# Maze Race (working title)

## Ideas

A 3D multiplayer game where the participants compete to navigate a maze they need to get out of. The winner is the player who gets out first.

* Procedurally generated maze
* Maze made out of basic 3D cubes
* Traps
* Locked doors with hidden keys
* Useful items

# In development (0.1)

## Done

## To do

* Build a simple maze
* Add player character
* Add first perspective
* Player Movement
* Spawn position for player
* Goal position