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C# static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C# code

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"protected" members	
Underscores should be used to make large numbers readable	
"ToString()" calls should not be redundant	
"==" should not be used when "Equals" is overridden	
An abstract class should have both abstract and concrete methods	
Multiple variables should not be declared on the same line	
Culture should be specified for "string" operations	
"switch" statements should have at least 3 "case" clauses	
break statements should not be used except for switch cases	
String literals should not be duplicated	
Files should contain an empty newline at the end	
Unused "using" should be removed	

Implementations should be provided for "partial" methods

Analyze your code

- Code Smell
- Minor ?
- suspicious

partial methods allow an increased degree of flexibility in programming a system. Hooks can be added to generated code by invoking methods that define their signature, but might not have an implementation yet. But if the implementation is still missing when the code makes it to production, the compiler silently removes the call. In the best case scenario, such calls simply represent cruft, but in they worst case they are critical, missing functionality, the loss of which will lead to unexpected results at runtime.

This rule raises an issue for partial methods for which no implementation can be found in the assembly.

Noncompliant Code Example

```
partial class C
{
    partial void M(); //Noncompliant

    void OtherM()
    {
        M(); //Noncompliant. Will be removed.
    }
}
```

Available In:
 sonarlint | sonarcloud | sonarqube

A close curly brace should be located at the beginning of a line

 Code Smell

Tabulation characters should not be used

 Code Smell

Methods and properties should be named in PascalCase

 Code Smell

Track uses of in-source issue suppressions

 Code Smell