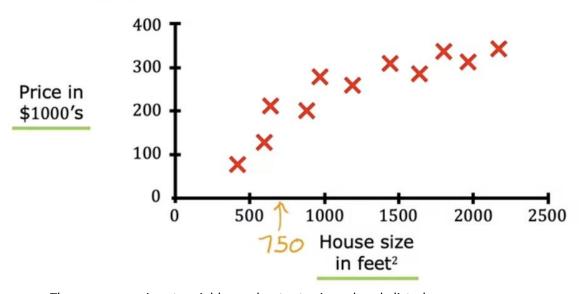
Week 1: Introduction to Machine Learning

Supervised vs. Unsupervised Machine Learning

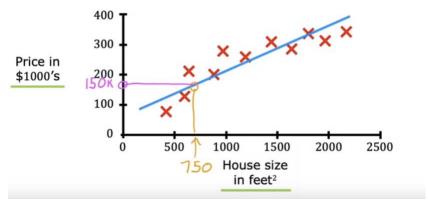
- → Supervised Learning
 - ◆ Algorithms learn input → output or X (input) → Y (output label)
 - You give the algorithm examples with the correct output so the algorithm can learn for a given input
 - → over time the algorithm will be able to take the input variable (X)
 without the output variable and give a reasonable output due to the
 learning it did
 - O Algorithms after learning can take a new input variable (X) and produce a new output variable (Y) that is reasonable
 - Example: Ad, User info (X) \rightarrow Click? (0/1) Application is online advertising
 - Train algorithm with information regarding user info and the ad and whether or not they click the advertisement. If they do, you know what users are likely to click on a certain kind of advertisement

◆ Example

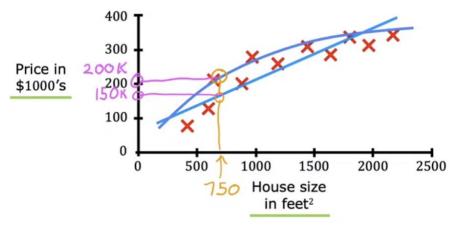


- There are some input variables and output prices already listed
- A friend wants to the know the price for a 750 ft² home

 Algorithm can provide a straight line fit to determine the price of the house = approximately \$150K

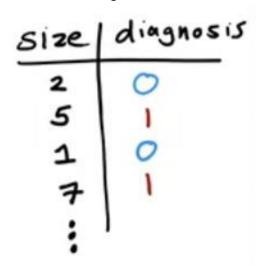


O Can also use a curved line - Price of house comes out closer to \$200 K

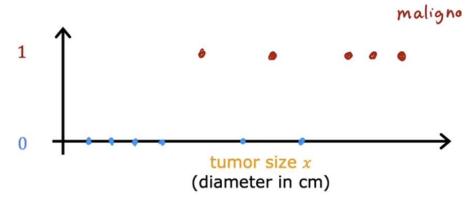


- This is supervised learning because we gave the algorithm a data set with answers to predict a new X value
 - In this example we used a process called **regression** in order to get an output of infinitely many possible values
 - One of the major supervised learning algorithms
- ◆ Classification algorithm
 - Example: Trying to classify whether tumors are benign or malignant

O Given data set to algorithm

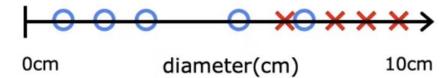


◆ Size of Tumor vs Diagnosis (0 = benign, 1 = malignant)

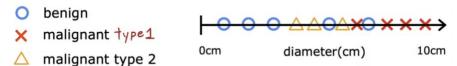


0

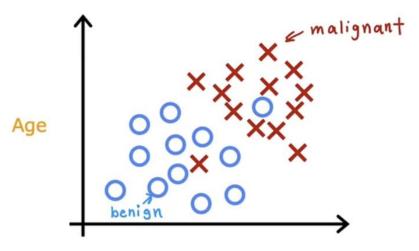
- ◆ Blue dots on 0 axis = benign, Red dots on 1 axis = malignant
- In this algorithm it is different since the algorithm can only predict to classify two possible diagnoses/output variables. In regression there are an infinite number of output variable possibilities
- ◆ Another way to show this is:



 Algorithm will try to predict whether a new tumor (not in the data set is benign or malignant) Classification can also provide an output where there is more than two options

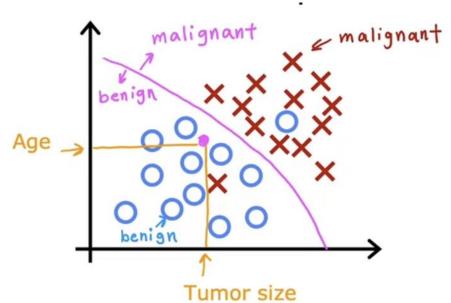


- o In classification, output is often referred to as class or category
 - ◆ Could be non-numeric
- Example: **Two or more inputs** could also be used to predict whether a tumor is malignant or benign
 - O Age and tumor size are inputs

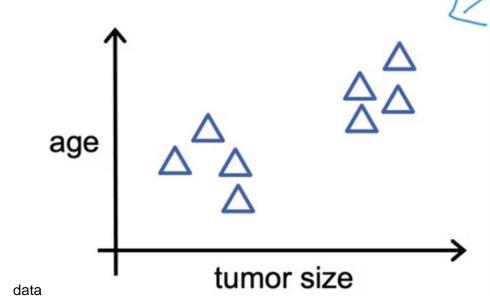


Tumor size

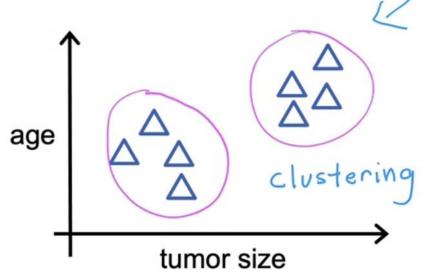
O To predict whether a person has a tumor or not, the leanning algorithm might use a boundary approach



- → Unsupervised Learning
 - ◆ Data is given without any output labels (Y value), but is given input values (X values)
 - Example: Not given information regarding whether tumors are benign or malignant. Our goal is just to find something interesting in the unlabeled



Algorithm may decide data can be assigned to different clusters



 This is known as a clustering algorithm - grouping related values together Example: Google news using common words to cluster articles together



- ◆ Another possible algorithm Anomaly Detection
 - Used to find usual data points
- ◆ Another possible algorithm **Dimensionality Reduction**
 - Take big data set → compress data set using fewer numbers (without losing information)

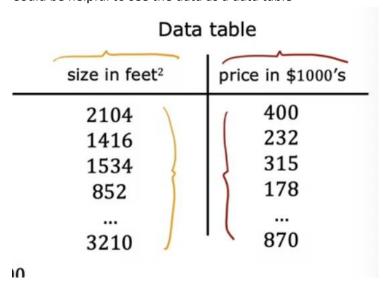
Practice Quiz: Supervised vs. unsupervised learning

1. Which are the two common types of supervised learning? (Choose two							
Clustering							
Classification							
Regression							
2.							
Which of these is a type of unsupervised learning?							
Classification							
Clustering							
Regression							
Regression Model							

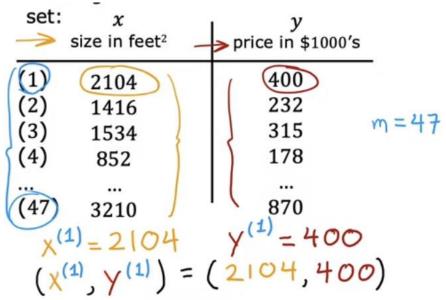
- → Linear Regression Model
 - ◆ Can fit a model to a straight line (Example below)



- Cost of a 1250 ft² house is ~220k
- Example of a supervised learning model since the data has "right answers"
 - o Regression model since it predicts a number
 - ◆ Infinitely many possible outputs
- ◆ Could be helpful to see the data as a data table

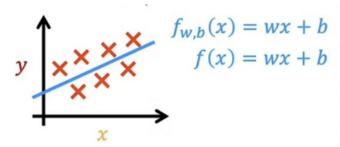


◆ Terminology and Notation



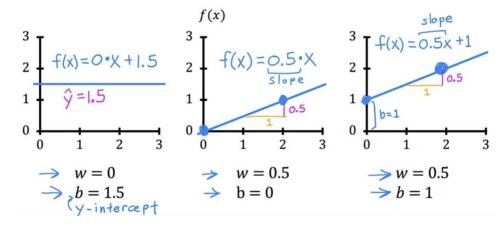
- Terminology
 - The data set that you use to train a particular model is called a training
 set
- Notation
 - o x = "input" variable or feature
 - o y = "output" variable or "target variable"
 - o m = number of training examples
 - \circ (x, y) = single training example
 - o $(x^{(i)}, y^{(i)}) = i^{th}$ training example
 - i refers to a specific row in the table or the ith training example
 - ◆ Index of the training set
 - ♦ Not exponent
- ◆ Supervised learning has both input and outputs in a *training set* → produce a *training algorithm* → produces a *function* (*f*) or hypothesis or model
 - The function takes a new input (x) and produces a new output prediction (ŷ)
 - The output prediction is the estimated value of y (target)
 - ◆ This is the actual value of y
 - How to represent f?
 - O To represent as a straight line
 - $f_{w,b}(x) = wx + b$ or could be written as f(x)
 - This will give us the prediction of ŷ

Generates a best fit line

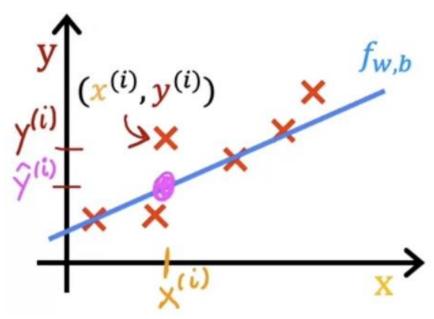


 Linear regression with one variable (single feature x) – univariate linear regression

- → Cost Function Formula
 - Going back to the linear regression function model $(f_{w,b}(x) = wx+b)$
 - w,b are parameters/coefficients/weights
 - More specifically w is known as the slope and the b value is the yintercept
 - O Variables you can adjust during training to improve the model
 - o Examples:



• Example with training set:



- The line passing through the points in the data set is roughly passing through the training examples
- O To predict a \hat{y} value: $\hat{y}^{(i)} = f_{w,b}(x^{(i)})$ or $f_{w,b}(x^{(i)}) = wx^{(i)} + b$
- O To find the best fit line \hat{y} should be close to $y^{(i)}$ for all $(x^{(i)}, y^{(i)})$

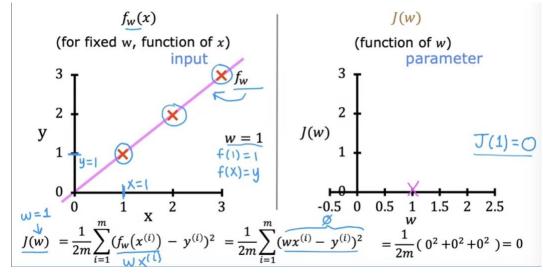
Cost function

- $\hat{y} y = error \rightarrow how far off from the target the predicted value is$
- $J(w,b) = \frac{1}{2m} \sum_{i=1}^{m} (\hat{y}^{(i)} y^{(i)})^2 \text{ or } J(w,b) = \frac{1}{2m} \sum_{i=1}^{m} (f_{w,b}(x^{(i)}) y^{(i)})^2$
 - o m = number of training examples
 - To prevent the summation function from getting bigger we divide it by the number of training examples (m)
 - In the function above you can see the summation is divided by 2m → this is because to make machine learning a little easier

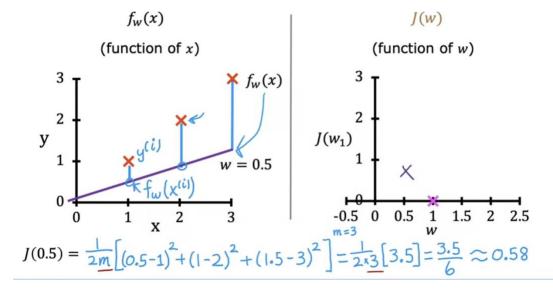
→ Cost function intuition

- lack The goal of is to minimize J(w,b) by adjusting the values of w and b
- Example: $f_w(x) = wx$ (in this case b = 0)
 - $\rightarrow Cost \ Function: J(w) = \frac{1}{2m} \sum_{i=1}^{m} (f_w(x^{(i)}) y^{(i)})^2$
 - $\circ \quad f_w(x^{(i)}) = wx^{(i)}$
 - Goal: Find value of w that minimizes J(w)

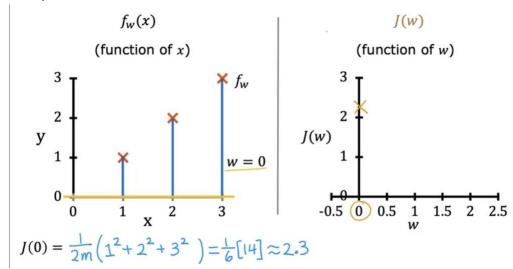
• Example: For w = 1



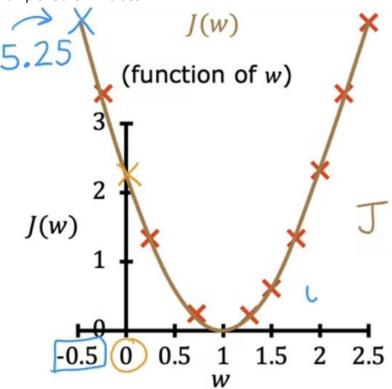
• Example: For w = 0.5



• Example: w = 0

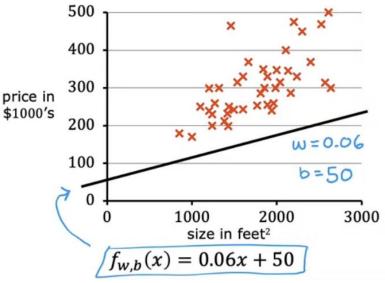


• Example: Other w values

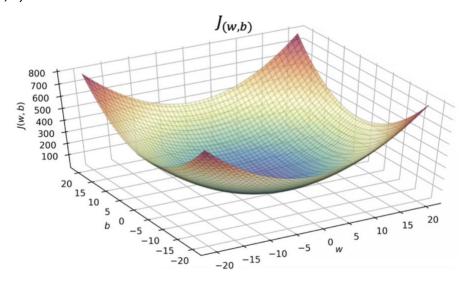


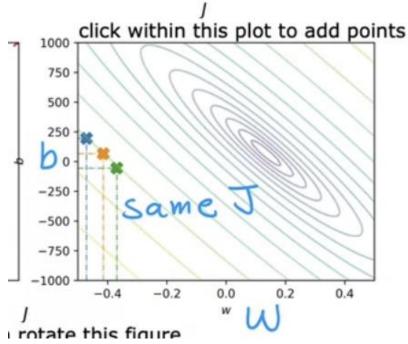
- ◆ How to choose w?
 - Choose w to minimize J(w) to minimize the square errors
 - For this example you would choose w = 1
- → Visualizing the Cost Function
 - ◆ We are going to now module w and b

◆ Example: Using this data set and setting w = 0.06 and b = 50 we get the following line



• \rightarrow We get this 3-dimensional graph (since we have to now plot w and b) for J(w,b)

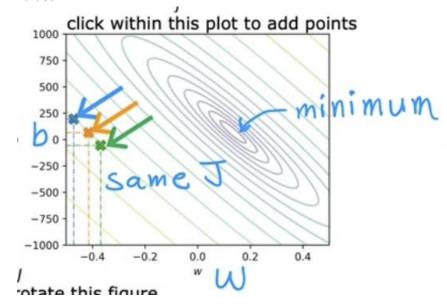




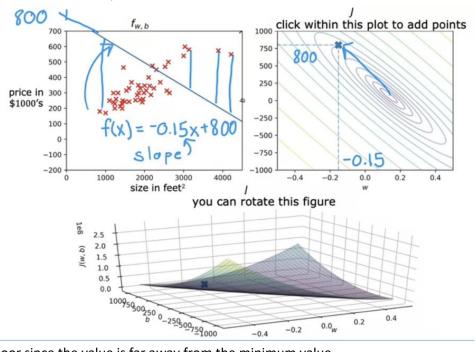
- Y axis is b and X axis is w
- Ovals show center points on 3D surface which are the same height or the same cost function (J)

♦

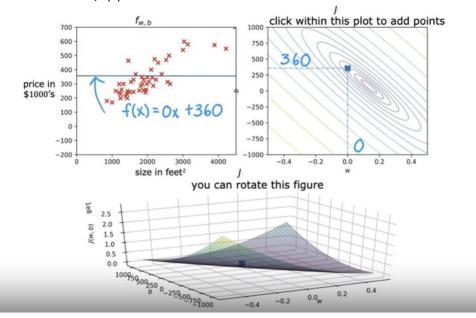
- To get contour plot you have a 3-D plot and slice contours horizontally
 - ◆ This way you get all values with the same height
- O Bottom of the bowl where *J* is at a minimum, indicated ideal *w* and *b* values



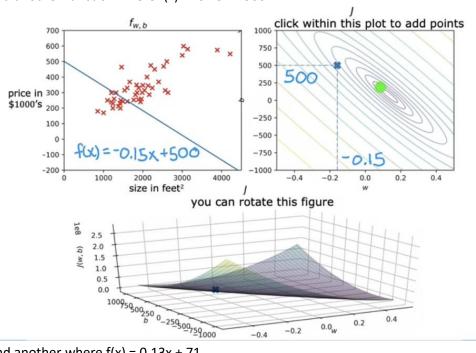
- → Visualization Examples
 - Using the function, f(x) = -0.15x + 800, we can see there is a high error margin since the data points are far from the function we chose
 - w = -0.15
 - b = 800
 - → Get this contour plot



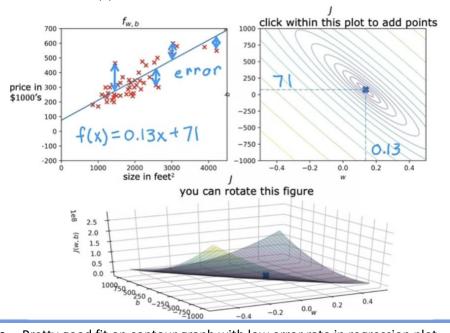
- Poor since the value is far away from the minimum value
- ♦ Another function, f(x) = 0x + 360



And another function where f(x) = -0.15x + 500



And another where f(x) = 0.13x + 71



Pretty good fit on contour graph with low error rate in regression plot

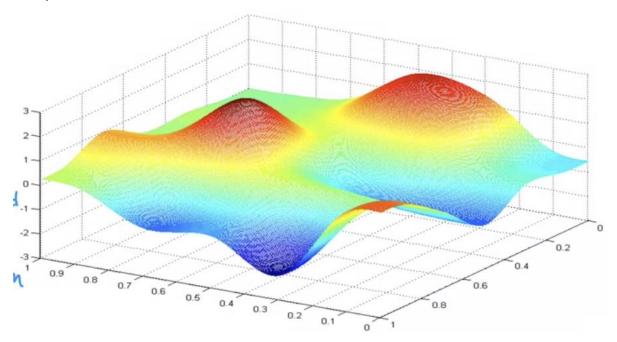
1.		1 point
	For linear regression, the model is $f_{w,b}(x)=wx+b.$	
	Which of the following are the inputs, or features, that are fed into the model and with which the model is expected to make a prediction?	
	\bigcirc m	
	$\bigcirc (x,y)$	
	lefton x	
	igcup w and b .	
2.	For linear regression, if you find parameters w and b so that $J(w,b)$ is very close to zero, what can you conclude?	1 point
	The selected values of the parameters $oldsymbol{w}$ and $oldsymbol{b}$ cause the algorithm to fit the training set really well.	

- igcup The selected values of the parameters w and b cause the algorithm to fit the training set really poorly.
- O This is never possible -- there must be a bug in the code.

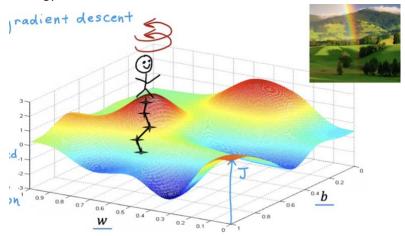
Train the Model with Gradient Descent

- → Gradient Descent
 - You have a cost function J(w, b) (which could be used to describe any function and not just linear regression), and the goal is to find the min J(w, b)

- Could also be used for more parameters $(J(w_1, w_2, ..., w_n, b))$
- Outline:
 - Start with some value for w and b
 - \circ \rightarrow Keep changing w, b to reduce J(w, b) until we style at or near a minimum value
 - Please note for non-parabolic cost function graphs, there can be more than one minimum value
- Example:

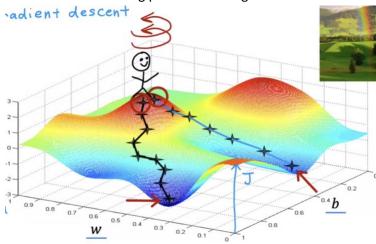


- Not a squared error cost function and not a linear regression (in linear regression you always end up with a bowl shape)
 - o Analogy:



Standing on top of a hill and your goal is to get down the hill to the minimum point as fast as possible → you make a 360° turn and evaluate which is the best way and you walk down a little bit \rightarrow reevaluate your path again \rightarrow walk down a little bit, etc.

- This is the same thing the gradient descent algorithm is doing until you reach a local minimum
 - Another path can lead to another local minimum if the starting position is changed



- → Implementing Gradient Descent
 - ◆ In gradient descent, the value of w is updated at every step
 - Formula: $w = w \ (old \ value) \alpha \times \frac{d}{dw} J(w, b)$
 - o = sign in the equation above is the assignment operator
 - ◆ This is used in code
 - Conversely in truth assertion for math you can say a = c to mean a and c are of equal values, but you cannot say things like a = a + 1 since that does not make sense in mathematical terms
 - Written as "==" in code commonly
 - \circ α is known as the learning rate
 - ◆ Usually between 0 to 1
 - Denotes how big of a step you take downhill to try and get to the minimum
 - The bigger the alpha value the bigger the steps you are going to be taking
 - o $\frac{d}{dw}J(w,b)$ in simple terms is what direction you want to take your step
 - In combination with α it tells us how big and the direction of the step that we want to take downhill
 - The b value is also updated at every step
 - Formula $b = b \ (old \ value) \alpha \times \frac{d}{db} J(w, b)$
 - ◆ → The goal is to repeat the steps for the new *b* value and new *w* value till convergence is reached
 - Reach the point at a local point where w and b don't change much

- Both w and b are updated simultaneously
 - o Formulas

◆ Note the pre-derivative w goes into the function formula

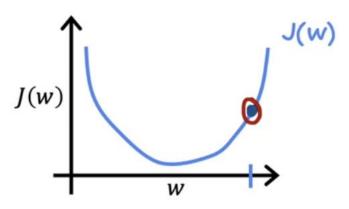
$$tmp_{w} = w - \alpha \frac{\partial}{\partial w} J(w, b)$$
$$tmp_{b} = b - \alpha \frac{\partial}{\partial b} J(w, b)$$

- O \rightarrow Calculate both the $tmp\ w$ and $tmp\ b$ simultaneously and store the values \rightarrow copy the value of $tmp\ w$ into w (w = $tmp\ w$) and the value of $tmp\ b$ into b (b = $tmp\ b$)
- → Gradient Descent Intuition
 - ◆ Goal: repeat until convergence {

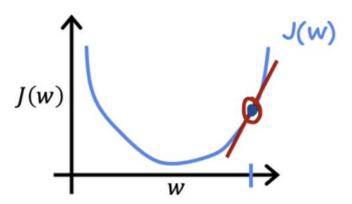
$$w = w - \alpha \frac{\partial}{\partial w} J(w, b)$$
$$b = b - \alpha \frac{\partial}{\partial w} J(w, b)$$

- a = learning rate
- $\frac{\partial}{\partial w} J(w, b) = derivative$
 - o What is the derivative?
 - You can draw a tangent line at a point on a line and touches the curve
- Example: J(w) cost function
 - Gradient descent formula then would be $w = w a \frac{\partial}{\partial w} J(w)$
 - lack Goal is to adjust w to get min J(w)
 - Could look at two-dimensional graphs since b can be set to 0

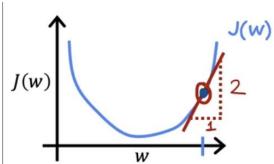
◆ → Pick an initial point



- - Derivative meaning $(\frac{\partial}{\partial w}J(w))$
 - The slope of the line at a specific point in the derivative of the line

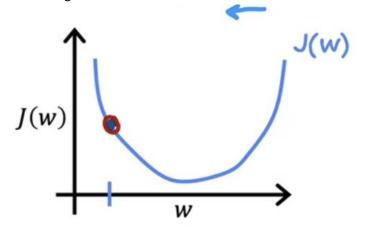


◆ To compute the slope, we can use a triangle and divide the height by the width (2/1)



• In this case the slope is also positive due to its direction, so the derivative is a positive number $\Rightarrow w = w - \alpha$ · (positive number)

- Learning rate is always positive $\Rightarrow w = w (+) (+) = w (+) \Rightarrow$ new w value will always be smaller (moving to the left in the case of our example). This makes sense because moving left moves us closer to a minimum J(w) value
- Another example with the same function (J(w) cost function)
 - $\circ \rightarrow$ Starting with a different initial value for w



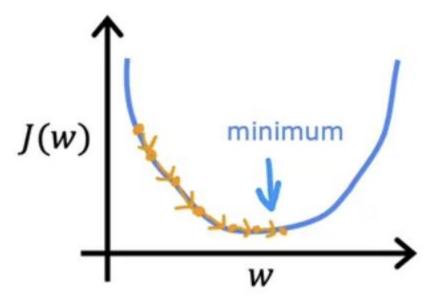
- Tangent line is negative in this case because it's sloping down and to the right → derivative function is negative
 - $w = w \alpha \cdot (negative \ number)$
 - o Learning rate is always positive $\rightarrow w = w -$

$$(+)(-) = w - (-) = w + (+)$$

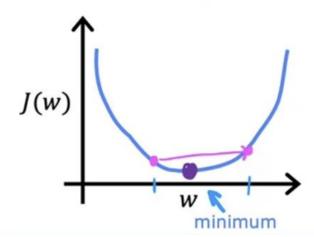
 New w value in this case will be bigger (moving to the right on the graph). This makes sense because moving right moves us closer to a minimum J(w) value

- ◆ Learning Rate
 - Going back to the formula: $w = w a \frac{\partial}{\partial w} J(w)$
 - \circ α is the learning rate

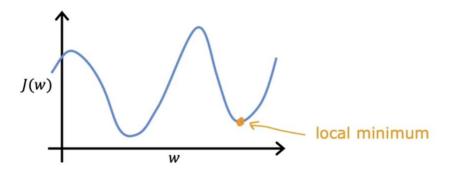
• If α is too small, you multiply the derivative term by a small number \rightarrow take a really small step toward the minima



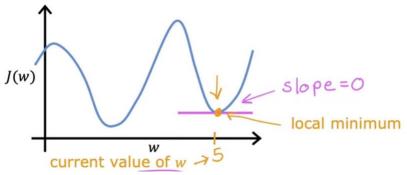
- You eventually get to the minimum but in a lot of steps and really slowly
- If α is too big, you multiply the derivative term by a big number
 → could potentially overshoot the new w value corresponding to the minima that you get



 Cost has actually increased in this example which is not what you want → could never reach the minimum and fail to converge or even diverge • Another example: w is already at a local minimum

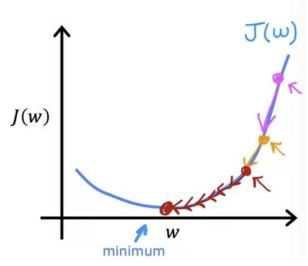


- O Not a square error cost function with two local minima
- 0 If you draw a tangent line to the local minima, the slope will equal 0 and the derivative function in $w=w-a\frac{\partial}{\partial w}J(w)$ will also equal 0



- $ightharpoonup w = w a \cdot 0 \rightarrow w = w$
 - If you are at local minima, gradient descent will leave w unchanged
- o If you reach a local minimum, gradient descent will not work
 - ◆ Gradient descent can reach a local minimum with a fixed learning rate

• Example: $w = w - a \frac{\partial}{\partial w} J(w)$



- If you start with the first value, there is bigger slope tangent to the point, derivative function will be large
- → Going to the next value for w, the derivative will be smaller, and then smaller as we approach the minimum value, etc.
- → Gradient Descent for Linear Regression
 - Linear Regression Model

• Function: $f_{w,b}(x) = wx + b$

• Cost Function: $J(w,b) = \frac{1}{2m} \sum_{i=1}^{m} (f_{w,b}(x^{(i)}) - y^{(i)})^2$

- ◆ Gradient Descent Algorithm
 - repeat until convergence {

$$w = w - \alpha \frac{\partial}{\partial w} J(w, b) \rightarrow \frac{1}{m} \sum_{i=1}^{m} \square (f_{w,b}(x^{(i)}) - y^{(i)}) x^{(i)} \square (derivative of a constant of a cons$$

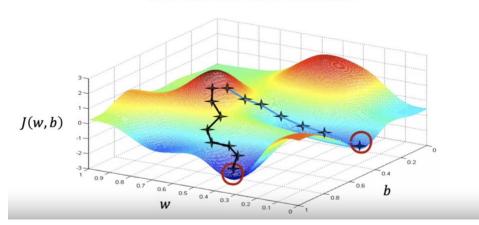
cost function with respect to w)

$$b = b - \alpha \frac{\partial}{\partial w} J(w, b) \Rightarrow \frac{1}{m} \sum_{i=1}^{m} \blacksquare (f_{w,b}(x^{(i)}) - y^{(i)})^{\blacksquare} \text{(derivative of cost function with respect to b)}$$

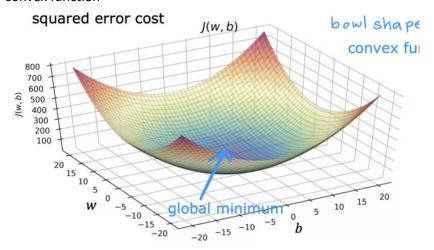
- Could implement gradient descent with the summation formulas
- ◆ Gradient Descent Alogirithm for Linear Regression
 - repeat until convergence {

$$w = w - a \frac{1}{m} \sum_{i=1}^{m} (f_{w,b}(x^{(i)}) - y^{(i)}) x^{(i)}$$
$$b = b - a \frac{1}{m} \sum_{i=1}^{m} (f_{w,b}(x^{(i)}) - y^{(i)})$$

- Want to update w and b simultaneously on each step
- ◆ Gradient Descent Problems
 - Could lead to local minimum rather than global minimum
 - Where you initialize the parameters w and b could lead to different local minima

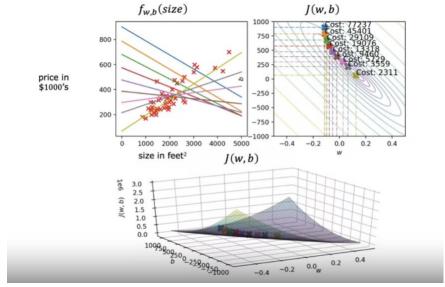


 When using a squared error cost function with linear regression this is not a problem as there is only one global minima due to it being a convex function



- → Running Gradient Descent
 - Example: f(x) = -0.1x + 900 for initial starting for a data set

• Cost function slowly moves to decrease the cost as gradient descent continues



- o This gradient descent process is called batch gradient descent
 - This means that on every step of gradient descent we are using all the training examples rather than a subset of the training data

1 point

→ Practice Quiz: Train the Model with Gradient Descent

	1 point
Gradient descent is an algorithm for finding values of parameters w and b that minimize the cost function J.	

repeat until convergence {

$$w = w - \alpha \frac{\partial}{\partial w} J(w, b)$$
$$b = b - \alpha \frac{\partial}{\partial b} J(w, b)$$

When $\frac{\partial J(w,b)}{\partial w}$ is a negative number (less than zero), what happens to w after one update step?



igcup w stays the same

O w decrease

 \bigcirc It is not possible to tell if w will increase or decrease.

For linear regression, what is the update step for parameter b?

$$left b = b - lpha rac{1}{m} \sum_{i=1}^m (f_{w,b}(x^{(i)}) - y^{(i)})$$

$$igcap b = b - lpha rac{1}{m} \sum_{i=1}^m (f_{w,b}(x^{(i)}) - y^{(i)}) x^{(i)}$$