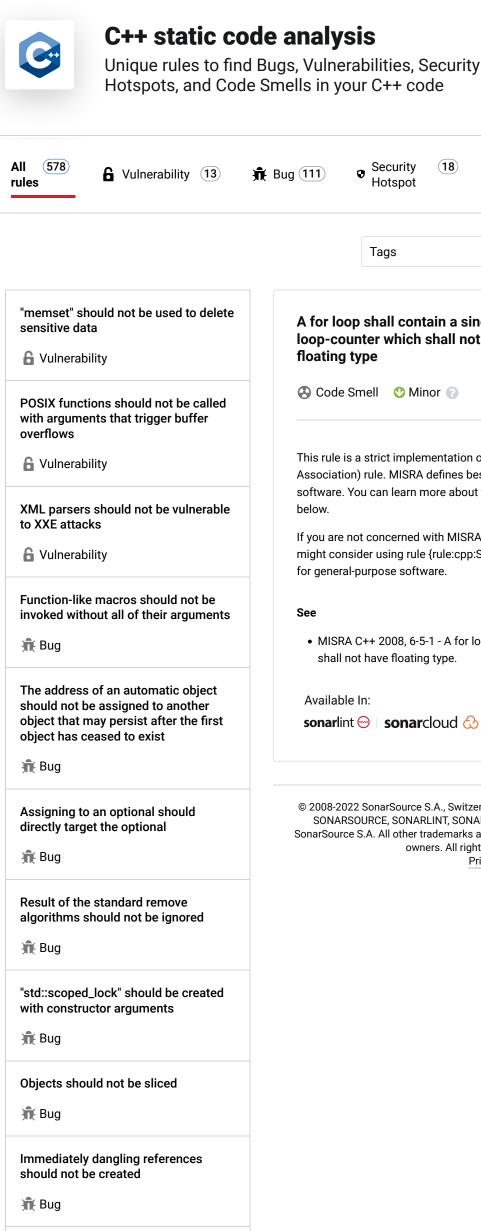
O Quick 68 Fix







"pthread_mutex_t" should be unlocked in the reverse order they were locked

"pthread_mutex_t" should be properly

"pthread_mutex_t" should not be consecutively locked or unlocked

initialized and destroyed

📆 Bug

📆 Bug

Tags Search by name... A for loop shall contain a single Analyze your code loop-counter which shall not have floating type misra-c++2008 This rule is a strict implementation of a MISRA (Motor Industry Software Reliability Association) rule. MISRA defines best practices for developing safety-critical software. You can learn more about this rule in the MISRA documents referenced below. If you are not concerned with MISRA compliance or with safety-critical software, you might consider using rule {rule:cpp:S2193} instead; it targets the same kind of issue for general-purpose software. See • MISRA C++ 2008, 6-5-1 - A for loop shall contain a single loop-counter which shall not have floating type. Available In: sonarlint 😁 | sonarcloud 🙆 | sonarqube | Developer

⊗ Code (436)

o Security

Hotspot

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I
🖟 Bug
"std::move" and "std::forward" should not be confused
∰ Bug
A call to "wait()" on a "std::condition_variable" should have a condition
n Bug
A pointer to a virtual base class shall only be cast to a pointer to a derived class by means of dynamic_cast
ਜ਼ਿ Bug
Functions with "noreturn" attribute should not return
👬 Bug
RAII objects should not be temporary
्रे Bug
"memcmp" should only be called with pointers to trivially copyable types with no padding
🙃 Bug
"memcpy", "memmove", and "memset" should only be called with pointers to trivially copyable types
🙃 Bug
"std::auto_ptr" should not be used
n Bug
Destructors should be "noexcept"
🖟 Bug