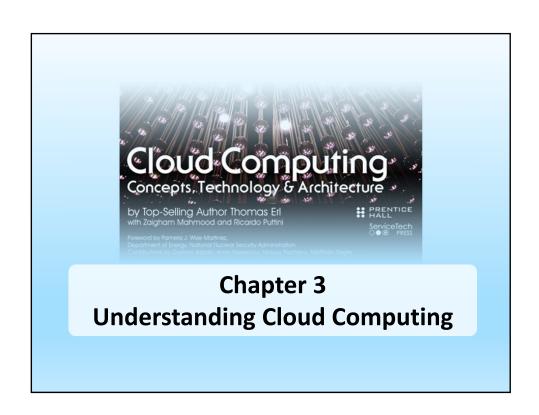
# SIT706 Cloud Computing Technology

Week 2
Class-1: Cloud Introduction and Cloud Basics



#### Outline

- Understanding Cloud Computing
- · What is Cloud Computing?
- Public Clouds and Services
- Cloud Infrastructure
- Popularity
- · Why Use Clouds?
- · Essential Characteristics of Clouds
- · Benefits and Risks
- · Datacentres, Clusters, Hosts, Hypervisors, VMs
- Templates, Data stores and Pods
- NetLab+ VE Demonstration
- Origins and Influences

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# What is Cloud Computing?

- Cloud computing appears to be a very difficult concept to define, including:
  - Basic web sites, e.g, CloudDeakin
  - PC applications, e.g., Office 365,

**Adobe Creative Cloud** 

- Web applications, e.g., Google Apps (Gmail, etc.)
- Internet services, e.g., Skype
- Storage on the Internet, e.g., DropBox
- Computation services, e.g., Amazon EC2

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### What is Cloud Computing?

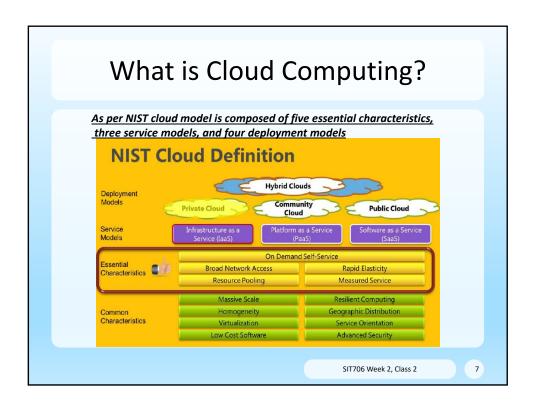
- <u>Cloud computing delivers IT services</u>
   over the internet on a user-pays/pay-as-you-go basis
- <u>Using cloud services or technologies</u> is usually the basis for something being "<u>cloud based</u>"

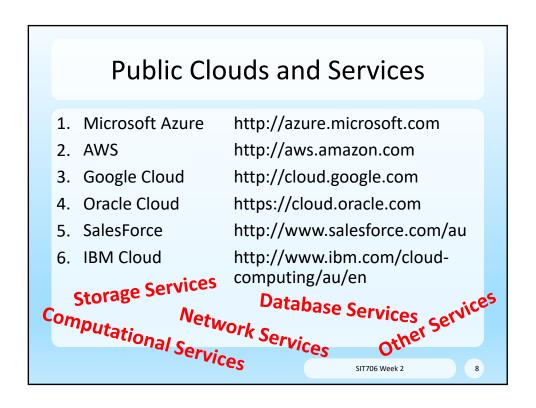
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# What is Cloud Computing?

- Probably the commonly quoted definition is by the US National Institute of Standards and Technology (NIST):
  - <u>Cloud computing</u> is a model for enabling ubiquitous, convenient, on-demand network access to a shared pool of configurable computing resources (e.g., networks, servers, storage, applications, and services) that can be rapidly provisioned and released with minimal management effort or service provider interaction. <u>This cloud model is composed of five essential characteristics, three service models, and four deployment models</u>.

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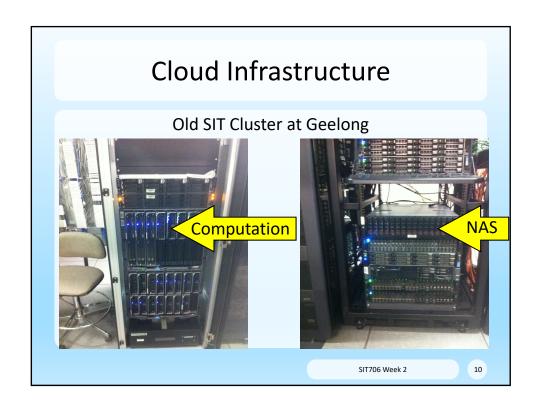




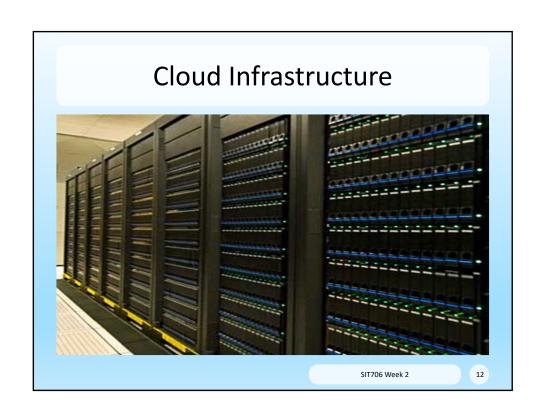
# Cloud Infrastructure

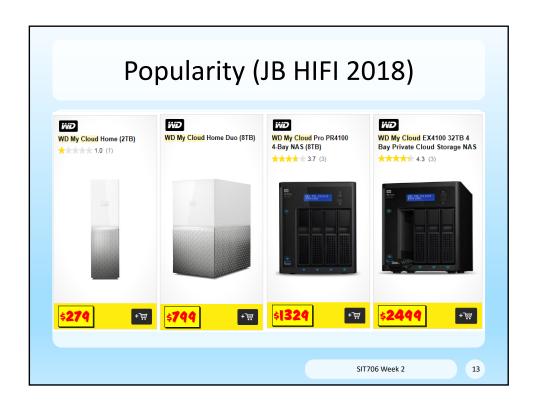
#### **Cloud Infrastructure Components:**

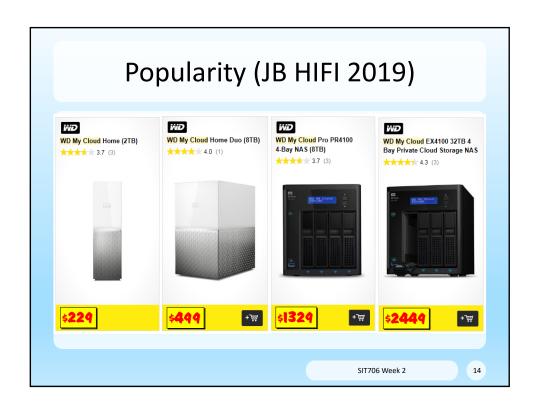
- User applications and services
- Application development and management tools
- Cloud infrastructure management services
- Networking
- Storage
- Servers and virtualisation
- Data Centre

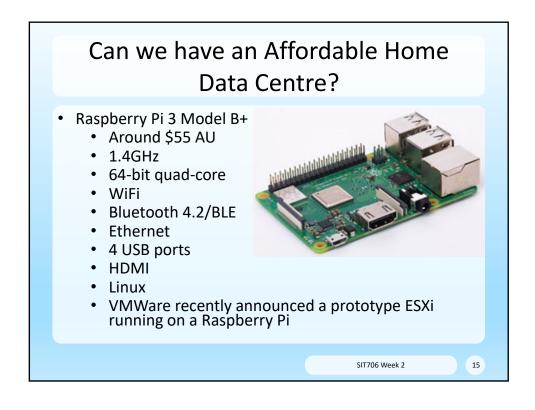


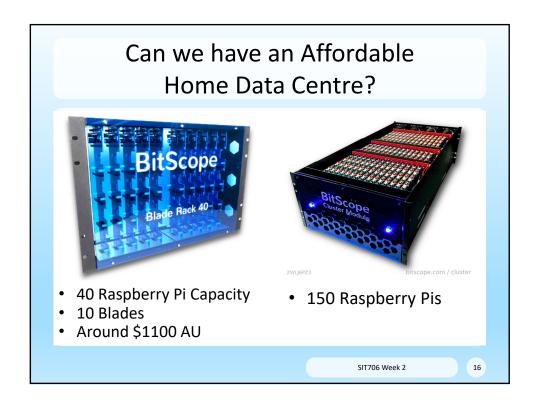


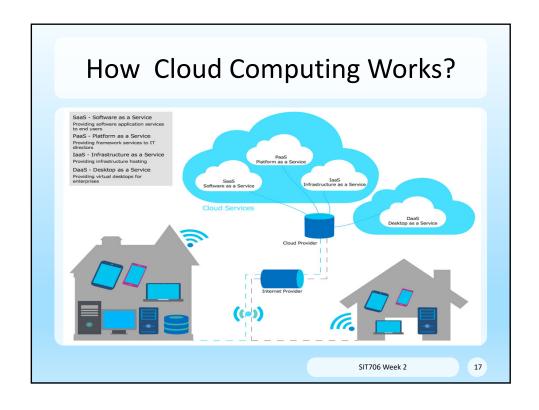












# Why Use Clouds? 1. File Storage 2. Backup 3. Disaster Recovery 4. Big Data Analytics 5. Test and Development 6. Infrastructure as a Service (laaS) 7. Platform as a Service (PaaS) 8. Software as a Service (SaaS)

#### **Essential Characteristics of Clouds**

- 1. On-demand Self-service
- 2. Broad Network Access
- 3. Resource Pooling
- 4. Rapid Elasticity
- 5. Measured Service

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# **Concepts and Terminology**

- IT Resource: physical or virtual IT-related artefact
  - Software based,
    - e.g., virtual server, custom software
  - Hardware based,
    - e.g., physical server, network device
- On-Premise: an IT resource hosted in a conventional environment located on the premises of the IT enterprise (not cloud based)

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# **Concepts and Terminology**

- <u>Cloud</u>: environment for <u>remote provisioning</u> of <u>scalable and measured</u> IT resources
- <u>Cloud Provider</u>: the party that <u>provides cloud-based</u> IT resources
- <u>Cloud Consumer</u>: the party that <u>uses cloud-based</u> IT resources

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# **Concepts and Terminology**

- <u>Cloud Service</u>: any <u>IT resource</u> that is made remotely <u>accessible</u> via a cloud.
- <u>Cloud Service Consumer</u>: a temporary runtime <u>role</u> assumed by a <u>software program when it accesses a</u> <u>cloud service</u>

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## **Concepts and Terminology**

- <u>Scaling</u>: the ability of the IT resource to handle increased or decreased usage demands
  - Horizontal scaling (scaling out/in):
     allocating or releasing IT resources of the
     same type, e.g., adding/removing a virtual server

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# **Concepts and Terminology**

- Vertical scaling (scaling up/down):
   replacement of an existing IT resource with another with higher or lower capacity, e.g., increasing or decreasing the number of processors
  - <u>Less common</u> due to the downtime required while replacement is taking place

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#### **Benefits**

- <u>Reduced investment</u>: most common rationale for investing in cloud-based IT resources is to reduce or even <u>eliminate up-front IT investments</u> (hardware, software, and ownership costs)
- <u>Proportional costs</u>: measured <u>operational</u> expenditures replace <u>capital</u> expenditures
  - i.e., as a cloud consumer you only <u>pay for the</u>
     <u>resources you use</u> versus purchasing and
     maintaining on-premise IT resources which may
     not be fully/effectively utilised

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#### **Benefits**

- Common measurable benefits:
  - On-demand access to IT resources on a short term basis
  - <u>Perception</u> of on-demand <u>unlimited</u> IT resources
  - Add or remove IT resources at a fine-grained level
  - Abstraction of infrastructure so <u>applications are</u> <u>not locked into devices or locations</u>



# **Benefits**

- Leads to "elasticity" of IT resources, e.g.,
  - Use 1 server x 100 hoursOr
  - Use 100 servers x 1 hour

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## Benefits

- Increased scalability:
  - Clouds can <u>instantly and dynamically allocate IT</u>
     <u>resources</u> to cloud consumers on-demand via
     direct configuration
    - Allows cloud consumers to scale IT resources automatically or manually to accommodate fluctuations in demand

#### **Benefits**

- Increased availability and reliability
  - Outages limit usage and revenue potential of IT resources, particularly during high-volume usage periods
    - Cloud environments intrinsically increase availability and reliability – important to carefully examine cloud provider SLAs

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# **Summary of Benefits**

- 1. Reduce up-front IT investments
- 2. On-demand, short term access to IT resources
- 3. Perception of <u>unlimited IT resources</u>
- 4. Add/Remove IT resources at a fine-grained level
- 5. **Elasticity**
- 6. Increased **availability**
- 7. Increased reliability

#### **Risks**

- 1. Operational Control
  - IT resources are off-premise, not on-premise
- 2. Security
  - Data security is shared with cloud provider
- 3. Trust
  - Cloud provider might be untrustworthy
- 4. Responsibility
  - <u>Cloud consumer is ultimately responsible</u> for security, integrity, and storage of their own data

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#### **Risks**

- 5. Compatibility
  - Can we move from one provider to another?
- 5. Geographic Location
  - Large distances may decrease performance
  - · Different laws in different countries

# Risks: Notable Cloud vulnerabilities Incidents

- There are possibilities of affecting Clouds by malicious attacks and failures of the infrastructure, e.g., power failures.
- Such events can affect the Internet domain name servers and prevent access to a cloud or can directly affect the clouds:
  - in 2004 an attack at Akamai caused a domain name outage and a major blackout that affected Google, Yahoo, and other sites.
  - in 2009, Google was the target of a denial of service attack which took down Google News and Gmail for several days;
  - in 2012 lightning caused a prolonged down time at Amazon.

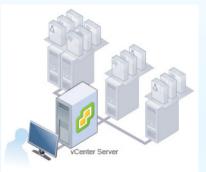
Source:Dan C. Marinescu

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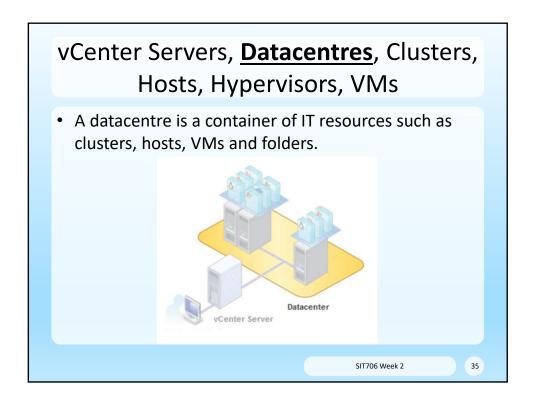
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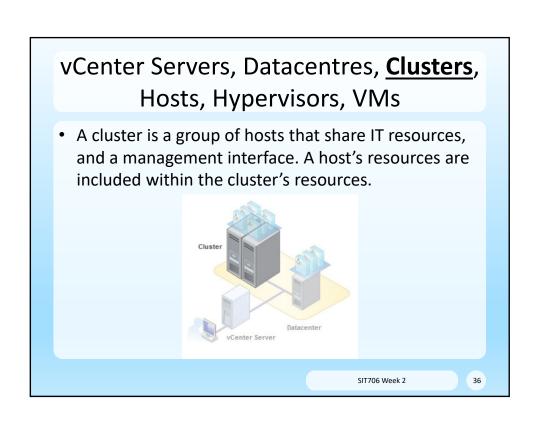
# <u>vCenter Servers</u>, Datacentres, Clusters, Hosts, Hypervisors, VMs

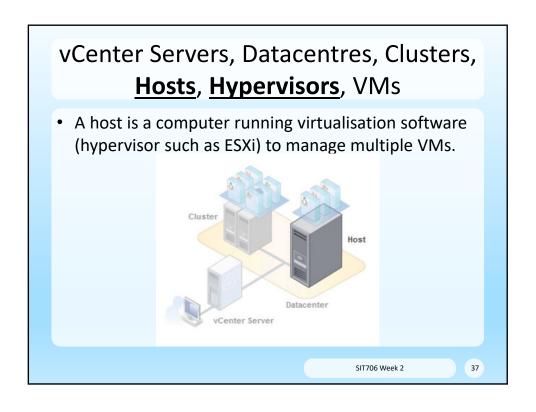
 vCenter Server is used to manage datacentres, clusters, hosts, VMs; allowing you to automate and deliver virtual infrastructures.

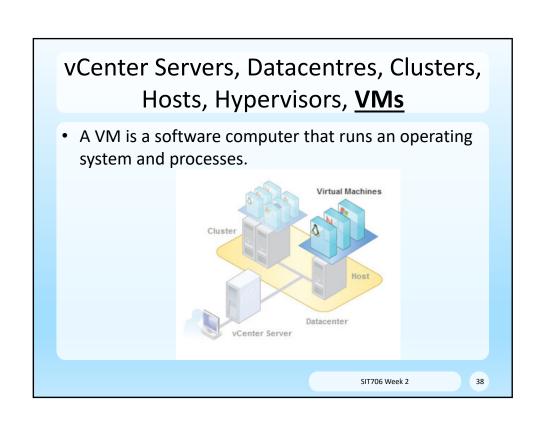


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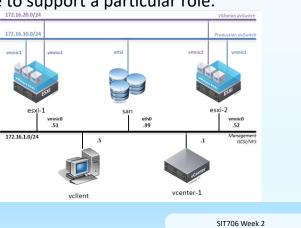
# **Templates and Datastores**

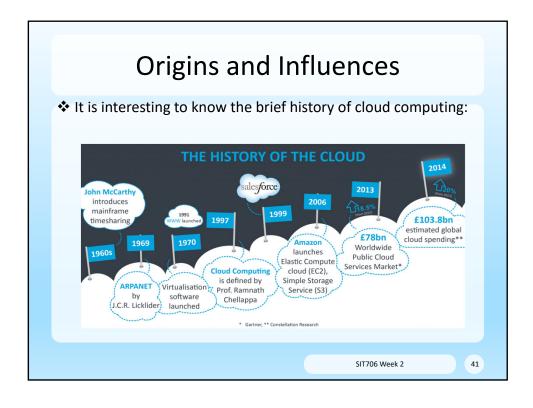
- A template is an image of a VM that can be used to create other VMs.
- A datastore is a logical container of VM files and other files for operating VMs.

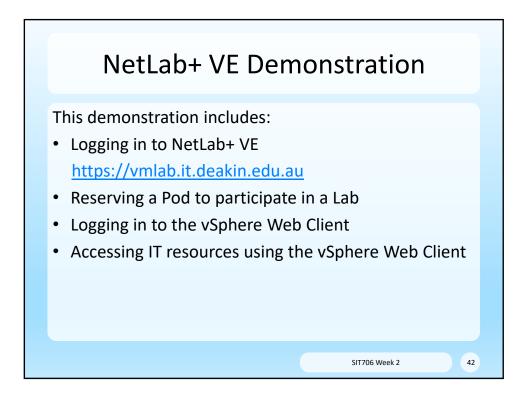
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#### POD

• A POD is a set of building blocks of hardware and software to support a particular role.







# Summary

- Cloud Infrastructure
- Popularity
- Why Use Clouds?
- Public Clouds and Services
- Essential Characteristics of Clouds
- Benefits and Risks
- Datacentres, Clusters, Hosts, Hypervisors, VMs
- Templates, Datastores and Pods
- NetLab+ VE Demonstration
- Brief History of Cloud Computing