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C# static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C# code

All rules 409

Vulnerability 34

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"params" should be used on overrides

Code Smell

Generic type parameters should be co/contravariant when possible

Code Smell

Multiple "OrderBy" calls should not be used

Code Smell

Reflection should not be used to increase accessibility of classes, methods, or fields

Code Smell

Static fields should not be updated in constructors

Code Smell

"IEnumerable" LINQs should be simplified

Code Smell

Fields that are only assigned in the constructor should be "readonly"

Code Smell

Static fields should not be used in generic types

Code Smell

Multiline blocks should be enclosed in curly braces

Code Smell

Boolean expressions should not be gratuitous

Code Smell

Types and methods should not have too many generic parameters

Code Smell

Write-only properties should not be used

Types allowed to be deserialized should be restricted

Analyze your code

Vulnerability Major cwe owasp

During the deserialization process, the state of an object will be reconstructed from the serialized data stream which can contain dangerous operations.

For example, a well-known attack vector consists in serializing an object of type **TempFileCollection** with arbitrary files (defined by an attacker) which will be deleted on the application deserializing this object (when the **finalize()** method of the **TempFileCollection** object is called). This kind of types are called **"gadgets"**.

Instead of using **BinaryFormatter** and similar serializers, it is recommended to use safer alternatives in most of the cases, such as **XmlSerializer** or **DataContractSerializer**. If it's not possible then try to mitigate the risk by restricting the types allowed to be deserialized:

- by implementing an "allow-list" of types, but keep in mind that novel dangerous types are regularly discovered and this protection could be insufficient over time.
- or/and implementing a tamper protection, such as **message authentication codes** (MAC). This way only objects serialized with the correct MAC hash will be deserialized.

Noncompliant Code Example

For **BinaryFormatter**, **NetDataContractSerializer**, **SoapFormatter** serializers:

```
var myBinaryFormatter = new BinaryFormatter();
myBinaryFormatter.Deserialize(stream); // Noncompliant: a bi
```

JavaScriptSerializer should not use **SimpleTypeResolver** or other weak resolvers:

```
JavaScriptSerializer serializer1 = new JavaScriptSerializer(
    serializer1.Deserialize<ExpectedType>(json);
```

LosFormatter should not be used without MAC verification:

```
LosFormatter formatter = new LosFormatter(); // Noncompliant
formatter.Deserialize(fs);
```

Compliant Solution

BinaryFormatter, **NetDataContractSerializer**, **SoapFormatter** serializers should use a binder implementing a whitelist approach to limit types during deserialization (at least one exception should be thrown or a null value returned):

```
sealed class CustomBinder : SerializationBinder
{
    public override Type BindToType(string assemblyName, stri
    {
        if (!(typeName == "type1" || typeName == "type2" || t
        {
```

