RAJ KUMAR PODDAR

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SUMMARY

Aspiring Computer Science and Engineering graduate with a focus on computer vision and machine learning. Seeking opportunities in research and development to apply technical skills and learn from industry experts. Proficient in C++, C, Java, DSA, OOPs, Networking, and Web Development (HTML, CSS, JavaScript, React, Redux). Skilled in database management with MySQL and DBMS.

EDUCATION

Bachelor of Technology (B.Tech)

• Pursuing B.Tech in Computer Science and Engineering from Lloyd Institute of Technology, Greater Noida.

Senior Secondary Education

2021

Completed Class XII from L.C.S College, Darbhanga, Bihar under BSEB with a score of 75%.

Secondary Education

2019

 Completed Class X from Bal Kalyan Public School, Pali, Darbhanga, Bihar under CBSE with a score of 70%.

ADDITIONAL INFORMATION

Technical Skills

- **Programming Languages:** Proficient in C++, C, and Java, with a strong foundation in writing efficient, optimized code and developing scalable applications.
- Core Competencies: Well-versed in Data Structures and Algorithms (DSA) for problem-solving, Object-Oriented Programming (OOPs) principles for designing modular and maintainable code, and networking concepts for ensuring secure and reliable communication.
- **Web Development:** Skilled in front-end web development using HTML, CSS, and JavaScript, with expertise in building dynamic and responsive user interfaces using React and Redux.
- Database Management: Proficient in managing databases using MySQL and DBMS concepts, ensuring
 efficient data storage, retrieval, and optimization for application performance.

Soft Skills

- Effective Communication
- · Problem-Solving

Critical Thinking

· Conflict Resolution

PROJECTS

Interactive Quiz App

Develop an interactive quiz application that allows users to answer multiple-choice questions, receive real-time feedback, and view their final score. This project enhances skills in DOM manipulation, event handling, and JavaScript logic.

Features:

- Multiple-Choice Questions: Present a series of predefined questions, each with four answer options.
- Instant Feedback: Provide immediate visual feedback by highlighting correct and incorrect answers.
- Score Tracking: Track the user's score in real-time and display the final score at the end of the quiz.
- Restart Option: Allow users to retake the quiz and challenge themselves again.
- Progress Tracker (Optional): Display the user's progress throughout the quiz.

Tech Stack:

- HTML: Structure the guiz layout and create the user interface.
- CSS: Design and style the quiz for a user-friendly, visually engaging experience.
- JavaScript: Implement functionality for quiz interactions, event handling, and score tracking.

Text-to-Speech Converter

APPROACH

- **Project Setup:** Create a project folder and organize the necessary HTML, CSS, and JavaScript files according to the defined project structure.
- **HTML Structure:** Use HTML elements such as <textarea>, <button>, <div>, <head>, <body>, etc., to define the basic structure of the web page.
- Styling: Apply custom styles to the HTML elements by targeting them with appropriate IDs and classes for an enhanced user interface.
- **Text-to-Speech Conversion:** Leverage the Speech Synthesis API provided by the global window object, along with the SpeechSynthesisUtterance interface, to generate speech from the entered text.
- **Speech Playback:** Utilize the speak() method of the Speech Synthesis API to convert the input text into speech and play the generated utterance.
- Error Handling: Implement proper error handling to address cases where the user fails to provide text for conversion.

Rock, Paper, Scissors Game

- Objective: Create a Rock, Paper, Scissors game where the user plays against the computer.
- Game Logic: The computer randomly selects an option, and the results are displayed showing whether the user wins, loses, or ties.
- Score Tracking: The scores are tracked and shown at the bottom of the game interface.

Technologies Used

- HTML: Structures the game layout.
- CSS: Provides a modern and responsive design for the game interface.
- JavaScript: Generates the computer's choice, compares results, and controls game logic.

CERTIFICATIONS

Citi ICG Technology Software Development Job Simulation

February 2025

- Completed a job simulation focused on enhancing Citi's loan management system and stock market risk reporting.
- Developed a state diagram of the loan management process using Unified Modeling Language (UML).
- Researched machine learning systems for credit risk assessment and provided actionable recommendations.
- Built an internal tool in Java to visualize real-time stock market risk data.

ACHIEVEMENTS

- Completed 200 hours of training on Problem Solving using Data Structures
- Attended a Cloud Computing Workshop organized at LIET, Greater Noida
- Participated in a Workshop on Algorithm Thinking & Problem Solving
- Earned a Participation Certificate in the 24-Hours Code-A-Thon, organized at LIET
- Successfully completed HTML Certification Test on YouTube
- Successfully completed CSS Certification Test on YouTube
- Successfully completed JavaScript Certification Test on YouTube