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C# static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C# code

All rules 409

Vulnerability 34

Bug 76

Security Hotspot 28

Code Smell 271

Quick Fix 52

Tags ▾

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"ThreadStatic" should not be used on non-static fields

Bug

"IDisposable" created in a "using" statement should not be returned

Bug

"ThreadStatic" fields should not be initialized

Bug

"Object.ReferenceEquals" should not be used for value types

Bug

Doubled prefix operators "!!" and "~~" should not be used

Bug

"=+" should not be used instead of "+="

Bug

"NaN" should not be used in comparisons

Bug

Conditionally executed code should be reachable

Bug

Null pointers should not be dereferenced

Bug

For-loop conditions should be true at least once

Bug

A "for" loop update clause should move the counter in the right direction

Bug

"ToString()" method should not return ..."

Unread "private" fields should be removed

Analyze your code

Code Smell Critical ? cwe unused

Private fields only used to store values without reading them later is a case of dead store. So changing the value of such field is useless and most probably indicates a serious error in the code.

Noncompliant Code Example

```
public class Rectangle
{
    private readonly int length;
    private readonly int width; // width is written but never

    public Rectangle(int length, int width)
    {
        this.length = length;
        this.width = width;
    }





    public int Surface
    {
        get
        {
            return length * length;
        }
    }
}
```

Compliant Solution

```
public class Rectangle
{
    private readonly int length;
    private readonly int width;

    public Rectangle(int length, int width)
    {
        this.length = length;
        this.width= width;
    }

    public int Surface
    {
        get
        {
            return length * width;
        }
    }
}
```

null  Bug
Return values from functions without side effects should not be ignored  Bug
Values should not be uselessly incremented  Bug
Collections should not be passed as arguments to their own methods  Bug
Related "if/else if" statements should

See

- [MITRE, CWE-563](#) - Assignment to Variable without Use ('Unused Variable')

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