



# • FRONT-END FORMATIONS •

Level 5 - Fonts & Interactions



# TABLE OF CONTENTS

- ◉ Font Face
- ◉ Transforms
- ◉ Transitions
- ◉ Progressive Enhancement



# TABLE OF CONTENTS

- Font Face
- Transforms
- Transitions
- Progressive Enhancement



# FONT FACE

Using `@font-face`, we have the ability to provide online fonts for use on our websites.



# FONT FACE

## Example usage of @font-face:

```
@font-face {
```

}



# FONT FACE

We specify the **font-family**, which is what we'll use to call the font:

```
@font-face {  
  font-family: 'OpenSansRegular';  
  
}
```



# FONT FACE

We add the location of the font files through the **src** property:


```
@font-face {  
  font-family: 'OpenSansRegular';  
  src: url('OpenSansRegular-webfont.eot');  
  
}
```



# FONT FACE

We add the location of the font files through the **src** property:

```
@font-face {  
  font-family: 'OpenSansRegular';  
  src: url('OpenSansRegular-webfont.eot');  
  
}
```



we'll have to specify multiple font types, which can be added as additional **url()**'s to the files.



# FONT FACE

We specify the **font-style**:

```
@font-face {  
  font-family: 'OpenSansRegular';  
  src: url('OpenSansRegular-webfont.eot');  
  font-style: normal;  
  
}
```



# FONT FACE

We specify the **font-weight**:

```
@font-face {  
  font-family: 'OpenSansRegular';  
  src: url('OpenSansRegular-webfont.eot');  
  font-style: normal;  
  font-weight: normal;  
}
```



# FONT FACE

Using `@font-face` in our stylesheet:

```
h1 {  
  font-family: 'OpenSansRegular';  
}
```



# FONT FACE

Using `@font-face` in our stylesheet:

```
h1 {  
  font-family: 'OpenSansRegular';  
}
```

We specify the `font-family` as  
the same one established in  
the `@font-face` call.

# FONT FACE


With `@font-face` fonts,  
just like any other font  
declaration, we'll want  
to add fallback fonts.



# FONT FACE

Using `@font-face` in our stylesheet with fallbacks:

```
h1 {  
  font-family: 'OpenSansRegular', Helvetica, Arial, sans-serif;  
}
```



Provide fallback fonts here,  
as you normally would.

# FONT FACE

Using varying weights with `@font-face`:


```
@font-face {  
  font-family: 'OpenSansBold';  
  src: url('OpenSansBold-webfont.eot');  
  font-style: normal;  
  font-weight: normal;  
}
```



# FONT FACE

Using varying weights with `@font-face`:

```
@font-face {  
  font-family: 'OpenSansBold';  
  src: url('OpenSansBold-webfont.eot');  
  font-style: normal;  
  font-weight: normal;  
}
```




we're using a **bold** font  
family of `'OpenSansBold'`.



# FONT FACE

Using varying weights with `@font-face`:

```
h1 {  
  font-family: 'OpenSansBold';  
}
```



we use the bold version by  
changing the `font-family`.

# FONT FACE

We can alter the `@font-face` call in order to use the `font-weight` and `font-style` properties as usual.



# FONT FACE

Using varying weights with `@font-face`:


```
@font-face {  
  font-family: 'OpenSansBold';  
  src: url('OpenSansBold-webfont.eot');  
  font-style: normal;  
  font-weight: normal;  
}
```



# FONT FACE

Using varying weights with `@font-face`:

```
@font-face {  
  font-family: 'OpenSansRegular';  
  src: url('OpenSansBold-webfont.eot');  
  font-style: normal;  
  font-weight: normal;  
}
```




We can instead change the `font-family` to the same name as the regular weight version.

# FONT FACE

Using varying weights with **@font-face**:

```
@font-face {  
  font-family: 'OpenSansRegular';  
  src: url('OpenSansBold-webfont.eot');  
  font-style: normal;  
  font-weight: normal;  
}
```



We keep the **src url()** the same in order to include the **bold** font weight.

# FONT FACE

Using varying weights with `@font-face`:

```
@font-face {  
  font-family: 'OpenSansRegular';  
  src: url('OpenSansBold-webfont.eot');  
  font-style: normal;  
  font-weight: bold;  
}
```




we change the `font-weight`  
to `bold`.

# FONT FACE

Using varying weights with `@font-face`:

```
h1 {  
  font-weight: bold;  
}
```



we use the bold version by  
changing the `font-weight`  
instead of the `font-family`.

# TABLE OF CONTENTS

- ◉ Font Face
- ◉ Transforms
- ◉ Transitions
- ◉ Progressive Enhancement





# TABLE OF CONTENTS

- ◉ Font Face
- ◉ **Transforms**
- ◉ Transitions
- ◉ Progressive Enhancement



# TRANSFORM

Using the **transform** property in CSS3, we can translate, rotate, scale, and skew elements in CSS.



# TRANSLATE

You can create a 2D translation using **transform**:

```
.element {  
  transform: translate(20px, 30px);  
}
```



# TRANSLATE

You can create a 2D translation using **transform**:

```
.element {  
  transform: translate(20px, 30px);  
}
```



Translate the **.element** 20px  
to the right (x-axis).

# TRANSLATE

You can create a 2D translation using **transform**:

```
.element {  
  transform: translate(20px, 30px);  
}
```



Translate the **.element**  
**30px** down (y-axis).

# TRANSLATE

Example output of the **transform** translate:



# TRANSLATE

Example usage of a 2D translation using **transform**:

```
translate(<tx>, <ty>)
```



# TRANSLATE

Example usage of a 2D translation using **transform**:

```
translate(<tx>, <ty>)
```



A **<transition-value>**  
for the **x-axis**, which  
can be either a **length**  
or **percentage**.



# TRANSLATE

Example usage of a 2D translation using **transform**:

```
translate(<tx>, <ty>)
```



?

A **<transition-value>** for the y-axis, which can be either a length or percentage. If not specified, the value is 0.



# TRANSLATE

You can use `translateX` and `translateY` to `translate` the `x` and `y` values individually:

```
.element {  
  transform: translateX(20px);  
}
```

```
.element {  
  transform: translateY(30px);  
}
```



# TRANSLATE

You can use `translateX` and `translateY` to `translate` the `x` and `y` values individually:

```
translateX(<tx>)
```

```
translateY(<ty>)
```



# ROTATE

With **rotate**, you can rotate an element clockwise around its origin by the specified angle.



# ROTATE

Example usage of **rotate**:

```
.element {  
  transform: rotate(45deg);  
}
```



# ROTATE

Example usage of **rotate**:

```
.element {  
  transform: rotate(45deg);  
}
```



The element is rotated **45** degrees.

# ROTATE

Example output of the **transform rotate**:



# SCALE

With **scale**, you can do a 2D scale by a specified unitless number:

```
.element {  
  transform: scale(1.2);  
}
```






# SCALE

With **scale**, you can do a 2D scale by a specified unitless number:

```
.element {  
  transform: scale(1.2);  
}
```



The element is scaled to  
the unitless number, **1.2**.

# SCALE

Example output of the **transform** scale:



# SCALE

Exemplified usage of **scale**:

```
scale(<sx>, <sy>)
```



# SCALE

Example usage of **scale**:

```
scale(<sx>, <sy>)
```



A unitless number  
for the **x-axis**.

# SCALE

Exemplified usage of **scale**:

```
scale(<sx>, <sy>)
```



?

A unitless number for the **y-axis**. If not specified, it defaults to the value of **<sx>**.



# SCALE

You can use `scaleX` and `scaleY` to `translate` the `x` and `y` values individually:

```
.element {  
  transform: scaleX(1.2);  
}
```

```
.element {  
  transform: scaleY(0.3);  
}
```



# SCALE

You can use `scaleX` and `scaleY` to `scale` the `x` and `y` values individually:

```
scaleX(<sx>)
```

```
scaleY(<sy>)
```



# SKEW

With **skew**, an element is skewed around the **x** or **y** axis by the **angle** specified.





# SKEW

Example usage of **skewX**:

```
.element {  
  transform: skewX(-25deg);  
}
```



# SKEW

Example usage of `skewX`:

```
.element {  
  transform: skewX(-25deg);  
}
```



The element is skewed `-25` degrees along the x-axis.

# SKEW

Example output of the `transform skewX`:



# SKEW

Example usage of **skewX**:

```
skewX(<ax>)
```



# SKEW

Example usage of **skewX**:

```
skewX(<ax>)
```



An **<angle>**  
for the x-axis.

# SKEW

Example usage of **skewY**:

```
skewY(<ay>)
```



# SKEW

Example usage of **skewY**:

```
skewY(<ay>)
```



An **<angle>**  
for the y-axis.

# SKEW

Example usage of **skewX** and **skewY**:

```
.element {  
  transform: skewX(25deg);  
}
```

```
.element {  
  transform: skewY(-85deg);  
}
```



# SKEW

Example output of the **transform** skewX and skewY:



skewX

skewY

# TABLE OF CONTENTS

- ◉ Font Face
- ◉ **Transforms**
- ◉ Transitions
- ◉ Progressive Enhancement



# TABLE OF CONTENTS

- ◉ Font Face
- ◉ Transforms
- ◉ **Transitions**
- ◉ Progressive Enhancement



# TRANSITION

CSS3 provides **transitions**, which allow you to transition between two states of a specified element.



# TRANSITION

Example usage of **transition**:

```
.element {  
  background-color: black;  
  
}
```



# TRANSITION

Example usage of **transition**:

```
.element {  
  background-color: black;  
  
}
```

```
.element:hover {  
  background-color: blue;  
}
```



# TRANSITION

Example usage of **transition**:

```
.element {  
  background-color: black;  
  transition: background-color 0.2s ease-in-out;  
}
```

```
.element:hover {  
  background-color: blue;  
}
```



# TRANSITION

Example usage of **transition**:

```
.element {  
  background-color: black;  
  transition: background-color 0.2s ease-in-out;  
}
```

```
.element:hover {  
  background-color: blue;  
}
```



The **background-color** transitions  
from **black** to **blue** over the period  
of 0.2 seconds.



# TRANSITION

Example output of the **transition**:



# TRANSITION

Example usage of the shorthand **transition** property:

```
transition: <property> <duration> <timing-function> <delay>
```



# TRANSITION

Example usage of the shorthand **transition** property:

```
transition: <property> <duration> <timing-function> <delay>
```



?

The CSS property you  
want to **transition**.



# TRANSITION

Example usage of the shorthand **transition** property:

```
transition: <property> <duration> <timing-function> <delay>
```



?

The **duration** of the **transition**. The default value is **0s**, or 0 seconds.

# TRANSITION

Example usage of the shorthand **transition** property:

```
transition: <property> <duration> <timing-function> <delay>
```



The timing of the **transition** itself.

?

# TRANSITION

Example usage of the shorthand transition property:

```
transition: <property> <duration> <timing-function> <delay>
```

## TIMING-FUNCTIONS

- ease
- ease-in
- ease-in-out
- linear
- cubic-bezier
- step-start
- step-end
- steps()



# TRANSITION

Example usage of the shorthand **transition** property:

```
transition: <property> <duration> <timing-function> <delay>
```



?

The amount of time to wait between the change that is being requested on a specific property, and the start of the **transition**.







# TRANSITION

You can set the **transition** values individually, as well:

```
.element {  
  transition-property: background-color;  
  
}
```



# TRANSITION

You can set the **transition** values individually, as well:

```
.element {  
  transition-property: background-color;  
  transition-duration: 0.2s;  
  
}
```



# TRANSITION

You can set the **transition** values individually, as well:

```
.element {  
  transition-property: background-color;  
  transition-duration: 0.2s;  
  transition-timing-function: ease-in-out;  
  
}
```



# TRANSITION

You can set the **transition** values individually, as well:

```
.element {  
  transition-property: background-color;  
  transition-duration: 0.2s;  
  transition-timing-function: ease-in-out;  
  transition-delay: 0.1s;  
}
```



# TRANSITION

Using **all** as the **transition-property**, we can **transition** multiple properties at once.



# TRANSITION

Example usage of **transition** using the **all** property:

```
.element {  
  background-color: black;  
  color: white;  
  
}
```

```
.element:hover {  
  background-color: grey;  
  color: black;  
  
}
```



# TRANSITION

Example usage of **transition** using the **all** property:

```
.element {  
  background-color: black;  
  color: white;  
  transition: all 0.2s ease-in-out;  
}
```

```
.element:hover {  
  background-color: grey;  
  color: black;  
}
```



# TRANSITION

Example usage of **transition** using the **all** property:

```
.element {  
  background-color: black;  
  color: white;  
  transition: all 0.2s ease-in-out;  
}
```

```
.element:hover {  
  background-color: grey;  
  color: black;  
}
```



The **all** property will transition both the **background-color** AND the **color** properties.



# TRANSITION

Example output of the **transition** using the **all** property:



# TABLE OF CONTENTS

- ◉ Font Face
- ◉ Transforms
- ◉ **Transitions**
- ◉ Progressive Enhancement



# TABLE OF CONTENTS

- ◉ Font Face
- ◉ Transforms
- ◉ Transitions
- ◉ Progressive Enhancement



# PROGRESSIVE ENHANCEMENT

The term “**progressive enhancement**” refers to the use of newer features that **add to** the experience in modern browsers that support those features, but doesn’t **detract from** the experience in older browsers.



# PROGRESSIVE ENHANCEMENT

Example of progressive enhancement:

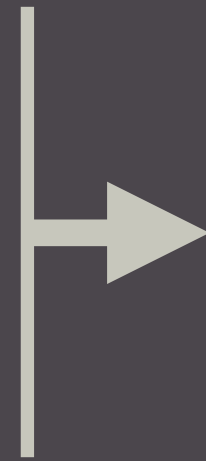
```
.element {  
  background: #ccc;  
  border-radius: 10px;  
  box-shadow: 0 1px 1px rgba(0, 0, 0, 0.75);  
}
```



# PROGRESSIVE ENHANCEMENT

Example of progressive enhancement:

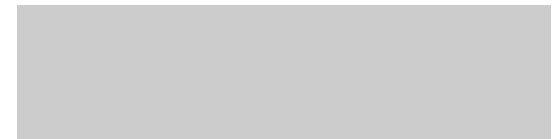
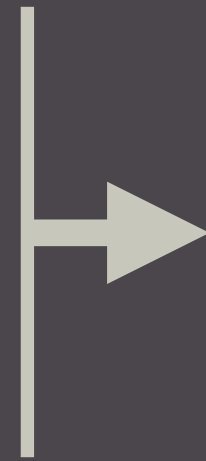
```
.element {  
  background: #ccc;  
  border-radius: 10px;  
  box-shadow: 0 1px 1px rgba(0, 0, 0, 0.75);  
}
```



# PROGRESSIVE ENHANCEMENT

Example of progressive enhancement:

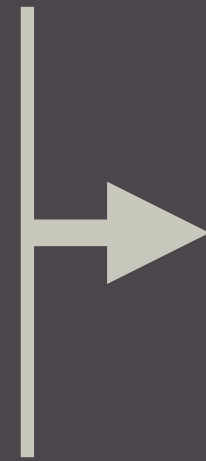
```
.element {  
  background: #ccc;  
  border-radius: 10px;  
  box-shadow: 0 1px 1px rgba(0, 0, 0, 0.75);  
}
```



# PROGRESSIVE ENHANCEMENT

Example of progressive enhancement:

```
.element {  
  background: #ccc;  
  border-radius: 10px;  
  box-shadow: 0 1px 1px rgba(0, 0, 0, 0.75);  
}
```



If the `border-radius` and `box-shadow` properties aren't supported, we still get a usable design.





# • FRONT-END FORMATIONS •

