

# Lab 1

## Genetic Algorithm for Optimization Problems

29/8/2025 LAB II

Genetic Algorithm

5 main phases: Initializ<sup>n</sup>, Fitness Assignment, selec<sup>n</sup>, Crossover, Terminat<sup>n</sup>

Steps:

- 1) Selecting encoding techniques  
0 to 31
- 2) Select initial population

String No.	Initial popul <sup>n</sup>	x value	Fitness $f(x) = x^2$	Prob $f(x)/\sum f(x)$	% Prob	Expected count $f(x)/\text{avg } f(x)$	Actual count
1	01100	12	144	0.1247	12.47	0.49	1
2	11001	25	625	0.5411	54.11	2.164	2
3	00101	5	25	0.0216	2.16	0.086	0
4	10011	19	361	0.3125	31.25	1.25	1
			$\sum = 1155$	$\sum = 1155$			

3) Select mating pool

String No.	Mating pool	Crossover point	offspring after crossover	x value	fitness $f(x) = x^2$
1	01100	4	01101	13	169
2	11001		11000	24	576
3	11001	2	11011	27	729
4	10011		10001	17	289

4) Crossover: Random 4 & 2  
Max value 729

5) Mutation

String No.	offspring after crossover	Mutat <sup>n</sup> chromosome for offspring	offspring after mutat <sup>n</sup>	x value	fitness $f(x) = x^2$	
1	01101	10000	11101	29	841	
2	11000	00000	11000	24	576	
3	11011	00000	11011	27	729	
4	10001	00101	10100	20	400	
					$\sum = 2546$	$2546/4 = 636$

```
import random
```

```
def fitness(x):
```

```
    return x**2
```

```
POPULATION_SIZE = 4
```

```
CHROMOSOME_LENGTH = 5
```

```
MUTATION_RATE = 0.1
```

```
GENERATIONS = 10
```

```
def binary-to-decimal(binary):  
    return int(binary, 2)
```

```
def decimal-to-binary(n):
```

```
    return format(n, f'0{CHROMOSOME_LENGTH}b')
```

```
def initialize_population():
```

```
    return [decimal-to-binary(random.randint(0, 2**CHROMOSOME_LENGTH - 1))  
            for _ in range(POPULATION_SIZE)]
```

```
def evaluate_population(population):
```

```
    return [fitness(binary-to-decimal(individual)) for individual in population]
```

```
def select_parents(population, fitnesses):
```

```
    parents = []
```

```
    for _ in range(2):
```

```
        i, j = random.sample(range(len(population)), 2)
```

```
        if fitnesses[i] > fitnesses[j]:
```

```
            parents.append(population[i])
```

```
        else:
```

```
            parents.append(population[j])
```

```
    return parents
```

```
def crossover(parent1, parent2):
```

```
    point = random.randint(1, CHROMOSOME_LENGTH - 1)
```

```
    child1 = parent1[:point] + parent2[point:]
```

```
    child2 = parent2[:point] + parent1[point:]
```

```
    return child1, child2
```

```
def mutate(individual):
```

```
    mutated = ''
```

```
    for bit in individual:
```

```
        if random.random() < MUTATION_RATE:
```

```
            mutated += '1' if bit == '0' else '0'
```

```
        else:
```

```
            mutated += bit
```

```
    return mutated
```

```
def genetic_algorithm(C):
```

```
    population = initialize_population(C)
```

```
    for generation in range(GENERATIONS):
```

```
        fitnesses = evaluate_population(population)
```

```
        new_population = []
```

```
        while len(new_population) < POPULATION_SIZE:
```

```
            parent1, parent2 = select_parents(population, fitnesses)
```

```
            child1, child2 = crossover(parent1, parent2)
```

```
            child1 = mutate(child1)
```

```
            child2 = mutate(child2)
```

```
            new_population.extend([child1, child2])
```

```
        population = new_population[:POPULATION_SIZE]
```

```
        best = max(population, key=lambda x: fitness(binary_to_decimal
```

```
            (x)))
```

```
        print(f'Generation {generation+1}: Best = {binary_to_decimal(best)},
```

```
              Fitness = {fitness(binary_to_decimal
```

```
                (best))}')"
```

```
    best = max(population, key=lambda x: fitness(binary_to_decimal(x)))
```

```
    print("Best solution:", binary_to_decimal(best))
```

```
    print("Fitness:", fitness(binary_to_decimal(best)))
```

```
genetic_algorithm(C)
```

Code:

```
import random
```

```
# 1. Define problem (fitness function)
```

```
def fitness(x):
```

```
    return x ** 2
```

```
# 2. Initialize parameters
```

```
POPULATION_SIZE = 4
```

```
CHROMOSOME_LENGTH = 5 # We'll use 5-bit binary strings, i.e. values 0–31
```

```
MUTATION_RATE = 0.1
```

```
GENERATIONS = 10
```

```
# Helper: Binary to decimal
```

```
def binary_to_decimal(binary):
```

```
    return int(binary, 2)
```

```
# Helper: Decimal to binary
```

```
def decimal_to_binary(n):
```

```
    return format(n, f'0{CHROMOSOME_LENGTH}b')
```

```
# 3. Create initial population
```

```
def initialize_population():
```

```
    return [decimal_to_binary(random.randint(0, 2**CHROMOSOME_LENGTH - 1)) for _ in  
range(POPULATION_SIZE)]
```

```
# 4. Evaluate fitness of the population
```

```
def evaluate_population(population):  
    return [fitness(binary_to_decimal(individual)) for individual in population]
```

# 5. Selection (Tournament Selection)

```
def select_parents(population, fitnesses):  
    parents = []  
    for _ in range(2):  
        i, j = random.sample(range(len(population)), 2)  
        if fitnesses[i] > fitnesses[j]:  
            parents.append(population[i])  
        else:  
            parents.append(population[j])  
    return parents
```

# 6. Crossover (Single-point)

```
def crossover(parent1, parent2):  
    point = random.randint(1, CHROMOSOME_LENGTH - 1)  
    child1 = parent1[:point] + parent2[point:]  
    child2 = parent2[:point] + parent1[point:]  
    return child1, child2
```

# 7. Mutation (Bit-flip)

```
def mutate(individual):  
    mutated = ""  
    for bit in individual:  
        if random.random() < MUTATION_RATE:  
            mutated += '1' if bit == '0' else '0'
```

```
    else:
        mutated += bit
return mutated
```

# 8. Iteration

```
def genetic_algorithm():
    population = initialize_population()

    for generation in range(GENERATIONS):
        fitnesses = evaluate_population(population)

        new_population = []

        while len(new_population) < POPULATION_SIZE:
            # Select
            parent1, parent2 = select_parents(population, fitnesses)
            # Crossover
            child1, child2 = crossover(parent1, parent2)
            # Mutation
            child1 = mutate(child1)
            child2 = mutate(child2)
            # Add to new population
            new_population.extend([child1, child2])

        # Replace old population with new (trim if needed)
        population = new_population[:POPULATION_SIZE]
```

```
# Debug info

best = max(population, key=lambda x: fitness(binary_to_decimal(x)))

print(f'Generation {generation+1}: Best = {binary_to_decimal(best)}, Fitness = {fitness(binary_to_decimal(best))}')


# 9. Output best solution

best = max(population, key=lambda x: fitness(binary_to_decimal(x)))

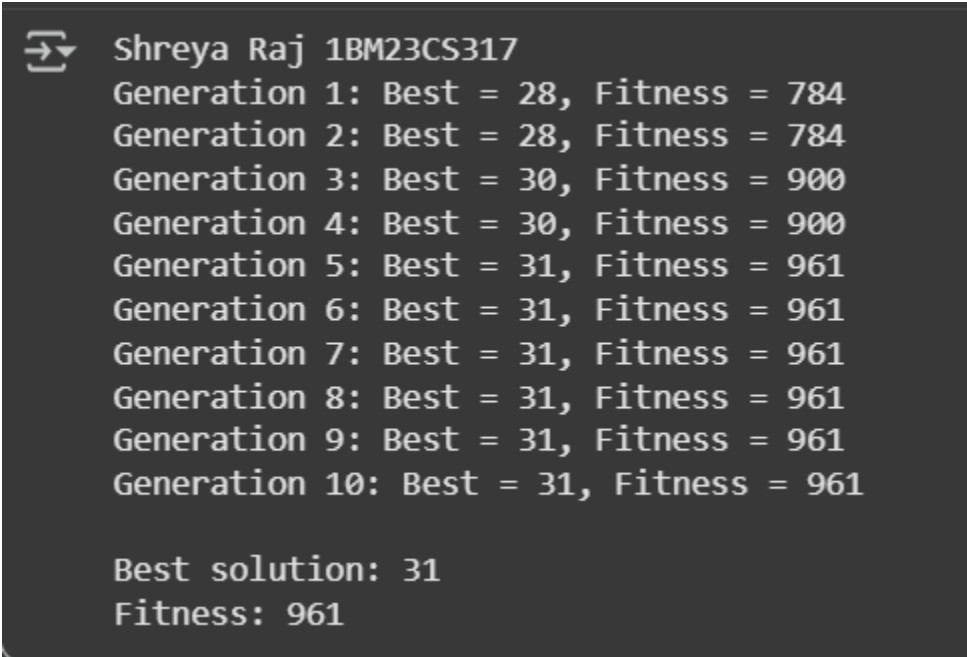
print("\nBest solution:", binary_to_decimal(best))

print("Fitness:", fitness(binary_to_decimal(best)))


# Run the genetic algorithm

genetic_algorithm()
```

Output:



```
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Generation 1: Best = 28, Fitness = 784
Generation 2: Best = 28, Fitness = 784
Generation 3: Best = 30, Fitness = 900
Generation 4: Best = 30, Fitness = 900
Generation 5: Best = 31, Fitness = 961
Generation 6: Best = 31, Fitness = 961
Generation 7: Best = 31, Fitness = 961
Generation 8: Best = 31, Fitness = 961
Generation 9: Best = 31, Fitness = 961
Generation 10: Best = 31, Fitness = 961

Best solution: 31
Fitness: 961
```