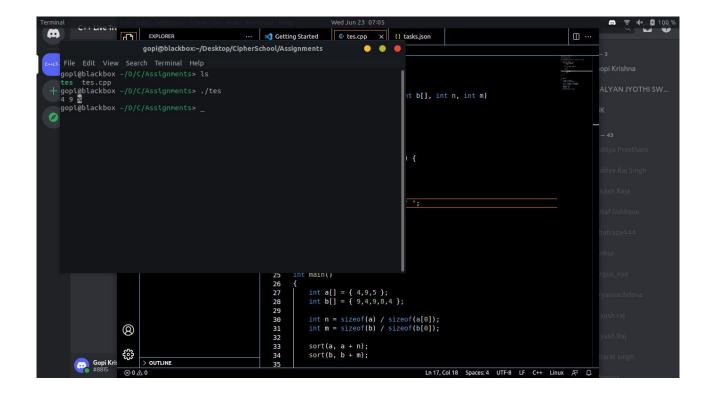
## **Assignment-3**

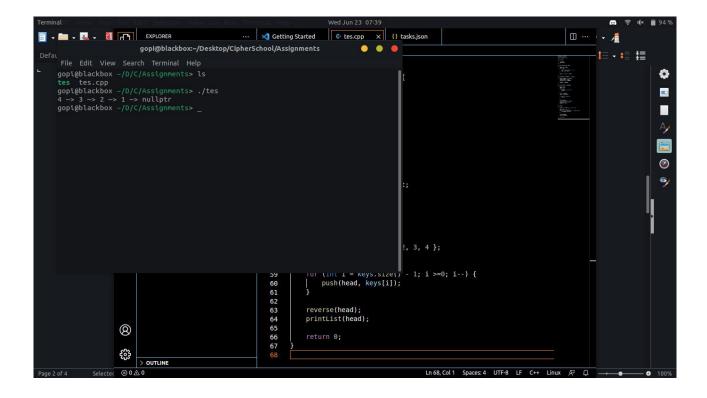
## Q1. Answer:

```
#include <bits/stdc++.h>
using namespace std;
void intersection(int a[], int b[], int n, int m)
      int i = 0, j = 0;
      while (i < n \&\& j < m) \{
            if (a[i] > b[j]) {
                   j++;
            else if (b[j] > a[i]) {
                   i++;
             }
            else {
                   cout << a[i] << " ";
                   i++;
                   j++;
            }
      }
}
int main()
{
      int a[] = \{ 4,9,5 \};
      int b[] = \{ 9,4,9,8,4 \};
      int n = sizeof(a) / sizeof(a[0]);
      int m = sizeof(b) / sizeof(b[0]);
      sort(a, a + n);
      sort(b, b + m);
      intersection(a, b, n, m);
}
```



```
Q2.
Answer:
#include <iostream>
#include <vector>
using namespace std;
struct Node
{
  int data;
  Node* next;
};
void printList(Node* head)
  Node* ptr = head;
  while (ptr)
  {
     cout << ptr->data << " -> ";
     ptr = ptr->next;
  }
```

```
cout << "nullptr" << endl;
}
void push(Node* &headRef, int data)
  Node* newNode = new Node();
  newNode->data = data;
  newNode->next = headRef;
  headRef = newNode;
}
void reverse(Node* &headRef)
  Node* first;
  Node* rest;
  if (headRef == nullptr) {
     return;
  }
  first = headRef;
  rest = first->next;
  if (rest == nullptr) {
     return;
  }
  reverse(rest);
  first->next->next = first;
  first->next = nullptr;
  headRef = rest;
}
int main()
{
  vector<int> keys = \{ 1, 2, 3, 4 \};
  Node* head = nullptr;
  for (int i = \text{keys.size}() - 1; i >= 0; i--) {
     push(head, keys[i]);
  }
  reverse(head);
  printList(head);
  return 0;
}
```



## MCQ;

- 1) ofstream
- 2) ifstream
- 3) fstream
- 4) If the file is opened for output operations and it already existed, its previous content is deleted and replaced by the new one.
- 5) myfile.open ("example.bin", ios::out);
- 6) myfile.close();