

Answer the following

- 1. Write down the steps for creating a simple Spring Boot application and how we can implement the same.**

Ans –

Steps to Create a Simple Spring Boot Application

1. Setup Your Environment:

- Install Java Development Kit (JDK) (minimum version 8 or later).
- Install an IDE like IntelliJ IDEA, Eclipse, or Visual Studio Code.
- Install Maven or Gradle (build tools).
- Ensure Spring Boot CLI is installed if you plan to use it.

2. Create a Spring Boot Project:

- **Using Spring Initializr:**

- Go to Spring Initializr .
- Select the project type (Maven/Gradle), language (Java/Kotlin/Groovy), and Spring Boot version.
- Add dependencies like Spring Web, Spring Data JPA, H2 Database, etc.
- Download the generated project zip, extract it, and import it into your IDE.

- **Using IDE Plugins:**

- Many IDEs support Spring Boot project creation via integrated Spring Initializr tools.

3. Set Up the Application Properties:

- Configure application-specific settings in src/main/resources/application.properties or application.yml (e.g., server port, database configuration).

4. Create the Main Application Class:

Annotate the class with `@SpringBootApplication`.

```

package com.example.demo;

import org.springframework.boot.SpringApplication;
import org.springframework.boot.autoconfigure.SpringBootApplication;

@SpringBootApplication
public class DemoApplication {

    public static void main(String[] args) {

        SpringApplication.run(DemoApplication.class, args);

    }

}

```

5. Create Your Controller:

- Write a REST or MVC controller using `@RestController` or `@Controller` annotations.

```

package com.example.demo.controller;

import org.springframework.web.bind.annotation.GetMapping;
import org.springframework.web.bind.annotation.RestController;

@RestController
@RequestMapping("/api")
public class HelloController {

    @GetMapping("/hello")
    public String sayHello() {

        return "Hello, World!";

    }

}

```

6. Define Service and Repository Layers (if needed):

- Create a service class for business logic using `@Service`.
- Create a repository interface for data persistence using `@Repository` or Spring Data JPA.

7. Run the Application:

- Run the application using the main method in your application class or via the IDE.
- Alternatively, use `mvn spring-boot:run` or `gradle bootRun`.

8. Test the Application:

- Use a browser or tools like **Postman** to test endpoints.
- For example: Navigate to `http://localhost:8080/api/hello` for the sample endpoint.

2. Explain the Spring MVC framework with its components.

Ans –

Spring MVC

Spring MVC (Model-View-Controller) is a module of the Spring Framework that provides a robust architecture to build web applications. It separates the application's concerns into three main components: Model, View, and Controller.

Key Components of Spring MVC:

1. DispatcherServlet:

- Acts as the front controller.
- Intercepts all incoming HTTP requests and routes them to the appropriate handlers.
- Configured in `web.xml` or auto-configured in Spring Boot.

2. Controller:

- Handles user input and business logic.
- Annotated with `@Controller` or `@RestController`.
- Maps incoming requests to handler methods using annotations like `@RequestMapping`, `@GetMapping`, `@PostMapping`, etc.

3. Model:

- Represents application data.

- Passed between controller and view to display or process data.
- In Spring, Model, ModelMap, or ModelAndView are used to carry data.

4. **View:**

- Represents the presentation layer.
- Spring supports various view technologies like JSP, Thymeleaf, Freemarker, etc.
- Views are resolved using View Resolvers, such as InternalResourceViewResolver.

5. **HandlerMapping:**

- Maps incoming requests to the appropriate handler method or controller.

6. **HandlerAdapter:**

- Executes the matched handler method.

7. **ViewResolver:**

- Resolves logical view names returned by controllers into actual view files.

8. **ExceptionHandler:**

- Handles exceptions globally and returns error responses.

Flow of Spring MVC:

1. A user sends an HTTP request to the server.
2. **DispatcherServlet** intercepts the request.
3. It consults **HandlerMapping** to determine the appropriate controller.
4. The controller processes the request and interacts with the **Model** layer (e.g., database operations).
5. The controller returns a **ModelAndView** object or response body.
6. **ViewResolver** resolves the view name to an actual view (e.g., JSP/Thymeleaf template).
7. The **View** is rendered and sent as an HTTP response to the user.

