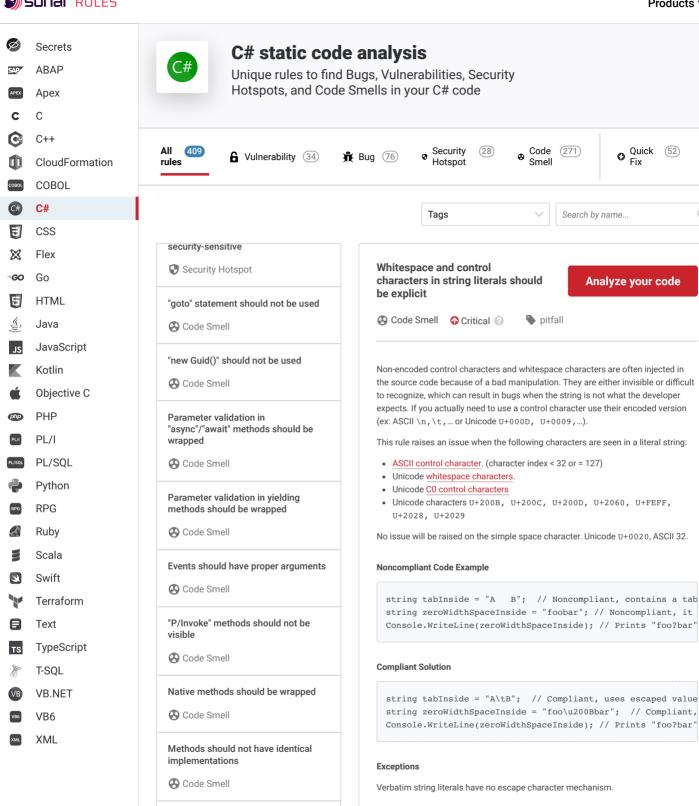
(52)

Q





Non-flags enums should not be

Classes implementing "IEquatable<T>"

"GC.SuppressFinalize" should not be

Objects should not be disposed more

marked with "FlagsAttribute"

Code Smell

should be sealed

A Code Smell

Code Smell

called

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Available In:

than once
Code Smell

Parameter names used into ArgumentException constructors should match an existing one
Code Smell

"ISerializable" should be implemented correctly
Code Smell

"Assembly.Load" should be used
Code Smell

"IDisposable" should be implemented