

T-SQL

**VB.NET** 

VB6

XML



ΑII (3

rules

# C static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C code

11) <b>(</b>	<b>G</b> Vulnerability 13	<b>∰</b> Bug <b>74</b> )	Security Hotspot	18)	Smell 206	O Quick 14
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Tags



"memcmp" should only be called with pointers to trivially copyable types

with no padding

🖷 Bug



Search by name.

The function size t strlen(const char \*s) measures the length of the string s (excluding the final null character).

The function size\_t wcslen(const wchar\_t \*s) does the same for wide characters, and should be used with the same guidelines

Similarly to many other functions in the standard C libraries, strlen and wcslen assume that their argument is not a null pointer.

Additionally, they expect the strings to be null-terminated. For example, the 5-letter string "abcde" must be stored in memory as "abcde\0" (i.e. using 6 characters) to be processed correctly. When a string is missing the null character at the end, these functions will iterate past the end of the buffer, which is undefined behavior.

Therefore, string parameters must end with a proper null character. The absence of this particular character can lead to security vulnerabilities that allow, for example, access to sensitive data or the execution of arbitrary code.

## Ask Yourself Whether

- · There is a possibility that the pointer is null.
- There is a possibility that the string is not correctly null-terminated.

There is a risk if you answered yes to any of those questions.

### **Recommended Secure Coding Practices**

- Use safer functions. The C11 functions strlen s and wcslen s from annex K handle typical programming errors.
- Note, however, that they have a runtime overhead and require more code for error handling and therefore are not suited to every case.
- Even if your compiler does not exactly support annex K, you probably have access to similar functions.
- If you are writing C++ code, using std::string to manipulate strings is much simpler and less error-prone.

## Sensitive Code Example

```
size_t f(char *src) {
 char dest[2561:
  strncpy(dest, src, sizeof dest); // Truncation may happen
  return strlen(dest); // Sensitive: "dest" will not be null-
```

#### **Compliant Solution**

Stack allocated memory and nonowned memory should not be freed

👬 Bug

Closed resources should not be accessed

👬 Bug

Dynamically allocated memory should be released

👬 Bug

Freed memory should not be used

```
size_t f(char *src) {
  char dest[256];
  strncpy(dest, src, sizeof dest); // Truncation may happen
  dest[sizeof dest - 1] = 0;
  return strlen(dest); // Compliant: "dest" is guaranteed to
}
```

#### See

- <u>MITRE, CWE-120</u> Buffer Copy without Checking Size of Input ('Classic Buffer Overflow')
- CERT, STR07-C. Use the bounds-checking interfaces for string manipulation