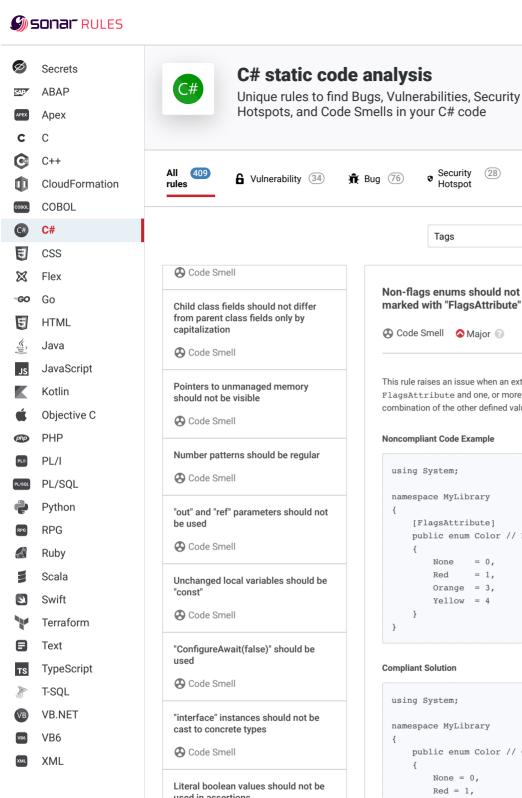
O Quick 52 Fix

Search by name..



```
used in assertions
Code Smell
Optional parameters should not be
used
Code Smell
Public constant members should not
be used
A Code Smell
Array covariance should not be used
Code Smell
```

"nameof" should be used

```
Non-flags enums should not be
                                            Analyze your code
marked with "FlagsAttribute'
This rule raises an issue when an externally visible enumeration is marked with
FlagsAttribute and one, or more, of its values is not a power of 2 or a
combination of the other defined values
Noncompliant Code Example
 using System;
 namespace MyLibrary
      [FlagsAttribute]
      public enum Color // Noncompliant, Orange is neither a p
                   = 0.
          None
          Red
                  = 1,
          Orange = 3,
          Yellow = 4
Compliant Solution
```

public enum Color // Compliant - no FlagsAttribute attri

All = Monday | Tuesday | Wednesday | Thursday | Frida

Security

Tags

using System;

namespace MyLibrary

None = 0,

Red = 1,

[FlagsAttribute]

public enum Days

None = 0, Monday = 1, Tuesday = 2,

Wednesday = 4,

Thursday = 8,

Friday = 16,

Available In

Orange = 3, Yellow = 4

Hotspot

Bug (76)

(28)

Code Smell

Modulus results should not be checked for direct equality

Code Smell

"for" loop increment clauses should modify the loops' counters

Code Smell

"switch" statements should not be nested

Code Smell

Methods and properties should not be

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