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C static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C code

All rules **311**

Vulnerability **13**

Bug **74**

Security Hotspot **18**

Code Smell **206**

Quick Fix **14**

Tags

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"memset" should not be used to delete sensitive data

Vulnerability

POSIX functions should not be called with arguments that trigger buffer overflows

Vulnerability

XML parsers should not be vulnerable to XXE attacks

Vulnerability

Function-like macros should not be invoked without all of their arguments

Bug

The address of an automatic object should not be assigned to another object that may persist after the first object has ceased to exist

Bug

"pthread_mutex_t" should be unlocked in the reverse order they were locked

Bug

"pthread_mutex_t" should be properly initialized and destroyed

Bug

"pthread_mutex_t" should not be consecutively locked or unlocked twice

Bug

Functions with "noreturn" attribute should not return

Bug

"memcpy" should only be called with pointers to trivially copyable types with no padding

Bug

A cast shall not remove any const or volatile qualification from the type of a pointer or reference

Analyze your code

Code Smell

Critical

cppcoreguidelines cert misra-c++2008 misra-c2004 suspicious misra-c2012

Using const in your code improves reliability and maintenance. When passing a const value, developers assume that its value won't be changed. But using const_cast<>() to cast away a const qualifier, destroys developer assumptions and code reliability. It is a bad practice and reveals a flaw in the design. Furthermore, it may have an undefined behavior.

Noncompliant Code Example

```
User& func(const int& value, const User& user) {
    const_cast<int&>(value) = 2; // Noncompliant and undefined
    return const_cast<User&>(user); // Noncompliant
}
```

Compliant Solution

```
User& func(int& value, User& user) {
    value = 2;
    return user;
}
```

See

- MISRA C:2004, 11.5 - A cast shall not be performed that removes any const or volatile qualification from the type addressed by a pointer
- MISRA C++:2008, 5-2-5 - A cast shall not remove any const or volatile qualification from the type of a pointer or reference
- MISRA C:2012, 11.8 - A cast shall not remove any const or volatile qualification from the type pointed to by a pointer
- CERT, EXP32-C** - Do not access a volatile object through a nonvolatile reference
- CERT, EXP05-C** - Do not cast away a const qualification
- CERT, EXP55-CPP** - Do not access a cv-qualified object through a cv-unqualified type
- C++ Core Guidelines Type.3 - Don't use const_cast to cast away const (i.e., at all): Don't cast away const.

Available in:

sonarlint | sonarcloud | sonarqube Developer Edition

Stack allocated memory and non-owned memory should not be freed

 Bug

Closed resources should not be accessed

 Bug

Dynamically allocated memory should be released

 Bug

Freed memory should not be used