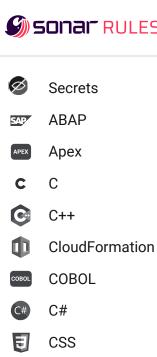
Code Smell 61





**Flex** 

Go

HTML 5

Java JavaScript

Kotlin

Kubernetes

Objective C

PHP

PL/I

PL/SQL

Python

**RPG** 

Ruby

Scala

Swift

**Terraform** 

Text

**TypeScript** 

T-SQL

VB.NET

VB6

XML



## Flex static code analysis

Unique rules to find Bugs, Security Hotspots, and Code Smells in your FLEX code

**∰** Bug

9

Security Hotspot (1)

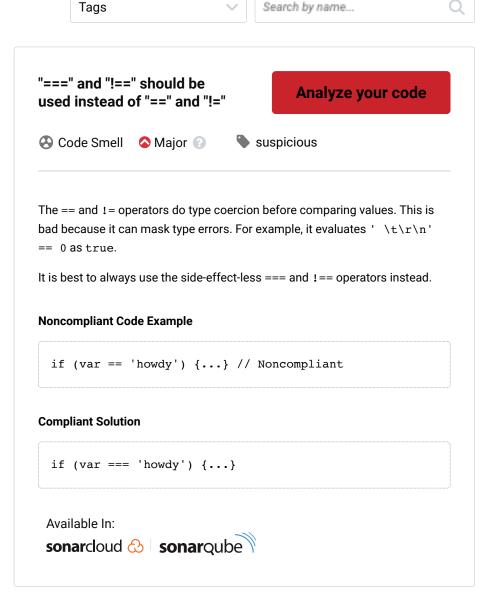
		/ulnerability	
Security.allow be used in a ti			
♣ Vulnerabili	ty		
The flash.system.s property shou			
<b>6</b> Vulnerabili	ty		
Dynamic class	ses shou	ld not be use	ed
Code Sme	l <b>l</b>		
"LocalConnec configured to domains with to other Flex a	narrowly which lo	specify the cal connection	
<b>6</b> Vulnerabili	ty		
"default" claus	ses shoul	ld be first or	last
Code Sme	II		
Event types sh metadata tags		defined in	
Code Sme	II		
Event names sin event listen		ot be hardco	ded
Code Sme	II		
The special "s used	tar" type	should not b	e
Code Sme	II		
Variables of the	ne "Objec	ct" type shou	ld
Code Sme	II		
Methods shou	ıld not be	e empty	
Code Sme	II		
Constant nam		d comply wit	th a
Code Sme			

All branches in a conditional structure should not have exactly the same

Classes that extend "Event" should

implementation

📆 Bug



 $\hbox{@ 2008-2022 Sonar Source S.A., Switzerland.}$  All content is copyright protected. SONAR, SONARSOURCE, SONARLINT, SONARQUBE and SONARCLOUD are trademarks of SonarSource S.A. All other trademarks and copyrights are the property of their respective owners. All rights are expressly reserved. Privacy Policy

override "Event.clone()"  • Bug
Constructors should not dispatch events
Rug
"ManagedEvents" tags should have companion "Event" tags
<b>∰</b> Bug
Objects should not be instantiated inside a loop
Two branches in a conditional structure should not have exactly the same implementation
Constructor bodies should be as lightweight as possible
Only "while", "do" and "for" statements should be labelled
Statements, operators and keywords specific to ActionScript 2 should not be used
"for" loop stop conditions should be invariant
Unused function parameters should be removed
Code Smell