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# Kotlin static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your KOTLIN code

**All rules** 98    **Vulnerability** 10    **Bug** 17    **Security Hotspot** 15    **Code Smell** 56


Tags

Search by name...


Hard-coded credentials are security-sensitive

 Security Hotspot


Cipher algorithms should be robust

 Vulnerability


Encryption algorithms should be used with secure mode and padding scheme

 Vulnerability


Server hostnames should be verified during SSL/TLS connections

 Vulnerability


Server certificates should be verified during SSL/TLS connections

 Vulnerability

Cryptographic keys should be robust

 Vulnerability


Weak SSL/TLS protocols should not be used

 Vulnerability

"SecureRandom" seeds should not be predictable

 Vulnerability

Cipher Block Chaining IVs should be unpredictable

 Vulnerability

Hashes should include an unpredictable salt

 Vulnerability

Regular expressions should be syntactically valid

 Bug

"runFinalizersOnExit" should not be called

 Bug

Broadcasting intents is security-sensitive

Analyze your code

 Security Hotspot    Critical       cwe android owasp

In Android applications, broadcasting intents is security-sensitive. For example, it has led in the past to the following vulnerability:

- [CVE-2018-9489](#)

By default, broadcasted intents are visible to every application, exposing all sensitive information they contain.

This rule raises an issue when an intent is broadcasted without specifying any "receiver permission".

### Ask Yourself Whether

- The intent contains sensitive information.
- Intent reception is not restricted.

There is a risk if you answered yes to any of those questions.

### Recommended Secure Coding Practices

Restrict the access to broadcasted intents. See [Android documentation](#) for more information.











### Sensitive Code Example

```
import android.content.BroadcastReceiver
import android.content.Context
import android.content.Intent
import android.os.Bundle
import android.os.Handler
import android.os.UserHandle

public class MyIntentBroadcast {
    fun broadcast(intent: Intent,
                  context: Context,
                  user: UserHandle,
                  resultReceiver: BroadcastReceiver,
                  scheduler: Handler,
                  initialCode: Int,
                  initialData: String,
                  initialExtras: Bundle,
                  broadcastPermission: String) {
        context.sendBroadcast(intent) // Sensitive
        context.sendBroadcastAsUser(intent, user) // Sen

        // Broadcasting intent with "null" for receiverP
        context.sendBroadcast(intent, null) // Sensitive
        context.sendBroadcastAsUser(intent, user, null)
        context.sendOrderedBroadcast(intent, null) // Se
        context.sendOrderedBroadcastAsUser(intent, user,
                                           scheduler, initialCode, initialData, initial
    }
}
```

### Compliant Solution

<div>"ScheduledThreadPoolExecutor" should not have 0 core threads</div> <div> Bug</div>
<div>Jump statements should not occur in "finally" blocks</div> <div> Bug</div>
<div>Using clear-text protocols is security-sensitive</div> <div> Security Hotspot</div>
<div>Accessing Android external storage is security-sensitive</div> <div> Security Hotspot</div>
<div>Receiving intents is security-sensitive</div> <div> Security Hotspot</div>
<div>Broadcasting intents is security-sensitive</div> <div> Security Hotspot</div>
<div>Using weak hashing algorithms is security-sensitive</div> <div> Security Hotspot</div>
<div>Using pseudorandom number generators (PRNGs) is security-sensitive</div> <div> Security Hotspot</div>
<div>Empty lines should not be tested with regex MULTILINE flag</div> <div> Code Smell</div>
<div>Cognitive Complexity of functions should not be too high</div> <div> Code Smell</div>

```
import android.content.BroadcastReceiver
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                  initialData: String,
                  initialExtras: Bundle,
                  broadcastPermission: String) {

        context.sendBroadcast(intent, broadcastPermissio
        context.sendBroadcastAsUser(intent, user, broadc
        context.sendOrderedBroadcast(intent, broadcastPe
        context.sendOrderedBroadcastAsUser(intent, user,
            scheduler, initialCode, initialData, initial

    }
}
```

See

- [OWASP Top 10 2021 Category A4](#) - Insecure Design
- [Mobile AppSec Verification Standard](#) - Platform Interaction Requirements
- [OWASP Mobile Top 10 2016 Category M1](#) - Improper Platform Usage
- [MITRE, CWE-927](#) - Use of Implicit Intent for Sensitive Communication
- [Android documentation](#) - Broadcast Overview - Security considerations and best practices

Available In:

