# **RAJAMADAN S**

+971 562460281 / rajamadan2005@gmail.com/ linkedin/rajamadan | github.com/Rajamadan | rajamadan.github.io/Portfolio

#### EDUCATION

## **Pacific Link College RAK Campus**

Information and Communication technology in Business (Pursuing)

2024-2026 Ras Al-Khaimah,UAE

2022-2024

### Kalasalingam Academy of Research and Education

Bachelor of Technology, Information Technology

**CGPA:** 8.36 / 10

#### **EXPERIENCE**

## Application Developer | SEO Optimizer | IT Technician

Jan 2025 – Aug 2024

Oommaa Group of Companies - Present (Dubai, UAE)

- Created an extensive cross-platform mobile app for the organization using Figma for UI and UX design, and Flutter and Dart for frontend development. Added Razorpay and Stripe to secure in-app payment process.
- The official organization website was created using HTML, CSS, and JavaScript and following responsive design principles in order to ensure user-friendly interfaces across different devices.
- Completed the backend integration using RESTful APIs, enabling dynamic content fetching and real-time data processing.
- Enhanced the SEO of the website through structured metadata, keyword research, and performance monitoring using Google Search Console and Page Speed Insights.
- Managed social media sites for the company, such as Facebook, Instagram, and LinkedIn, developed content calendars, produced visual content, and reviewed performance metrics to increase reach.

Game Developer Jan 2024 – Aug 2024

Arcadence Technologies - Remote (Bengaluru, India)

- I work on the Arcadence Technologies as a game Developer
- Collaborated with designers and engineers to implement engaging gameplay mechanics, ensuring smooth and intuitive user interactions.
- Conducted rigorous quality assurance testing, identified bugs, and implemented solutions to improve game stability and performance.
- Developed and maintained mobile games such as *Bubble Shooter* and other Android-based games, ensuring optimal performance and user engagement.

## **PROJECTS**

3D Design & Animation with Blender | Blender, 3D Modeling, Animation, Rendering, Texturing Mar 2024 – Apr 2024

- Developed 3D Design and Animation using Blender for the Conceptual Projects & Creative Works

AUTISM PLAY PROJECT | Python , C#, Unity, Blender, Unity UI Toolkit, Android SDK

Dec 2023 - Jan 2024

A conversational Gameplay that assist the younger child to overcome the Autism

**ECOMMERCE WEBSITE** / HTML, CSS, JavaScript

Jan 2024 – Feb 2024

• ECommerce Website - Built using HTML & CSS and Java script.

**UNITY SOFTWARE** / C#, Unity, Blender, Unity UI Toolkit, Android SDK, Photon PUN

April 2022 - Sep 2022

- Developed the game in the Unity Engine for the android Users

PREFAB INNOVATIONS | C#, Unity, Blender, Unity UI Toolkit, Android SDK, Photon PUN

Apr 2024

• A prefab of an objects and asset for the gameplay mechanics

## **TECHNICAL SKILLS**

**Skills**: Game Development , C# Language ,3D Design, Blender, Application Development, Dart, Flutter,Python programming ,SQL programming, Web development & Design , Git & GitHub , Excel

Languages: English, Tamil, Hindi

Developer Tools: Unity, Blender, 3D CAD, Photon PUN, Figma, Flutter, Dart, Razorpay, Stripe, Google Cloud Platform