

C static code analysis: Switch cases should end with an unconditional "break" statement

3 minutes

When the execution is not explicitly terminated at the end of a switch case, it continues to execute the statements of the following case. While this is sometimes intentional, it often is a mistake which leads to unexpected behavior.

Noncompliant Code Example

```
switch (myVariable) {  
    case 1:  
        foo();  
        break;  
    case 2: // Both 'doSomething()' and 'doSomethingElse()' will be  
executed. Is it on purpose ?  
        doSomething();  
    default:  
        doSomethingElse();  
        break;  
}
```

Compliant Solution

```
switch (myVariable) {  
    case 1:  
        foo();  
        break;  
    case 2:  
        doSomething();  
        break;  
    default:  
        doSomethingElse();  
        break;  
}
```

```

doSomethingElse();
break;
}

```

Exceptions

This rule is relaxed in the following cases:

```

switch (myVariable) {
    case 0:                // Empty case used to specify the
                           // same behavior for a group of cases.
    case 1:
        doSomething();
        break;
    case 2:                // Use of return statement
        return;
    case 3:                // Use of throw statement
        throw 1;
    case 4:                // Use of an attribute to make explicit
                           // the fact that we want to fall through the next case
        doSomething();
        [[fallthrough]];
    case 5:                // Use of continue statement, if the
                           // switch is inside a loop
        continue;
    default:               // For the last case, use of break
                           // statement is optional
        doSomethingElse();
}

```

See

- MISRA C:2004, 15.0 - The MISRA C *switch* syntax shall be used.
- MISRA C:2004, 15.2 - An unconditional break statement shall terminate every non-empty switch clause
- MISRA C++:2008, 6-4-3 - A switch statement shall be a well-formed switch statement.
- MISRA C++:2008, 6-4-5 - An unconditional throw or break statement shall terminate every non-empty switch-clause
- MISRA C:2012, 16.1 - All switch statements shall be well-formed

- MISRA C:2012, 16.3 - An unconditional break statement shall terminate every switch-clause
- [MITRE, CWE-484](#) - Omitted Break Statement in Switch
- [CERT, MSC17-C](#) - Finish every set of statements associated with a case label with a break statement
- [CERT, MSC52-J](#) - Finish every set of statements associated with a case label with a break statement