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## C static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C code

All rules **311**

Vulnerability **13**

Bug **74**

Security Hotspot **18**

Code Smell **206**

Quick Fix **14**

Tags

Search by name...



"memset" should not be used to delete sensitive data

Vulnerability

POSIX functions should not be called with arguments that trigger buffer overflows

Vulnerability

XML parsers should not be vulnerable to XXE attacks

Vulnerability

Function-like macros should not be invoked without all of their arguments

Bug

The address of an automatic object should not be assigned to another object that may persist after the first object has ceased to exist

Bug

"pthread\_mutex\_t" should be unlocked in the reverse order they were locked

Bug

"pthread\_mutex\_t" should be properly initialized and destroyed

Bug

"pthread\_mutex\_t" should not be consecutively locked or unlocked twice

Bug

Functions with "noreturn" attribute should not return

Bug

"memcpy" should only be called with pointers to trivially copyable types with no padding

Bug

### Nested blocks of code should not be left empty

Analyze your code

Code Smell Major suspicious

Most of the time a block of code is empty when a piece of code is really missing. So such empty block must be either filled or removed.

#### Noncompliant Code Example

```
void foo()
{
    int x;
    if (x == 42)
        /* Noncompliant - the following nested block is empty */
        {
        }
    else
    {
        printf("x != 42");
    }
}

void bar()
/* Compliant - functions are not nested blocks */
{
}
```

#### Compliant Solution

```
void foo()
{
    int x;
    if (x != 42)
        /* Compliant */
        {
            printf("x != 42");
        }
}

/* ... */
```

#### Exceptions

When a block contains a comment, this block is not considered to be empty.

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**Stack allocated memory and non-owned memory should not be freed**

 Bug

**Closed resources should not be accessed**

 Bug

**Dynamically allocated memory should be released**

 Bug

**Freed memory should not be used**

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