

Local-variable Type Inference



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Local-variable **Type Inference**

```
public void aMethod() {  
    var name = "Sander";  
}
```

Like C#, Scala, Kotlin

Why?

```
URL url = new URL("http://javamodularity.com");
URLConnection connection = url.openConnection();
BufferedInputStream inputStream =
    new BufferedInputStream(connection.getInputStream());
```

```
var bookurl = new URL("http://javamodularity.com");
var connection = bookurl.openConnection();
var bookStream = new BufferedInputStream(connection.getInputStream());
```

Focus on variable names

Why?

```
var ugly    var name = "Sander"    eBest();
```



Why Not?

Code is typically written **once**, but read **many** times by many people

```
var result = aService.findTheThing();
```



Reserved Type Name

Is `var` a new keyword? No!

```
var var = "var";
```

```
package com.myproject.var;
```

Backward compatibility for existing identifiers

Type Inference

*"Does this make
Java a dynamic
language?"*

No!

Type is still there, only now *inferred* by compiler

Type Inference

```
int counter = 0;  
counter += 1;
```

```
0: iconst_0  
1: istore_1  
2: inc      1, 1
```

```
var counter = 0;  
counter += 1;
```

```
0: iconst_0  
1: istore_1  
2: inc      1, 1
```


Type Inference

Not new in Java:

```
List<String> myList = new ArrayList<>()
```



```
List<String> myList = Collections.<String>emptyList()
```

```
Predicate<String> p = s -> s.length() > 3
```

Limitations of Type Inference

```
var p = s -> s.length() > 3
```

X

```
var p = (String s) -> s.length() > 3
```

X

Lambdas **must have** an explicit **target type**

Limitations of Type Inference

```
var myList = new ArrayList<>();
```



~~ArrayList~~ArrayList<Object>

```
var myList = new ArrayList<String>();
```

Local Type Inference Only



Method parameters

Fields

Return types

Catch blocks

```
public void aMethod(var input) {  
    ...  
}
```

Demo

Using **var**

Non-denotable Types

Null

Anonymous class instances

```
new Object() {}
```

Intersection types

(Comparable & Serializable)



Non-denotable Types

Null

```
var empty = null;  X
```



Non-denotable Types

Anonymous class instances

```
var obj = new Object() {}
```

Object\$1 extends Object

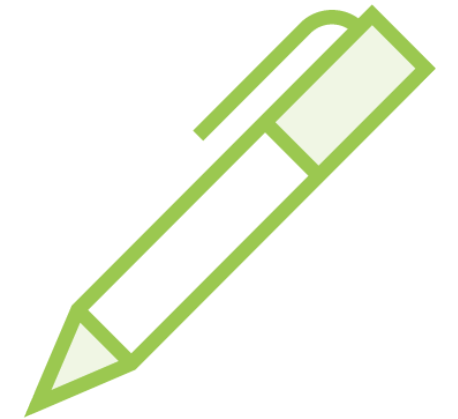
```
obj = new Object() X
```



Non-denotable Types

Intersection types

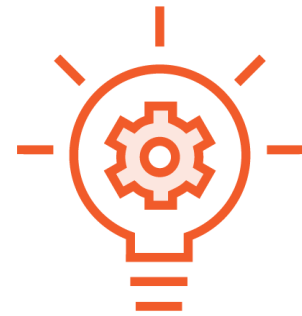
```
var list = List.of(1, 2.0, "3");
```



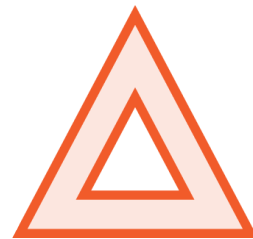
→ List<? extends Serializable & Comparable<..>>

All of these types may show up in errors

Summary



Type inference: local variables with **var**



Prevent abuse, use **var** responsibly



Inferred types may be non-denotable