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C# static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C# code

All rules 409

Vulnerability 34

Bug 76

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Quick Fix 52

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Using Sockets is security-sensitive

Security Hotspot

Encrypting data is security-sensitive

Security Hotspot

Using regular expressions is security-sensitive

Security Hotspot

Interface methods should be callable by derived types

Code Smell

Child class fields should not differ from parent class fields only by capitalization

Code Smell

Pointers to unmanaged memory should not be visible

Code Smell

Number patterns should be regular

Code Smell

"out" and "ref" parameters should not be used

Code Smell

Unchanged local variables should be "const"

Code Smell

"ConfigureAwait(false)" should be used

Code Smell

"interface" instances should not be cast to concrete types

Code Smell

Literal boolean values should not be used in assertions

Code Smell

Native methods should be wrapped

Analyze your code

Code Smell Major pitfall

Native methods are functions that reside in libraries outside the virtual machine. Being able to call them is useful for interoperability with applications and libraries written in other programming languages, in particular when performing platform-specific operations. However doing so comes with extra risks since it means stepping out of the security model of the virtual machine. It is therefore highly recommended to take extra steps, like input validation, when invoking native methods. This is best done by making the native method `private` and by providing a wrapper that performs these extra steps and verifications.

This rule raises an issue when a native method is declared `public` or its wrapper is too trivial.

Noncompliant Code Example

```
using System;
using System.Runtime.InteropServices;

namespace MyLibrary
{
    class Foo
    {
        [DllImport("mynativelib")]
        extern public static void Bar(string s, int x); // Nonco
    }
}
```

Compliant Solution

```
using System;
using System.Runtime.InteropServices;

namespace MyLibrary
{
    class Foo
    {
        [DllImport("mynativelib")]
        extern private static void Bar(string s, int x);

        public void BarWrapper(string s, int x)
        {
            if (s != null && x >= 0 && x < s.Length)
            {
                bar(s, x);
            }
        }
    }
}
```

Optional parameters should not be used

 Code Smell

Public constant members should not be used

 Code Smell

Array covariance should not be used

 Code Smell

"nameof" should be used

 Code Smell