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# C# static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C# code

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"protected" members
Code Smell
Underscores should be used to make large numbers readable
Code Smell
"ToString()" calls should not be redundant
Code Smell
"==" should not be used when "Equals" is overridden
Code Smell
An abstract class should have both abstract and concrete methods
Code Smell
Multiple variables should not be declared on the same line
Code Smell
Culture should be specified for "string" operations
Code Smell
"switch" statements should have at least 3 "case" clauses
Code Smell
break statements should not be used except for switch cases
Code Smell
String literals should not be duplicated
Code Smell
Files should contain an empty newline at the end
Code Smell
Unused "using" should be removed
Code Smell

## Operators should be overloaded consistently

Analyze your code

Code Smell Major pitfall

When implementing operator overloads, it is very important to make sure that all related operators and methods are consistent in their implementation.

The following guidelines should be followed:

- When providing operator `==` you should also provide operator `!=` and vice-versa.
- When providing operator `==` you should also provide `Equals(Object)` and `GetHashCode()`.
- When providing operator `+`, `-`, `*`, `/` or `%` you should also provide operator `==`, respecting previous guidelines.

This rule raises an issue when any of these guidelines are not followed on publicly-visible type (public, protected or protected internal).

### Noncompliant Code Example

```
using System;

namespace MyLibrary
{
    public class Foo // Noncompliant
    {
        private int left;
        private int right;

        public Foo(int l, int r)
        {
            this.left = l;
            this.right = r;
        }

        public static Foo operator +(Foo a, Foo b)
        {
            return new Foo(a.left + b.left, a.right + b.right);
        }

        public static Foo operator -(Foo a, Foo b)
        {
            return new Foo(a.left - b.left, a.right - b.right);
        }
    }
}
```

### Compliant Solution

```
using System;

namespace MyLibrary
{
}
```

A close curly brace should be located at the beginning of a line

 Code Smell

Tabulation characters should not be used

 Code Smell

Methods and properties should be named in PascalCase

 Code Smell

Track uses of in-source issue suppressions

 Code Smell

```
public class Foo
{
    private int left;
    private int right;

    public Foo(int l, int r)
    {
        this.left = l;
        this.right = r;
    }

    public static Foo operator +(Foo a, Foo b)
    {
        return new Foo(a.left + b.left, a.right + b.right);
    }

    public static Foo operator -(Foo a, Foo b)
    {
        return new Foo(a.left - b.left, a.right - b.right);
    }

    public static bool operator ==(Foo a, Foo b)
    {
        return (a.left == b.left && a.right == b.right);
    }

    public static bool operator !=(Foo a, Foo b)
    {
        return !(a == b);
    }

    public override bool Equals(Object obj)
    {
        Foo a = obj as Foo;
        if (a == null)
            return false;
        return this == a;
    }

    public override int GetHashCode()
    {
        return (this.left * 10) + this.right;
    }
}
```

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