

































-  Secrets
-  ABAP
-  Apex
-  C
-  C++
-  CloudFormation
-  COBOL
-  C#
-  CSS
-  Flex
-  Go
-  HTML
-  Java
-  JavaScript
-  **Kotlin**
-  Kubernetes
-  Objective C
-  PHP
-  PL/I
-  PL/SQL
-  Python
-  RPG
-  Ruby
-  Scala
-  Swift
-  Terraform
-  Text
-  TypeScript
-  T-SQL
-  VB.NET
-  VB6
-  XML















Kotlin static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your KOTLIN code

All rules 98  **Vulnerability** 10  **Bug** 17  **Security Hotspot** 15  **Code Smell** 56

Tags ▾

Search by name... 🔍

Hard-coded credentials are security-sensitive		Security Hotspot
Cipher algorithms should be robust		Vulnerability
Encryption algorithms should be used with secure mode and padding scheme		Vulnerability
Server hostnames should be verified during SSL/TLS connections		Vulnerability
Server certificates should be verified during SSL/TLS connections		Vulnerability
Cryptographic keys should be robust		Vulnerability
Weak SSL/TLS protocols should not be used		Vulnerability
"SecureRandom" seeds should not be predictable		Vulnerability
Cipher Block Chaining IVs should be unpredictable		Vulnerability
Hashes should include an unpredictable salt		Vulnerability
Regular expressions should be syntactically valid		Bug
"runFinalizersOnExit" should not be called		Bug

Mobile database encryption keys should not be disclosed

Analyze your code

 Vulnerability  Major   cwe owasp android

Storing data locally is a common task for mobile applications. There are many convenient solutions that allow storing data persistently, for example SQLiteDatabase and Realm. These systems can be initialized with a secret key in order to store the data encrypted.

The encryption key is meant to stay secret and should not be hard-coded in the application as it would mean that:

- All user would use the same encryption key.
- The encryption key would be known by anyone who as access to the source code or the application binary code.
- Data stored encrypted in the database would not be protected.

There are different approaches how the key can be provided to encrypt and decrypt the database. One of the most convinient way to is to rely on EncryptedSharedPreferences to store encryption keys. It can also be provided dynamically by the user of the application or fetched from a remote server.

Noncompliant Code Example

SQLCipher

```
val key = "gb09ym9ydoolp3w886d0tciczj6ve9kszqd65u7d12604"
val db = SQLiteDatabase.openOrCreateDatabase("test.db",
```

Realm

```
val key = "gb09ym9ydoolp3w886d0tciczj6ve9kszqd65u7d12604"
val config = RealmConfiguration.Builder()
    .encryptionKey(key.toByteArray()) // Noncompliant
    .build()
val realm = Realm.getInstance(config)
```

Compliant Solution

SQLCipher

```
val db = SQLiteDatabase.openOrCreateDatabase("test.db",
```

Realm

```
val config = RealmConfiguration.Builder()
    .encryptionKey(getKey())
    .build()
val realm = Realm.getInstance(config)
```

See

- [OWASP Top 10 2021 Category A2](#) - Cryptographic Failures
- [OWASP Top 10 2021 Category A4](#) - Insecure Design
- [Mobile AppSec Verification Standard](#) - Data Storage and Privacy Requirements
- [OWASP Mobile Top 10 2016 Category M2](#) - Insecure Data Storage

<div>"ScheduledThreadPoolExecutor" should not have 0 core threads</div> <div> Bug</div>
<div>Jump statements should not occur in "finally" blocks</div> <div> Bug</div>
<div>Using clear-text protocols is security-sensitive</div> <div> Security Hotspot</div>
<div>Accessing Android external storage is security-sensitive</div> <div> Security Hotspot</div>
<div>Receiving intents is security-sensitive</div> <div> Security Hotspot</div>
<div>Broadcasting intents is security-sensitive</div> <div> Security Hotspot</div>
<div>Using weak hashing algorithms is security-sensitive</div> <div> Security Hotspot</div>
<div>Using pseudorandom number generators (PRNGs) is security-sensitive</div> <div> Security Hotspot</div>
<div>Empty lines should not be tested with regex MULTILINE flag</div> <div> Code Smell</div>
<div>Cognitive Complexity of functions should not be too high</div> <div> Code Smell</div>

- [OWASP Top 10 2017 Category A3](#) - Sensitive Data Exposure
- [OWASP Top 10 2017 Category A6](#) - Security Misconfiguration
- [MITRE, CWE-311](#) - Missing Encryption of Sensitive Data
- [MITRE, CWE-321](#) - Use of Hard-coded Cryptographic Key

Available In:

sonarlint  | **sonarcloud**  | **sonarqube** 

© 2008-2022 SonarSource S.A., Switzerland. All content is copyright protected. SONAR, SONARSOURCE, SONARLINT, SONARQUBE and SONARCLOUD are trademarks of SonarSource S.A. All other trademarks and copyrights are the property of their respective owners. All rights are expressly reserved.
[Privacy Policy](#)