

Problem Statement : Throw Dice

You and your two other team members are doing your construct week project. An issue arises in your project and all three of you come up with a solution. All the three solutions are feasible and each one of you wants to implement his own solution. Hence all of you decided to roll a dice and whoever gets the maximum score will implement his solution. But the problem is you cannot roll a dice online, so you, being an active team member, decided to make an app with three dice showing a random number between 1 to 6 as described below.

Description :-

- Create an Index.html file

- Create three "DIV", which will represent three dice and show a random number between 1 to 6.

- First will represent score for Member A

- Second will represent score for Member B

- And third will represent score for Member C

- Make a button with text content "ROLL THE DICE"

- On pressing the button all the three dice should roll and show a random number between 1 to 6.

- Make a "DIV" at the top which will show the winner

Things to follow :-

- First dice will have id "member-1".

- Second dice will have id "member-2".

- Third dice will have id "member-3".

- Roll the dice button will have id "roll".

- The winner showing div will have id "winner"

- The winning dice will be in color green.

- The Second scorer dice will be in yellow

- And the dice who scored least should be in red.

- In case of draw make the dice scoring equal appear blue.