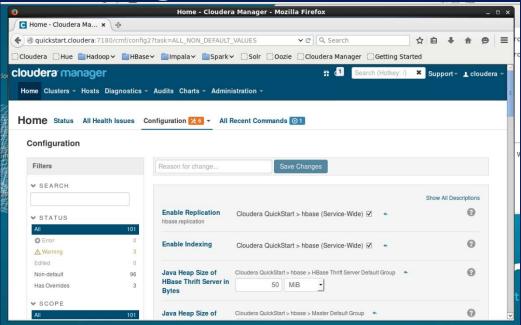
Overview of HDFS Tuning

- Tuning parameters
- DFS Block Size
- NameNode, DataNode system/dfs parameters.

HDFS Configuration file

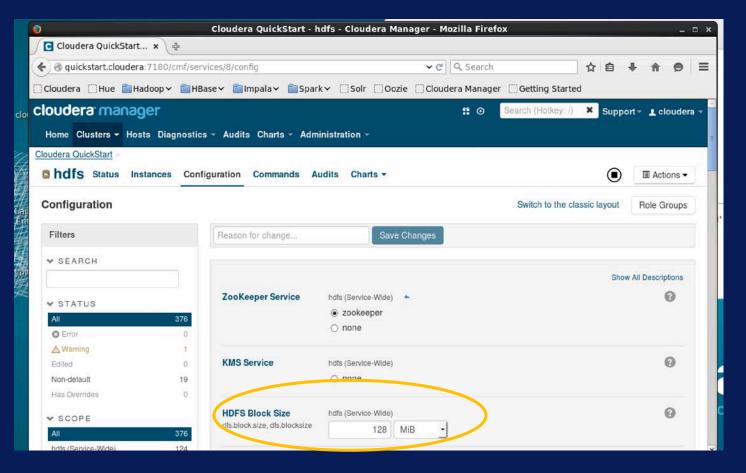
- Parameters in hdfs-site.xml
- Commercial vendors have GUI based management consoles to make changes.



HDFS Block Size

- Recall from previous video: impacts NameNode memory, number of maps tasks, and hence performance.
- 64MB is the default. Can be changed based on workloads. Typically bumped up to 128MB.
- · dfs.blocksize, dfs.block.size

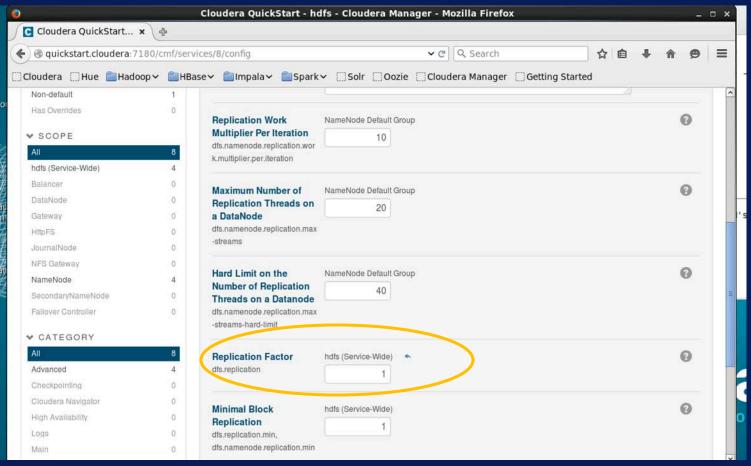
HDFS Block Size



HDFS Replication

- Default replication is 3.
- Parameter: dfs.replication
- Tradeoffs:
 - Lower it to reduce replication cost
 - Less robust
 - Higher replication can make data local to more workers
 - Lower replication => more space

HDFS Replication



Lot of other parameters!

- Various tunables for datanode, namenode.
 Examples:
- dfs.datanode.handler.count (10): Sets the number of server threads on each datanode.
- dfs.namenode.fs-limits.max-blocks-per-file:
 Maximum number of blocks per file.

Full list:

http://hadoop.apache.org/docs/current/hadoop-project-dist/hadoop-hdfs/hdfs-default.xml

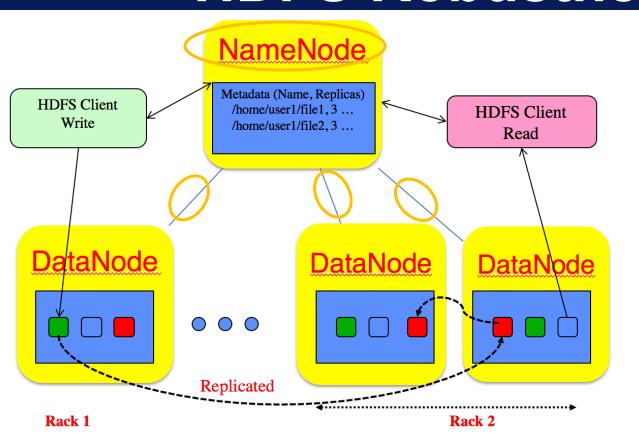
Performance & Robustness

- How robustness is achieved
- Performance improvement and possible impact on robustness

Common Failures

- DataNode Failures: Server can fail, disk can crash, data corruption.
- Network Failures
- NameNode Failures: Disk failure, node failure

HDFS Robustness



NameNode
 receives
 heartbeat and
 block reports
 from
 DataNodes

Mitigation of common failures

- Periodic heartbeat: from DataNode to NameNode.
- DataNodes without recent heartbeat:
 - Marked dead, no new IO sent
 - Blocks below replication factor re-replicated on other nodes.

Mitigation of common failures

- Checksum computed on file creation
- Checksums stored in HDFS namespace.
- Used to check retrieved data, re-read from alternate replica if need.

Mitigation of common failures

- Multiple copies of central meta data structures.
- Failover to standby NameNode – manual by default.

Performance

 Recall: changing blocksize and replication factor can improve performance

Example: Distributed copy

- Hadoop distcp allows parallel transfer of files.
- This example is from one of SDSC's systems called Gordon.
- Copy 32 files and 512GB of data.
- Vary map and node counts, replication.

Distributed Copy, Replication=3

Nodes	#Map Tasks	Copy Rate (MB/s)
8	2	183.64
16	2	220.57
16	4	276.09
16	8	387.51
32	8	618.99
32	16	779.03

Distributed Copy, Replication=1

Nodes	#Map Tasks	Copy Rate (MB/s)
8	4	530.66
8	8	1018.03
16	8	793.17
16	16	1814.15
32	32	2995.93

Replication trade off w.r.t robustness.

- Reducing replication has a trade off w.r.t robustness:
 - Might lose a node or local disk during the run – cannot recover if there is no replication.
 - If there is data corruption of a block from one of the datanodes again cannot recover without replication.
- Just one example. Other parameter changes can have similar effects. For example we saw with block size changes you can impact Namenode