



**ABAP** 

Apex

C C

0 C++

CloudFormation

COBOL

C#

3 CSS

 $\mathbb{X}$ Flex

-GO Go

5 HTML

Java

JavaScript

Kotlin

Kubernetes

Objective C

PHP

PL/I

PL/SQL

Python

**RPG** 

Ruby

Scala

Swift

Terraform

Text

**TypeScript** 

T-SQL

**VB.NET** 

VB6

XML



sensitive data

overflows

6 Vulnerability

♠ Vulnerability

to XXE attacks

Vulnerability

₩ Bug

👬 Bug

# Bua

## C static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your C code

ΑII 311 6 Vulnerability (13) rules

"memset" should not be used to delete

POSIX functions should not be called with arguments that trigger buffer

XML parsers should not be vulnerable

Function-like macros should not be

The address of an automatic object

object that may persist after the first

"pthread\_mutex\_t" should be unlocked

in the reverse order they were locked

"pthread\_mutex\_t" should be properly

initialized and destroyed

should not be assigned to another

object has ceased to exist

invoked without all of their arguments

₩ Bug (74)

Security 18 Hotspot

⊗ Code 206 Smell

O Quick 14

Flexible array members should not

Tags

Analyze your code

be declared





Search by name.

Flexible array members are most likely to be used in conjunction with dynamic memory allocation.

The presence of flexible array members modifies the behaviour of the sizeof operator in ways that might not be expected by a programmer. The assignment of a structure that contains a flexible array member to another structure of the same type may not behave in the expected manner as it copies only those elements up to but not including the start of the flexible array member.

## Noncompliant Code Example

```
#include <stdlib.h>
struct s
 uint16 t len;
  uint32_t data[ ]; // Noncompliant - flexible array member
struct s *copy ( struct s *s1 )
 struct s *s2 = malloc ( sizeof ( struct s ) + ( s1->len * s
  /* Omit malloc ( ) return check for brevity */
  *s2 = *s1; /* Only copies s1->len */
  return s2;
```

• MISRA C:2012, 18.7 - Flexible array members shall not be declared.

Available In:

sonarlint ⊖ | sonarcloud ♦ | sonarqube Developer Edition

Functions with "noreturn" attribute should not return

"pthread\_mutex\_t" should not be

consecutively locked or unlocked

# Bug

# Bug

"memcmp" should only be called with pointers to trivially copyable types with no padding

🖷 Bug

© 2008-2022 SonarSource S.A., Switzerland. All content is copyright protected. SONAR, SONARSOURCE, SONARLINT, SONARQUBE and SONARCLOUD are trademarks of  $Sonar Source \, S.A. \, All \, other \, trademarks \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, respective \, and \, copyrights \, are \, the \, property \, of \, their \, and \, copyrights \, are \, the \, property \, of \, their \, and \, copyrights \, are \, the \, property \, of \, their \, and \, copyrights \, are \, the \, property \, of \, their \, and \, copyrights \, are \, the \, property \, and \, copyrights \, are \, the \, property \, and \, copyrights \, are \, the \, property \, and \, copyrights \, are \, the \, property \, are \, the \, property \, and \, copyrights \, are \, the \, property \, and \, copyrights \, are \, the \, property \, and \, copyrights \, are \, the \, property \, and \, copyrights \, are \, the \, property \, are \, the \, property \, are \, the \, property \, and \, copyrights \, are \, the \, property \, are \, the \, property \, are \, the \, property \, and \, copyrights \, are \, the \, property \, and \, copyrights \, are \, the \, property \, are \, the \,$ owners. All rights are expressly reserved. Privacy Policy

Stack allocated memory and nonowned memory should not be freed

R
Bug

Closed resources should not be
accessed
Bug

Dynamically allocated memory should
be released
Bug

Freed memory should not be used