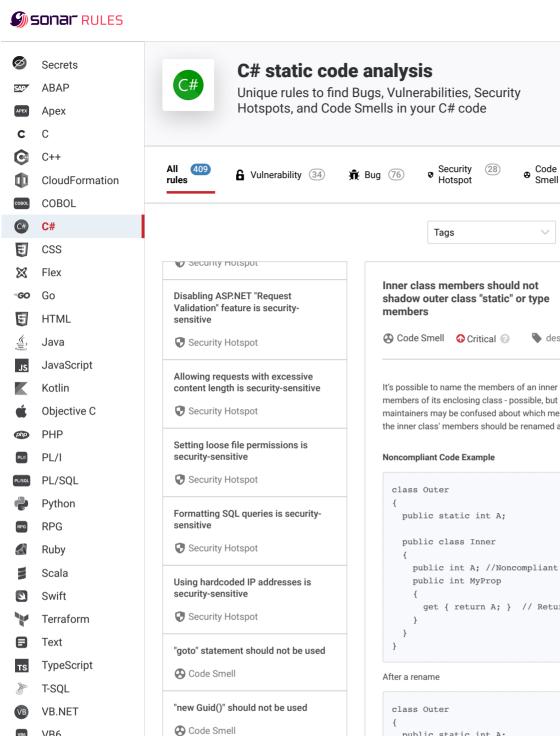
O Quick 52 Fix

Analyze your code

Search by name..

Q



Parameter validation in "async"/"await" methods should be

Parameter validation in yielding methods should be wrapped

Events should have proper arguments

"P/Invoke" methods should not be

Native methods should be wrapped

wrapped

Code Smell

Code Smell

Code Smell

Code Smell

visible

VB6

XML

```
design pitfall
It's possible to name the members of an inner class the same as the static
members of its enclosing class - possible, but a bad idea. That's because
maintainers may be confused about which members are being used where. Instead
the inner class' members should be renamed and all the references updated.
      public int A; //Noncompliant
        get { return A; } // Returns inner A. Was that intend
    public static int A;
    public class Inner
      public int B;
      public int MyProp
        get { return A; } // Still compiles and runs but func
  }
```

**Compliant Solution** 

class Outer

public static int A;

public int InnerA; public int MyProp

public class Inner

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Methods should not have identical implementations

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Non-flags enums should not be marked with "FlagsAttribute"

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Classes implementing "IEquatable<T>" should be sealed

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"GC.SuppressFinalize" should not be called

```
{
    get { return InnerA; }
  }
}
```

Available In:

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