

Unit 3,4,5 Assignment

1. JavaScript to print hello in <p> tag.

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Print Hello</title>

</head>

<body>

  <p id="message"></p>


  <script>

    // Select the paragraph element by its ID

    const paragraph = document.getElementById("message");


    // Set the text content of the paragraph

    paragraph.textContent = "Hello";

  </script>

</body>

</html>
```

2. Write an example of event in key press.

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Key Press Event</title>
</head>
<body>
  <h1>Press any key!</h1>
  <p id="output"></p>

  <script>
    // Add an event listener to the document for keydown events
    document.addEventListener("keydown", function(event) {
      // Get the <p> element
```

```

const output = document.getElementById("output");

// Display the pressed key
output.textContent = `You pressed: ${event.key}`;
});
</script>
</body>
</html>

```

3. Write an example of event in key up.

```

<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Key Up Event</title>

</head>

<body>

  <h1>Type something in the input box</h1>

  <input type="text" id="inputBox" placeholder="Start typing..." />

  <p id="output"></p>

  <script>

    // Select the input box

    const inputBox = document.getElementById("inputBox");

    // Add an event listener for the keyup event

    inputBox.addEventListener("keyup", function(event) {

      // Get the <p> element

      const output = document.getElementById("output");

      // Display the key released

      output.textContent = `You released: ${event.key}`;

    });

  </script>

</body>

</html>

```

4. Write an example of event in key down.

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Key Down Event</title>

</head>

<body>

  <h1>Press and hold any key</h1>

  <input type="text" id="inputBox" placeholder="Type here..." />

  <p id="output"></p>

  <script>

    // Select the input box

    const inputBox = document.getElementById("inputBox");

    // Add an event listener for the keydown event

    inputBox.addEventListener("keydown", function(event) {

      // Get the <p> element

      const output = document.getElementById("output");

      // Display the key that is being pressed

      output.textContent = `You are holding: ${event.key}`;

    });

  </script>

</body>

</html>
```

5. Write an example of Mouse event click.

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">
```

```
<meta name="viewport" content="width=device-width, initial-scale=1.0">

<title>Mouse Click Event</title>

<style>

    #button {

        padding: 10px 20px;

        font-size: 16px;

        background-color: lightblue;

        border: none;

        cursor: pointer;

    }

    #button:hover {

        background-color: deepskyblue;

    }

</style>

</head>

<body>

    <h1>Click the Button</h1>

    <button id="button">Click Me!</button>

    <p id="output"></p>

    <script>

        // Select the button element

        const button = document.getElementById("button");

        // Add an event listener for the click event

        button.addEventListener("click", function() {

            // Get the <p> element

            const output = document.getElementById("output");

            // Update the text content

            output.textContent = "Button was clicked!";

        });

    </script>

</body>

</html>
```

6. Write an example of Mouse event double click.

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Mouse Double Click Event</title>

  <style>

    #box {

      width: 200px;

      height: 200px;

      background-color: lightcoral;

      display: flex;

      align-items: center;

      justify-content: center;

      border: 2px solid darkred;

      cursor: pointer;

    }

    #box:hover {

      background-color: tomato;

    }

  </style>

</head>

<body>

  <h1>Double Click the Box</h1>

  <div id="box">Double-click me!</div>

  <p id="output"></p>

  <script>

    // Select the box element

    const box = document.getElementById("box");

    // Add an event listener for the double-click event

    box.addEventListener("dblclick", function() {
```

```
// Get the <p> element
const output = document.getElementById("output");

// Update the text content
output.textContent = "Box was double-clicked!";

});
</script>
</body>
</html>
```

7. Write an example of Mouse event mouse enter.

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Mouse Enter Event</title>

  <style>

    #box {

      width: 200px;

      height: 200px;

      background-color: lightgreen;

      display: flex;

      align-items: center;

      justify-content: center;

      border: 2px solid darkgreen;

      text-align: center;

      transition: background-color 0.3s ease;

    }

    #box:hover {

      cursor: pointer;

    }

  </style>

</head>

<body>

  <h1>Move your mouse over the box</h1>
```

```
<div id="box">Hover over me!</div>

<p id="output"></p>


<script>

  // Select the box element

  const box = document.getElementById("box");


  // Add an event listener for the mouseenter event

  box.addEventListener("mouseenter", function() {

    // Get the <p> element

    const output = document.getElementById("output");


    // Update the text content

    output.textContent = "Mouse entered the box!";


    // Change the background color

    box.style.backgroundColor = "darkgreen";

    box.style.color = "white";

  });

</script>

</body>

</html>
```

8. Write an example of Mouse event mouse leave.

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Mouse Leave Event</title>

  <style>

    #box {

      width: 200px;

      height: 200px;

      background-color: lightblue;

      display: flex;

      align-items: center;
```

```
    justify-content: center;

    border: 2px solid darkblue;

    text-align: center;

    transition: background-color 0.3s ease;
}

#box:hover {

    cursor: pointer;
}

</style>
</head>
<body>

    <h1>Move your mouse out of the box</h1>

    <div id="box">Hover over me!</div>

    <p id="output"></p>

    <script>

        // Select the box element

        const box = document.getElementById("box");

        // Add an event listener for the mouseleave event
        box.addEventListener("mouseleave", function() {

            // Get the <p> element

            const output = document.getElementById("output");

            // Update the text content

            output.textContent = "Mouse left the box!";

            // Reset the background color

            box.style.backgroundColor = "lightblue";

            box.style.color = "black";

        });

    </script>
</body>
</html>
```


9. JavaScript to perform simple validation.

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Simple Form Validation</title>

  <style>

    .error {

      color: red;

      font-size: 0.9em;

    }

    form {

      width: 300px;

      margin: auto;

    }

    input {

      margin-bottom: 10px;

      padding: 5px;

      width: 100%;

    }

  </style>

</head>

<body>

  <h1>Registration Form</h1>

  <form id="registrationForm">

    <label for="username">Username:</label>

    <input type="text" id="username" name="username" />

    <span id="usernameError" class="error"></span>

    <label for="email">Email:</label>

    <input type="email" id="email" name="email" />

    <span id="emailError" class="error"></span>

    <label for="password">Password:</label>

    <input type="password" id="password" name="password" />
```

```
<span id="passwordError" class="error"></span>
```

```
<button type="submit">Register</button>
```

```
</form>
```

```
<script>
```

```
  // Select the form and inputs
```

```
  const form = document.getElementById("registrationForm");
```

```
  const username = document.getElementById("username");
```

```
  const email = document.getElementById("email");
```

```
  const password = document.getElementById("password");
```

```
  // Error elements
```

```
  const usernameError = document.getElementById("usernameError");
```

```
  const emailError = document.getElementById("emailError");
```

```
  const passwordError = document.getElementById("passwordError");
```

```
  // Form validation on submit
```

```
  form.addEventListener("submit", function(event) {
```

```
    let isValid = true;
```

```
    // Clear previous errors
```

```
    usernameError.textContent = "";
```

```
    emailError.textContent = "";
```

```
    passwordError.textContent = "";
```

```
    // Validate username
```

```
    if (username.value.trim() === "") {
```

```
      usernameError.textContent = "Username is required.";
```

```
      isValid = false;
```

```
    }
```

```
    // Validate email
```

```
    const emailRegex = /^[^\s@]+@[^\s@]+\.[^\s@]+$/;
```

```
    if (email.value.trim() === "") {
```

```
      emailError.textContent = "Email is required.";
```

```

        isValid = false;

    } else if (!emailRegex.test(email.value.trim())) {

        emailError.textContent = "Please enter a valid email address.";

        isValid = false;
    }

    // Validate password
    if (password.value.trim().length < 6) {

        passwordError.textContent = "Password must be at least 6 characters long.";

        isValid = false;
    }

    // If form is not valid, prevent submission
    if (!isValid) {

        event.preventDefault();

    }

});

</script>
</body>
</html>

```

10. Make a registration form to perform each field validation, like name minimum 4 word, email format, make strong password, mobile no 10 digits.

```

<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>Registration Form with Validation</title>

    <style>

        .error {

            color: red;

            font-size: 0.9em;

        }

        form {

            width: 350px;

```

```
margin: auto;

padding: 10px;

border: 1px solid #ddd;

border-radius: 5px;

box-shadow: 2px 2px 10px rgba(0, 0, 0, 0.1);

}
```

```
input {

width: 100%;

margin-bottom: 10px;

padding: 8px;

font-size: 1em;

}
```

```
button {

padding: 10px;

font-size: 1em;

color: white;

background-color: blue;

border: none;

cursor: pointer;

}
```

```
button:hover {

background-color: darkblue;

}
```

```
</style>
```

```
</head>
```

```
<body>
```

```
<h1>Registration Form</h1>
```

```
<form id="registrationForm">
```

```
<label for="name">Full Name:</label>
```

```
<input type="text" id="name" name="name" placeholder="Enter your full name">
```

```
<span id="nameError" class="error"></span>
```

```
<label for="email">Email:</label>
```

```
<input type="email" id="email" name="email" placeholder="Enter your email">
```

```
<span id="emailError" class="error"></span>
```

```
<label for="password">Password:</label>
```

```
<input type="password" id="password" name="password" placeholder="Create a strong password">
```

```
<span id="passwordError" class="error"></span>
```

```
<label for="mobile">Mobile No:</label>
```

```
<input type="text" id="mobile" name="mobile" placeholder="Enter your 10-digit mobile number">
```

```
<span id="mobileError" class="error"></span>
```

```
<button type="submit">Register</button>
```

```
</form>
```

```
<script>
```

```
  // Select form and input fields
```

```
  const form = document.getElementById("registrationForm");
```

```
  const name = document.getElementById("name");
```

```
  const email = document.getElementById("email");
```

```
  const password = document.getElementById("password");
```

```
  const mobile = document.getElementById("mobile");
```

```
  // Select error elements
```

```
  const nameError = document.getElementById("nameError");
```

```
  const emailError = document.getElementById("emailError");
```

```
  const passwordError = document.getElementById("passwordError");
```

```
  const mobileError = document.getElementById("mobileError");
```

```
  // Form validation on submit
```

```
  form.addEventListener("submit", function(event) {
```

```
    let isValid = true;
```

```
    // Clear previous errors
```

```
    nameError.textContent = "";
```

```
    emailError.textContent = "";
```

```
    passwordError.textContent = "";
```

```
    mobileError.textContent = "";
```

```
    // Validate name (minimum 4 words)
```

```

if (name.value.trim().split(" ").length < 4) {
    nameError.textContent = "Name must have at least 4 words.";
    isValid = false;
}

// Validate email format
const emailRegex = /^[^\s@]+@[^\s@]+\.[^\s@]+$/;
if (email.value.trim() === "") {
    emailError.textContent = "Email is required.";
    isValid = false;
} else if (!emailRegex.test(email.value.trim())) {
    emailError.textContent = "Please enter a valid email.";
    isValid = false;
}

// Validate password (minimum 8 characters, including uppercase, lowercase, digit, and special character)
const passwordRegex = /^(?=.*[a-z])(?=.*[A-Z])(?=.*\d)(?=.*[@$!%*?&#])[A-Za-z\d@$!%*?&#]{8,}$/;
if (!passwordRegex.test(password.value)) {
    passwordError.textContent =
        "Password must be at least 8 characters long, with uppercase, lowercase, number, and special
character.";
    isValid = false;
}

// Validate mobile number (10 digits)
const mobileRegex = /^\d{10}$/;
if (!mobileRegex.test(mobile.value)) {
    mobileError.textContent = "Mobile number must be exactly 10 digits.";
    isValid = false;
}

// Prevent form submission if validation fails
if (!isValid) {
    event.preventDefault();
}
});
</script>

```

</body>

</html>

11. Make JavaScript examples to call function.

<!DOCTYPE html>

<html lang="en">

<head>

<meta charset="UTF-8">

<meta name="viewport" content="width=device-width, initial-scale=1.0">

<title>Function Call Example</title>

</head>

<body>

<h1>Basic Function Call</h1>

<button onclick="greet()">Click me to say hello</button>

<script>

function greet() {

alert("Hello, welcome to the website!");

}

</script>

</body>

</html>

<!DOCTYPE html>

<html lang="en">

<head>

<meta charset="UTF-8">

<meta name="viewport" content="width=device-width, initial-scale=1.0">

<title>Function with Parameters</title>

</head>

<body>

<h1>Function with Parameters</h1>

<button onclick="showMessage('Alice')">Click to Greet Alice</button>

<button onclick="showMessage('Bob')">Click to Greet Bob</button>

<script>

```
function showMessage(name) {  
    alert("Hello, " + name + "!");  
}  
</script>  
</body>  
</html>
```

12. Write an example to pass parameter in function.

```
<!DOCTYPE html>  
<html lang="en">  
<head>  
    <meta charset="UTF-8">  
    <meta name="viewport" content="width=device-width, initial-scale=1.0">  
    <title>Function with Default Parameters</title>  
</head>  
<body>  
    <h1>Function with Default Parameters</h1>  
    <button onclick="greetUser('John')">Greet John</button>  
    <button onclick="greetUser()">Greet Default User</button>  
  
    <script>  
        function greetUser(name = "Guest") {  
            alert("Hello, " + name + "!");  
        }  
    </script>  
</body>  
</html>
```

13. Write an example to return two numb we sum.

```
<!DOCTYPE html>  
<html lang="en">  
<head>
```



```
<meta charset="UTF-8">

<meta name="viewport" content="width=device-width, initial-scale=1.0">

<title>Sum of Two Numbers</title>

</head>

<body>

  <h1>Sum of Two Numbers</h1>

  <label for="num1">Enter first number:</label>

  <input type="number" id="num1" placeholder="Enter a number">

  <br>

  <label for="num2">Enter second number:</label>

  <input type="number" id="num2" placeholder="Enter a number">

  <br><br>

  <button onclick="calculateSum()">Calculate Sum</button>

  <p id="result"></p>

  <script>

    function addNumbers(a, b) {

      return a + b; // Return the sum of a and b

    }

    function calculateSum() {

      // Get the input values

      const num1 = parseFloat(document.getElementById("num1").value);

      const num2 = parseFloat(document.getElementById("num2").value);

      // Validate inputs

      if (isNaN(num1) || isNaN(num2)) {

        document.getElementById("result").textContent = "Please enter valid numbers.";

        return;

      }

      // Call the addNumbers function and display the result

      const sum = addNumbers(num1, num2);

      document.getElementById("result").textContent = "The sum is: " + sum;

    }

  </script>
```

</body>

</html>

14. Write an example of simple object.

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Simple Object Example</title>
```

```
</head>
```

```
<body>
```

```
  <h1>Simple Object Example</h1>
```

```
  <button onclick="showPersonDetails()">Show Person Details</button>
```

```
  <p id="output"></p>
```

```
<script>
```

```
  // Define a simple object
```

```
  const person = {
```

```
    name: "John Doe",
```

```
    age: 30,
```

```
    profession: "Software Developer",
```

```
    greet: function() {
```

```
      return `Hello, my name is ${this.name} and I am a ${this.profession}.`;
```

```
    }
```

```
  };
```

```
  // Function to display person details
```

```
  function showPersonDetails() {
```

```
    const output = `
```

```
      Name: ${person.name}<br>
```

```
      Age: ${person.age}<br>
```

```
      Profession: ${person.profession}<br>
```

```
      Greeting: ${person.greet()}
```

```
    `;
```

```
        document.getElementById("output").innerHTML = output;
    }
</script>
</body>
</html>
```

15. Write a example of DOM methods.

```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>DOM Methods Example</title>
    <style>
        #message {
            font-size: 1.2em;
            color: blue;
        }
    </style>
</head>
<body>
    <h1>DOM Methods Example</h1>

    <!-- Elements to interact with -->
    <p id="message">Original Text</p>
    <input type="text" id="inputField" placeholder="Type something..." />
    <button onclick="changeText()">Change Text</button>
    <button onclick="addNewElement()">Add New Element</button>
    <ul id="list">
        <li>Item 1</li>
        <li>Item 2</li>
    </ul>

    <script>
        // Example 1: Accessing an element and changing its text
```

```
function changeText() {
    const message = document.getElementById("message"); // Access element by ID
    const inputValue = document.getElementById("inputField").value; // Get input field value
    if (inputValue.trim() === "") {
        message.textContent = "Please type something!";
    } else {
        message.textContent = inputValue; // Change the text content
    }
}
```

// Example 2: Creating and appending a new element

```
function addNewElement() {
    const list = document.getElementById("list"); // Get the list element
    const newItem = document.createElement("li"); // Create a new list item
    newItem.textContent = "New Item"; // Set its text content
    list.appendChild(newItem); // Append the new item to the list
}
```

</script>

</body>

</html>

16. Use trim() in JavaScript.

<!DOCTYPE html>

<html lang="en">

<head>

<meta charset="UTF-8">

<meta name="viewport" content="width=device-width, initial-scale=1.0">

<title>JavaScript trim() Example</title>

</head>

<body>

<h1>Using trim() in JavaScript</h1>

<label for="userInput">Enter text (with spaces):</label>

<input type="text" id="userInput" placeholder="Type here...">

<button onclick="processInput()">Submit</button>

<p id="output"></p>

```

<script>

function processInput() {

    // Get the user's input

    const input = document.getElementById("userInput").value;


    // Trim the input to remove extra spaces

    const trimmedInput = input.trim();


    // Display the trimmed and original input

    document.getElementById("output").innerHTML = `
        <strong>Original Input:</strong> "${input}"<br>
        <strong>Trimmed Input:</strong> "${trimmedInput}"
    `;
}

</script>
</body>
</html>

```

17. Write an example button click to open alert dialog box.

```

<!DOCTYPE html>

<html lang="en">

<head>

    <meta charset="UTF-8">

    <meta name="viewport" content="width=device-width, initial-scale=1.0">

    <title>Alert Dialog Example</title>

</head>

<body>

    <h1>Button Click Alert Example</h1>

    <button onclick="showAlert()">Click Me</button>


<script>

function showAlert() {

    alert("Hello! This is an alert dialog box.");

}

```

```
</script>
</body>
</html>
```

18. Write an example button click to open alert Confirm box.

```
<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Confirm Box Example</title>

</head>

<body>

  <h1>Button Click Confirm Box Example</h1>

  <button onclick="showConfirm()">Click Me</button>

  <p id="result"></p>

  <script>

    function showConfirm() {

      // Display a confirm dialog box

      const userResponse = confirm("Do you want to proceed?");

      // Handle the user's response

      if (userResponse) {

        document.getElementById("result").textContent = "You clicked OK!";

      } else {

        document.getElementById("result").textContent = "You clicked Cancel.";

      }

    }

  </script>

</body>

</html>
```

19. Write an example button click to open alert Prompt box.

```
<!DOCTYPE html>

<html lang="en">
```

```

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Prompt Box Example</title>
</head>

<body>

  <h1>Button Click Prompt Box Example</h1>

  <button onclick="showPrompt()">Click Me</button>

  <p id="result"></p>

  <script>

    function showPrompt() {

      // Display a prompt dialog box

      const userInput = prompt("What is your name?");

      // Handle the user's response

      if (userInput === null || userInput.trim() === "") {

        document.getElementById("result").textContent = "You canceled or entered no name.";

      } else {

        document.getElementById("result").textContent = `Hello, ${userInput}!`;

      }

    }

  </script>
</body>
</html>

```

20. Write example of break and continue statement.

```

<!DOCTYPE html>

<html lang="en">

<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Break and Continue Example</title>
</head>

<body>

  <h1>Break and Continue Example</h1>

```

```

<button onclick="demoBreak()">Show Break Example</button>

<button onclick="demoContinue()">Show Continue Example</button>

<p id="output"></p>

<script>
  // Example of break statement

  function demoBreak() {
    let result = "Numbers before break: ";
    for (let i = 1; i <= 10; i++) {
      if (i === 5) {
        break; // Exit the loop when i equals 5
      }
      result += i + " ";
    }
    document.getElementById("output").textContent = result;
  }

  // Example of continue statement

  function demoContinue() {
    let result = "Numbers skipping 5: ";
    for (let i = 1; i <= 10; i++) {
      if (i === 5) {
        continue; // Skip the iteration when i equals 5
      }
      result += i + " ";
    }
    document.getElementById("output").textContent = result;
  }
</script>
</body>
</html>

```

21. Write an example of switch statement.

```

<!DOCTYPE html>

<html lang="en">

```



```
<head>

  <meta charset="UTF-8">

  <meta name="viewport" content="width=device-width, initial-scale=1.0">

  <title>Switch Statement Example</title>
</head>

<body>

  <h1>Switch Statement Example</h1>

  <label for="day">Enter a day number (1-7):</label>

  <input type="number" id="day" placeholder="e.g., 1 for Monday">

  <button onclick="checkDay()">Check Day</button>

  <p id="result"></p>

  <script>

    function checkDay() {

      const dayNumber = parseInt(document.getElementById("day").value); // Get the input value

      let dayName;

      switch (dayNumber) {

        case 1:

          dayName = "Monday";

          break;

        case 2:

          dayName = "Tuesday";

          break;

        case 3:

          dayName = "Wednesday";

          break;

        case 4:

          dayName = "Thursday";

          break;

        case 5:

          dayName = "Friday";

          break;

        case 6:

          dayName = "Saturday";

          break;
```

```

    case 7:
        dayName = "Sunday";
        break;
    default:
        dayName = "Invalid day number! Please enter a number between 1 and 7.";
}

document.getElementById("result").textContent = dayName;
}
</script>
</body>
</html>

```

22. For loop to print 10 numbers.

```

<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>For Loop Example</title>
</head>
<body>
    <h1>For Loop Example</h1>
    <button onclick="printNumbers()">Print Numbers</button>
    <p id="output"></p>

    <script>
        function printNumbers() {
            let result = ""; // Initialize an empty string to store the numbers
            for (let i = 1; i <= 10; i++) { // Loop from 1 to 10
                result += i + " "; // Append each number to the result string
            }
            document.getElementById("output").textContent = result; // Display the result
        }
    </script>

```

</body>

</html>

23. JavaScript in looping statement to print reverse number.

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```
<head>
```

```
  <meta charset="UTF-8">
```

```
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
  <title>Reverse Loop Example</title>
```

```
</head>
```

```
<body>
```

```
  <h1>Reverse Number Loop Example</h1>
```

```
  <button onclick="printReverse()">Print Reverse Numbers</button>
```

```
  <p id="output"></p>
```

```
<script>
```

```
  function printReverse() {
```

```
    let result = ""; // Initialize an empty string to store the numbers
```

```
    for (let i = 10; i >= 1; i--) { // Loop from 10 down to 1
```

```
      result += i + " "; // Append each number to the result string
```

```
    }
```

```
    document.getElementById("output").textContent = result; // Display the result
```

```
  }
```

```
</script>
```

```
</body>
```

```
</html>
```

24. Print this pattern using JavaScript.

a. *

 **

```
<!DOCTYPE html>
```

```
<html lang="en">
```

```

<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Star Pattern Example</title>
</head>
<body>
  <h1>Star Pattern Example</h1>
  <button onclick="printPattern()">Print Pattern</button>
  <pre id="output"></pre>

  <script>
    function printPattern() {
      let result = ""; // Initialize an empty string to store the pattern

      // Loop to create each line with spaces and stars
      for (let i = 1; i <= 5; i++) {
        let spaces = " ".repeat(5 - i); // Calculate leading spaces
        let stars = "*".repeat(i); // Calculate number of stars for the current line
        result += spaces + stars + "\n"; // Combine spaces and stars and add to the result
      }

      // Display the pattern in the output element
      document.getElementById("output").textContent = result;
    }
  </script>
</body>
</html>

```

25. JavaScript to check number is even or odd.

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Even or Odd Checker</title>
</head>
<body>
  <h1>Even or Odd Number Checker</h1>
  <label for="number">Enter a number:</label>
  <input type="number" id="number" placeholder="Enter a number">
  <button onclick="checkEvenOdd()">Check</button>
  <p id="result"></p>

  <script>
    function checkEvenOdd() {
      const number = document.getElementById("number").value; // Get the input number
      let result = "";

      // Check if the number is even or odd
      if (number % 2 === 0) {
        result = `${number} is Even.`;
      } else {
        result = `${number} is Odd.`;
      }

      // Display the result
      document.getElementById("result").textContent = result;
    }
  </script>

```

```

    }
  </script>
</body>
</html>

```

26. Write an example of all Date() methods.

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>JavaScript Date Methods</title>
</head>
<body>
  <h1>JavaScript Date Methods Example</h1>

  <button onclick="showDateMethods()">Show Date Methods</button>
  <pre id="output"></pre>

  <script>
    function showDateMethods() {
      const currentDate = new Date(); // Create a new Date object representing the current date and time

      let result = "Current Date and Time: " + currentDate + "\n\n";

      // Using different Date methods to show date and time
      result += "getFullYear(): " + currentDate.getFullYear() + "\n"; // Gets the full year (e.g., 2024)
      result += "getMonth(): " + currentDate.getMonth() + " (0-11, where 0 is January)\n"; // Gets the month
(0-11)
      result += "getDate(): " + currentDate.getDate() + "\n"; // Gets the day of the month (1-31)
      result += "getDay(): " + currentDate.getDay() + " (0-6, where 0 is Sunday)\n"; // Gets the day of the week
(0-6)
      result += "getHours(): " + currentDate.getHours() + "\n"; // Gets the hour (0-23)
      result += "getMinutes(): " + currentDate.getMinutes() + "\n"; // Gets the minutes (0-59)
      result += "getSeconds(): " + currentDate.getSeconds() + "\n"; // Gets the seconds (0-59)
      result += "getMilliseconds(): " + currentDate.getMilliseconds() + "\n"; // Gets the milliseconds (0-999)
      result += "getTime(): " + currentDate.getTime() + " (milliseconds since Jan 1, 1970)\n"; // Gets the
timestamp in milliseconds

      result += "\nOther Methods:\n";
      result += "toString(): " + currentDate.toString() + "\n"; // Converts to a string representation of
the date
      result += "toISOString(): " + currentDate.toISOString() + "\n"; // Converts to a string representation of
the time
      result += "toLocaleDateString(): " + currentDate.toLocaleDateString() + "\n"; // Converts to a localized
date string
      result += "toLocaleTimeString(): " + currentDate.toLocaleTimeString() + "\n"; // Converts to a localized
time string
      result += "toISOString(): " + currentDate.toISOString() + "\n"; // Converts to ISO string (e.g., "2024-11-
21T12:34:56.789Z")
      result += "toUTCString(): " + currentDate.toUTCString() + "\n"; // Converts to a UTC string

      // Setting a new date using the Date() constructor
      const newDate = new Date(2023, 10, 5, 10, 30, 0); // New date for November 5, 2023, 10:30 AM
      result += "\nCustom Date (Nov 5, 2023 10:30 AM): " + newDate.toString() + "\n";

      // Setting individual components using set methods
      newDate.setFullYear(2024); // Set year to 2024
      newDate.setMonth(4); // Set month to May (0-based index)

```

```

newDate.setDate(15); // Set day to 15
result += "Updated Custom Date (May 15, 2024): " + newDate.toString() + "\n";

// Display the result
document.getElementById("output").textContent = result;
}
</script>
</body>
</html>

```

27. Write an example of page redirection.

```

<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Page Redirection Example</title>
</head>
<body>
  <h1>JavaScript Page Redirection</h1>
  <button onclick="redirectPage()">Click to Redirect</button>

  <script>
    function redirectPage() {
      // Redirect to a different webpage (e.g., Google's homepage)
      window.location.href = "https://www.google.com"; // You can replace this URL with any other URL
    }
  </script>
</body>
</html>

```