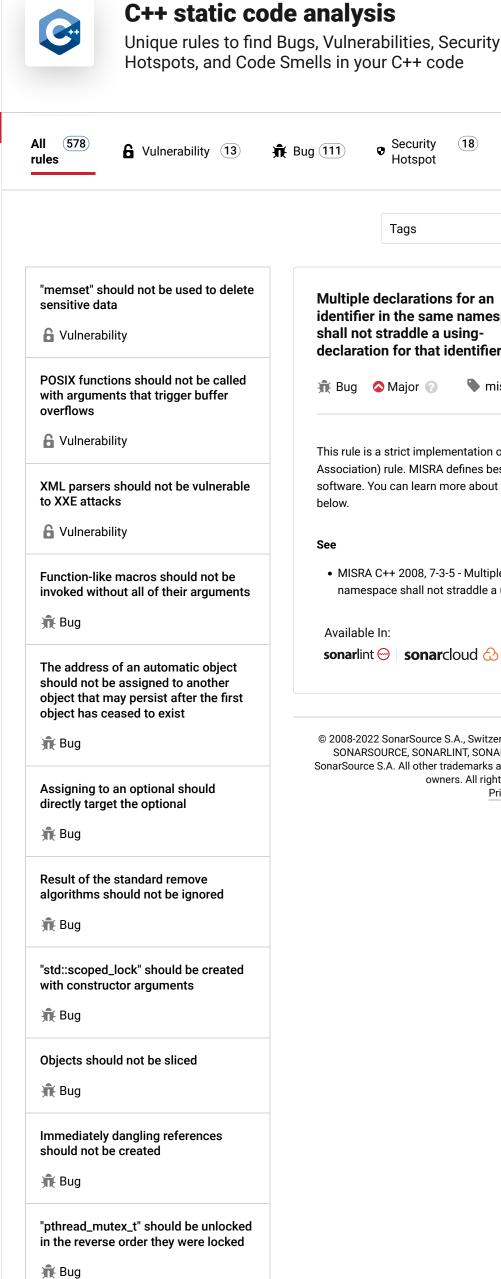
O Quick 68 Fix





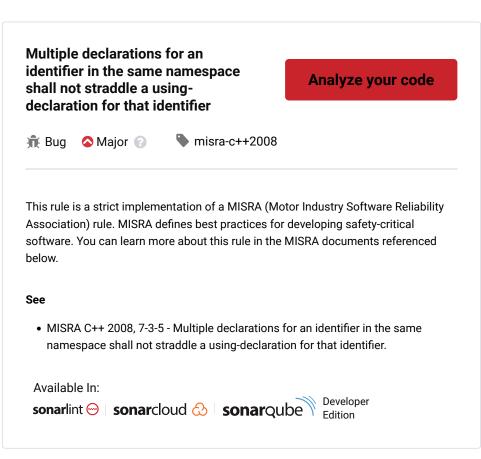


"pthread_mutex_t" should be properly

"pthread_mutex_t" should not be consecutively locked or unlocked

initialized and destroyed

📆 Bug



⊗ Code (436)

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| I |
|---------------------------------------------------------------------------------------------------------------------|
| 🖟 Bug |
| "std::move" and "std::forward" should not be confused |
| ∰ Bug |
| A call to "wait()" on a "std::condition_variable" should have a condition |
| n Bug |
| A pointer to a virtual base class shall only be cast to a pointer to a derived class by means of dynamic_cast |
| ਜ਼ਿ Bug |
| Functions with "noreturn" attribute should not return |
| 👬 Bug |
| RAII objects should not be temporary |
| ्रे Bug |
| "memcmp" should only be called with pointers to trivially copyable types with no padding |
| 🙃 Bug |
| "memcpy", "memmove", and "memset" should only be called with pointers to trivially copyable types |
| 🙃 Bug |
| "std::auto_ptr" should not be used |
| n Bug |
| Destructors should be "noexcept" |
| 🖟 Bug |