



Scala

Swift Terraform

Text

TypeScript

T-SQL

VB.NET

VB6

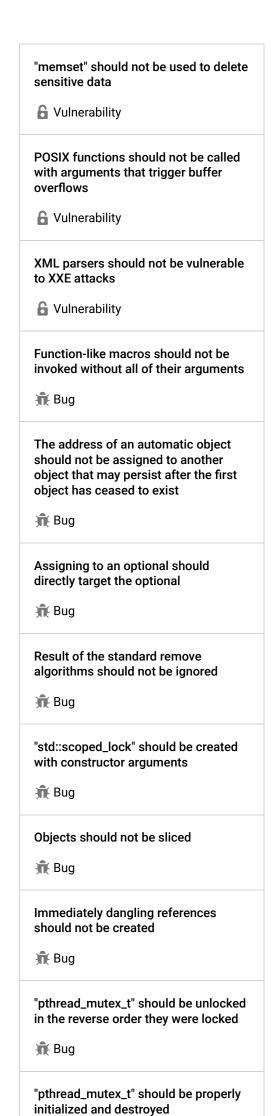
XML



C++ static code analysis

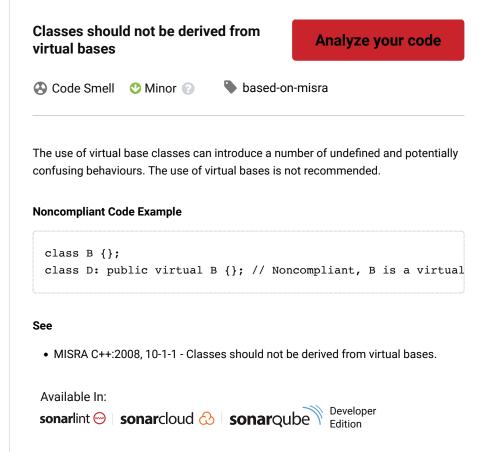
Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C++ code

All 578 rules	6 Vulnerability 13	# Bug (111)	Security 18 Hotspot	Code (436) Smell	Quick 68 Fix	
			Tags	∨ Search by name		Q



📆 Bug

"pthread_mutex_t" should not be consecutively locked or unlocked



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🖟 Bug
"std::move" and "std::forward" should not be confused
∰ Bug
A call to "wait()" on a "std::condition_variable" should have a condition
n Bug
A pointer to a virtual base class shall only be cast to a pointer to a derived class by means of dynamic_cast
🖟 Bug
Functions with "noreturn" attribute should not return
👬 Bug
RAII objects should not be temporary
्रे Bug
"memcmp" should only be called with pointers to trivially copyable types with no padding
🙃 Bug
"memcpy", "memmove", and "memset" should only be called with pointers to trivially copyable types
🙃 Bug
"std::auto_ptr" should not be used
n Bug
Destructors should be "noexcept"
🖟 Bug