

Aim:-

. For a weighted graph G, find the minimum spanning tree using Prim's algorithm

Objective:-

To find the minimum spanning tree using Prim's algorithm

Theory:-

Prim's algorithm is a [minimum spanning tree](#) algorithm that takes a graph as input and finds the subset of the edges of that graph which

- form a tree that includes every vertex
- has the minimum sum of weights among all the trees that can be formed from the graph

Algorithm:-

It falls under a class of algorithms called [greedy algorithms](#) which find the local optimum in the hopes of finding a global optimum.

We start from one vertex and keep adding edges with the lowest weight until we reach our goal.

The steps for implementing Prim's algorithm are as follows:

1. Initialize the minimum spanning tree with a vertex chosen at random.
2. Find all the edges that connect the tree to new vertices, find the minimum and add it to the tree
3. Keep repeating step 2 until we get a minimum spanning tree.

Code:-

```
#include <iostream>
using namespace std;
class graph
{
    int a[100][100];
    int v;
public:
    void insert_edge(int n1,int n2,int wt)
    {
        if(n1-1>=v||n2-1>=v)
            cout<<"Vertex request out of range\n";
        else
        {
            a[n1-1][n2-1]=wt;
            a[n2-1][n1-1]=wt;
        }
    }
    void display()
    {
        for(int i=0;i<v;i++)
        {
            for(int j=0;j<v;j++)
```

```

        {
            cout<<a[i][j]<<"\t";
        }
        cout<<endl;
    }
}
void update_v(int n)
{
    v=n;
}
void prims(int src)
{
    int sp[v],dist[v],visited[v],parent[v],c=0;
    for(int i=0;i<v;i++)
    {
        visited[i]=0;
        dist[i]=9999;
    }
    dist[src-1]=0;
    parent[src-1]=-1;
    for(int i=0;i<v;i++)
    {
        int min=9999,min_ind;
        for(int j=0;j<v;j++)
        {
            if(!visited[j] && dist[j]<min )
            {
                min=dist[j];
                min_ind=j;
            }
        }
        int U=min_ind;
        visited[U]=1;
        sp[c]=U;
        c++;
        for(int V=0;V<v;V++)
        {
            if(!visited[V] && a[U][V] && a[U][V]<dist[V] && dist[U]!
=9999)
            {
                parent[V]=U;
                dist[V]=a[U][V];
            }
        }
        for(int i=0;i<c;i++)
        {
            cout<<sp[i]+1<<" link from "<<parent[i]+1<<endl;
        }
        cout<<endl;
    }
};
int main()
{
    char r;
    do
    {
        graph g;
        char op;
        int v;
        cout<<"Enter number of vertices: ";
        cin>>v;
        g.update_v(v);
        do
        {
            int c;
            cout<<"\n=====Menu=====\\n";
            cout<<"1] Insert edge\\n2] Increase number of vertices\\n3]
Display matrix\\n4] Find shortest path\\n";
            cout<<"\\n";
            cout<<"Enter your choice: ";
            cin>>c;
            switch(c)
            {
                case 1: {
                    int n1,n2,wt;

```

```

an edge\n";
        cout<<"Enter the nodes between which there is
        cin>>n1>>n2;
        cout<<"Enter weight: ";
        cin>>wt;
        g.insert_edge(n1,n2,wt);
    }
    case 2: {
        break;
        int n;
        cout<<"Enter the number by which you wish to
increase the vertices: ";
        cin>>n;
        v+=n;
        g.update_v(v);
    }
    case 3: {
        break;
        g.display();
    }
    case 4: {
        break;
        int src,dst;
        cout<<"Source: ";
        cin>>src;
        g.prims(src);
    }
    default:cout<<"Error 404.....page not found\n";
}
cout<<"Do you wish to continue(y/n): ";
cin>>op;
}while(op=='y' || op=='Y');
cout<<"Test pass(y/n): ";
cin>>r;
}while(r=='n' || r=='N');
cout<<"*****\n";
cout<<"*      Thank You!      *\n";
cout<<"*****\n";
return 0;
}

```

Output Screenshot:-

```
Activities Terminal Tue 11:21 ● ubuntu@ubuntu-Aspire-A515-51G: ~/2
File Edit View Search Terminal Help
ubuntu@ubuntu-Aspire-A515-51G:~/2$ ./a.out
Enter number of vertices: 4
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 1
Enter the nodes between which there is an edge
1
2
Enter weight: 10
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 1
Enter the nodes between which there is an edge
2
3
Enter weight: 40
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 1
Enter the nodes between which there is an edge
3
```

```
Activities Terminal Tue 11:21 ● ubuntu@ubuntu-Aspire-A515-51G: ~/2
File Edit View Search Terminal Help
Enter your choice: 1
Enter the nodes between which there is an edge
3
4
Enter weight: 15
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 1
Enter the nodes between which there is an edge
4
1
Enter weight: 16
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 1
Enter the nodes between which there is an edge
1
3
Enter weight: 50
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
```

```
Activities Terminal Tue 11:21 • ubuntu@ubuntu-Aspire-A515-51G: ~/2
File Edit View Search Terminal Help
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 3
0 10 50 16
10 0 40 0
50 40 0 15
16 0 15 0
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 2
Enter the number by which you wish to increase the vertices: 1
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 1
Enter the nodes between which there is an edge
2
5
Enter weight: 11
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
```

```
Activities Terminal Tue 11:21 • ubuntu@ubuntu-Aspire-A515-51G: ~/2
File Edit View Search Terminal Help
Enter the nodes between which there is an edge
2
5
Enter weight: 11
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 1
Enter the nodes between which there is an edge
3
5
Enter weight: 66
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 1
Enter the nodes between which there is an edge
4
5
Enter weight: 24
Do you wish to continue(y/n): y
=====Menu=====
1) Insert edge
2) Increase number of vertices
3) Display matrix
4) Find shortest path
Enter your choice: 3
```

```
Activities Terminal Tue 11:21 ● ubuntu@ubuntu-Aspire-A515-51G: ~/2
File Edit View Search Terminal Help
5
Enter weight: 24
Do you wish to continue(y/n): y
=====Menu=====
1] Insert edge
2] Increase number of vertices
3] Display matrix
4] Find shortest path
Enter your choice: 3
0    10    50    16    0
10   0    40    0    11
50   40    0    15    66
16   0    15    0    24
0    11    66    24    0
Do you wish to continue(y/n): y
=====Menu=====
1] Insert edge
2] Increase number of vertices
3] Display matrix
4] Find shortest path
Enter your choice: 4
Source: 1
1 link from 0
2 link from 1
5 link from 4
4 link from 1
3 link from 2
Do you wish to continue(y/n): n
Test pass(y/n): y
*****
* Thank You! *
*****
ubuntu@ubuntu-Aspire-A515-51G:~/2$
```

Conclusion:-

We Have Successfully Implemented Prims Algorithm.