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# A Huffman Tree Node
import heapq
class node:
     def init (self, freq, symbol, left=None, right=None):
           # frequency of symbol
           self.freq = freq
           # symbol name (character)
           self.symbol = symbol
           # node left of current node
           self.left = left
           # node right of current node
           self.right = right
           # tree direction (0/1)
           self.huff = ''
     def lt (self, nxt):
           return self.freq < nxt.freq</pre>
# utility function to print huffman
# codes for all symbols in the newly
# created Huffman tree
def printNodes(node, val=''):
     # huffman code for current node
     newVal = val + str(node.huff)
     # if node is not an edge node
     # then traverse inside it
     if(node.left):
           printNodes(node.left, newVal)
     if(node.right):
           printNodes(node.right, newVal)
           # if node is edge node then
           # display its huffman code
     if(not node.left and not node.right):
           print(f"{node.symbol} -> {newVal}")
# characters for huffman tree
chars = ['a', 'b', 'c', 'd', 'e', 'f']
# frequency of characters
freq = [5, 9, 12, 13, 16, 45]
# list containing unused nodes
nodes = []
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# converting characters and frequencies
# into huffman tree nodes
for x in range(len(chars)):
     heapq.heappush(nodes, node(freq[x], chars[x]))
while len(nodes) > 1:
     # sort all the nodes in ascending order
     # based on their frequency
     left = heapq.heappop(nodes)
     right = heapq.heappop(nodes)
     # assign directional value to these nodes
     left.huff = 0
     right.huff = 1
     # combine the 2 smallest nodes to create
     # new node as their parent
     newNode = node(left.freq+right.freq, left.symbol+right.symbol,
left, right)
     heapq.heappush(nodes, newNode)
# Huffman Tree is ready!
printNodes(nodes[0])
```