

































-  Secrets
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# Flex static code analysis

Unique rules to find Bugs, Security Hotspots, and Code Smells in your FLEX code

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Tags

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Security.allowDomain(...) should only be used in a tightly focused manner
 Vulnerability
The flash.system.Security.exactSettings property should never be set to false
 Vulnerability
Dynamic classes should not be used
 Code Smell
"LocalConnection" should be configured to narrowly specify the domains with which local connections to other Flex application are allowed
 Vulnerability
"default" clauses should be first or last
 Code Smell
Event types should be defined in metadata tags
 Code Smell
Event names should not be hardcoded in event listeners
 Code Smell
The special "star" type should not be used
 Code Smell
Variables of the "Object" type should not be used
 Code Smell
Methods should not be empty
 Code Smell
Constant names should comply with a naming convention
 Code Smell
All branches in a conditional structure should not have exactly the same implementation
 Bug
Classes that extend "Event" should

## Security.allowDomain(...) should only be used in a tightly focused manner

Analyze your code

-  Vulnerability
-  Blocker
- 

Calling Security.allowDomain("\*") lets any domain cross-script into the domain of this SWF and exercise its functionality.

### Noncompliant Code Example

```
Security.allowDomain( "*" );
```

### Compliant Solution

```
Security.allowDomain( "www.myDomain.com" );
```

Available In:

<div>override "Event.clone()"</div> <div> Bug</div>
<div>Constructors should not dispatch events</div> <div> Bug</div>
<div>"ManagedEvents" tags should have companion "Event" tags</div> <div> Bug</div>
<div>Objects should not be instantiated inside a loop</div> <div> Code Smell</div>
<div>Two branches in a conditional structure should not have exactly the same implementation</div> <div> Code Smell</div>
<div>Constructor bodies should be as lightweight as possible</div> <div> Code Smell</div>
<div>Only "while", "do" and "for" statements should be labelled</div> <div> Code Smell</div>
<div>Statements, operators and keywords specific to ActionScript 2 should not be used</div> <div> Code Smell</div>
<div>"for" loop stop conditions should be invariant</div> <div> Code Smell</div>
<div>Unused function parameters should be removed</div> <div> Code Smell</div>