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C# static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C# code

All rules 409 | Vulnerability 34 | Bug 76 | Security Hotspot 28 | Code Smell 271 | Quick Fix 52

Tags | Search by name...

Serialization event handlers should be implemented correctly
Bug

Deserialization methods should be provided for "OptionalField" members
Bug

All branches in a conditional structure should not have exactly the same implementation
Bug

Types should be defined in named namespaces
Bug

Empty nullable value should not be accessed
Bug

Nullable type comparison should not be redundant
Bug

Methods with "Pure" attribute should return a value
Bug

One-way "OperationContract" methods should have "void" return type
Bug

Optional parameters should be passed to "base" calls
Bug

Classes should not have only "private" constructors
Bug

Expressions used in "Debug.Assert" should not produce side effects
Bug

Configuring loggers is security-sensitive

Analyze your code

Security Hotspot | Critical | cwe owasp sans-top25

Configuring loggers is security-sensitive. It has led in the past to the following vulnerabilities:

- CVE-2018-0285
- CVE-2000-1127
- CVE-2017-15113
- CVE-2015-5742

Logs are useful before, during and after a security incident.

- Attackers will most of the time start their nefarious work by probing the system for vulnerabilities. Monitoring this activity and stopping it is the first step to prevent an attack from ever happening.
- In case of a successful attack, logs should contain enough information to understand what damage an attacker may have inflicted.

Logs are also a target for attackers because they might contain sensitive information. Configuring loggers has an impact on the type of information logged and how they are logged.

This rule flags for review code that initiates loggers configuration. The goal is to guide security code reviews.

Ask Yourself Whether

- unauthorized users might have access to the logs, either because they are stored in an insecure location or because the application gives access to them.
- the logs contain sensitive information on a production server. This can happen when the logger is in debug mode.
- the log can grow without limit. This can happen when additional information is written into logs every time a user performs an action and the user can perform the action as many times as he/she wants.
- the logs do not contain enough information to understand the damage an attacker might have inflicted. The loggers mode (info, warn, error) might filter out important information. They might not print contextual information like the precise time of events or the server hostname.
- the logs are only stored locally instead of being backuped or replicated.

There is a risk if you answered yes to any of those questions.

Recommended Secure Coding Practices

- Check that your production deployment doesn't have its loggers in "debug" mode as it might write sensitive information in logs.
- Production logs should be stored in a secure location which is only accessible to system administrators.
- Configure the loggers to display all warnings, info and error messages. Write relevant information such as the precise time of events and the hostname.
- Choose log format which is easy to parse and process automatically. It is important to process logs rapidly in case of an attack so that the impact is known and limited.
- Check that the permissions of the log files are correct. If you index the logs in some other service, make sure that the transfer and the service are secure too.

Caller information parameters should come at the end of the parameter list

Bug

Static fields should appear in the order they must be initialized

Bug

Classes directly extending "object" should not call "base" in "GetHashCode" or "Equals"

Bug

Anonymous delegates should not be used to unsubscribe from Events

Bug

- Add limits to the size of the logs and make sure that no user can fill the disk with logs. This can happen even when the user does not control the logged information. An attacker could just repeat a logged action many times.

Remember that configuring loggers properly doesn't make them bullet-proof. Here is a list of recommendations explaining on how to use your logs:

- Don't log any sensitive information. This obviously includes passwords and credit card numbers but also any personal information such as user names, locations, etc… Usually any information which is protected by law is good candidate for removal.
- Sanitize all user inputs before writing them in the logs. This includes checking its size, content, encoding, syntax, etc… As for any user input, validate using whitelists whenever possible. Enabling users to write what they want in your logs can have many impacts. It could for example use all your storage space or compromise your log indexing service.
- Log enough information to monitor suspicious activities and evaluate the impact an attacker might have on your systems. Register events such as failed logins, successful logins, server side input validation failures, access denials and any important transaction.
- Monitor the logs for any suspicious activity.

Sensitive Code Example

.Net Core: configure programmatically

```
using System;
using System.Collections;
using System.Collections.Generic;
using Microsoft.AspNetCore.Builder;
using Microsoft.AspNetCore.Hosting;
using Microsoft.Extensions.Configuration;
using Microsoft.Extensions.DependencyInjection;
using Microsoft.Extensions.Logging;
using Microsoft.Extensions.Options;
using Microsoft.AspNetCore;

namespace MvcApp
{
    public class ProgramLogging
    {
        public static IWebHostBuilder CreateWebHostBuilder(s
            WebHost.CreateDefaultBuilder(args)
                .ConfigureLogging((hostingContext, logging)
                {
                    // ...
                })
                .UseStartup<StartupLogging>();
    }

    public class StartupLogging
    {
        public void ConfigureServices(IServiceCollection ser
        {
            services.AddLogging(logging => // Sensitive
            {
                // ...
            });
        }

        public void Configure(IApplicationBuilder app, IHost
        {
            IConfiguration config = null;
            LogLevel level = LogLevel.Critical;
            Boolean includeScopes = false;
            Func<string,Microsoft.Extensions.Logging.LogLeve
            Microsoft.Extensions.Logging.Console.IConsoleLog
            Microsoft.Extensions.Logging.AzureAppServices.Az
            Microsoft.Extensions.Logging.EventLog.EventLogSe

            // An issue will be raised for each call to an I
            loggerFactory.AddAzureWebAppDiagnostics(); // Se
            loggerFactory.AddAzureWebAppDiagnostics(azureSet
            loggerFactory.AddConsole(); // Sensitive
            loggerFactory.AddConsole(level); // Sensitive
            loggerFactory.AddConsole(level, includeScopes);
            loggerFactory.AddConsole(filter); // Sensitive
            loggerFactory.AddConsole(filter, includeScopes);
            loggerFactory.AddConsole(config); // Sensitive
            loggerFactory.AddConsole(consoleSettings); // Se
            loggerFactory.AddDebug(); // Sensitive
```

```
            loggerFactory.AddDebug(level); // Sensitive
            loggerFactory.AddDebug(filter); // Sensitive
            loggerFactory.AddEventLog(); // Sensitive
            loggerFactory.AddEventLog(eventLogSettings); //
            loggerFactory.AddEventLog(level); // Sensitive
            loggerFactory.AddEventSourceLogger(); // Sensiti

            IEnumerable<ILoggerProvider> providers = null;
            LoggerFilterOptions filterOptions1 = null;
            IOptionsMonitor<LoggerFilterOptions> filterOptio

            LoggerFactory factory = new LoggerFactory(); //
            new LoggerFactory(providers); // Sensitive
            new LoggerFactory(providers, filterOptions1); //
            new LoggerFactory(providers, filterOptions2); //
        }
    }
}
```

Log4Net

```
using System;
using System.IO;
using System.Xml;
using log4net.Appender;
using log4net.Config;
using log4net.Repository;

namespace Logging
{
    class Log4netLogging
    {
        void Foo(ILoggerRepository repository, XmlElement el
        IAppender appender, params IAppender[] appenders) {
            log4net.Config.XmlConfigurator.Configure(reposit
            log4net.Config.XmlConfigurator.Configure(reposit
            log4net.Config.XmlConfigurator.Configure(reposit
            log4net.Config.XmlConfigurator.Configure(reposit
            log4net.Config.XmlConfigurator.Configure(reposit
            log4net.Config.XmlConfigurator.ConfigureAndWatch

            log4net.Config.DOMConfigurator.Configure(); // S
            log4net.Config.DOMConfigurator.Configure(reposit
            log4net.Config.DOMConfigurator.Configure(element
            log4net.Config.DOMConfigurator.Configure(reposit
            log4net.Config.DOMConfigurator.Configure(configF
            log4net.Config.DOMConfigurator.Configure(reposit
            log4net.Config.DOMConfigurator.Configure(configS
            log4net.Config.DOMConfigurator.Configure(reposit
            log4net.Config.DOMConfigurator.ConfigureAndWatch
            log4net.Config.DOMConfigurator.ConfigureAndWatch

            log4net.Config.BasicConfigurator.Configure(); //
            log4net.Config.BasicConfigurator.Configure(appen
            log4net.Config.BasicConfigurator.Configure(appen
            log4net.Config.BasicConfigurator.Configure(repos
            log4net.Config.BasicConfigurator.Configure(repos
            log4net.Config.BasicConfigurator.Configure(repos
        }
    }
}
```

NLog: configure programmatically

```
namespace Logging
{
    class NLogLogging
    {
        void Foo(NLog.Config.LoggingConfiguration config) {
            NLog.LogManager.Configuration = config; // Sensi
        }
    }
}
```

Serilog

```
namespace Logging
{
```

```
    class SerilogLogging
    {
        void Foo() {
            new Serilog.LoggerConfiguration(); // Sensitive
        }
    }
}
```

See

- OWASP Top 10 2021 Category A9 - Security Logging and Monitoring Failures
- OWASP Top 10 2017 Category A3 - Sensitive Data Exposure
- OWASP Top 10 2017 Category A10 - Insufficient Logging & Monitoring
- MITRE, CWE-117 - Improper Output Neutralization for Logs
- MITRE, CWE-532 - Information Exposure Through Log Files
- SANS Top 25 - Porous Defenses

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