

Hackathon Day 01

* Laying the foundation for Your Market Place Journey

Step 1: Choose Your Market Place:

Type:

* Q-Commerce

* Purpose:

The primary purpose of the Q-Commerce ~~site~~ food restaurant site will be to provide a fast and convenient platform for customers to browse menus, place orders and enjoy quick delivery of their favourite meal.

Step 2: Define your Business goals:
* What problem does your market place aim to solve?

Ans: The market place solves the problem of delayed and inconvenient meal ordering by offering a fast and reliable Q-commerce site. It ensures quick food delivery for foodies and busy individuals.

* Target Audience:

The target audience includes busy professionals, food loving people and families in Urban areas who seek quick and reliable food delivery for meals.

* Offered Products or Services:

The Q-commerce restaurant will offer freshly prepared meals, snacks, beverages and deals with quick delivery.

★ What will set your market place apart? :

The market place will installab stand out with its exceptional Speed, delivering fast freshly meals with in 1 hour, along with the best value for money to ensure affordability without Compromising on ~~money~~ quality.

Step 3: Create a Data Schema:

★ Identify the entities in Market place:

⇒ Menu Items:

["Item-Id"
"name"
"description"
"Price"
"Category"
"availability"]

2) Orders :

{
 "order id"
 "Customer id"
 "items": [
 "items_id"
 "quantity"
]
}

"total amount"

"Order Status"

"Order time"

"delivery Status"

"Payment Status"

}

3) Customers:

{
 "Customer id"
 "name"
 "email"
 "Phone number"
 "delivery_address"
 "order history"
}

4-) Delivery Zone:

```
{  
  "Zone-id"  
  "Zone-name"  
  "Zone-Area"  
}
```

5-) Payments:

```
{  
  "Payment-id"  
  "order-id"  
  "Payment-method"  
  "amount Paid"  
  "Payment-Status"  
  "Payment-time"  
}
```

6- Delivery:

{

"delivery-id"

"Order-id"

"delivery-time"

"delivery-status"

"delivery-person"

"zone-id"

}



★ Relationship b/w Entities:

