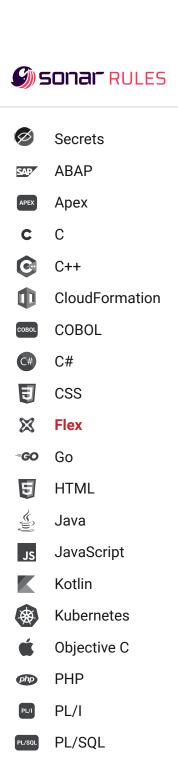
Code Smell 61



Python

**RPG** 

Ruby

Scala

Swift

Text

T-SQL

**VB.NET** 

VB6

XML

**Terraform** 

**TypeScript** 



## Flex static code analysis

Unique rules to find Bugs, Security Hotspots, and Code Smells in your FLEX code

**∰** Bug

9

Security Hotspot (1)

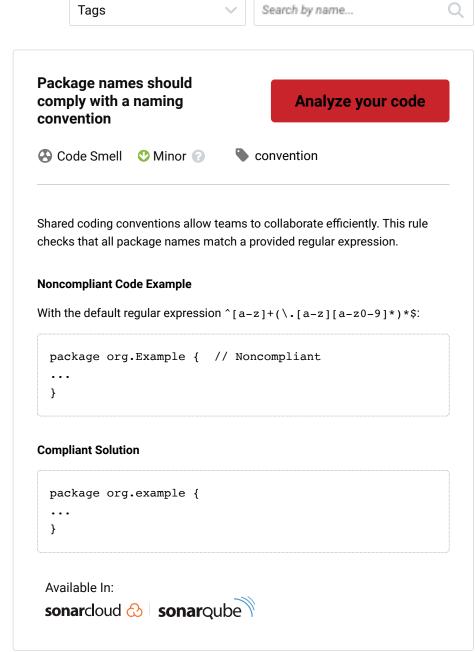
All rules	76 & Vulne	erability (	5)
	ty.allowDomain() s d in a tightly focuse		
<b>6</b> Vul	nerability		
	ystem.Security.exac ty should never be s		
<b>6</b> Vul	nerability		
Dynam	nic classes should n	ot be used	
Cod	de Smell		
configi domaii	Connection" should ured to narrowly spe ns with which local or er Flex application a	ecify the connections	•
<b>6</b> Vul	nerability		
"defaul	lt" clauses should be	e first or las	t
Cod	de Smell		
	types should be defi ata tags	ned in	
Cod	de Smell		
	names should not be nt listeners	e hardcoded	]
Cod	de Smell		
The sp used	ecial "star" type sho	uld not be	
Cod	de Smell		
Variab not be	les of the "Object" ty used	pe should	
Cod	de Smell		
Metho	ds should not be em	npty	
Cod	de Smell		
	ant names should co g convention	omply with a	1
Cor	de Smell		

All branches in a conditional structure should not have exactly the same

Classes that extend "Event" should

implementation

📆 Bug



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Privacy Policy

override "Event.clone()"  • Bug
Constructors should not dispatch events
Rug
"ManagedEvents" tags should have companion "Event" tags
<b>∰</b> Bug
Objects should not be instantiated inside a loop
Two branches in a conditional structure should not have exactly the same implementation
Constructor bodies should be as lightweight as possible
Only "while", "do" and "for" statements should be labelled
Statements, operators and keywords specific to ActionScript 2 should not be used
"for" loop stop conditions should be invariant
Unused function parameters should be removed
Code Smell