

SJF Pre-emptive:

Program:

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#include<stdio.h>
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int main() {
    int N = 5;
    int pid;

    int id[N];
    int at[N];
    int bt[N];

    id[0] = 1;
    id[1] = 2;
    id[2] = 3;
    id[3] = 4;
    id[4] = 5;

    at[0] = 5;
    at[1] = 0;
    at[2] = 13;
    at[3] = 9;
    at[4] = 8;

    bt[0] = 3;
    bt[1] = 9;
    bt[2] = 17;
    bt[3] = 12;
    bt[4] = 2;

    int startingTime[N];
    int endingTime[N] ;
    int btt[N] ;
    for (int i = 0; i < N; i++) {
        startingTime[i] = -1;
        endingTime[i] = -1;
        btt[i] = bt[i];
    }
    double TTAT = 0; // total turnaround time
    double TWT = 0; // total waiting time
    int cycle = 1;

    int totalTime = 0;
```

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//sorting
for (int j = 0; j < N; j++) {
for (int k = 0; k < N - j - 1; k++) {
if (at[k] > at[k + 1]) {
    int temp = at[k];
    at[k] = at[k + 1];
    at[k + 1] = temp;

    temp = bt[k];
    bt[k] = bt[k + 1];
    bt[k + 1] = temp;

    temp = btt[k];
    btt[k] = btt[k + 1];
    btt[k + 1] = temp;

    temp = id[k];
    id[k] = id[k + 1];
    id[k + 1] = temp;
}
}
}

printf("\nProcesses:\n");
printf("ID\tAT\tBT\n");
printf("-----\n");
for (int i = 0; i < N; i++) {
printf("%d\t", id[i]);
printf("%d\t", at[i]);
printf("%d\n", bt[i]);
totalTime += bt[i];
}
printf("\n\nTotal time required to run all processes: %d\n", totalTime);
int updatePtr = 0;
int newArrived = 0;
int ce = 0;

while(cycle <= totalTime) {
if(cycle == at[newArrived]) {
printf("\nnew process arrived: pid=%d",id[newArrived]);

newArrived++;

// sorting by burst time
for (int j = 0; j < N; j++) {
    for (int k = 0; k < N - j - 1; k++) {
        if ( (bt[k] > bt[k + 1]) && (at[k + 1] <= cycle) ) {
            int temp = at[k];

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        at[k] = at[k + 1];
        at[k + 1] = temp;

        temp = bt[k];
        bt[k] = bt[k + 1];
        bt[k + 1] = temp;

        temp = btt[k];
        btt[k] = btt[k + 1];
        btt[k + 1] = temp;

        temp = id[k];
        id[k] = id[k + 1];
        id[k + 1] = temp;
    }
}

printf("\nce=%d",ce);

printf("\npid=%d \t bt=%d \t cycle=%d \n", id[ce], bt[ce], cycle);

if (startingTime[id[ce] - 1] == -1) {
    startingTime[id[ce] - 1] = cycle-1;
}

bt[ce]--;
if(bt[ce] == 0) {
    printf("\n----Ended: p%d", id[ce]);
    if (endingTime[id[ce] - 1] == -1) {
        endingTime[id[ce] - 1] = cycle;
    }
    ce ++;
}

// sorting by burst time
for (int j = 0; j < N; j++) {
    for (int k = 0; k < N - j - 1; k++) {
        if ( (bt[k] > bt[k + 1]) && (at[k + 1] <= cycle) ) {
            int temp = at[k];
            at[k] = at[k + 1];
            at[k + 1] = temp;

            temp = bt[k];
            bt[k] = bt[k + 1];
            bt[k + 1] = temp;
        }
    }
}

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        temp = btt[k];
        btt[k] = btt[k + 1];
        btt[k + 1] = temp;

        temp = id[k];
        id[k] = id[k + 1];
        id[k + 1] = temp;
    }
}
cycle++;
}

```

```

printf("\n\n\n=====
=====\\n");
printf("\\nProcesses:\\n");
printf("ID\\tAT\\tBTT\\tBT\\tST\\tET\\tTT\\tWT\\n");
printf("-----\\n");
int tt; // turnaround time
int wt;
for (int i = 0; i < N; i++) {
    printf("%d\\t", id[i]);
    printf("%d\\t", at[i]);
    printf("%d\\t", btt[i]);
    printf("%d\\t", bt[i]);
    printf("%d\\t", startingTime[id[i] - 1]);
    printf("%d\\t", endingTime[id[i] - 1]);

    tt = endingTime[id[i] - 1] - at[i];
    TTAT += tt;

    wt = abs(tt - btt[i]);
    TWT += wt;
    printf("%d\\t", tt);
    printf("%d\\n", wt);
}

// getting average
TTAT = TTAT / N;
TWT = TWT / N;
printf("\\nTotal Turnaround Time : %f", TTAT);
printf("\\nTotal Waiting Time : %f", TWT);
printf("\\nTotal time required to run all processes: %d\\n", totalTime);
printf("\\n=====\\n");

return 0;
}

```

Output:

i-raj-shinobi-47@irajshinobi47-Lenovo-G50-80:~/Desktop/OSL Practicals/Assignment 3/Shortest Job First\$./a.out

Processes:

ID	AT	BT
----	----	----

2	0	9
1	5	3
5	8	2
4	9	12
3	13	17

Total time required to run all processes: 43

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Processes:

ID	AT	BTT	BT	ST	ET	TT	WT
----	----	-----	----	----	----	----	----

1	5	3	0	5	8	3	0
5	8	2	0	8	10	2	0
2	0	9	0	0	14	14	5
4	9	12	0	14	26	17	5
3	13	17	0	26	43	30	13

Total Turnaround Time : 13.200000

Total Waiting Time : 4.600000

Total time required to run all processes: 43

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