

# Practice Set III

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# Implementing a Linked List in Java using Class

```
class Node{
   int data;
   Node next;

public Node(int data) {
     this.data = data;
     this.next = null;
   }
}
```

```
import java.io.*;
import java.util.*;
public class LinkedListCreation {
   class Node {
        int data;
        Node next;
        // constructor to create new node
        Node(int data) {
            this.data = data;
            this.next = null;
        }
   }
   // Initially both head and tail are not pointing to any other node
   Node head = null;
   Node tail = null;
   void addNode(int data) {
        Node newNode = new Node(data);
        // Checks if the list is empty
         f (head == null) {
           // If list is empty, both head and tail will point to new node
           head = newNode;
           tail = newNode;
        } else {
            tail.next = newNode;
            // storing newnode in tail
            tail = newNode;
        }
```

```
}
void displayNodes() {
    Node current = head;
    if (head == null) {
        System.out.println("Empty");
        return;
    }
    System.out.println("Nodes : ");
    while (current != null) {
        System.out.print(current.data + " ");
        current = current.next;
    }
    System.out.println();
int countNodes() {
    // Initially zero
    int count = 0;
    Node currentNode = head;
    // iterate until all the nodes are present
    while (currentNode != null) {
        count++;
        currentNode = currentNode.next;
    }
    return count;
public static void main(String[] args) {
    LinkedListCreation L1 = new LinkedListCreation();
   L1.addNode(1);
    L1.addNode(2);
    L1.addNode(3);
    L1.addNode(4);
    L1.displayNodes();
    // Counts the nodes present in the given list
    System.out.println("Total Nodes: " + L1.countNodes());
}
```

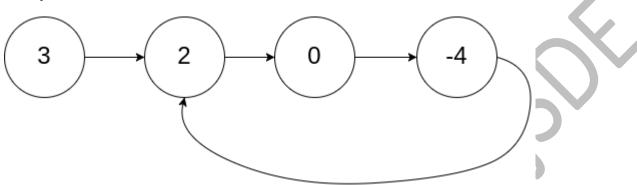
# 141. Linked List Cycle

Given head, the head of a linked list, determine if the linked list has a cycle in it.

There is a cycle in a linked list if there is some node in the list that can be reached again by continuously following the next pointer. Internally, pos is used to denote the index of the node that tail's next pointer is connected to. **Note that pos is not passed as a parameter**.

Return true if there is a cycle in the linked list. Otherwise, return false.

#### **Example 1:**

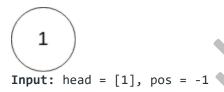


**Input:** head = [3,2,0,-4], pos = 1

Output: true

Explanation: There is a cycle in the linked list, where the tail connects to the 1st node (0-indexed).

# Example 2:



Output: false

Expla

nation: There is no cycle in the linked list.

```
public class Solution {
    public boolean hasCycle(ListNode head) {
        ListNode s = head;
        ListNode f = head;
        while(f!=null && f.next!=null){
            s = s.next;
            f = f.next.next;
            if(s==f) return true;
        }
        return false;
    }
}
```

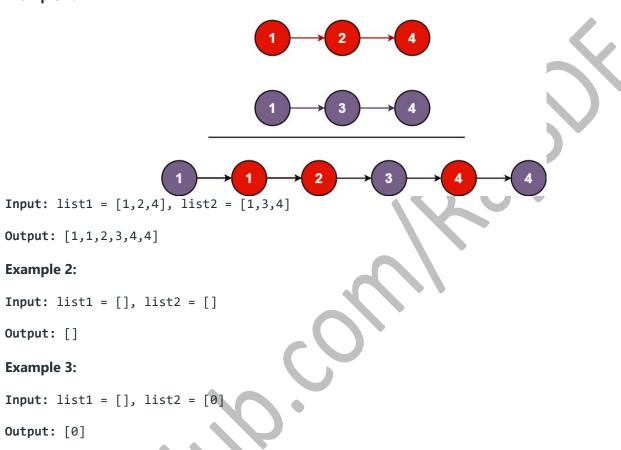
# 21. Merge Two Sorted Lists

You are given the heads of two sorted linked lists list1 and list2.

Merge the two lists in a one **sorted** list. The list should be made by splicing together the nodes of the first two lists.

Return the head of the merged linked list.

#### **Example 1:**



# 1<sup>st</sup> Approach

```
class Solution {
   public ListNode mergeTwoLists(ListNode list1, ListNode list2) {
     if(list1 == null)
        return list2;
     if(list2 == null)
        return list1;

     if(list1.val <= list2.val){
        list1.next = mergeTwoLists(list1.next, list2);
        return list1;
     }
     else{
        list2.next = mergeTwoLists(list1, list2.next);
        return list2;
     }
}</pre>
```

```
}
}
```

2<sup>nd</sup> Approach

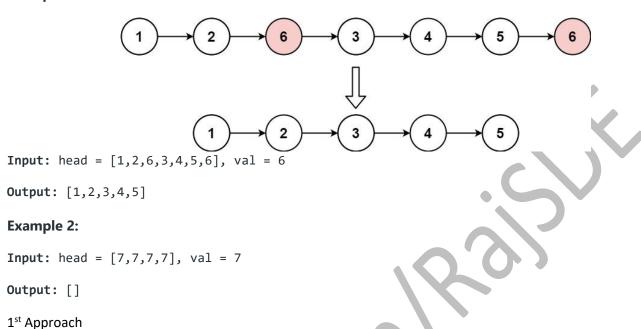
```
public class Solution {
    public ListNode mergeTwoLists(ListNode 11, ListNode 12) {
        ListNode head = new ListNode(0);
        ListNode handler = head;
        while(11 != null && 12 != null) {
            if (l1.val <= l2.val) {</pre>
                handler.next = 11;
                11 = 11.next;
            } else {
                handler.next = 12;
                12 = 12.next;
            handler = handler.next;
        }
        if (l1 != null) {
            handler.next = 11;
        } else if (12 != null) {
            handler.next = 12;
        }
        return head.next;
    }
```

#### 203. Remove Linked List Elements

Given the head of a linked list and an integer val, remove all the nodes of the linked list that has Node.val == val, and return the new head.

#### **Example 1:**

class Solution {



```
public ListNode removeElements(ListNode head, int val) {
    if(head==null) return head;
    ListNode resultHead = new ListNode(-1);
    resultHead.next=head;
    ListNode curr = head, prev=resultHead;

while(curr!=null){
    // ListNode temp2=temp.next;
    if(curr.val == val){
        prev.next=curr.next;
    }
    else{
        prev=curr;
    }
    curr=curr.next;
}
```

#### 2<sup>nd</sup> Approach

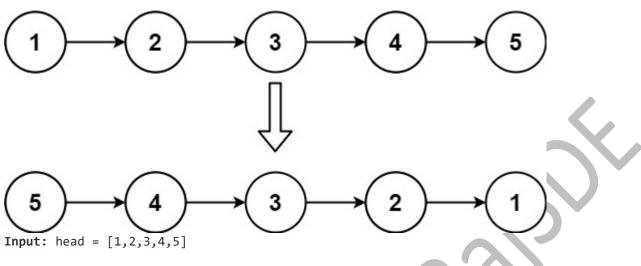
}

```
public ListNode removeElements(ListNode head, int val) {
    if (head == null) return null;
    head.next = removeElements(head.next, val);
    return head.val == val ? head.next : head;
}
```

# 206. Reverse Linked List

Given the head of a singly linked list, reverse the list, and return the reversed list.

# Example 1:



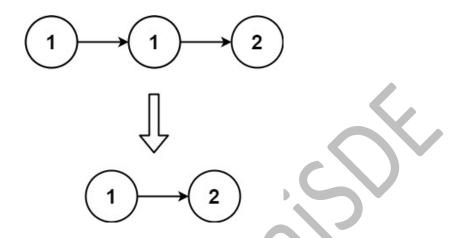
Output: [5,4,3,2,1]

```
class Solution {
   public ListNode reverseList(ListNode head) {
      // base case
      if(head==null || head.next == null)
            return head;
      // iterate till last node
      ListNode newHead = reverseList(head.next);
      head.next.next = head;
      head.next=null;
      return newHead;
   }
}
```

# 83. Remove Duplicates from Sorted List

Given the head of a sorted linked list, delete all duplicates such that each element appears only once. Return the linked list **sorted** as well.

#### Example 1:



```
Input: head = [1,1,2]
Output: [1,2]
```

```
class Solution {
    public ListNode deleteDuplicates(ListNode head) {
        if(head==null || head.next==null)
            return head;

        head.next=deleteDuplicates(head.next);
        if(head.val==head.next.val){
            return head.next;
        }
        else{
            return head;
        }
    }
}
```

```
class Solution {
    public ListNode deleteDuplicates(ListNode head) {
        ListNode temp = head;
        while(temp!=null && temp.next!=null){
            if(temp.val==temp.next.val){
                 temp.next=temp.next.next;
            }
            else
                temp=temp.next;
        }
        return head;
    }
}
```

