

Express JS

Lesson 03 :Working with
Express.js



Lesson Objectives

Introduction

Introduction to Express.js

Connect Module

Express.js Installation

app.js

Steps for creating Express.js Application

application, request, response object properties & methods

Request-params,body,files,route,header,get

Response-render,locals,status,json,redirect

Types of middleware

Application level middleware





Lesson Objectives

Express-json,session,logger,compress
Router level middleware
Built-in middleware
Third party middleware
Express 4.0 Router
Express.js Scaffolding
Working with MongoDB





- If we try to create apps by only using core Node.js modules we will end up by writing the same code repeatedly for similar tasks such as
 - Parsing of HTTP request bodies
 - Parsing of cookies
 - Managing sessions
 - Organizing routes with a chain of if conditions based on URL paths and HTTP methods of the requests
 - Determining proper response headers based on data types
- Developers have to do a lot of manual work themselves, such as interpreting HTTP methods and URLs into routes, and parsing input and output data.
- Express.js solves these and many other problems using abstraction and code organization.



- Express.js is a web framework based on the core Node.js http module and Connect components
- Express.js framework provides a model-view-controller-like structure for your web apps with a clear separation of concerns (views, routes, models)
- Express.js systems are highly configurable, which allows developers to pick freely whatever libraries they need for a particular project
- Express.js framework leads to flexibility and high customization in the development of web applications.
- In Express.js we can define middleware such as error handlers, static files folder, cookies, and other parsers.
- Middleware is a way to organize and reuse code, and, essentially, it is nothing more than a function with three parameters: request, response, and next.



➤Connect is a module built to support interception of requests in a modular approach.

```
var connect = require('connect');
var app = connect();
var logger = function(req, res, next) {
  console.log(req.method, req.url);
  next();
};
var helloWorld = function(req, res, next) {
  res.setHeader('Content-Type', 'text/plain');
  res.end('Hello World');
};
var byeWorld = function(req, res, next) {
  res.setHeader('Content-Type', 'text/plain');
  res.end('Bye World');
};
app.use(logger);
app.use('/hello',helloWorld);
app.use('/bye',byeWorld);
app.listen(3000);
console.log('Server running at localhost:3000');
```



- The Express.js package comes in two flavors:
- *express-generator*: a global NPM package that provides the command-line tool for rapid app creation (scaffolding)
- *express*: a local package module in your Node.js app's `node_modules` folder



➤ App.js is the main file in Express framework. A typical structure of the main Express.js file consists of the following areas

- 1. Require dependencies
- 2. Configure settings
- 3. Connect to database (optional)
- 4. Define middleware
- 5. Define routes
- 6. Start the server

➤ The order here is important, because requests travel from top to bottom in the chain of middleware.



- First the dependencies need to be included with `require()`

```
var express = require('express');  
var http = require('http');  
var path = require('path');  
var cookieParser = require('cookie-parser');  
var bodyParser = require('body-parser');
```

- Then Express.js object is instantiated (Express.js uses a functional pattern):

```
var app = express();
```



➤ One of the ways to configure Express.js settings is to use `app.set()`, with the name of the setting and the value.

```
const express=require('express');
const path=require('path');
//init app
const app=express();

//Load View Engine
app.set('views',path.join(__dirname,'views'));
app.set('view engine','pug');
```

➤ Middleware is the backbone of the Express.js framework and it comes in two flavors.

- Defined in external (third-party) modules, such as `bodyParser.json` from `Connect/Express.js` `body-parser`: `app.use(bodyParser.json());`
- Defined in the app or its modules, such as `app.use(function(req, res, next){...});`



➤ Routes are processed in the order they are defined. Usually, routes are put after middleware, but some middleware may be placed following the routes. A good example of such middleware, found after a routes, is error handler.

➤ The way routes are defined in Express.js is with helpers `app.VERB(url, fn1, fn2, ..., fn)`, where `fnNs` are request handlers, `url` is on a URL pattern in `RegExp`, and `VERB` values are as follows:

- `all`: catch every request (all methods)
- `get`: catch GET requests
- `post`: catch POST requests
- `put`: catch PUT requests
- `del`: catch DELETE requests



➤ Finally to start the server, we need to use `createServer` method from the `core http` module. In this method, the system passes the `Express.js` app object with all the settings and routes

```
http.createServer(app).listen(app.get('port'), function(){  
  console.log('Express server listening on port ' + app.get('port'));  
});
```



- Step – 1 : Create a folder named SampleApp
- Step – 2 : Create package.json with the following schema

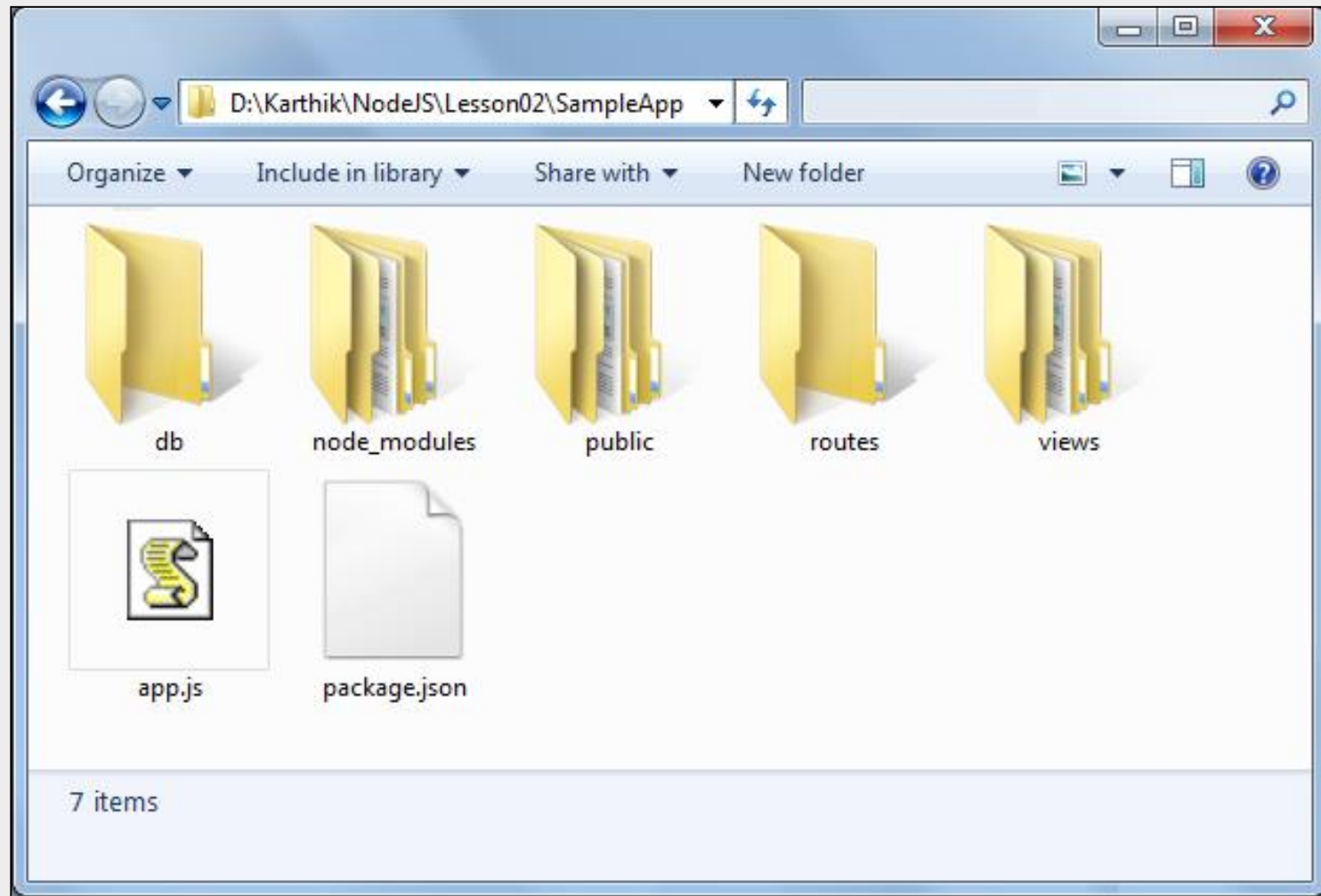
```
{ "name": "node",  
  "version": "1.0.0",  
  "description": "", "main":  
    "app.js", "scripts": {  
    "start": "node app" },  
  "author": "Rahul Vikash",  
  "license": "ISC",  
  "dependencies": {    "body-  
    parser": "^1.18.2",  
    "express": "^4.16.3",  
    "mongoose": "^5.0.16",  
    "nodeman": "^1.1.2",  
    "pug": "^2.0.3"  }}
```

Steps for creating Express.js Application



- Step – 3 : Install the dependencies using npm install command
- Step – 4 : Create the following folders under SampleApp folder
 - **public** : All the static (front-end) files like HTML
 - **public/css** : Stylesheet files
 - **public/img** : images
 - **public/js** : Scripts
 - **db** : Seed data and scripts for MongoDB
 - **views** : Jade/pug (or any other template engine) files
 - **views/includes** : Partial / include files
 - **routes** : Node.js modules that contain request handlers
- Step – 5 : Create the main file named app.js

Steps for creating Express.js Application





➤ Step – 6 : Type the following contents in app.js

```
const express=require('express');  
const path=require('path');  
    //init app  
const app=express();  
  
    //Load View Engine  
app.set('views',path.join(__dirname,'views'));  
app.set('view engine','pug');
```



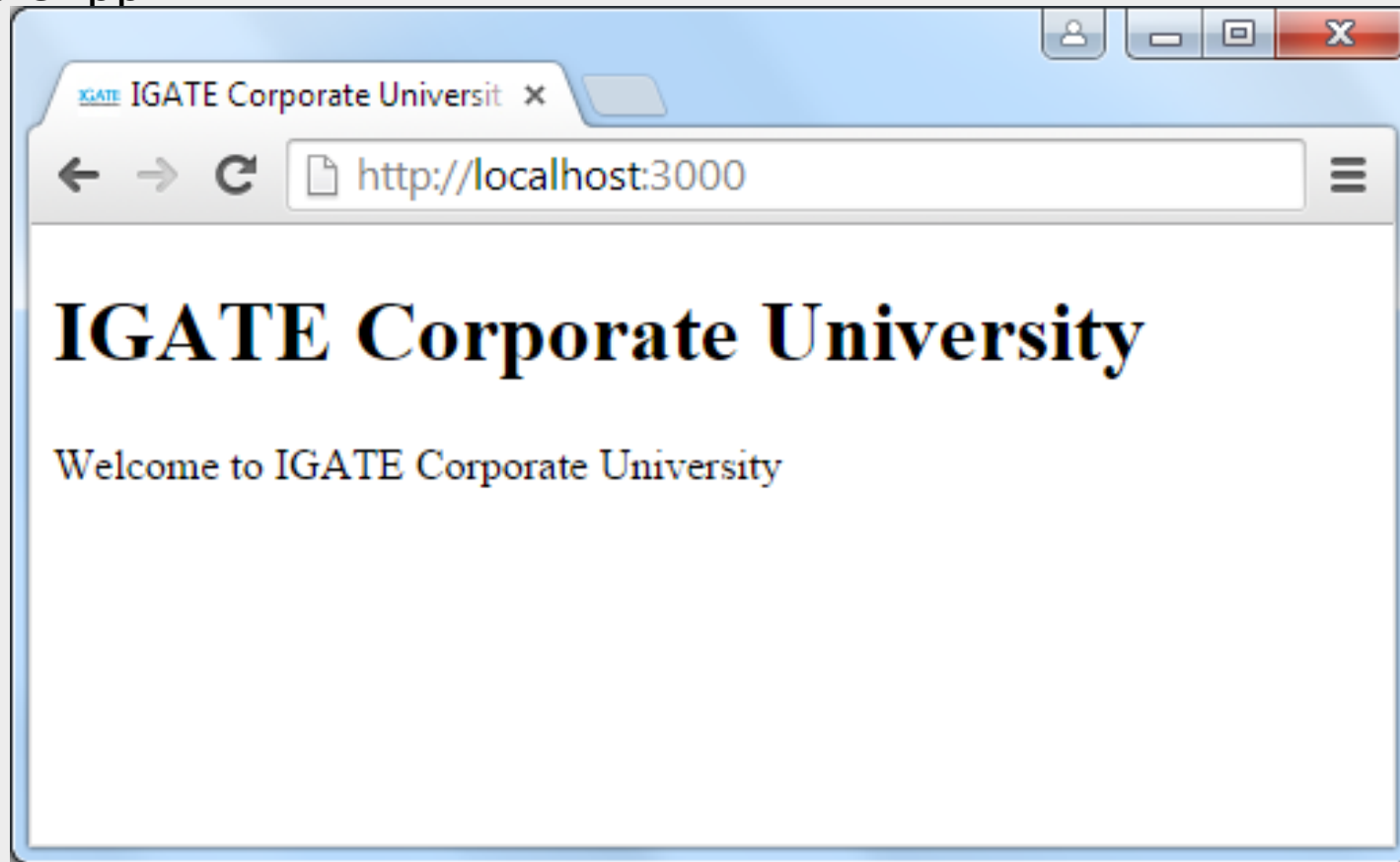

- Step – 7 : Create index.jade under views folder and type the following contents

```
doctype html
html
  head
    title= title
  body
    h1= title
    p Welcome to #{title}
```

- Step – 8 : Start the app by typing *npm start* in command prompt.



- Step – 9 : Open browser and type *http://localhost:3000* to view the SampleApp





Property/Method	Description
<code>app.set (name, value)</code>	Sets app-specific properties
<code>app.get (name)</code>	Retrieves value set by <code>app.set ()</code>
<code>app.enable (name)</code>	Enables a setting in the app
<code>app.disable (name)</code>	Disables a setting in the app
<code>app.enabled (name)</code>	Checks if a setting is enabled
<code>app.disabled (name)</code>	Checks if a setting is disabled
<code>app.configure ([env] , callback)</code>	Sets app settings conditionally based on the development environment
<code>app.use ([path] , function)</code>	Loads a middleware in the app
<code>app.engine (ext, callback)</code>	Registers a template engine for the app
<code>app.param ([name] , callback)</code>	Adds logic to route parameters
<code>app.VERB (path, [callback...], callback)</code>	Defines routes and handlers based on HTTP verbs
<code>app.all (path, [callback...], callback)</code>	Defines routes and handlers for all HTTP verbs
<code>app.locals</code>	The object to store variables accessible from any view
<code>app.render (view, [options] , callback)</code>	Renders view from the app
<code>app.routes</code>	A list of routes defined in the app
<code>app.listen ()</code>	Binds and listen for connections



Property/Method	Description
<code>req.params</code>	Holds the values of named routes parameters
<code>req.params (name)</code>	Returns the value of a parameter from named routes or GET params or POST params
<code>req.query</code>	Holds the values of a GET form submission
<code>req.body</code>	Holds the values of a POST form submission
<code>req.files</code>	Holds the files uploaded via a form
<code>req.route</code>	Provides details about the current matched route
<code>req.cookies</code>	Cookie values
<code>req.signedCookies</code>	Signed cookie values
<code>req.get (header)</code>	Gets the request HTTP header
<code>req.accepts (types)</code>	Checks if the client accepts the media types
<code>req.accepted</code>	A list of accepted media types by the client
<code>req.is (type)</code>	Checks if the incoming request is of the particular media type



Property/Method	Description
<code>req.ip</code>	The IP address of the client
<code>req.ips</code>	The IP address of the client, along with that of the proxies it is connected through
<code>req.stale</code>	Checks if the request is stale
<code>req.xhr</code>	Checks if the request came via an AJAX request
<code>req.protocol</code>	The protocol used for making the request
<code>req.secure</code>	Checks if it is a secure connection
<code>req.subdomains</code>	Subdomains of the host domain name
<code>req.url</code>	The request path, along with any query parameters
<code>req.originalUrl</code>	Used as a backup for <code>req.url</code>
<code>req.acceptedLanguages</code>	A list of accepted languages by the client
<code>req.acceptsLanguage (language)</code>	Checks if the client accepts the language
<code>req.acceptedCharsets</code>	A list of accepted charsets by the client
<code>req.acceptsCharsets (charset)</code>	Checks if the client accepts the charset
<code>req.host</code>	Hostname from the HTTP header



Property/Method	Description
<code>res.status (code)</code>	Sets the HTTP response code
<code>res.set (field, [value])</code>	Sets response HTTP headers
<code>res.get (header)</code>	Gets the response HTTP header
<code>res.cookie (name, value, [options])</code>	Sets cookie on the client
<code>res.clearCookie (name, [options])</code>	Deletes cookie on the client
<code>res.redirect ([status], url)</code>	Redirects the client to a URL, with an optional HTTP status code
<code>res.location</code>	The location value of the response HTTP header
<code>res.charset</code>	The charset value of the response HTTP header
<code>res.send ([body status], [body])</code>	Sends an HTTP response object, with an optional HTTP response code
<code>res.json ([status body], [body])</code>	Sends a JSON object for HTTP response, along with an optional HTTP response code



Property/Method	Description
<code>res.jsonp([status body], [body])</code>	Sends a JSON object for HTTP response with JSONP support, along with an optional HTTP response code
<code>res.type(type)</code>	Sets the media type HTTP response header
<code>res.format(object)</code>	Sends a response conditionally, based on the request HTTP Accept header
<code>res.attachment([filename])</code>	Sets response HTTP header Content-Disposition to attachment
<code>res.sendFile(path, [options], [callback])</code>	Sends a file to the client
<code>res.download(path, [filename], [callback])</code>	Prompts the client to download a file
<code>res.links(links)</code>	Sets the HTTP Links header
<code>res.locals</code>	The object to store variables specific to the view rendering a request
<code>res.render(view, [locals], callback)</code>	Renders a view



➤ Express.js usually has an entry point aka, a main file. Most of the time, this is the file that we start with the node command or export as a module. In the main file we do the following

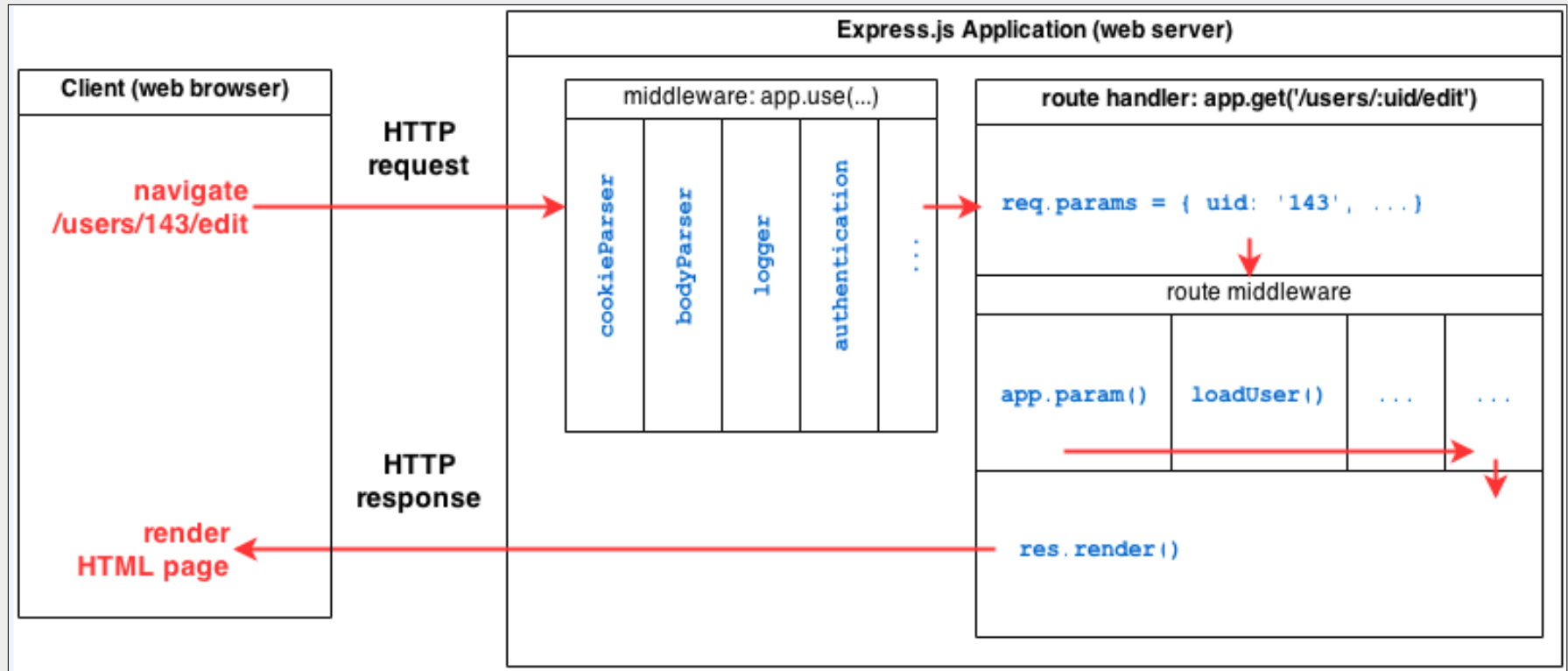
- Include third-party dependencies as well as our own modules, such as controllers, utilities, helpers, and models
- Configure Express.js app settings such as template engine and its file extensions
- Connect to databases such as MongoDB, Redis, or MySQL (optional)
- Define middlewares and routes
- Start the app and Export the app as a module (optional)

➤ When the Express.js app is running, it listens to requests. Each incoming request is processed according to a defined chain of middleware and routes, starting from top to bottom.

➤ Routes / middleware that are higher in the file have precedence over the lower definitions.

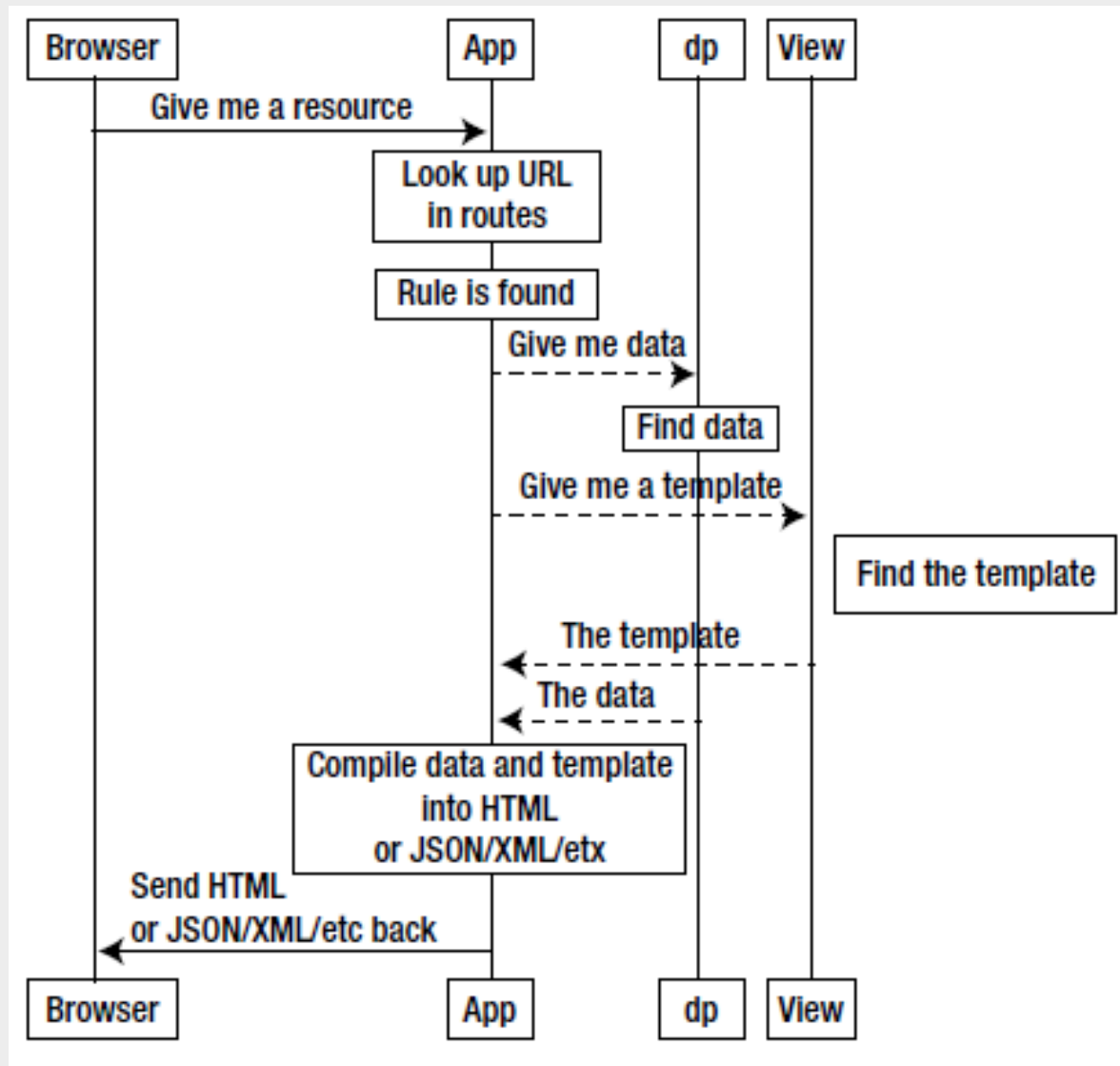
3.1 : Working with Express.js

How Express.js works



3.1 : Working with Express.js

Request flow in Express





- In Express server the request flow will be :
 - Route → Route Handler → Template → HTML
- The route defines the URL schema. It captures the matching request and passed on control to the corresponding route handler
- The route handler processes the request and passes the control to a template.
- The template constructs the HTML for the response and sends it to the browser.
- The route handler need not always pass the control to a template, it can optionally send the response to a request directly.



- A middleware is a JavaScript function to handle HTTP requests to an Express app.
- It can manipulate the request and the response objects or perform an isolated action, or terminate the request flow by sending a response to the client, or pass on the control to the next middleware.
- A middleware can:
 - Execute any code.
 - Make changes to the request and the response objects.
 - End the request-response cycle.
 - Call the next middleware in the stack.
- If the current middleware does not end the request-response cycle, it must call `next()` to pass control to the next middleware, otherwise the request will be left hanging.



- An Express application can use the following kinds of middleware:
- Application-level middleware
- Router-level middleware
- Built-in middleware
- Third-party middleware



- Application level middleware are bound to an instance of express, using `app.use()` and `app.VERB()`.

```
var app = express();  
/* a middleware with no mount path; gets executed for every request to the app */  
app.use(function (req, res, next) {  
    console.log('Time:', Date.now());    next();  
});  
/* a middleware mounted on /user/:id; will be executed for any type of HTTP request to  
/user/:id */  
app.use('/user/:id', function (req, res, next) {  
    console.log('Request Type:', req.method);    next();  
});  
/* a route and its handler function (middleware system) which handles GET requests to  
/user/:id */  
app.get('/user/:id', function (req, res, next) {  
    res.send('USER');  
});
```



➤ Router level middleware are loaded using `router.use()` and `router.VERB()`.

```
var app = express();
var router = express.Router();
/* a middleware with no mount path, gets executed for every request to the router */
router.use(function (req, res, next) {
    console.log('Time:', Date.now());
    next();
});
/* a middleware sub-stack which handles GET requests to /user/:id */
router.get('/user/:id', function (req, res, next) {
    // if user id is 0, skip to the next router
    if (req.params.id == 0) next('route');
    // else pass the control to the next middleware in this stack
    else next(); //
}, function (req, res, next) {
    // render a regular page
    res.render('regular');
});
/* mount the router on the app */
app.use('/', router);
```



- The Express core is minimal, yet the team behind it provides various predefined middleware to handle common web development features.
- Those middleware vary in size and functionality and extend Express to provide a better framework support.
- The popular Express middleware are as follows:
 - **morgan:** This is an HTTP request logger middleware.
 - **body-parser:** This is a body-parsing middleware that is used to parse the request body, and it supports various request types.
 - **method-override:** This is a middleware that provides HTTP verb support such as PUT or DELETE in places where the client doesn't support it.
 - **cookie-parser:** This is a cookie-parsing middleware that populates the req.cookies object.
 - **express-session:** This is a session middleware used to support persistent sessions.



- Except for `express.static`, all of Express' previously included middleware are now in separate repo.
- `express.static` is based on `serve-static`, and is responsible for serving the static assets of an Express application. We can have more than one static directory per app.

```
var options = {
  dotfiles: 'ignore',
  etag: false,
  extensions: ['htm', 'html'],
  index: false,
  maxAge: '1d',
  redirect: false,
  setHeaders: function (res, path, stat) {
    res.set('x-timestamp', Date.now())
  }
};
app.use(express.static('public', options));
```



- Express is a routing and middleware web framework with minimal functionality of its own. Functionality to Express apps are added via third-party middleware.
- Install the node module for the required functionality and loaded it in your app at the application level or at the router level.

```
$ npm install cookie-parser
```

```
var express = require('express');  
var app = express();  
var cookieParser = require('cookie-parser');  
  
// load the cookie parsing middleware  
app.use(cookieParser());
```



- Express 4.0 comes with the new Router.
- Router is like a mini express application. It doesn't bring in views or settings, but provides us with the routing APIs like .use, .get, .param, and route.
- Creating instance of Router for application frontend routes

```
var router = express.Router();

// home page route (http://localhost:3000)
router.get('/', function(req, res) {
  res.send('Home page!');
});

// about page route (http://localhost:3000/about)
router.get('/about', function(req, res) {
  res.send('About page!');
});

// apply the routes to our application
app.use('/', router);
```



- Route middleware in Express is a way to do something before a request is processed.

```
var router = express.Router();

// route middleware that will happen on every request
router.use(function(req, res, next) {

  // log each request to the console
  console.log(req.method, req.url);

  // continue doing what we were doing and go to the route
  next();
});
// apply the routes to our application
app.use('/', router);
```



➤Route with parameters & Route Middleware for parameter

```
var router = express.Router();
// route middleware to validate :name
router.param('name', function(req, res, next, name) {
  // do validation on name here
  console.log('doing name validations on ' + name);

  // once validation is done save the new item in the req
  req.name = name;
  // go to the next thing
  next();
});

// route with parameters (http://localhost:3000/hello/:name)
router.get('/hello/:name', function(req, res) {
  res.send('hello ' + req.params.name + '!');
});

// apply the routes to our application
app.use('/', router);
```



➤ To generate a application skeleton for Express.js app, we need to run a terminal command `express [options] [dir | appname]` the options for which are the following:

- `-e, --ejs`: add EJS engine support (by default, Jade is used)
- `-c <engine>, --css <engine>`: add stylesheet <engine> support, such as LESS, Stylus or Compass (by default, plain CSS is used)
- `-f, --force`: force app generation on a nonempty directory

```
D:\Karthik\NodeJS\Lesson02\SampleApp>express -e -f

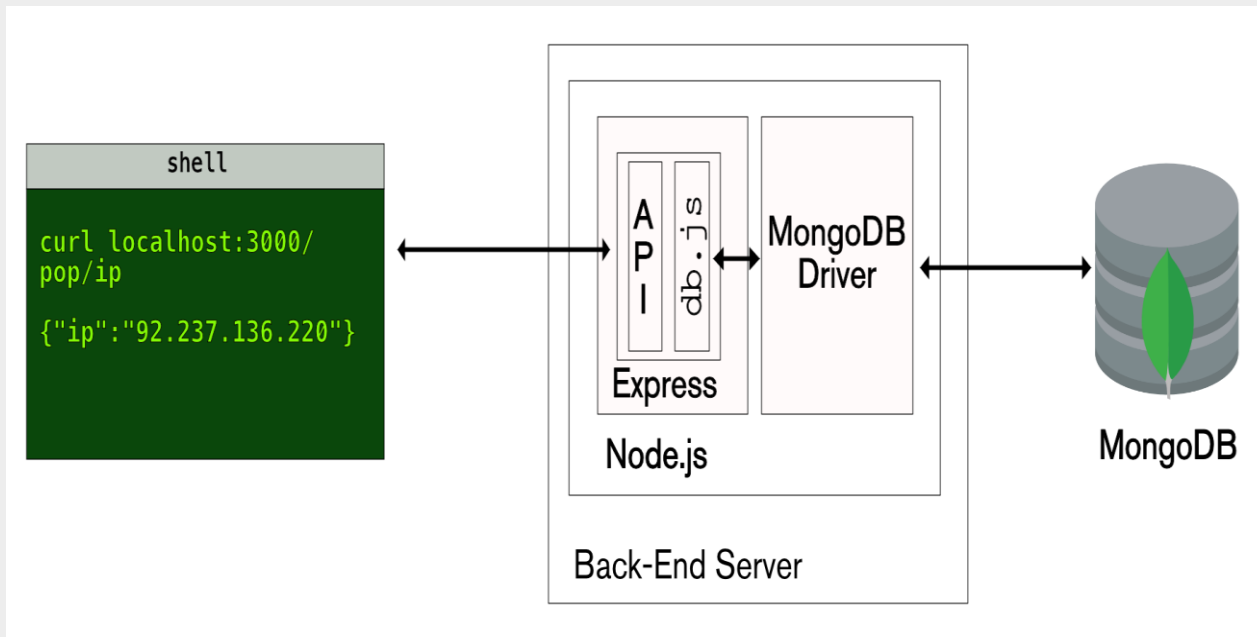
create : .
create : ./package.json
create : ./app.js
create : ./views
create : ./views/index.ejs
create : ./views/error.ejs
create : ./bin
create : ./bin/www
create : ./routes
create : ./routes/index.js
create : ./routes/users.js
create : ./public/images
create : ./public
create : ./public/javascripts
create : ./public/stylesheets
create : ./public/stylesheets/style.css

install dependencies:
$ cd . && npm install

run the app:
$ DEBUG=SampleApp ./bin/www
```



Working with Express with MongoDB



MongoDB is a database. This is the place where you store information for your web websites (or applications).



Connection with MongoDB

```
const mongoose=require('mongoose');  
var bodyParser = require('body-parser');  
    //Connecting Mongodb server  
mongoose.connect('mongodb://localhost/nodekb');
```




CRUD is an acronym for Create, Read, Update and Delete. It is a set of operations we get servers to execute (POST, GET, PUT and DELETE respectively). This is what each operation does:

Create (POST) - Make something
Read (GET) - Get something
Update (PUT) - Change something
Delete (DELETE) - Remove something



Express02
express03-staticdb
Expresswithmongo
expresswithroute





Lab 3

