



ABAP

Apex

C C

0 C++

CloudFormation

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C static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C code

ΑII 311 6 Vulnerability (13) rules

₩ Bug (74)

Security Hotspot

18

⊗ Code 206 Smell

O Quick 14

Analyze your code

Tags

Function parameters' initial values

should not be ignored

👬 Bug 🕚 Minor 🕝

Search by name.

"memset" should not be used to delete sensitive data

6 Vulnerability

POSIX functions should not be called with arguments that trigger buffer overflows

♠ Vulnerability

XML parsers should not be vulnerable to XXE attacks

Vulnerability

Function-like macros should not be invoked without all of their arguments

₩ Bug

The address of an automatic object should not be assigned to another object that may persist after the first object has ceased to exist

👬 Bug

"pthread_mutex_t" should be unlocked in the reverse order they were locked

"pthread_mutex_t" should be properly initialized and destroyed

Bua

"pthread_mutex_t" should not be consecutively locked or unlocked

Bug

Functions with "noreturn" attribute should not return

Bug

"memcmp" should only be called with pointers to trivially copyable types with no padding

🖷 Bug

While it is technically correct to assign to parameters from within function bodies, it

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Allowing parameters to be assigned to also reduces the code readability as developers will not be able to know whether the original parameter or some temporary variable is being accessed without going through the whole function.

is better to use temporary variables to store intermediate results.

Noncompliant Code Example

```
int glob = 0;
void function (int a) {
  a = glob; // Noncompliant
```

Compliant Solution

```
int glob = 0;
void function (int a) {
  int b = glob;
}
```

• MISRA C:2012, 17.8 - A function parameter should not be modified

Available In:

sonarlint o sonarcloud o sonarqube Developer Edition

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Stack allocated memory and nonowned memory should not be freed

R
Bug

Closed resources should not be
accessed
Bug

Dynamically allocated memory should
be released
Bug

Freed memory should not be used