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C# static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C# code

All rules 409

Vulnerability 34

Bug 76

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Code Smell 271

Quick Fix 52

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Search by name...

Parameter names should not duplicate the names of their methods

Code Smell

Track use of "NotImplementedException"

Code Smell

Empty "default" clauses should be removed

Code Smell

Redundant property names should be omitted in anonymous classes

Code Smell

Declarations and initializations should be as concise as possible

Code Smell

Default parameter values should not be passed as arguments

Code Smell

Constructor and destructor declarations should not be redundant

Code Smell

Method parameters should be declared with base types

Code Smell

The simplest possible condition syntax should be used

Code Smell

Redundant parentheses should not be used

Code Smell

"GC.SuppressFinalize" should not be invoked for types without destructors

Code Smell

Members should not be initialized to

"string.ToArray()" should not be called redundantly

Analyze your code

Bug Minor Quick Fix clumsy

ToArray can be omitted when the operation on the array could have been done directly on the string, such as when iterating over the characters in a string, and when accessing a character in a string via an array index. In those cases, explicit ToArray calls should be omitted.

Noncompliant Code Example





```
string str = "some string";
foreach (var c in str.ToArray()) // Noncompliant
{
    // ...
}
```

Compliant Solution

```
string str = "some string";
foreach (var c in str)
{
    // ...
}
```

Available In:

sonarlint | sonarcloud | sonarqube

default values  Code Smell
Sequential tests should not check the same condition  Code Smell
Redundant modifiers should not be used  Code Smell
Methods and properties that don't access instance data should be static  Code Smell
"Exception" should not be caught