Round Robin:

Program:

```
#include<stdio.h>
int main() {
       int N = 3;
       int TQ = 3;
       int pid, i;
       int id[N];
       int at[N];
       int bt[N];
       id[0] = 2;
       id[1] = 1;
       id[2] = 3;
       at[0] = 3;
       at[1] = 0;
       at[2] = 4;
       bt[0] = 3;
       bt[1] = 5;
       bt[2] = 4;
       int startingTime[N];
       int endingTime[N];
       int btt[N];
       for(int i = 0; i < N; i++) {
       startingTime[i] = -1;
       endingTime[i] = -1;
       btt[i] = bt[i];
       }
       double TTAT = 0; // total turnaround time
       double TWT = 0; // total waiting time
       int cycle = 0;
       int totalTime = 0;
       //sorting
       for (int j = 0; j < N; j++) {
       for (int k = 0; k < N - j - 1; k++) {
```

```
if (at[k] > at[k + 1]) {
       int temp = at[k];
       at[k] = at[k + 1];
       at[k + 1] = temp;
       temp = bt[k];
       bt[k] = bt[k + 1];
       bt[k + 1] = temp;
       temp = id[k];
       id[k] = id[k + 1];
       id[k + 1] = temp;
}
}
}
printf("\nProcesses:\n");
printf("ID\tAT\tBT\n");
printf("----\n");
for (int i = 0; i < N; i++) {
printf("%d\t", id[i]);
printf("%d\t", at[i]);
printf("%d\n", bt[i]);
totalTime += bt[i];
printf("\n\nTotal time required to run all processes: %d\n", totalTime);
int queue[N*TQ];
int head = 0, tail = 0;
for (int i = 0; i < N*TQ; i++) {
queue[i] = -1;
}
for (int i = 0; cycle < totalTime; i++) {
printf("\n\n");
if (i < N) { // not all process are arrived yet
pid = id[i] - 1;
if (TQ >= bt[pid]) {
       if (startingTime[pid] == -1) {
       startingTime[pid] = cycle;
       }
       cycle += bt[pid];
       bt[pid] = 0;
```

```
if (endingTime[pid] == -1) {
       endingTime[pid] = cycle;
       printf("completed \n");\\
} else {
       if (startingTime[pid] == -1) {
       startingTime[pid] = cycle;
       }
       cycle += TQ;
       bt[pid] = TQ;
       printf("remaining\n");
if (bt[pid] != 0) {
       queue[tail++] = pid+1;
printf("cycle=%d, pid=%d, bt=%d, rbt=%d", cycle, pid+1, btt[pid], bt[pid]);
printf("\nqueue:\t");
for (int i = head; i < N*TQ; i++) {
       printf("%d\t", queue[i]);
} else { // all process arrived
printf("----");
pid = queue[head++] - 1;
if (TQ >= bt[pid]) {
       cycle += bt[pid];
       bt[pid] = 0;
       if(endingTime[pid] == -1) {
       endingTime[pid] = cycle;
       printf("completed\n");
} else {
       cycle += TQ;
       bt[pid] = TQ;
       printf("remaining\n");
if (bt[pid] != 0) {
       queue[tail++] = pid+1;
}
```

```
printf("cycle=%d, pid=%d, bt=%d, rbt=%d", cycle, pid+1, btt[pid], bt[pid]);
     printf("\nqueue:\t");
     for (int i = head; i < N*TQ; i++) {
           printf("%d\t", queue[i]);
     }
     }
     }
========\n");
     printf("\nProcesses:\n");
     printf("ID\tAT\tBT\tST\tET\tTT\tWT\n");
     printf("-----\n");
     int tt; // turnaround time
     int wt;
     for (int i = 0; i < N; i++) {
     printf("%d\t", id[i]);
     printf("%d\t", at[i]);
     printf("%d\t", btt[i]);
     printf("%d\t", startingTime[i]);
     printf("%d\t", endingTime[i]);
     tt = endingTime[i] - at[i];
     TTAT += tt;
     wt = abs(tt - btt[i]);
     TWT += wt;
     printf("%d\t", tt);
     printf("%d\n", wt);
     }
     // getting average
     TTAT = TTAT / N;
     TWT = TWT / N;
     printf("\nTotal Turnaround Time : %f", TTAT);
     printf("\nTotal Waiting Time : %f", TWT);
     printf("\nTotal time required to run all processes: %d\n", totalTime);
printf("\n=========\n");
     printf("\n");
     return 0;
}
```

Output:

i-raj-shinobi-47@irajshinobi47-Lenovo-G50-80:~/Desktop/OSL Practicals/Assignment 3/Round Robin\$./a.out

Processes:

Total time required to run all processes: 12

remaining

cycle=3, pid=1, bt=3, rbt=2 queue: 1 -1 -1 -1 -1 -1 -1 -1

completed

cycle=6, pid=2, bt=5, rbt=0

queue: 1 -1 -1 -1 -1 -1 -1 -1

remaining

cycle=9, pid=3, bt=4, rbt=1

queue: 1 3 -1 -1 -1 -1 -1 -1

----completed

cycle=11, pid=1, bt=3, rbt=0

queue: 3 -1 -1 -1 -1 -1 -1

----completed

cycle=12, pid=3, bt=4, rbt=0

queue: -1 -1 -1 -1 -1 -1

Processes:

ID AT BT ST ET TT WT

1 0 3 0 11 11 8

2 3 5 3 6 3 2

3 4 4 6 12 8 4

Total Turnaround Time: 7.333333 Total Waiting Time: 4.666667

Total time required to run all processes: 12
