Code Smell 61

Search by name...





5 HTML

Java

JavaScript JS

Kotlin

Kubernetes

Objective C

PHP

PL/I

PL/SQL

Python

RPG

Ruby

Scala

Swift

Terraform

Text

TypeScript

T-SQL

VB.NET

VB6

XML



Code Smell

implementation

Rug Bug

All branches in a conditional structure should not have exactly the same

Classes that extend "Event" should

Flex static code analysis

Unique rules to find Bugs, Security Hotspots, and Code Smells in your FLEX code

	_
	Tags
Security.allowDomain() should only be used in a tightly focused manner	Loggers should be "private static const" and should share
Vulnerability	naming convention
ne ash.system.Security.exactSettings roperty should never be set to false	Code Smell ♥ Minor ②
/ulnerability	Loggers should be:
amic classes should not be used	 private: not accessible outside of the needs to log something, it should instate static: not dependent on an instance logging something, contextual informaths manager should be
alConnection" should be igured to narrowly specify the ains with which local connections her Flex application are allowed	the messages but the logger should be creating a logger along with each objections of const: created once and only once pe
Vulnerability	With the default regular expression LOG(?
fault" clauses should be first or last	<pre>public const logger:ILogger =</pre>
Code Smell	Compliant Solution
t types should be defined in data tags	private static const LOG:ILogo
Code Smell	
nt names should not be hardcoded vent listeners	Available In: sonarcloud 🐼 sonarqube
Code Smell	
e special "star" type should not be ed	© 2008-2022 SonarSource S.A., Switzerland. SONAR, SONARSOURCE, SONARLINT, SON trademarks of SonarSource S.A. All other tr property of their respective owners. All Privacy Polic
) Code Smell	
ariables of the "Object" type should	
Code Smell	
ethods should not be empty	
Code Smell	
Constant names should comply with a naming convention	

Analyze your code ire convention de of their parent classes. If another class ld instantiate its own logger. instance of a class (an object). When information can of course be provided in nould be created at class level to prevent ch object. once per class. LOG(?:GER)?: ger = LogUtil.getLogger(MyClass) :ILogger = LogUtil.getLogger(MyC be

erland. All content is copyright protected. IT, SONARQUBE and SONARCLOUD are other trademarks and copyrights are the ers. All rights are expressly reserved. cy Policy

override "Event.clone()" • Bug
Constructors should not dispatch events
Rug
"ManagedEvents" tags should have companion "Event" tags
∰ Bug
Objects should not be instantiated inside a loop
Two branches in a conditional structure should not have exactly the same implementation
Constructor bodies should be as lightweight as possible
Only "while", "do" and "for" statements should be labelled
Statements, operators and keywords specific to ActionScript 2 should not be used
"for" loop stop conditions should be invariant
Unused function parameters should be removed
Code Smell