

- Secrets
- ABAP
- Apex
- C
- C++
- CloudFormation
- COBOL
- C#**
- CSS
- Flex
- Go
- HTML
- Java
- JavaScript
- Kotlin
- Objective C
- PHP
- PL/I
- PL/SQL
- Python
- RPG
- Ruby
- Scala
- Swift
- Terraform
- Text
- TypeScript
- T-SQL
- VB.NET
- VB6
- XML



C# static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C# code

All rules 409

Vulnerability 34

Bug 76

Security Hotspot 28

Code Smell 271

Quick Fix 52

Tags ▾

Search by name...

Strings should be normalized to uppercase

Code Smell

Exceptions should provide standard constructors

Code Smell

Assemblies should be marked with "NeutralResourcesLanguageAttribute"

Code Smell

Interfaces should not be empty

Code Smell

Enumerations should have "Int32" storage

Code Smell

Generic methods should provide type parameters

Code Smell

Multidimensional arrays should not be used

Code Smell

"static readonly" constants should be "const" instead

Code Smell

Strings or integral types should be used for indexers

Code Smell

Parameter names should not duplicate the names of their methods

Code Smell

Track use of "NotImplementedException"

Code Smell

Empty "default" clauses should be removed

Collapsible "if" statements should be merged

Analyze your code

Code Smell Major clumsy

Merging collapsible if statements increases the code's readability.

Noncompliant Code Example

```
if (condition1)
{
    if (condition2)
    {
        // ...
    }
}
```

Compliant Solution

```
if (condition1 && condition2)
{
    // ...
}
```

Available In:
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 Code Smell

Redundant property names should be omitted in anonymous classes

 Code Smell

Declarations and initializations should be as concise as possible

 Code Smell

Default parameter values should not be passed as arguments

 Code Smell

Constructor and destructor declarations should not be redundant