




 Secrets


 ABAP


 Apex


 C


 C++


 CloudFormation


 COBOL


 C#


 CSS


 Flex


 Go


 HTML


 **Java**


 JavaScript


 Kotlin


 Objective C


 PHP


 PL/I


 PL/SQL


 Python


 RPG


 Ruby


 Scala


 Swift


 Terraform


 Text


 TypeScript

 T-SQL

 VB.NET

 VB6

 XML



Java static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your JAVA code

All rules632

Vulnerability53

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Quick Fix42

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Methods and field names should not be the same or differ only by capitalization

Code Smell

Switch cases should end with an unconditional "break" statement

Code Smell

"switch" statements should not contain non-case labels

Code Smell

Future keywords should not be used as names

Code Smell

Thread suspensions should not be vulnerable to Denial of Service attacks

Vulnerability

A new session should be created during user authentication

Vulnerability

JWT should be signed and verified with strong cipher algorithms

Vulnerability

Cipher algorithms should be robust

Vulnerability

Encryption algorithms should be used with secure mode and padding scheme

Vulnerability

Server hostnames should be verified during SSL/TLS connections

Vulnerability

Insecure temporary file creation methods should not be used

Vulnerability

Passwords should not be stored in

Methods "wait(...)", "notify()" and "notifyAll()" should not be called on Thread instances

Analyze your code

BugBlocker?multi-threading

The methods `wait(...)`, `notify()` and `notifyAll()` are available on a `Thread` instance, but only because all classes in Java extend `Object` and therefore automatically inherit those methods. But there are two very good reasons for not calling them on a `Thread`:

- Internally, the JVM relies on these methods to change the state of the `Thread` (`BLOCKED`, `WAITING`, ...), so calling them will corrupt the behavior of the JVM.
- It is not clear (perhaps even to the original coder) what is really expected. For instance, it is waiting for the execution of the `Thread` to suspended, or is it the acquisition of the object monitor that is waited for?

Noncompliant Code Example

```
Thread myThread = new Thread(new RunnableJob());
...
myThread.wait(2000);
```





Available In:

sonarlint | sonarcloud | sonarqube

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https://rules.sonarsource.com/java/RSPEC-2236

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<p>Passwords should not be stored in plain-text or with a fast hashing algorithm</p> <p> Vulnerability</p>
<p>Server certificates should be verified during SSL/TLS connections</p> <p> Vulnerability</p>
<p>Persistent entities should not be used as arguments of "@RequestMapping" methods</p> <p> Vulnerability</p>
<p>"HttpSecurity" URL patterns should be correctly ordered</p> <p> Vulnerability</p>