**C++ Cheat Sheet**

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| CHAR\_BIT | 8 |
| SCHAR\_MIN | -128 |
| SCHAR\_MAX | +127 |
| UCHAR\_MAX | 255 |
| CHAR\_MIN | -128 |
| CHAR\_MAX | +127 |
| MB\_LEN\_MAX | 16 |
| SHRT\_MIN | -32768 |
| SHRT\_MAX | +32767 |
| USHRT\_MAX | 65535 **(because no bit reserved for sign)** |
| INT\_MIN | -2147483648 |
| INT\_MAX | +2147483647 |
| UINT\_MAX | 4294967295 **(because no bit reserved for sign)** |
| LONG\_MIN | -9223372036854775808 |
| LONG\_MAX | +9223372036854775807 |
| ULONG\_MAX | 18446744073709551615 **(because no bit reserved for sign)** |

MAX = 1e9+7 or **1000000007**

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| **MAX value of N Time complexity** |
| 10^9 O(log N) or Sqrt(N) |
| 10^8 O(N) Border case |
| 10^7 O(N) Might be accepted |
| 10^6 O(N) Perfect |
| 10^5 O(N \* log N) |
| 10^4 O(N ^ 2) |
| 10^2 O(N ^ 3) |
| <= 160 O(N ^ 4) |
| <= 18 O(2N\*N2) |
| <= 10 O(N!), O(2N) |

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| **NOTE: Short names include DT (Data Type)** |

**Containers**

1. **Vectors**

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| Member Functions | Return Values | Command Brief |
| vector<DT> v |  | Default, Empty vector |
| vector<DT>v{ } |  | Initializer List |
| vector<DT>v={ } |  | Initializer list |
| vector<DT> v(size) |  | Fill constructor |
| vector<DT> v(size, init\_value) |  | Filled constructor |
| vector<DT> v2(itr1, itr2) |  | Deep copy, range based |
| vector<DT> v1(v2) |  | Deep copy, copy constructor |
| vector<DT>() | Returns Empty vector |  |
| v.assign(size, value) |  | Same as filled constructor but a function |
| v.assign(itr1, itr2) |  | Range based filling |
| vector<DT> v = { \_\_\_\_\_\_\_\_ } |  | Initialization |
| v.begin() | Iterator pointing to first element |  |
| v.end() | Iterator pointing to the post last element |  |
| v.rbegin() | Reverse Iterator pointing to the last element and this iterator traverse in reverse. |  |
| v.rend() | Reverse Iterator pointing to the element preceding first element and this iterator traverse in reverse. |  |
| v.size() | Unsigned Integer |  |
| v.max\_size() |  | Maximum potential size of container |
| v.capacity() | Unsigned Integer | 2^n size |
| v.resize(size, value) |  | Makes and vector to the given size while filling empty spaces with value |
| v.shrink\_to\_fit() |  | Resizes to accommodate available elements. Capacity=Size. |
| v.at(index) | DT value | Returns value at index |
| Iterator loop, \*itr is the element | \*itr=value and itr is address location |  |
| v[index] |  |  |
| v.data() | Pointer to vector’s start, pointing to first element |  |
| v.front() | Returns leftmost element |  |
| v.back() | Returns rightmost element |  |
| v.clear() | Void | Removes all elements in the container. Size = 0. Capacity is intact. |
| v.emplace(itr, value) | Returns iterator to newly inserted element. | Inserts value before the location pointed by itr. |
| v.emplace\_back(value) | Void | Similar to push\_back(value) |
| v.empty() | Boolean | If container is empty or not |
| v.erase(itr1, itr2) | Returns iterator pointing to element after the one which was erased | If one argument is given, one element will be erased at location pointed by it. In case of 2, range is erased as [itr1, itr2). |
| Member Functions | **Return Values** | **Command Brief** |
| v.insert(itr, value) | Returns random access iterator pointing to first of newly inserted element(s). | Pushes before itr with value |
| v.insert(itr, count, value) | Returns random access iterator pointing to first of newly inserted element(s). | Pushes before itr with count number of values |
| v.insert(itr, itr\_1, itr\_2) | Returns random access iterator pointing to first of newly inserted element(s). | Pushes before itr with ellements between [itr\_1, itr\_2) |
| v.push\_back(value) | Void | Appends value on right |
| v.pop\_back() | Void | Pops value from right, size--; |

1. **List**

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| Member Functions | Return values | Command Brief |
| list<DT> l |  | Empty list init. |
| list<DT> l(size) |  | Fill Constructor |
| list<DT> l(size, init\_value) |  | Filled Constructor |
| list<DT> l(ptr1, ptr2) |  | Deep Copy, range based |
| list<DT> l( list2 ) |  | Deep Copy, copy constructor |
| l.assign(size, value) |  | Overriding |
| l.assign(itr1, itr2) |  | Overriding |
| list<DT> l = { \_\_\_\_ } |  | Initialization |
| list<DT>() | Returns Empty list | Used for returning empyu list |
| l.pop\_back() | Void | Removes the last element in the list container, effectively reducing the container size by one |
| l.pop\_front() | Void | Removes the first element in the list container,effectively reducing the conatiner size by 1. |
| l.push\_back(value) | Void | Adds a new element at the end of the [list](https://cplusplus.com/list) container, after its current last element. Size++ |
| l.push\_front(value) | Void | Adds new element at the front of the continer list, before current first element. Size++. |
| l.sort( comparator ) | Void, modifies | Sorts elements (increasing by default) as per comparator |
| l.size() | Unsigned Integer, size\_type | Number of elements in the container list |
| l.unique( comparator ) | Void | **Notice** that an element is only removed from the list container if it compares equal to the element immediately preceding it. Thus, this function is especially useful for sorted lists. By default it will remove all duplicates in **sorted** list. A comparator function can be provided to reduce list via pair wise comparison |
| l.swap( list2 ) |  | Swaps all contents of container l with list2 container |
| l.begin() | Iteraor | Pointer to beginning element. |
| l.end() | Iterator | Iterator pointing to post last element. |
| l.empty() | Boolean | Returns true if there are no elements in the list conatiner. |
| l.front() | DT | Returns first element reference (alue but can be modified), not pointer/iterator. |
| l.back() | DT | Returns last element reference, not pointer/iterator. |
| l.clear() | Void | Deleted all nodes and reduces size to zero |
| l.insert( itr, times, value) | An iterator that points to the first of the newly inserted elements. | Inserts n (by default 1) times the value before location pointed by itr in the list conatiner l. |
| l.insert (itr, itr1, itr2) | An iterator that points to the first of the newly inserted elements. | Inserts elements in another container in range **[ itr1, itr2 )** before location pointed by **itr** in target list conatiner l. |
| l.erase(itr, itr2) | Returns iterator pointing to the elements past last removed element. | Removes element pointed by itr or all elements in **[ itr ,itr2 )** |
| l.max\_size() | Unsigned Integer | Maximum number of elements a list can hold. |
| l.remove(val) | Void, modify | Erase by value. All occurences. Removes from the container all the elements that compare equal to val. |
| l.remove\_if(comparator) | Void, modify | Removes from the container all the elements for which **Comparator** returns true. Comparator here has argument = &val (1 reference value of list) |
| l.reverse() | Void, modifies |  |
| l.splice(itr, list2) | Void, modifies | Transfer all from list2 in l before itr. |
| l.splice(itr, list2, itr2) | Void, modifies | Transfer one element at itr2 into l before itr. |
| l.splice(itr, list2, itr\_start, itr\_end) | Void, modifies | Transfer elements between [ itr\_start, itr\_end ) into l from list2 before itr. |

1. **Pair**

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| Member Functions | Return Value | Command Brief |
| pair<DT, DT> p; | Reference to a pair, currently empty |  |
| pair<DT, DT> p(p2); OR = operator |  | Deep copy, copy constructor |
| pair<DT, DT> p(value1, value2); |  | Initialization |
| p = make\_pair(value1, value2); |  |  |
| p.first | First member |  |
| p.second | Second Member |  |
| == operator | Boolean | Returns if content of both pair are same or not. |
| != operator | Boolean |  |
| Comparison Operators (>, <, >=, <=) | Boolean | Compares first element first and then if false checks second element as per the operator. For example, for < comparison is (a.first<b.first || (!(a.first<b.first) && a.second<b.second))  For a<=b, it is a.first<=b.first || (!(a.first<=b.first) && a.second<=b.second), OR simply !(b<a). |

1. **Stack**

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| Member Function | Return Value | Command Brief |
| stack<DT> st |  | Creates an empty stack container |
| stack<DT> st(another\_container) |  | Creates new stack from elements of another stl container with same DT |
| st.push(value) | Void | Pushes element on stack, size++ |
| st.pop() | Void | Removes top element, size-- |
| st.top() | Reference to top element | Element on top reference. Can be modified with st.top(). |
| st.empty() | Boolean | Is the stack container empty? |
| st.size() | Unsigned Integer | Number of elements in stack |
| st.swap(st2) | Void | Swap references to the containers |
| Comparison operator (==, !=, >, <, <=, >=) | Boolean | Returns on comparison with each element from bottom to top. If Camparison holds true throughout then returns true else false. |

1. **Queue**

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| Member Function | Return Value | Command Brief |
| queue<DT> q |  | Creates an empty queue container |
| queue<DT> q(another\_container) |  | Creates new queue from elements of another stl container with same DT |
| q.push(value) | Void | Pushes element into the queue at last, size++ |
| q.pop() | Void | Removes front element, size-- |
| q.front() | Reference to front element | Element on front reference. Can be modified with q.front(). |
| q.back() | Reference to last element, last added | Element at last reference. Can be modified with q.back(). |
| q.empty() | Boolean | Is the queue container empty? |
| q.size() | Unsigned Integer | Number of elements in queue |
| q.swap(q2) | Void | Swap references to the queues |
| q.emplace(value) | Void | Same as push(value) |
| Comparison operator | Boolean | Returns on comparison with each element from front to back . If Camparison holds true throughout then returns true else false. |

1. **Deque**

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| Member Funcion | Return Value | Command Brief |
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**C++ 11 Updates:**

* **Initializer list initialization:** All relevant STL containers have been accepted to use initializer list initialization. Apart from this can also be used to initialize public members of a class/struct. If we want to initialize private members from this kind of initialization, we can define our own contructor like this: \_\_init\_\_(const initializer\_list<DT> v){ … } //can access elements of initializer\_list via iterator.
* **Constructor Preference:** Initializer\_list > Normal Constructor > Aggregate initialization.
* **Initializer List initialization mimics python like initialization.**
* Use of for each loop with refefrence argument
* **Use of auto**
* **NULL can be replaced with nullptr (**dedicated to represent pointers**).**
* **enum class**
* **override and final keyword:** In C++11, overide keyword is return when a virtual function is overriden in the child class. Final keywork on the class or the function showcases this class cannot have child or this function cannot be overriden.

**Class class\_name final{ } / virtual void break() final{ }**

* **Constructor Delegation:** What if you want to call a constructor inside another constructor of same class.

**Class A { A(); A(int x){ A(); …. } } //This will give an error. To do this we can do like the folowing:**

**Class A { A(); A(int x):A(){ …. } } //Note A() will be called first, before A(int)**

* **delete keyword use for constructor, operator or polymorphic function.**
* **Computation of function in compile time using “constexpr” before function declaration/def.**
* **Lambda function:** Used for functional programming.

**[](<parameters>) { }**

**auto f = [](<parameters>){ }; f(<parameters>);**