  - Evolve to meet the required changes from customers and bug corrections.

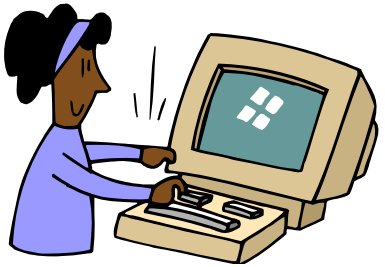
Software Requirements Specification

Customers /Clients （客户） /Users

developer /engineer /analyst

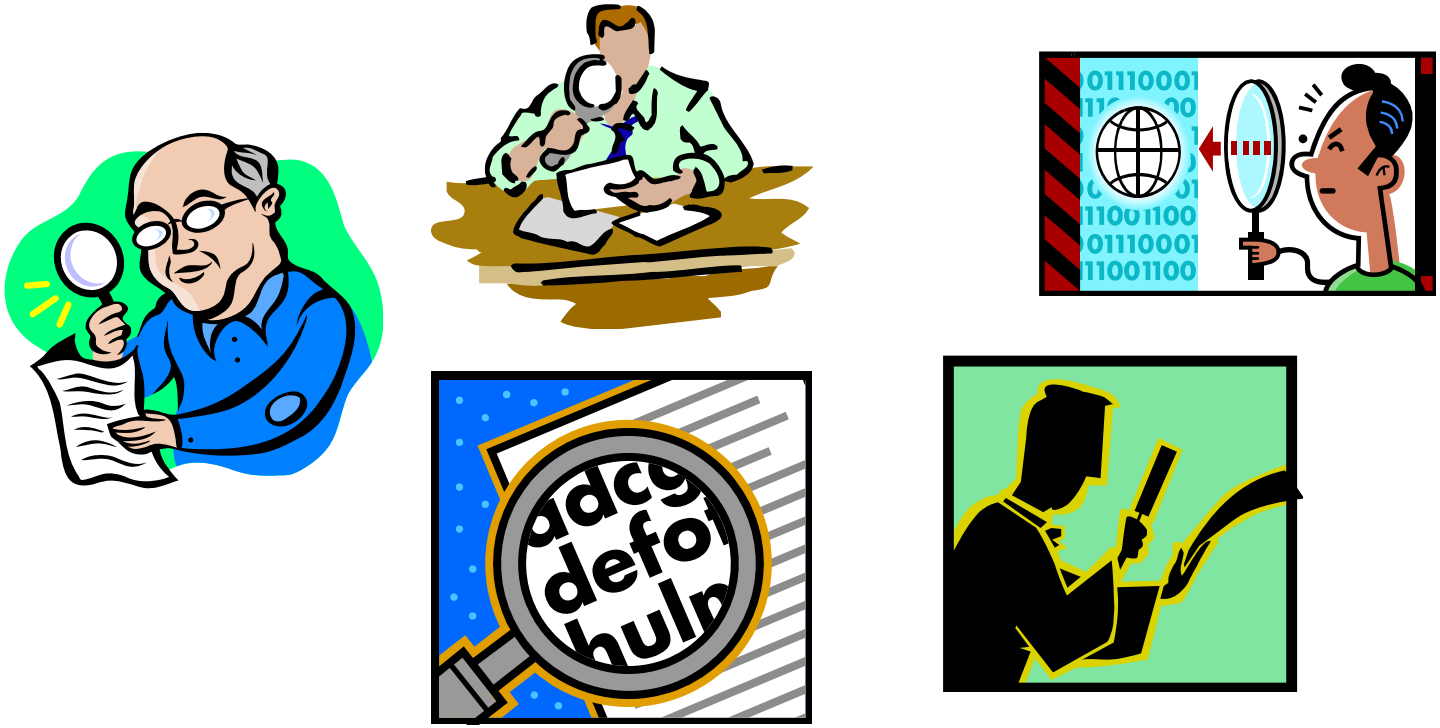
Design and Implementation





Design the architecture (结构)
&
write program

Software Validation (确认)

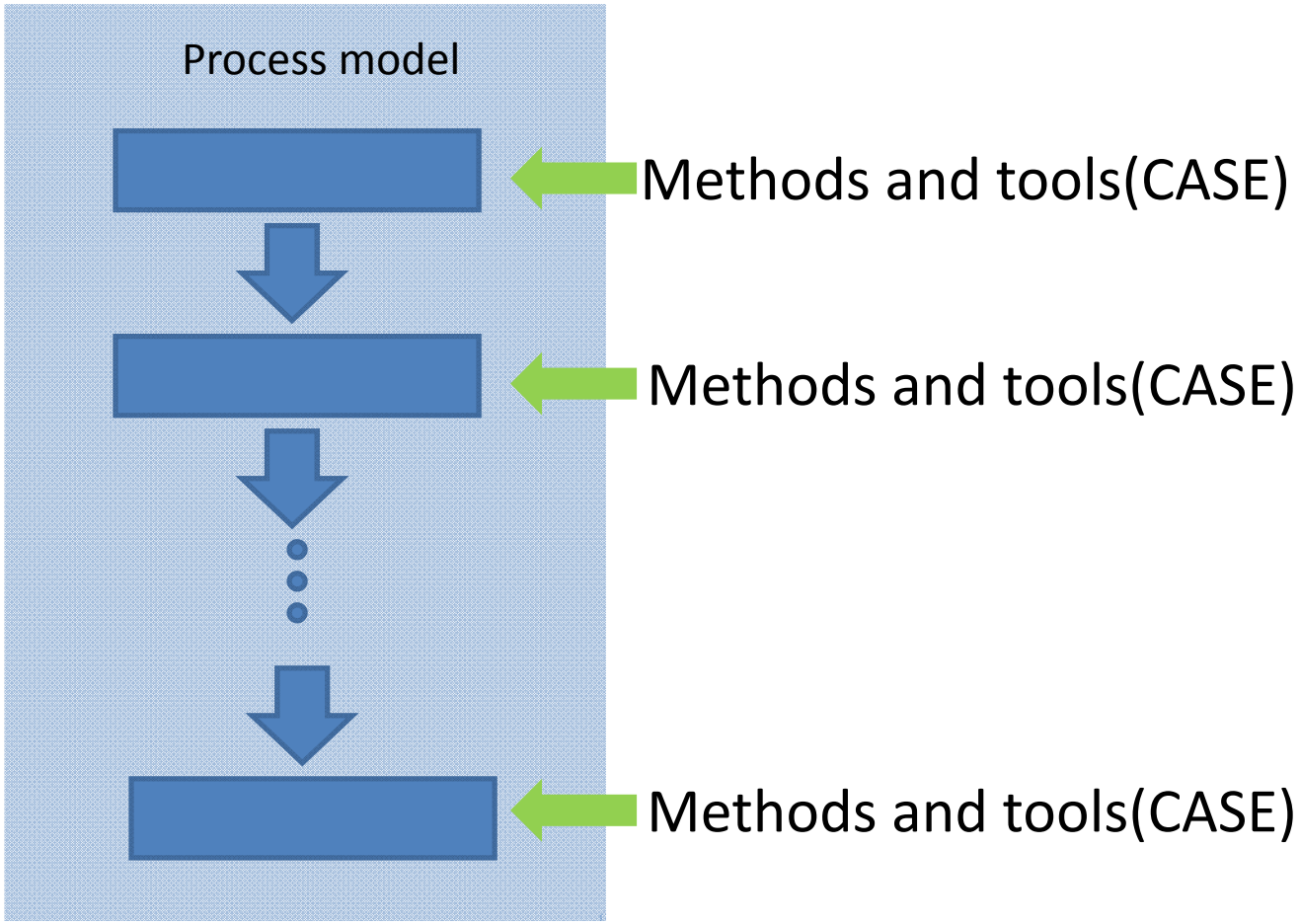


Is the system right???

Maintenance

1. More functions added
2. Bugs corrected
3. New versions delivered

Software Engineering



Software Process and Process Model

- A software process is
  - a set of activities whose goal is the development or evolution (演变) of software
- Software process model
  - a simplified representation of a software process from a specific perspective.

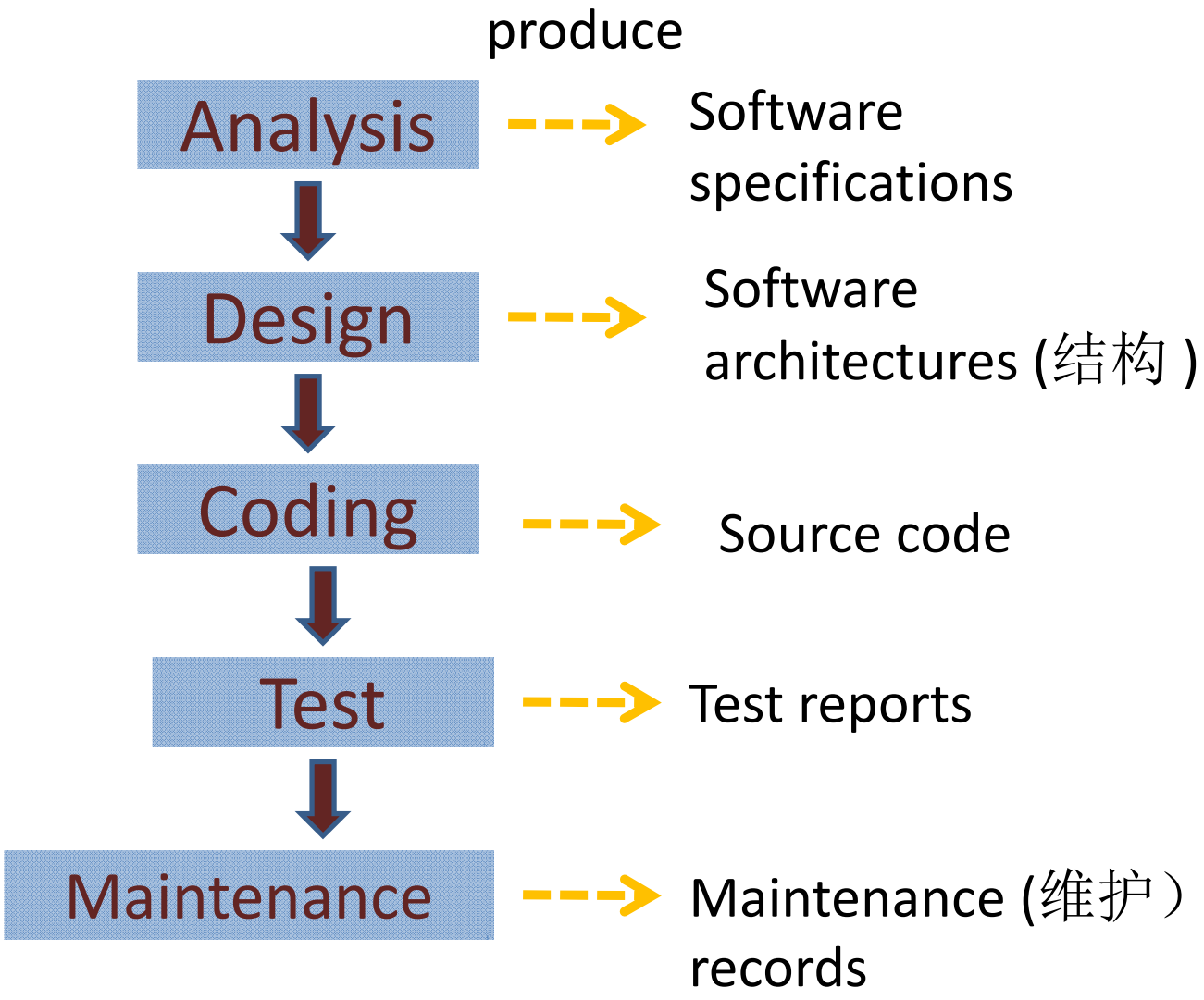
Process Models

- The waterfall (瀑布) model
- The incremental （增量）process model
- Prototype
- Spiral （蜘蛛） model

Process Models

- Formal method
  - VDM (Vienna Development Method)
  - The B method

The Waterfall Model



An Example

Requirements initial description:

Develop a software program that can calculate arithmetic expressions and display the result in a micro second.

The Waterfall Model

- Analysis
  - Functions
  - Behaviors
  - Interfaces
  - Performance （性能）
  - Specification forms
    - Tables
    - Diagrams （图表）
    - Natural languages

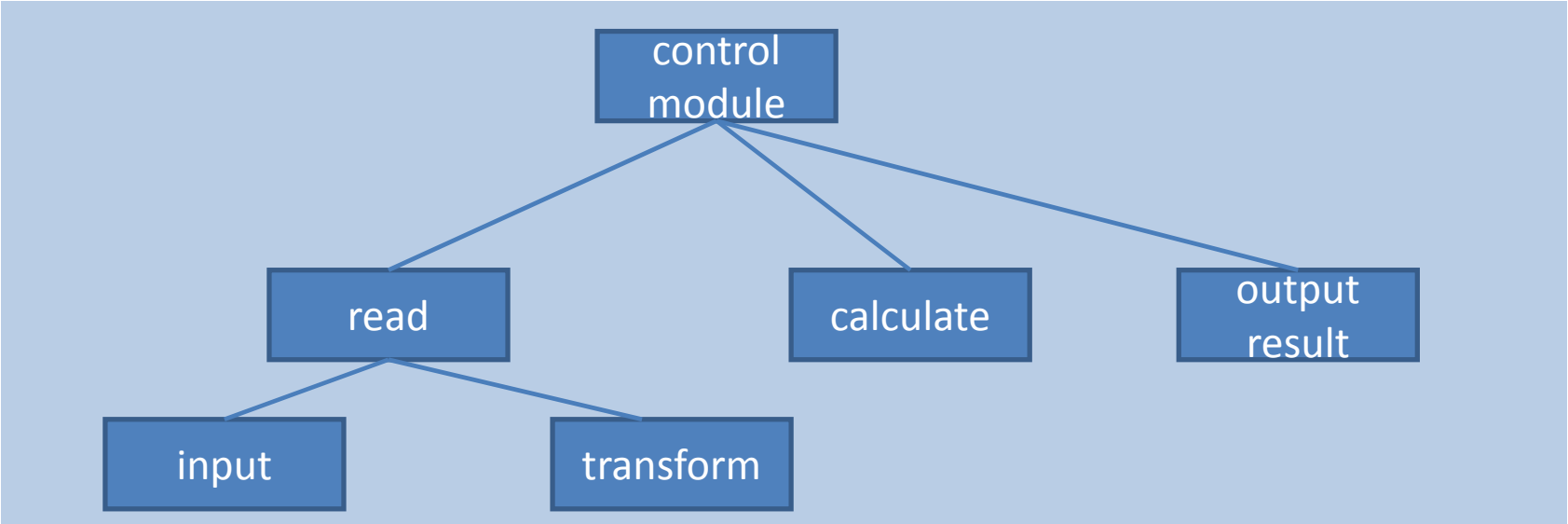
The Waterfall Model - Specification

- Functions
  - Calculation
- Behaviors
  - Input
  - Output
  - Display
- Interfaces
  - A window for displaying input and output
  - Buttons
- Performance （性能）
  - Response time: a micro-second

The Waterfall Model

- Design
  - Software architecture
  - Data structure
  - Design forms
    - Diagrams
    - Tables
    - Pseudo-code （伪代码）

The Waterfall Model - Architecture



The Waterfall Model - Coding

- Code
  - Code generation
    - automatically
    - manually （手工）

```
struct Exp transform(char *expression)
{
    …
}
```

The Waterfall Model – Test Reports

- Test
  - Detect defects in the programs
  - Automatically or manually （手工的）

Defect （错误）report:
Module （模块） name: transform

Test data 1: 10 + 30
Output: 4
Test data 2: 20 * 30
Output 50

The Waterfall Model – Maintenance Records

- Maintenance （维护）
  - Correct bugs
  - Implement the changes

Maintenance report:

Time: 1 January 2000

Module: transform

Reason: Fix bugs

Bug description: …

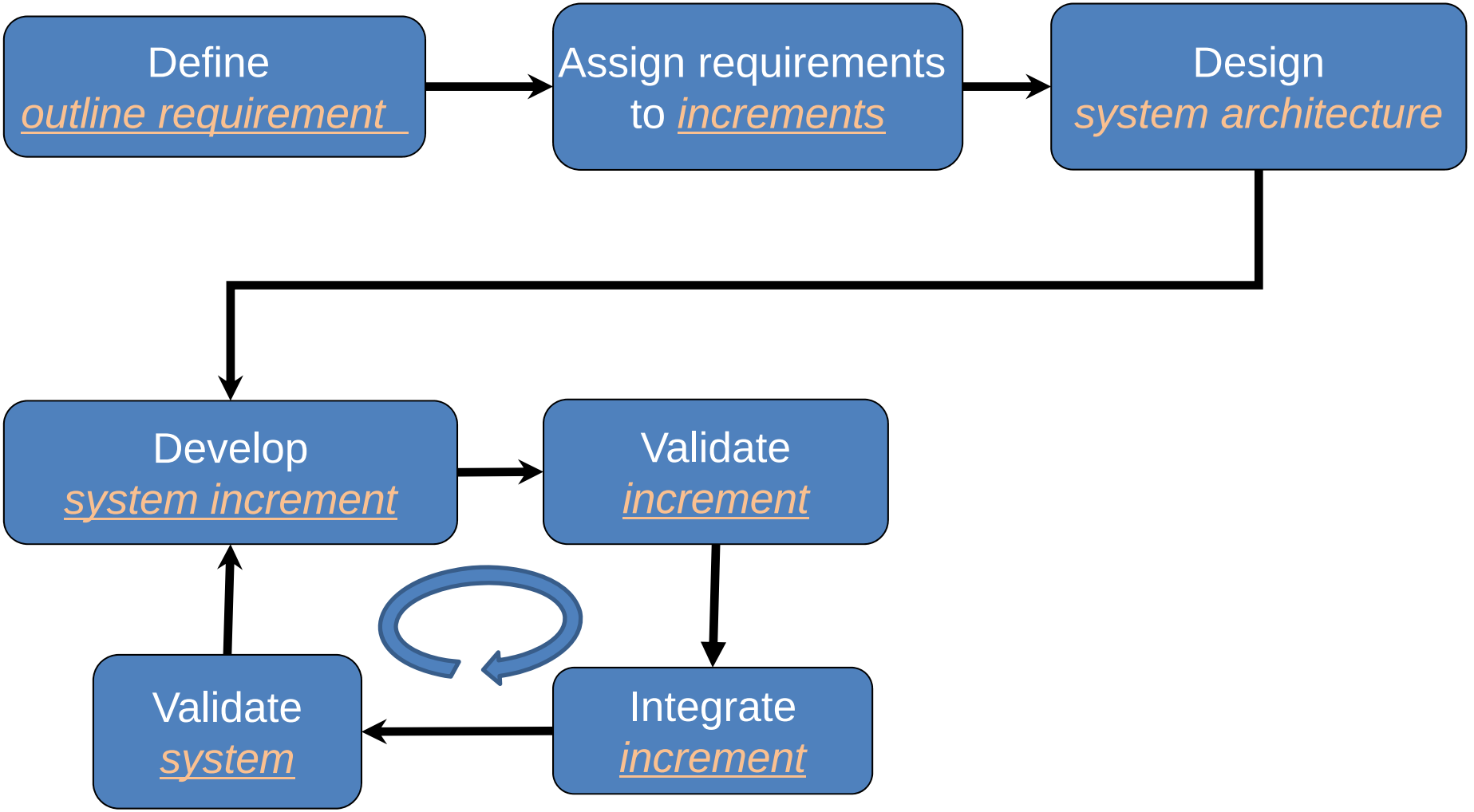
The Waterfall Model

- Advantages
  - Straightforward （率直的）
  - Disciplined （严格）
- Arguments （争拗）
  - Users cannot describe their requirements very clearly at the beginning
  - It is hard to follow
  - The projects developed with this process are often delayed （延迟）

Incremental Development

- Clients do NOT need to specify the requirements for the whole system at the beginning
- Clients can specify the most important parts to finish first
- A number of increments （增加）are defined

Incremental Development Process

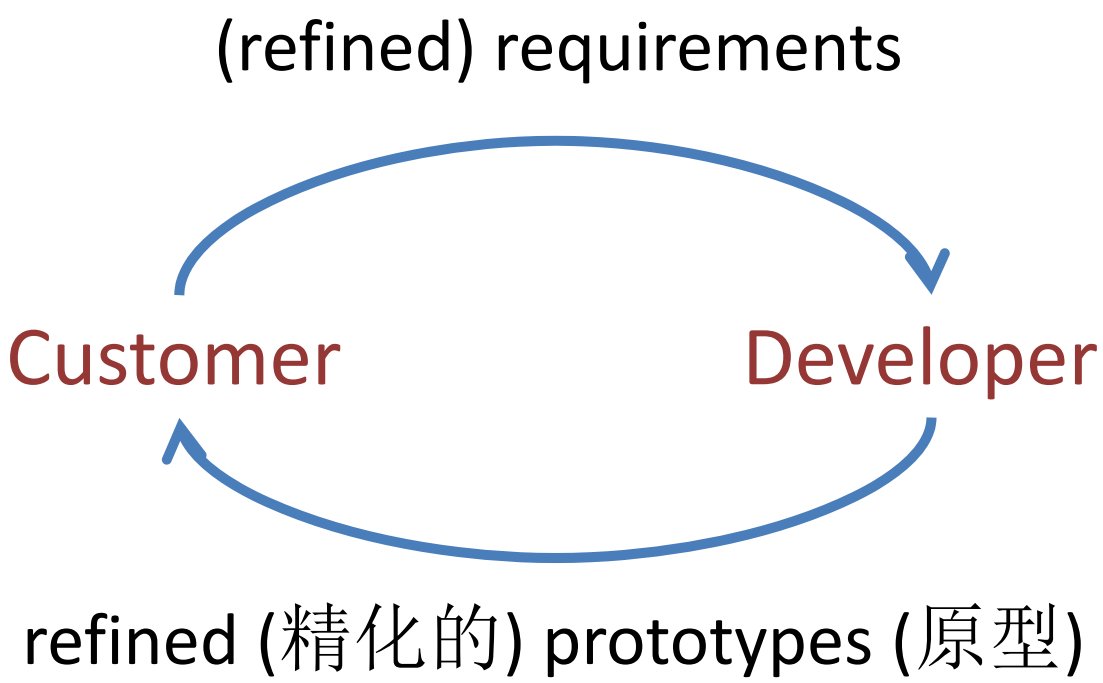


The Incremental Model

- Advantages
  - The risk that the whole system fails is lower (compared to the waterfall model)
  - Shorten the delivery （交付）time
- Disadvantages
  - The system structure is loose
  - Hard to define the increments

The Prototyping Model

- A quick design -> the construction of a prototype
- Identify software requirements

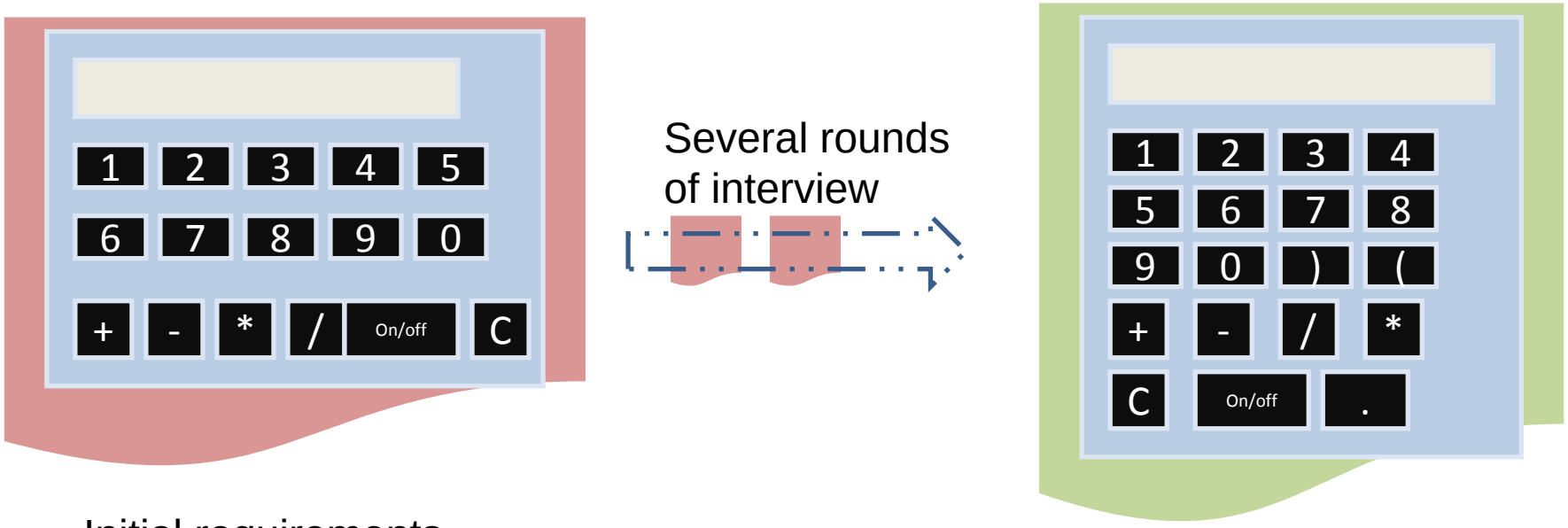


An Example

Requirements statement:

Develop a software system that can calculate arithmetic expressions and display the result in a micro second.

An Example



Initial requirements

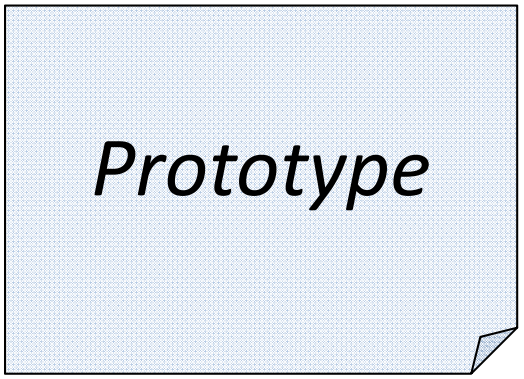
Refined requirements

Updated requirement statement:

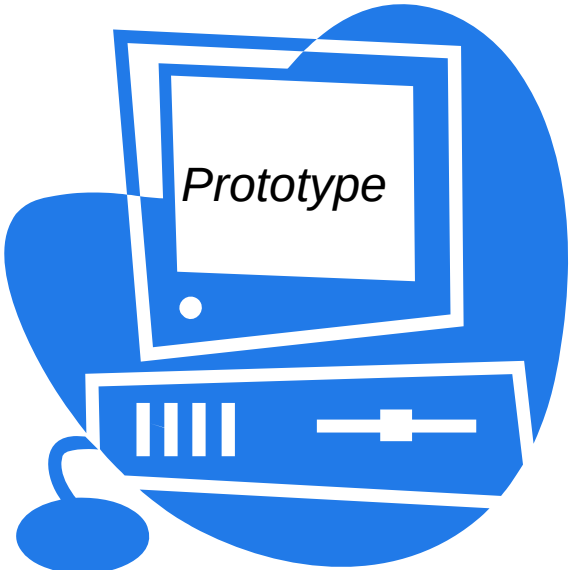
Develop a software system that can calculate arithmetic expressions and display the result in a micro second. The operands can be real and the precedence of the calculation can be designated using ()

Types of Prototypes

Paper work



Computer programs



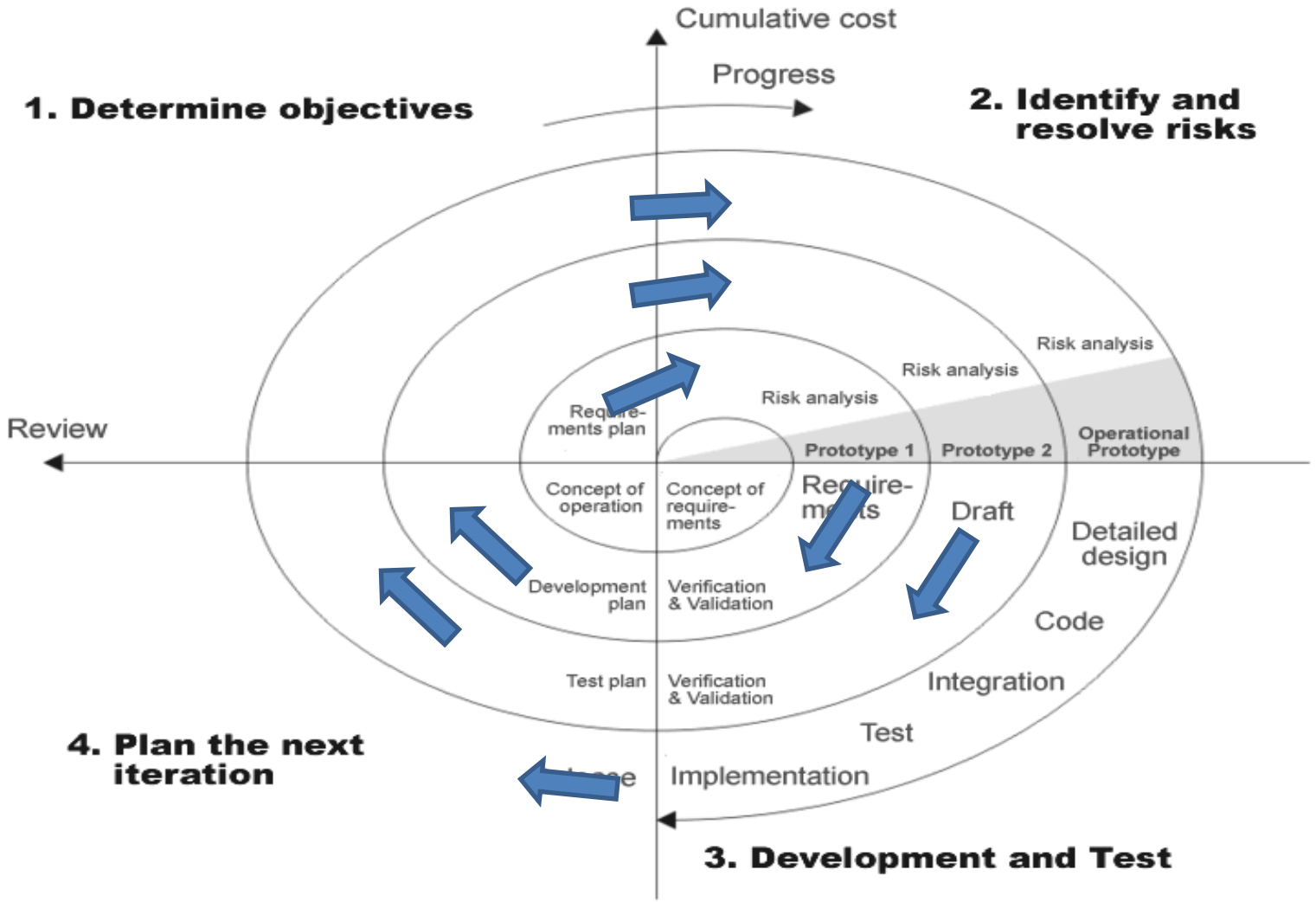
The Prototyping Model

- Advantages
  - Users can have an initial look of the system
  - Developers have a quick design
  - The prototype can be developed to a system
- Arguments
  - Rush to get it work
  - Hard to ensure the quality and to maintain

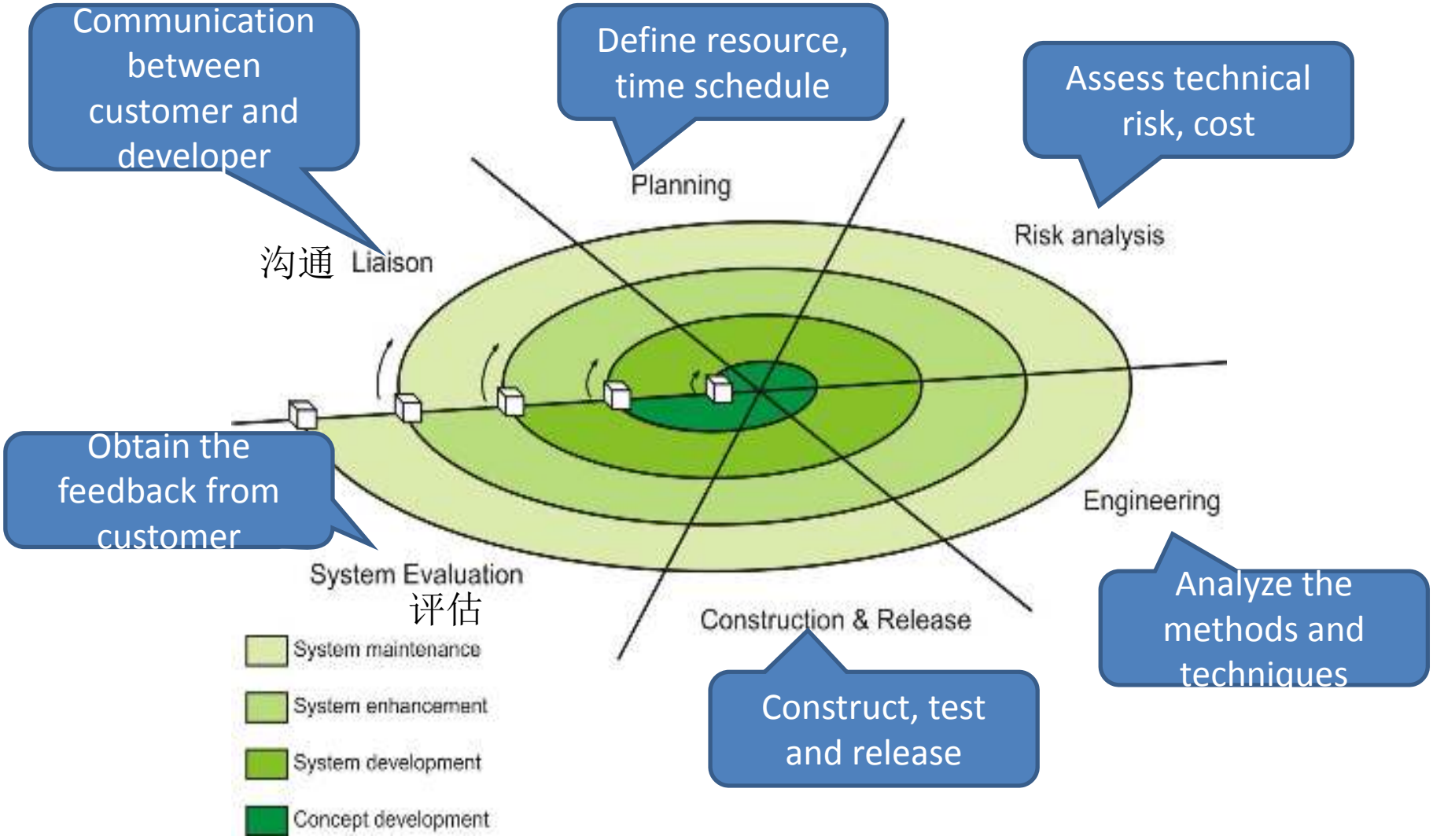
The Spiral Model

- An evolutionary（演变） (iterative) software process model
- Combine both waterfall model and prototyping model

The Spiral Model (Bohem)



A Variant of the Spiral Model



The Spiral Model

- Advantages
  - Developers can using prototyping in each evolutionary level
  - Reduce the risk
- Arguments
  - Continual risk analysis
  - Document maintenance

Summary

- Activities in the phases of software development life cycle
- Process models
  - waterfall,
  - incremental,
  - prototyping,
  - Spiral
- Advantages and disadvantages of each model