

Level 4-1

# Control Flow

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The case Statement





# Listing Content From a File



The function `Account.list_transactions()` takes a file name as argument and lists its contents.

```
defmodule Account do
  def list_transactions(filename) do
    { result, content } = File.read(filename)

    if result == :ok do
      "Content: #{content}"
    else
      if result == :error do
        "Error: #{content}"
      end
    end
  end
end
```



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# Nested if Statements Are Hard to Read

Repeating variables (result, content) in nested if statements illustrate a common code smell.

```
defmodule Account do
  def list_transactions(filename) do
    { result, content } = File.read(filename)

    if result == :ok do
      "Content: #{content}"
    else
      if result == :error do
        "Error: #{content}"
      end
    end
  end
end
```

*Same variable used across multiple if statements*



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# Using case to Test Values Against Patterns

The case statement tests a **value** against a set of **patterns**.

```
defmodule Account do
  def list_transactions(filename) do
    { result, content } = File.read(filename)
```

```
    case result do
```

*Value to be tested...*

```
      :ok -> "Content: #{content}"
```

```
      :error -> "Error: #{content}"
```

```
    end
```

```
  end
```

```
end
```

*Return values from  
successful matches*

*...patterns to test against*

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# Misleading Variable Names

Using `result` as the test value for the `case` statement is leading to the use of the same variable name (`content`) for the content of the file (when `result` is `:ok`) or for the error (when `result` is `:error`).

```
defmodule Account do
  def list_transactions(filename) do
    { result, content } = File.read(filename)

    case result do
      :ok -> "Content: #{content}"
      :error -> "Error: #{content}"
    end
  end
end
```

*Let's use something else here...*

*This is an error type and NOT the content...*



# Better Variable Names With case

The case statement accepts tuples for the test values as well as for the patterns to be tested against. This gives us **more flexibility for naming variables**.

```
defmodule Account do
  def list_transactions(filename) do
    case File.read(filename) do
      { :ok, content } -> "Content: #{content}"
      { :error, type } -> "Error: #{type}"
    end
  end
end
```

*Test value is a tuple!*

*Tuples can be used as patterns too!*

*More meaningful variable name*



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# No Code Smell & Works as Expected



```
defmodule Account do
  def list_transactions(filename) do
    case File.read(filename) do
      { :ok, content } -> "Content: #{content}"
      { :error, type } -> "Error: #{type}"
    end
  end
end
```

`Account.list_transactions("transactions.csv")`



Content: 01/12/2016,deposit,1000.00  
01/12/2016,withdrawal,10.00  
01/13/2016,withdrawal,25.00,  
...

`Account.list_transactions("does-not-exist")`



Error: enoent





# Using case with Guard Clauses

The case statement allows extra conditions to be specified with a **guard clause**.

```
defmodule Account do
  def list_transactions(filename) do
    case File.read(filename) do
      { :ok, content }
      when byte_size(content) > 10 -> "Content: (...)"
      { :ok, content } -> "Content: #{content}"
      { :error, type } -> "Error: #{type}"
    end
  end
end
```

*built-in function*

*returns true when file content is greater than 10 characters.*

*does not list transactions*

`Account.list_transactions("loooong-list.csv")` → `Content: (...)`