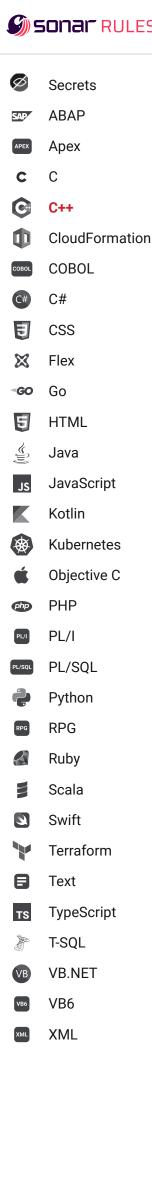
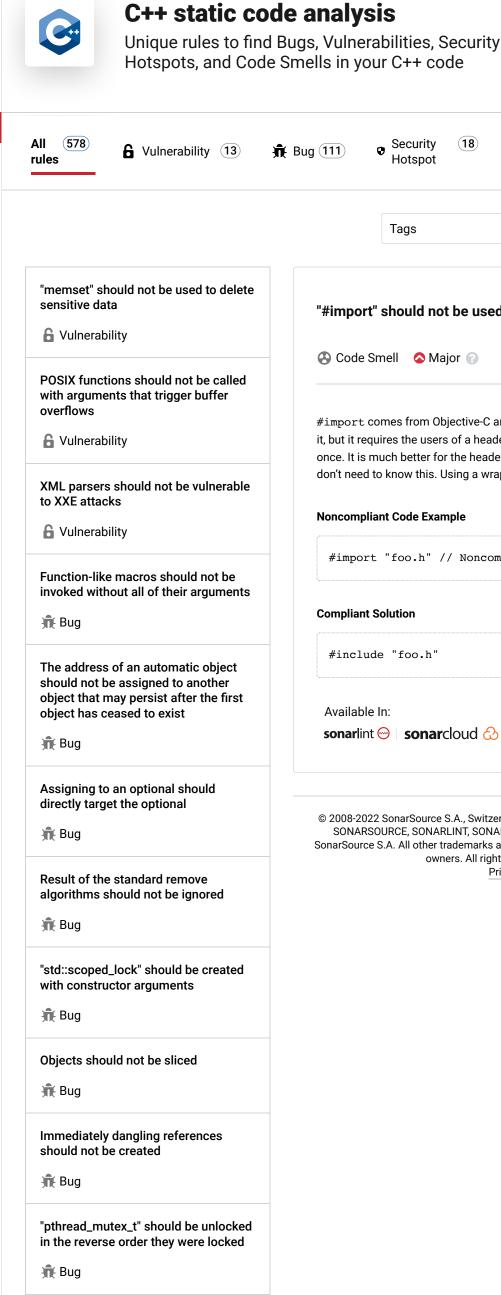
O Quick 68 Fix







"pthread_mutex_t" should be properly

"pthread_mutex_t" should not be consecutively locked or unlocked

initialized and destroyed

📆 Bug

"#impor	t" should not be used	Analyze your code
Code	Smell 🔷 Major 🕜	
_	comes from Objective-C and is a equires the users of a header file to	variant of #include. GCC does suppor
once. It is don't need	·	mplementor to write the file so that user
once. It is don't need	much better for the header file's i	mplementor to write the file so that user
once. It is don't need	much better for the header file's in the header file's in the known this. Using a wrapper #: liant Code Example	mplementor to write the file so that user
Noncomp #impor	much better for the header file's in the header file's in the known this. Using a wrapper #: liant Code Example	mplementor to write the file so that user

⇔ Code (436)

• Security

Hotspot

(18)

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I
🖟 Bug
"std::move" and "std::forward" should not be confused
∰ Bug
A call to "wait()" on a "std::condition_variable" should have a condition
n Bug
A pointer to a virtual base class shall only be cast to a pointer to a derived class by means of dynamic_cast
ਜ਼ਿ Bug
Functions with "noreturn" attribute should not return
👬 Bug
RAII objects should not be temporary
्रे Bug
"memcmp" should only be called with pointers to trivially copyable types with no padding
🙃 Bug
"memcpy", "memmove", and "memset" should only be called with pointers to trivially copyable types
🙃 Bug
"std::auto_ptr" should not be used
n Bug
Destructors should be "noexcept"
🖟 Bug