

- Secrets
- ABAP
- Apex
- C**
- C++
- CloudFormation
- COBOL
- C#
- CSS
- Flex
- Go
- HTML
- Java
- JavaScript
- Kotlin
- Kubernetes
- Objective C
- PHP
- PL/I
- PL/SQL
- Python
- RPG
- Ruby
- Scala
- Swift
- Terraform
- Text
- TypeScript
- T-SQL
- VB.NET
- VB6
- XML



C static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C code

All rules **311**

Vulnerability **13**

Bug **74**

Security Hotspot **18**

Code Smell **206**

Quick Fix **14**

Tags

Search by name...



"memset" should not be used to delete sensitive data

Vulnerability

POSIX functions should not be called with arguments that trigger buffer overflows

Vulnerability

XML parsers should not be vulnerable to XXE attacks

Vulnerability

Function-like macros should not be invoked without all of their arguments

Bug

The address of an automatic object should not be assigned to another object that may persist after the first object has ceased to exist

Bug

"pthread_mutex_t" should be unlocked in the reverse order they were locked

Bug

"pthread_mutex_t" should be properly initialized and destroyed

Bug

"pthread_mutex_t" should not be consecutively locked or unlocked twice

Bug

Functions with "noreturn" attribute should not return

Bug

"memcpy" should only be called with pointers to trivially copyable types with no padding

Bug

Appropriate char types should be used for character and integer values

Analyze your code

Code Smell Minor based-on-misra cert confusing

There are three distinct char types, (plain) char, signed char and unsigned char. signed char and unsigned char should only be used for numeric data, and plain char should only be used for character data. Since it is implementation-defined, the signedness of the plain char type should not be assumed.

Noncompliant Code Example

```
signed char a = 'a'; // Noncompliant, explicitly signed
unsigned char b = '\r'; // Noncompliant, explicitly unsigned
char c = 10; // Noncompliant

unsigned char d = c; // Noncompliant, d is explicitly signed
char e = a; // Noncompliant, a is explicitly signed while e is unsigned
```

Compliant Solution

```
char a = 'a';
char b = '\r';
unsigned char c = 10;
signed char c = 10;
```

Exceptions




- Since the integer value 0 is used as a sentinel for the end of a string, converting this value to char is ignored.

See

- MISRA C:2004, 6.1 - The plain char type shall be used only for the storage and use of character values
- MISRA C:2004, 6.2 - signed and unsigned char type shall be used only for the storage and use of number values
- MISRA C++:2008, 5-0-11 - The plain char type shall only be used for the storage and use of character values
- MISRA C++:2008, 5-0-12 - signed char and unsigned char type shall only be used for the storage and use of numeric values
- CERT, INT07-C.** - Use only explicitly signed or unsigned char type for numeric values
- CERT, STR00-C.** - Represent characters using an appropriate type
- CERT, STR04-C.** - Use plain char for characters in the basic character set

Available In:

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Stack allocated memory and non-owned memory should not be freed  Bug
Closed resources should not be accessed  Bug
Dynamically allocated memory should be released  Bug
Freed memory should not be used