EXPERIMENT 4

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#include <stdio.h>
#define MAX 10
int deque[MAX];
int left = -1, right = -1;
void input_deque(void);
void output deque(void);
void insert_left(void);
void insert_right(void);
void delete_left(void);
void delete_right(void);
void display(void);
int main() {
  int option;
  printf("\n *****MAIN MENU*****");
  printf("\n 1.Input restricted deque");
  printf("\n 2.Output restricted deque");
  printf("\n Enter your option : ");
  scanf("%d", &option);
  switch (option) {
     case 1:
        input_deque();
        break;
     case 2:
        output_deque();
        break;
  }
  return 0;
}
void input_deque() {
  int option;
  do {
     printf("\n INPUT RESTRICTED DEQUE");
     printf("\n 1.Insert at right");
     printf("\n 2.Delete from left");
     printf("\n 3.Delete from right");
     printf("\n 4.Display");
     printf("\n 5.Quit");
```

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printf("\n Enter your option : ");
     scanf("%d", &option);
     switch (option) {
        case 1:
          insert_right();
          break;
        case 2:
          delete_left();
          break;
        case 3:
          delete_right();
          break;
        case 4:
          display();
          break;
  } while (option != 5);
}
void output_deque() {
  int option;
  do {
     printf("OUTPUT RESTRICTED DEQUE");
     printf("\n 1.Insert at right");
     printf("\n 2.Insert at left");
     printf("\n 3.Delete from left");
     printf("\n 4.Display");
     printf("\n 5.Quit");
     printf("\n Enter your option : ");
     scanf("%d", &option);
     switch (option) {
        case 1:
          insert_right();
          break;
        case 2:
          insert_left();
          break;
        case 3:
          delete_left();
          break;
        case 4:
          display();
```

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break;
     }
  } while (option != 5);
void insert_right() {
  int val;
  printf("\n Enter the value to be added: ");
  scanf("%d", &val);
  if ((left == 0 && right == MAX - 1) || (left == right + 1)) {
     printf("\n OVERFLOW");
     return;
  }
  if (left == -1) {
     /* If queue is initially empty */
     left = 0;
     right = 0;
  } else {
     if (right == MAX - 1) /* right is at the last position of queue */
        right = 0;
     else
        right = right + 1;
  deque[right] = val;
}
void insert_left() {
  int val;
  printf("\n Enter the value to be added: ");
  scanf("%d", &val);
  if ((left == 0 && right == MAX - 1) || (left == right + 1)) {
     printf("\n Overflow");
     return;
  }
  if (left == -1) {
     /* If queue is initially empty */
     left = 0;
     right = 0;
  } else {
     if (left == 0)
        left = MAX - 1;
     else
        left = left - 1;
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}
  deque[left] = val;
}
void delete_left() {
   if (left == -1) {
     printf("\n UNDERFLOW");
     return;
  }
   printf("\n The deleted element is: %d", deque[left]);
   if (left == right) /* Queue has only one element */
   {
     left = -1;
     right = -1;
  } else {
     if (left == MAX - 1)
        left = 0;
     else
        left = left + 1;
  }
}
void delete_right() {
   if (left == -1) {
     printf("\n UNDERFLOW");
     return;
  }
   printf("\n The element deleted is: %d", deque[right]);
   if (left == right) /* Queue has only one element */
     left = -1;
     right = -1;
  } else {
     if (right == 0)
        right = MAX - 1;
     else
        right = right - 1;
  }
}
void display() {
   int front = left, rear = right;
   if (front == -1) {
     printf("\n QUEUE IS EMPTY");
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return;
  }
  printf("\n The elements of the queue are: ");
  if (front <= rear) {
     while (front <= rear) {
        printf("%d ", deque[front]);
        front++;
  } else {
     while (front <= MAX - 1) {
        printf("%d ", deque[front]);
        front++;
     front = 0;
     while (front <= rear) {
        printf("%d ", deque[front]);
        front++;
  printf("\n");
}
```



