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## Kotlin static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your KOTLIN code

**All rules** 98    Vulnerability 10    Bug 17    Security Hotspot 15    Code Smell 56

Tags


Search by name...




Hard-coded credentials are security-sensitive

 Security Hotspot


Cipher algorithms should be robust

 Vulnerability


Encryption algorithms should be used with secure mode and padding scheme

 Vulnerability


Server hostnames should be verified during SSL/TLS connections

 Vulnerability


Server certificates should be verified during SSL/TLS connections

 Vulnerability

Cryptographic keys should be robust

 Vulnerability


Weak SSL/TLS protocols should not be used

 Vulnerability

"SecureRandom" seeds should not be predictable

 Vulnerability

Cipher Block Chaining IVs should be unpredictable

 Vulnerability

Hashes should include an unpredictable salt

 Vulnerability

Regular expressions should be syntactically valid



 Bug

"runFinalizersOnExit" should not be called

 Bug

Useless "if(true) {...}" and "if(false){...}" blocks should be removed

Analyze your code

 Bug    Major       cwe

`if` statements with conditions that are always false have the effect of making blocks of code non-functional. `if` statements with conditions that are always true are completely redundant, and make the code less readable.

There are three possible causes for the presence of such code:

- An `if` statement was changed during debugging and that debug code has been committed.
- Some value was left unset.
- Some logic is not doing what the programmer thought it did.

In any of these cases, unconditional `if` statements should be removed.

### Noncompliant Code Example

```
if (true) {
    doSomething()
}
...
if (false) {
    doSomethingElse()
}
```

### Compliant Solution

```
doSomething()
...
```

### See

- [MITRE, CWE-489](#) - Active Debug Code
- [MITRE, CWE-570](#) - Expression is Always False
- [MITRE, CWE-571](#) - Expression is Always True

Available In:

**sonarlint**  | **sonarcloud**  | **sonarqube** 

<div>"ScheduledThreadPoolExecutor" should not have 0 core threads</div> <div> Bug</div>
<div>Jump statements should not occur in "finally" blocks</div> <div> Bug</div>
<div>Using clear-text protocols is security- sensitive</div> <div> Security Hotspot</div>
<div>Accessing Android external storage is security-sensitive</div> <div> Security Hotspot</div>
<div>Receiving intents is security-sensitive</div> <div> Security Hotspot</div>
<div>Broadcasting intents is security- sensitive</div> <div> Security Hotspot</div>
<div>Using weak hashing algorithms is security-sensitive</div> <div> Security Hotspot</div>
<div>Using pseudorandom number generators (PRNGs) is security- sensitive</div> <div> Security Hotspot</div>
<div>Empty lines should not be tested with regex MULTILINE flag</div> <div> Code Smell</div>
<div>Cognitive Complexity of functions should not be too high</div> <div> Code Smell</div>