



Level 3

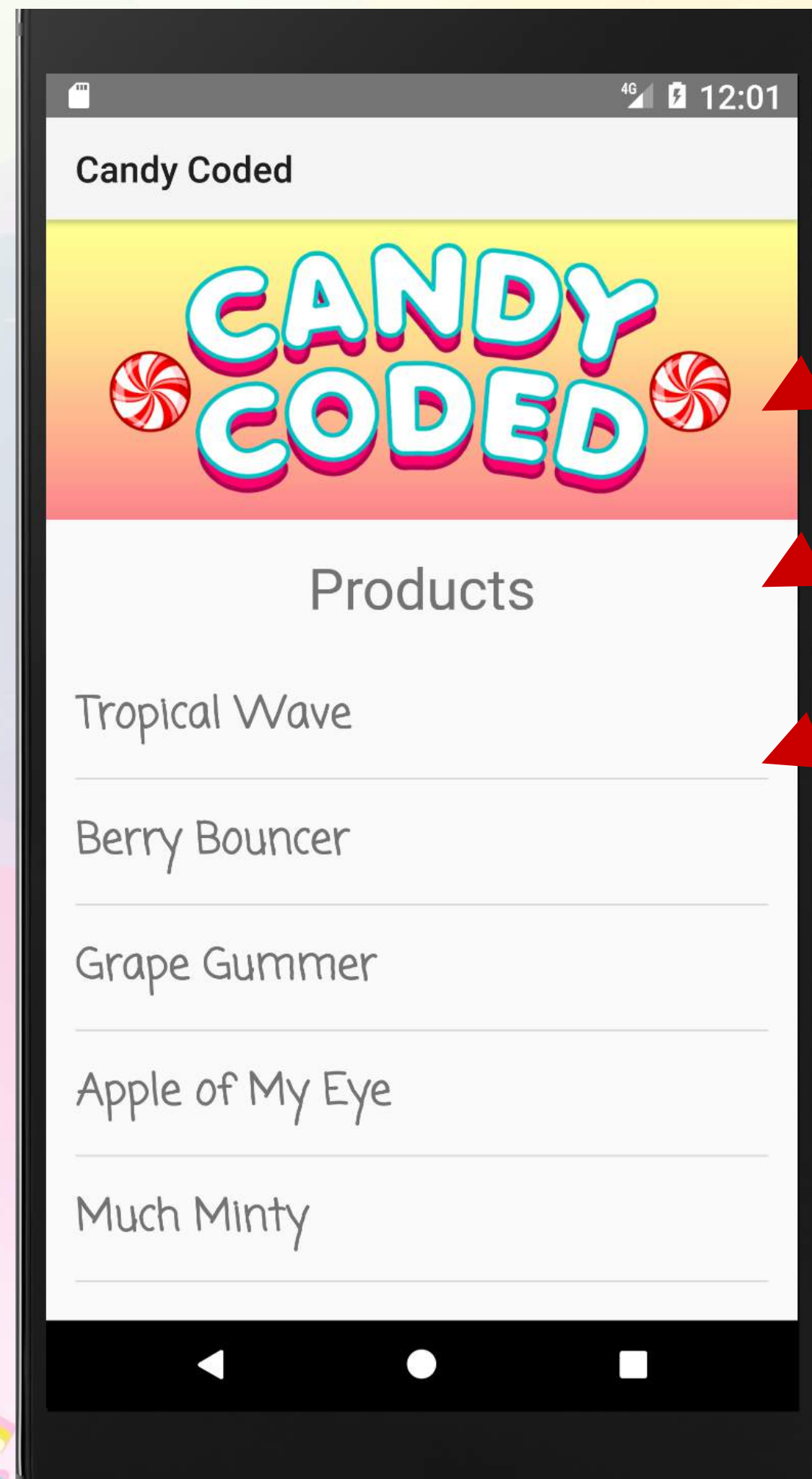
ListView & Adapters

Using Adapters to Put Data Into a ListView

TRY
ANDROID

Adding a ListView

Now that we've added a `TextView` and `ImageView`, we want to add a `ListView` to list our store's available candy.



An `ImageView` with our Candy Coded logo



A `TextView` with text "Products"



A `ListView` listing all of our candy products

TRY
ANDROID

ListView & ArrayAdapter

A ListView get its data from a data source via an Adapter.

ListView



ArrayAdapter

```
ArrayList  
[ "Cupcake",  
  "Donut",  
  "Eclair",  
  "Froyo",  
  "Gingerbread",  
  ... ]
```



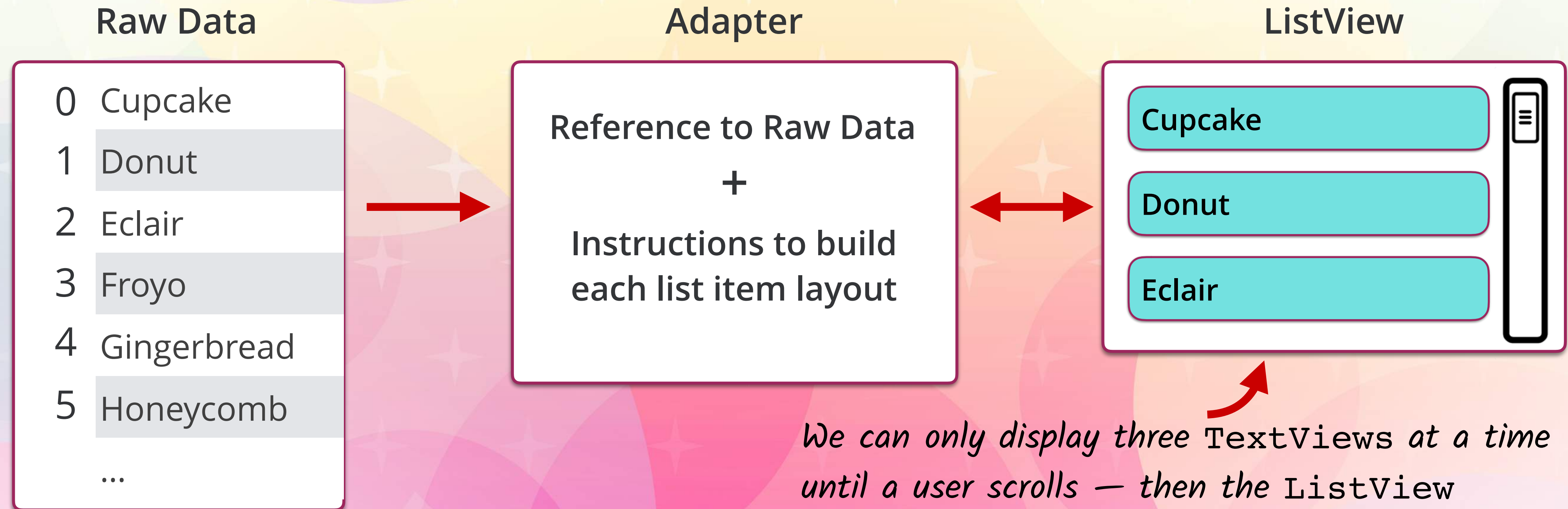
An ArrayAdapter can populate a ListView with an ArrayList

But why do we need an Adapter? Can't we just send a ListView a list?

TRY
ANDROID

How Adapters Work

The ArrayAdapter **allows us to only create the items requested by the** ListView.



We can only display three TextViews at a time until a user scrolls — then the ListView requests more TextViews from the Adapter

TRY
ANDROID

A ListView Without Recycling Views

If we don't recycle the `TextView`s that make up our `ListView` cell as they scroll offscreen, we would quickly affect memory and performance.

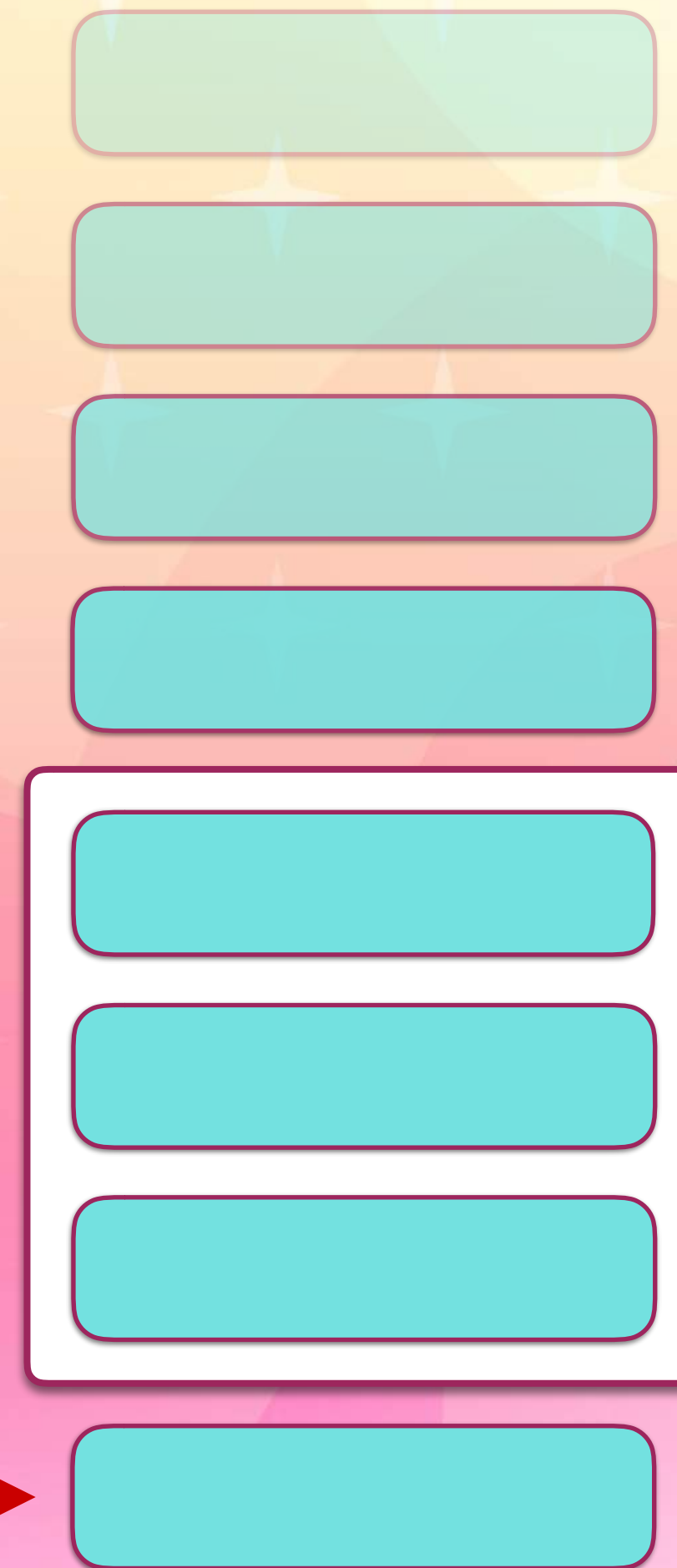
*A ListView with its visible
TextViews and one in either direction:*



*If we create a new
`TextView` as the
user scrolls...*

*Keep making
new Views*

Scrolling

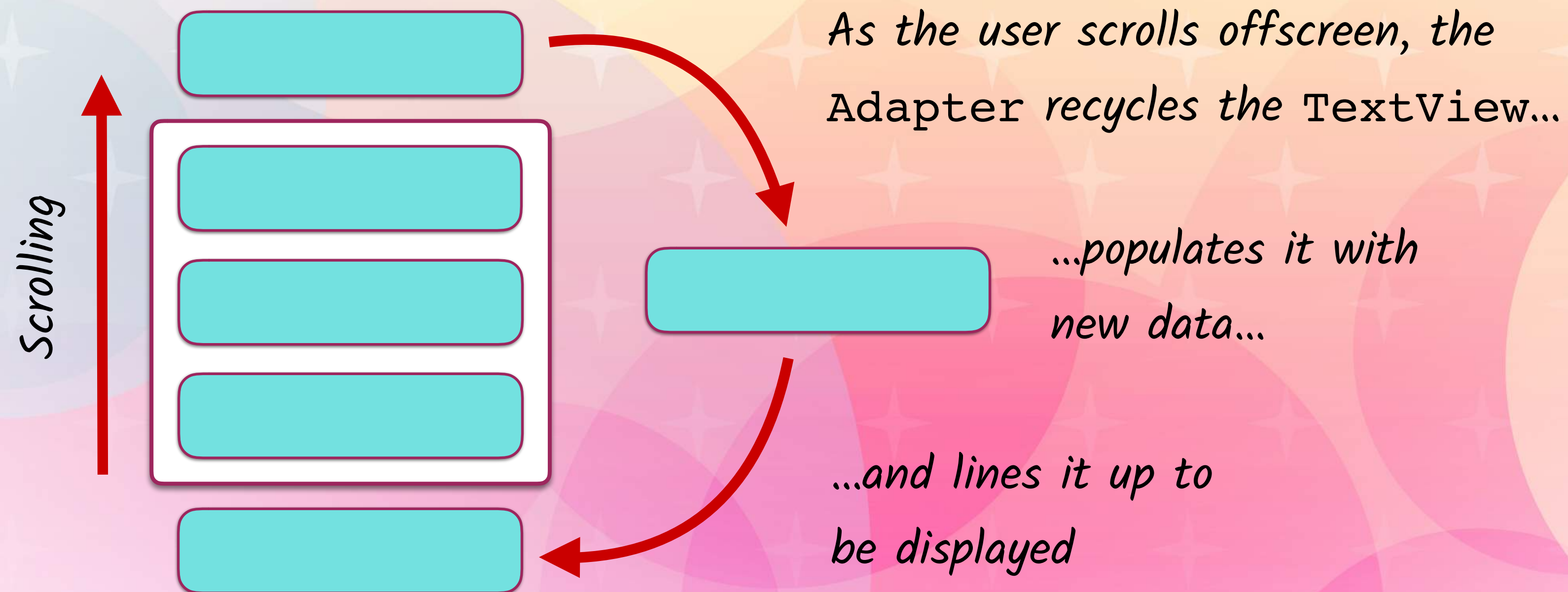


*We would quickly
affect memory and
performance by
creating all these
cells for a list with
thousands of records*

TRY
ANDROID

How ListView Recycling Works

ListView cells are recycled as they scroll offscreen, and any new cells are just recycled cells filled with new data.



TRY
ANDROID

The Steps to Create the ListView and ArrayAdapter

In order to get our `ListView` populated with data from the `ArrayAdapter`, we need to do the following steps:

Layout steps

Steps to set up a `ListView` and `ArrayAdapter`:

- 1) Create a **`ListView`** in the **`main_activity.xml`** layout
- 2) Create a separate layout to describe what each list item will look like

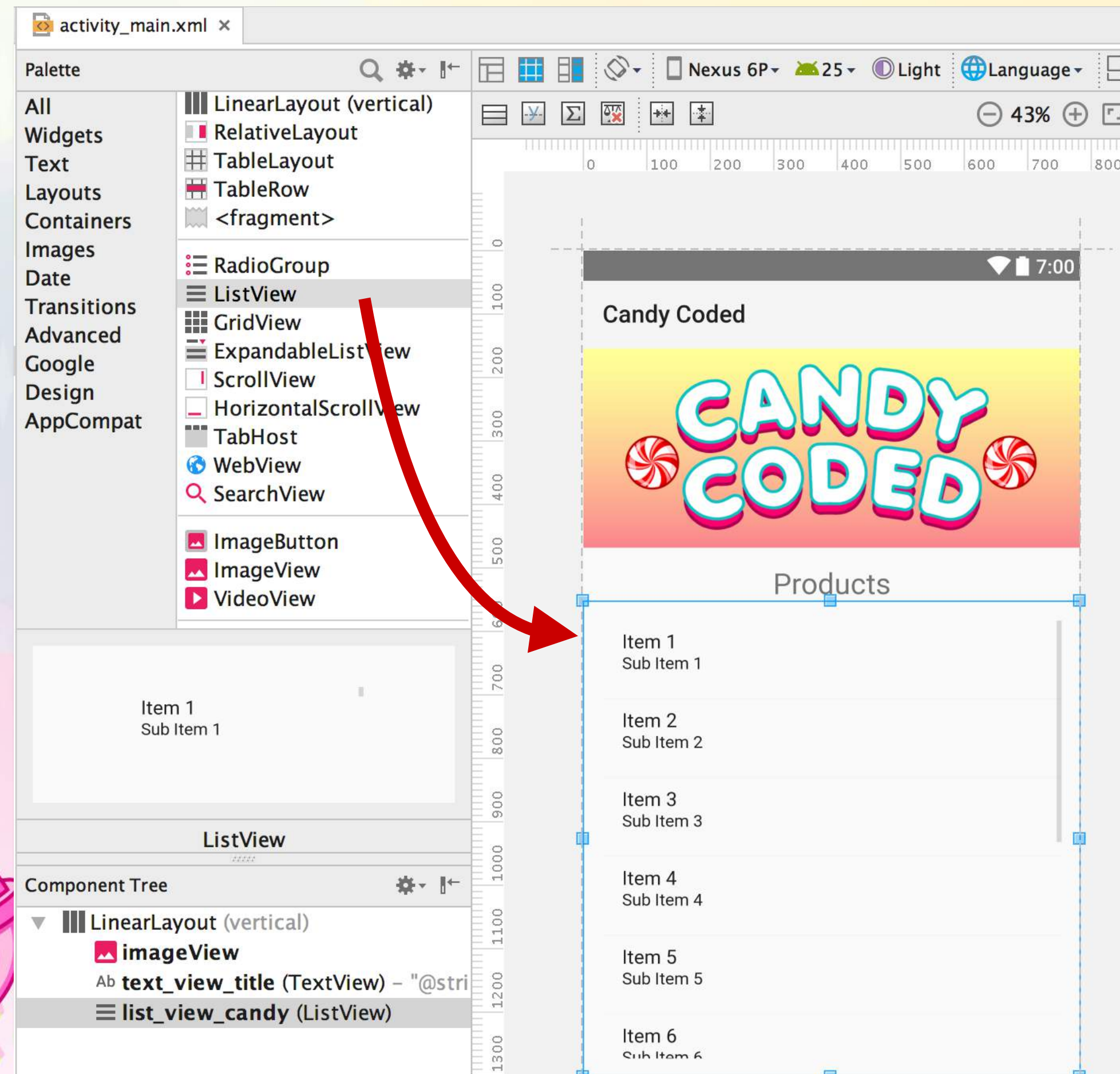
Java steps

- 3) Get the raw data we want to display into an **`ArrayList`**
- 4) Create the **`ArrayAdapter`**
- 5) Connect the **`ArrayAdapter`** to the **`ListView`**

TRY
ANDROID

1 Creating a ListView in the MainActivity Layout

To add a ListView to our activity_main layout, we can drag it over in the design view, which will generate the following ListView XML.



activity_main.xml

```
<?xml ...>
<LinearLayout ...>
    <ImageView .../>
    <TextView .../>

    <ListView
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:id="@+id/list_view_candy"/>

</LinearLayout>
```


Our ListView's Properties

The ListView's layout_width, layout_height, and id were set to default values for us.

activity_main.xml

```
<?xml ...>
<LinearLayout ...>
    <ImageView .../>
    <TextView .../>

    <ListView
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:id="@+id/list_view_candy" />
</LinearLayout>
```

match_parent means the view will try to be as big as its parent by expanding to take up the remaining space in the layout

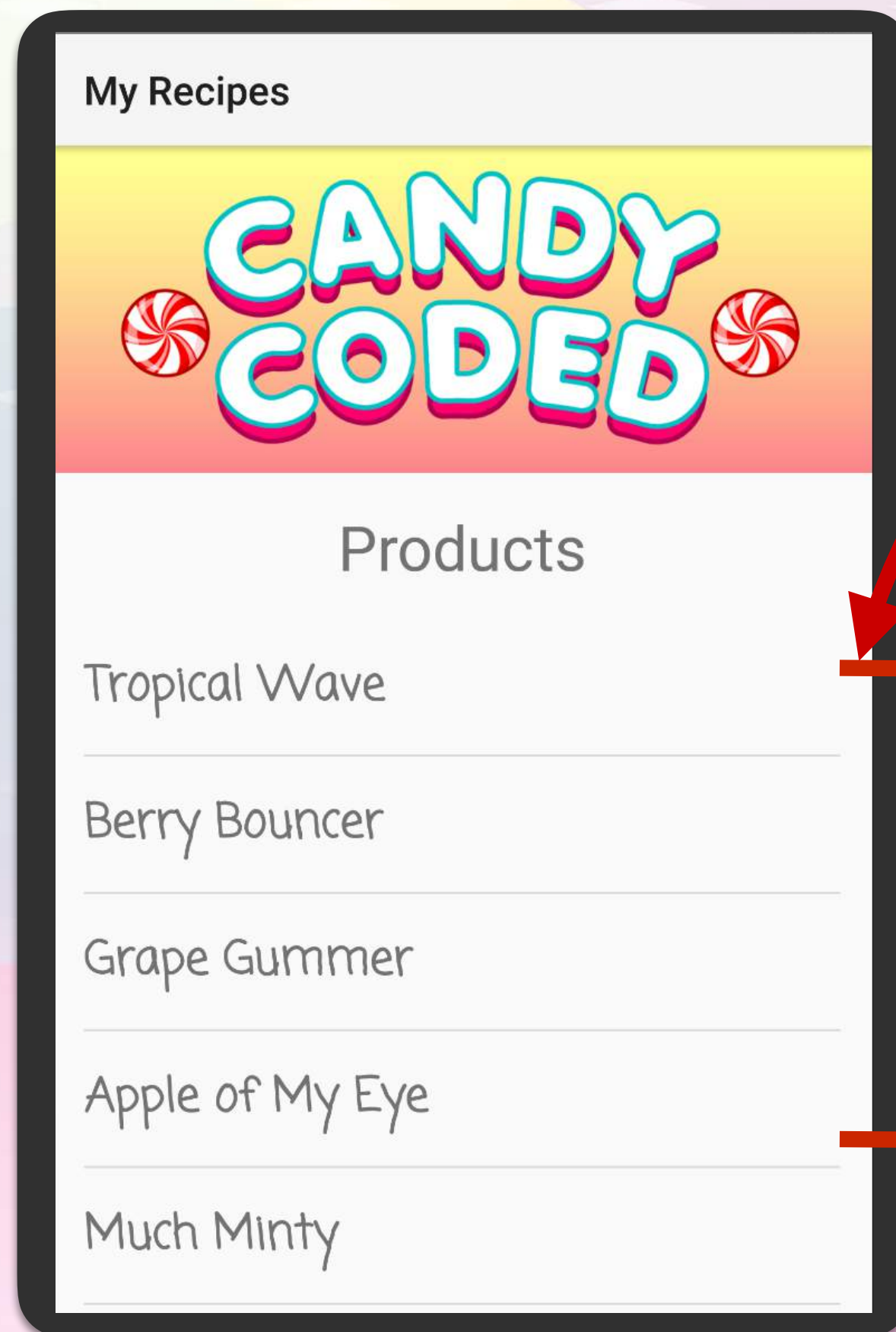
@+id means this id will be created as a resource at runtime

list_view_candy is this ListView's id we picked, but we could name it anything

TRY
ANDROID

What Does match_parent Mean?

The ListView's layout_width **and** layout_height **are** match_parent.



match_parent as the layout_height means the list will take up the available height left in its parent layout

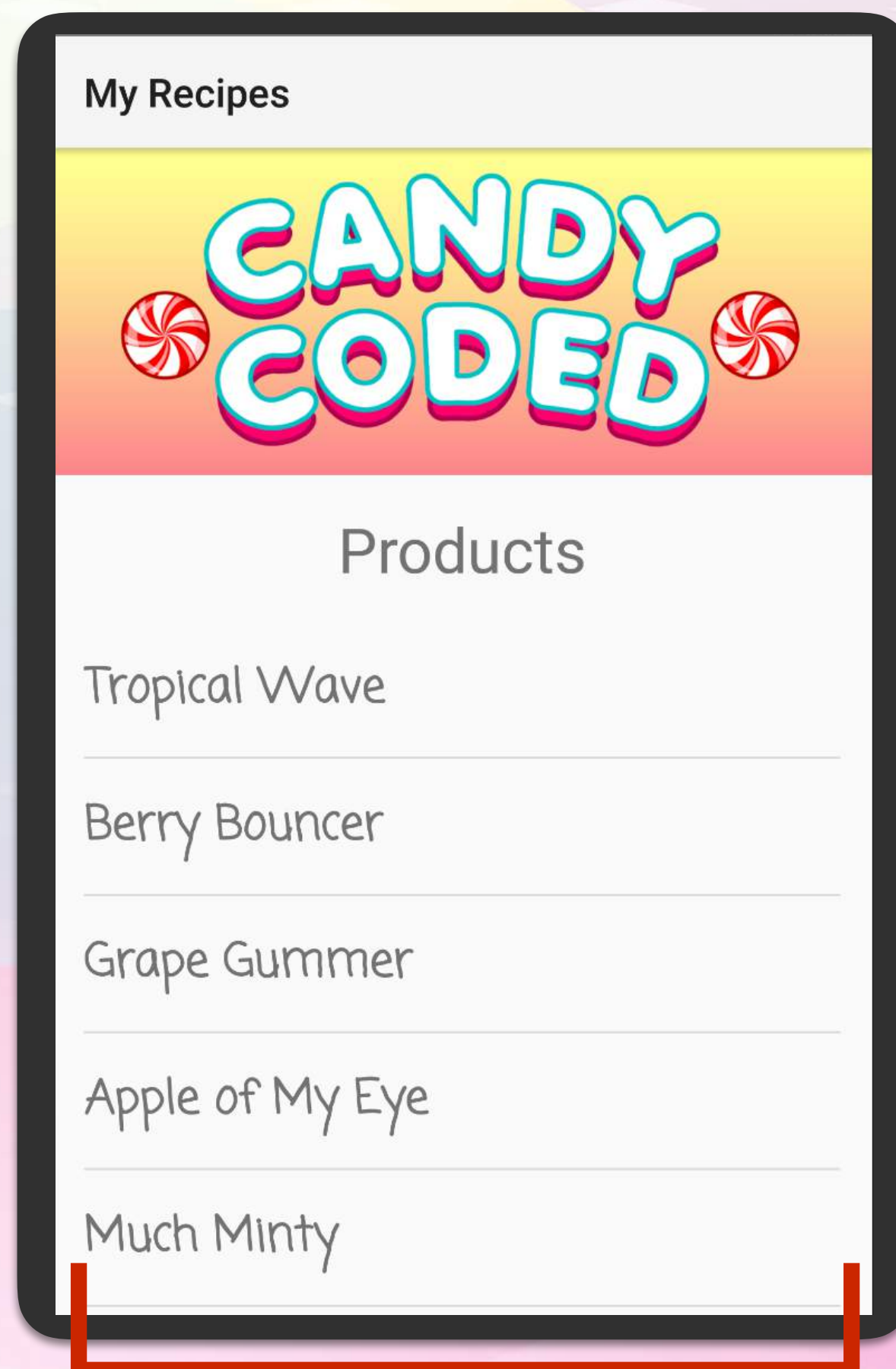
So it will be the height from the bottom of the ImageView to the bottom of the screen

If our list content is longer than the screen, it will automatically scroll

TRY
ANDROID

What Does match_parent Mean?

The ListView's layout_width **and** layout_height **are** match_parent.



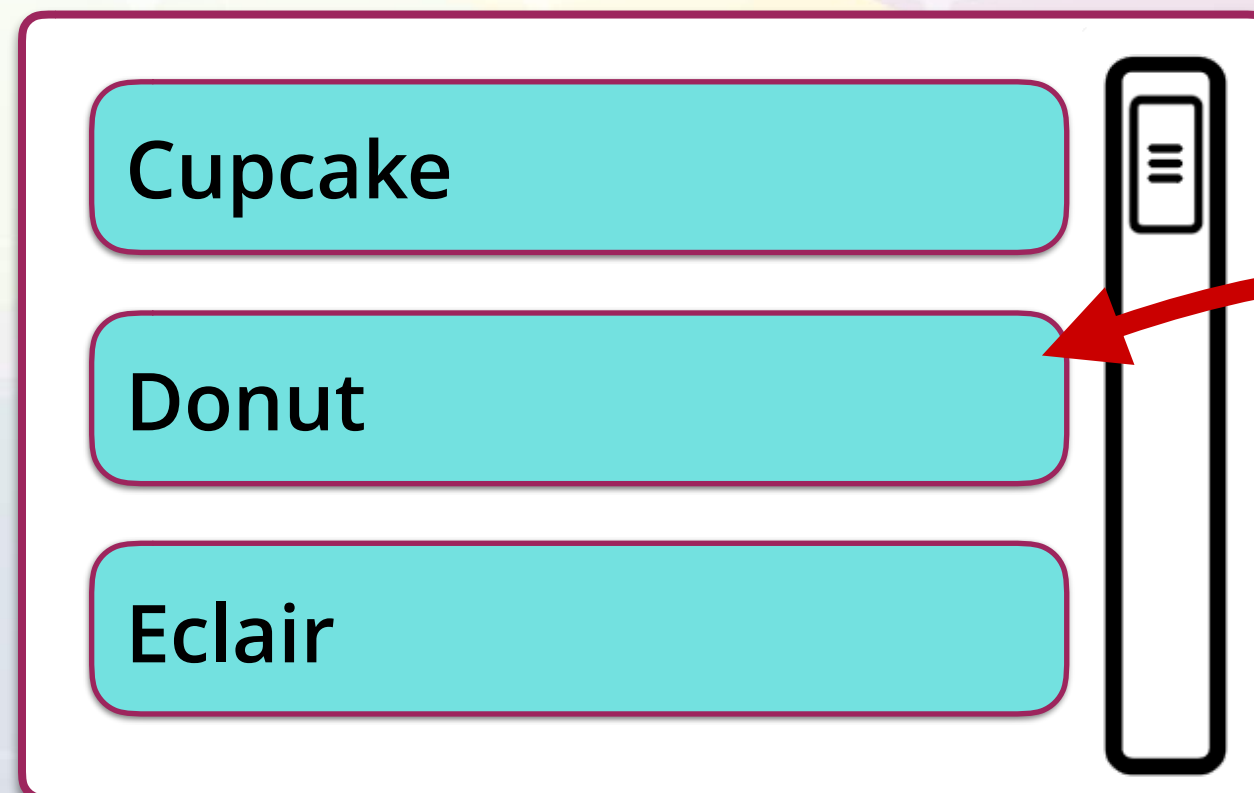
match_parent as the layout_width means the view list will be the entire width of the screen

TRY
ANDROID

2

Creating a Layout for Each Item in Our ListView

We need a layout to tell the ArrayAdapter how to build each item for the ListView.



We'll use a single TextView for each item in our ListView

list_item_candy.xml

```
<?xml version="1.0" encoding="utf-8"?>
<TextView xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:id="@+id/text_view_candy">
</TextView>
```

match_parent since we want each list item to fill the ListView

We need an id to reference this later

Screencast: The Layout for the Items in Our ListView

TRY
ANDROID

Where to Add Code in MainActivity.java

We'll add our code to the bottom of the `onCreate()` method, after we set the `TextView`'s text.

MainActivity.java

Java

```
...
public class MainActivity extends AppCompatActivity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        TextView textView = (TextView) this.findViewById(
            R.id.text_view_title);
        textView.setText(R.string.welcome_msg);

        }
}
```

*We'll add all the code to
create our `ListView` here*

3

Creating the ArrayList of Raw Data

We need to create the list of raw data to display. We'll use an ArrayList for that.

Label

MainActivity.java

Java

```
import java.util.ArrayList;
```

```
...
```

```
ArrayList<String> candyList = new ArrayList<String>();
```

```
candyList.add("Tropical Wave");
```

```
candyList.add("Berry Bouncer");
```

```
candyList.add("Grape Gummer");
```

```
candyList.add("Apple of My Eye");
```

```
...
```

```
candyList.add("ROYGBIV Spinner");
```

```
...
```

*Creating an empty
ArrayList of Strings*

Adding Strings to the list

4

Creating the ArrayAdapter From an ArrayList

We need a few things in the ArrayAdapter constructor: the Activity, the Layout for each item, the TextView for each item, and the ArrayList we just created.

Label

MainActivity.java

Java

```
import java.util.ArrayList;
```

```
...
```

```
ArrayList<String> candyList = new ArrayList<String>();
```

```
...
```

```
ArrayAdapter<String> adapter = new ArrayAdapter<String>(
    this,
    R.layout.list_item_candy,
    R.id.text_view_candy,
    candyList );
```

*We need these things in our
ArrayAdapter constructor to
create our ArrayAdapter*

```
...
```


4

Creating the ArrayAdapter From an ArrayList

We need a few things in the ArrayAdapter constructor: the Activity, the Layout for each item, the TextView for each item, and the ArrayList we just created.

Label

MainActivity.java

Java

```
import java.util.ArrayList;
```

```
...
```

```
ArrayList<String> candyList = new ArrayList<String>();
```

```
...
```

```
ArrayAdapter<String> adapter = new ArrayAdapter<String>(
```

```
    this,
```

```
    R.layout.list_item_candy,
```

```
    R.id.text_view_candy,
```

```
    candyList );
```

```
...
```

Where this ArrayAdapter will be used, or the context, is this Activity

4

Creating the ArrayAdapter From an ArrayList

We need a few things in the ArrayAdapter constructor: the Activity, the Layout for each item, the TextView for each item, and the ArrayList we just created.

Label

MainActivity.java

Java

```
import java.util.ArrayList;
```

```
...
```

```
ArrayList<String> candyList = new ArrayList<String>();
```

```
...
```

```
ArrayAdapter<String> adapter = new ArrayAdapter<String>(
    this,
```

```
    R.layout.list_item_candy,
```

```
    R.id.text_view_candy,
```

```
    candyList );
```

```
...
```

The Layout file we created to build each item in the ListView

4

Creating the ArrayAdapter From an ArrayList

We need a few things in the ArrayAdapter constructor: the Activity, the Layout for each item, the TextView for each item, and the ArrayList we just created.

Label

MainActivity.java

Java

```
import java.util.ArrayList;

...

ArrayList<String> candyList = new ArrayList<String>();

...

ArrayAdapter<String> adapter = new ArrayAdapter<String>(
    this,
    R.layout.list_item_candy,
    R.id.text_view_candy,
    candyList );

...
```

We need the specific TextView inside the Layout file. Remember we created an id for this previously...

4

Creating the ArrayAdapter From an ArrayList

We need a few things in the ArrayAdapter constructor: the Activity, the Layout for each item, the TextView for each item, and the ArrayList we just created.

Label

MainActivity.java

Java

```
import java.util.ArrayList;

...

ArrayList<String> candyList = new ArrayList<String>();
...

ArrayAdapter<String> adapter = new ArrayAdapter<String>(
    this,
    R.layout.list_item_candy,
    R.id.text_view_candy,
    candyList );
...


```

Finally, the ArrayList of our candies

5

Connecting the ArrayAdapter to the ListView

To connect the ArrayAdapter to the ListView, we first need to find the ListView so we have a reference to it. We can find Views with the `findViewById()` method.

Label

MainActivity.java

Java

```
import java.util.ArrayList;

...

ArrayList<String> candyList = new ArrayList<String>();
...

ArrayAdapter<String> adapter = new ArrayAdapter<String>(
    ... );

ListView listView = (ListView) this.findViewById(
    R.id. _____ );

...
```

*Remember we created an id for the
ListView in the MainActivity's Layout*

The id for the ListView in main_activity.xml

We need the id for the ListView so we can find it and then attach our ArrayAdapter to it.

activity_main.xml

XML

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout ...>
    <TextView .../> <ImageView .../>
    <ListView
        android:layout_width="match_parent"
        android:layout_height="match_parent"
        android:id="@+id/list_view_candy"/>
</LinearLayout>
```

MainActivity.java

```
...
    ListView listView = (ListView) this.findViewById(
        R.id.list_view_candy);
...
```


5

Connecting the ArrayAdapter to the ListView

Finally! We can connect the ListView to the ArrayAdapter and see our ListView in action.

Label

MainActivity.java

Java

...

```
ArrayList<String> candyList = new ArrayList<String>();
```

...

```
ArrayAdapter<String> adapter = new ArrayAdapter<String>(
    ... );
```

```
ListView listView = (ListView)this.findViewById(
    R.id.list_view_candy);
```

```
listView.setAdapter(adapter);
```

...

Now that we found the ListView by its id, we can set its Adapter

Screencast: Demo All the Code in MainActivity.java

TRY
ANDROID

