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# Kotlin static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your KOTLIN code

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Tags

Search by name...



Hard-coded credentials are security-sensitive

Security Hotspot

Cipher algorithms should be robust

Vulnerability

Encryption algorithms should be used with secure mode and padding scheme

Vulnerability

Server hostnames should be verified during SSL/TLS connections

Vulnerability

Server certificates should be verified during SSL/TLS connections

Vulnerability

Cryptographic keys should be robust

Vulnerability

Weak SSL/TLS protocols should not be used

Vulnerability

"SecureRandom" seeds should not be predictable

Vulnerability

Cipher Block Chaining IVs should be unpredictable

Vulnerability

Hashes should include an unpredictable salt

Vulnerability

Regular expressions should be syntactically valid

Bug

"runFinalizersOnExit" should not be called

Bug

## Extension functions on CoroutineScopes should not be declared as "suspend"

Analyze your code

Code Smell Major coroutines

There are two ways to define asynchronous functions in Kotlin:

- using the modifier `suspend` in the function declaration
- creating an extension function on `CoroutineScope` (or passing it as a parameter)

The `suspend` modifier is generally used for functions that might take some time to complete. The caller coroutine might be potentially suspended.

Functions that return results immediately but start a coroutine in the background should be written as extension functions on `CoroutineScope`. At the same time, these functions should not be declared `suspend`, as suspending functions should not leave running background tasks behind.

### Noncompliant Code Example

```
suspend fun CoroutineScope.f(): Int {
    val resource1 = loadResource1()
    val resource2 = loadResource2()
    return resource1.size + resource2.size
}
```

### Compliant Solution

Using `suspend`:

```
suspend fun f(): Int {
    val resource1 = loadResource1()
    val resource2 = loadResource2()
    return resource1.size + resource2.size
}
```

Using extension on `CoroutineScope`:











```
fun CoroutineScope.f(): Deferred<Int> = async {
    val resource1 = loadResource1()
    val resource2 = loadResource2()
    resource1.size + resource2.size
}
```

### See

- [Coroutine Context and Scope](#)

Available In:

sonarlint sonarcloud sonarqube

<div>"ScheduledThreadPoolExecutor" should not have 0 core threads</div> <div> Bug</div>
<div>Jump statements should not occur in "finally" blocks</div> <div> Bug</div>
<div>Using clear-text protocols is security-sensitive</div> <div> Security Hotspot</div>
<div>Accessing Android external storage is security-sensitive</div> <div> Security Hotspot</div>
<div>Receiving intents is security-sensitive</div> <div> Security Hotspot</div>
<div>Broadcasting intents is security-sensitive</div> <div> Security Hotspot</div>
<div>Using weak hashing algorithms is security-sensitive</div> <div> Security Hotspot</div>
<div>Using pseudorandom number generators (PRNGs) is security-sensitive</div> <div> Security Hotspot</div>
<div>Empty lines should not be tested with regex MULTILINE flag</div> <div> Code Smell</div>
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