Building Web App Using Spring MVC, Hibernate, Bootstrap, and REST Services

INTRODUCTION TO SPRING FRAMEWORK



Sekhar Srinivasan

@sekharonline4u www.sekhartheguru.net



What We Will Cover in This Course



Course Outline

Introduction to Spring Framework

Configuring your Environment for Spring MVC Application Development Creating
Controllers and
Views

Handling Spring
Tags and Data
Bindings

Handling Request Parameters and Request Mappings

Applying Built-in Validation Rules



Course Outline

Performing CRUD
Operations with
Hibernate

Modifying the Frond-End with Bootstrap

Securing the Application

Managing
Exceptions through
Aspect Oriented
Programming

Creating REST Services

Directing Users based on Role with Spring Web Flow



Introduction to Spring Core Framework



Why Spring? Spring Framework is used to simplify Java Enterprise Development



Goals of Spring



Light Weight Development Model



Loose coupling using Dependency Injection



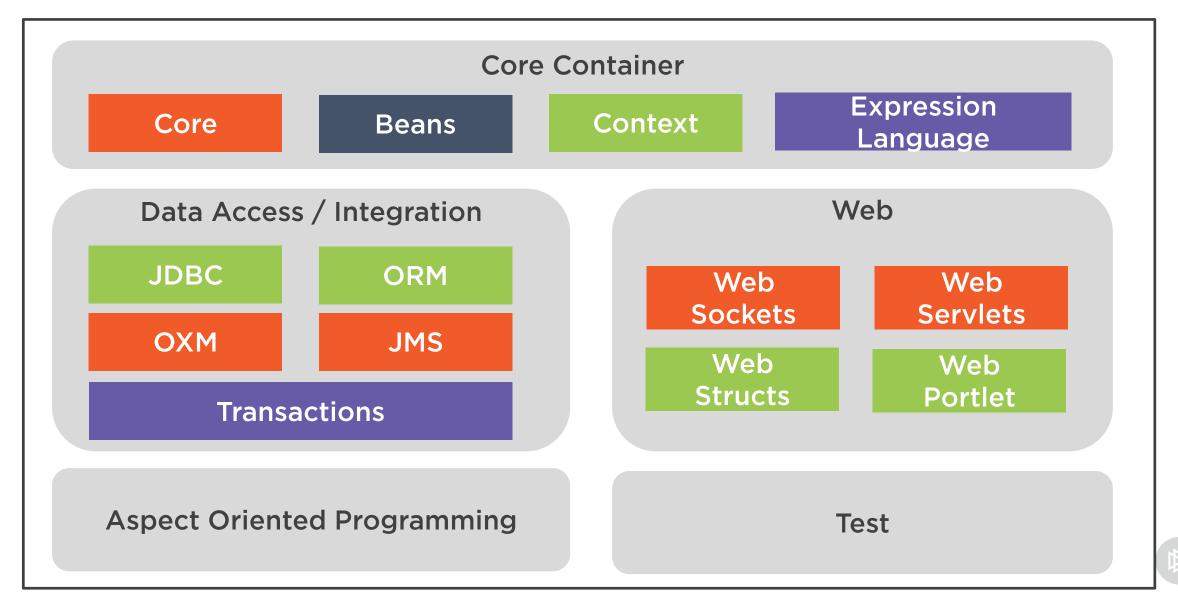
Declarative Programming



Reduce Boilerplate Coding



Spring Architecture



Setting up Development Environment for Spring

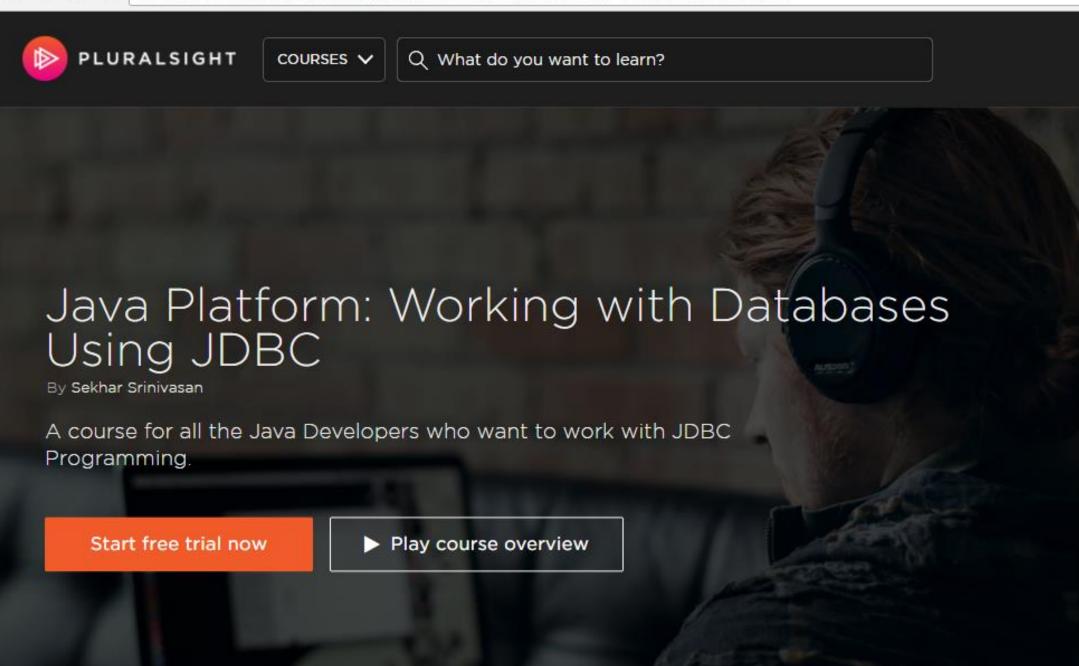


Prerequisite



Eclipse







Setting up Development Environment for Spring

Create Eclipse Project

Download Spring Jar Files

3 Download Common Logging Jar Files

Add the Jar files to Eclipse Project



Why Inversion of Control?



Design process of externalizing the construction and management of your objects



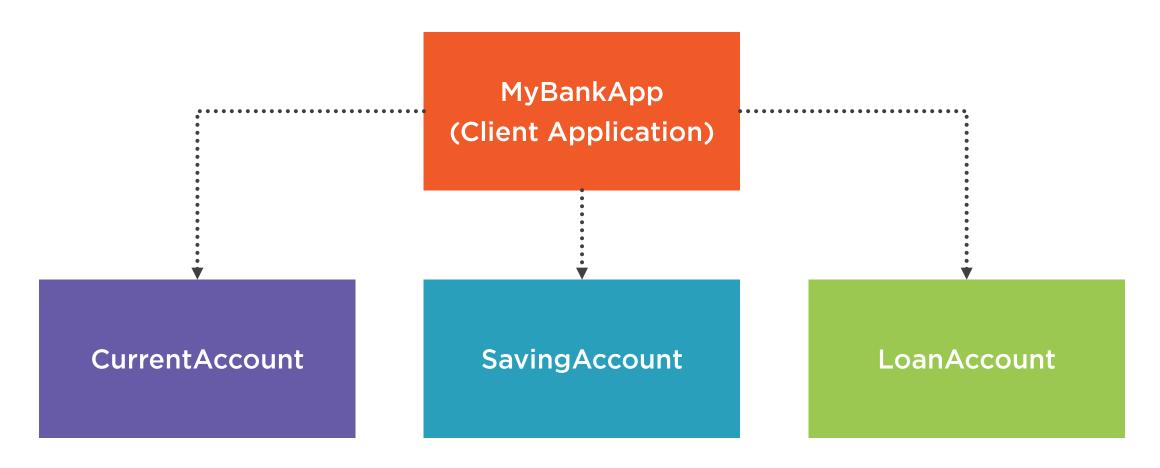
Demo



Why Inversion of Control



Coding Senario

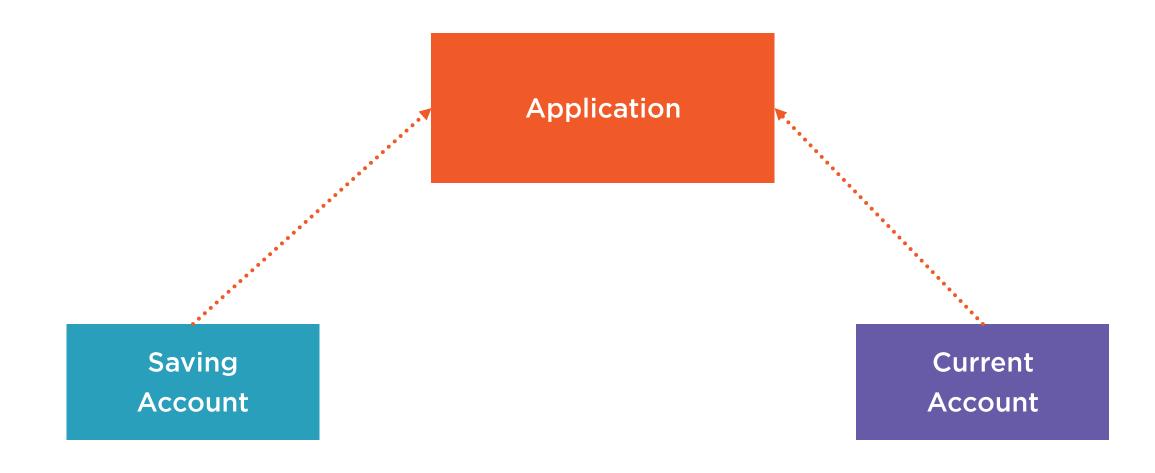




Spring Inversion of Control

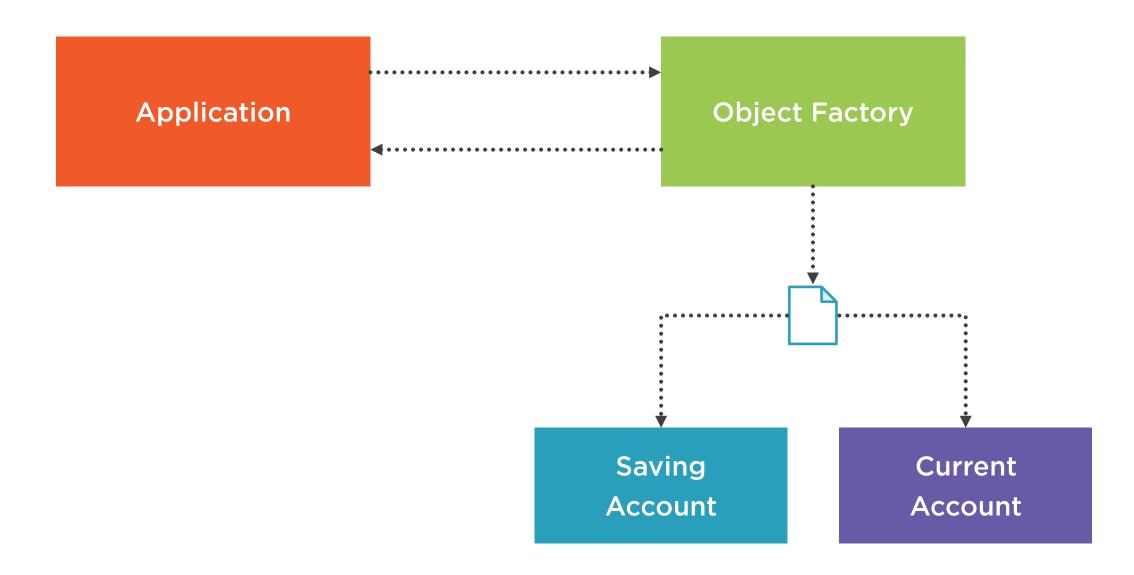


Without Spring Inversion of Control





Spring Inversion of Control





Spring Core Framework Primary Functionalities

Create and Manage the Object
(Inversion of Control)

Inject Object's Dependencies

(Dependency Injection)



Spring Core Configuration









Spring Development Process

Configure Spring Beans

2 Create a Spring Container

Retrieve Beans information from Spring Container



```
<beans ...>
     <bean id="myCurrentAccount"
     class="com.ps.springDemos.CurrentAccount" />
     </beans>
```

Step 1: Configure Spring Beans

File: applicationContext.xml



ClassPathXmlApplicationContext

AnnotationConfigApplicationContext

GenericWebApplicationContext

Others...

Step 2: Create a Spring Container

Spring Container is also known as ApplicationContext



ClassPathXmlApplicationContext context = new
ClassPathXmlApplicationContext("applicationContext.xml");

Step 2: Create a Spring Container Spring Container is also known as ApplicationContext



Step 3: Retrieve Beans from Container



Demo



Demo: Spring Inversion of Control



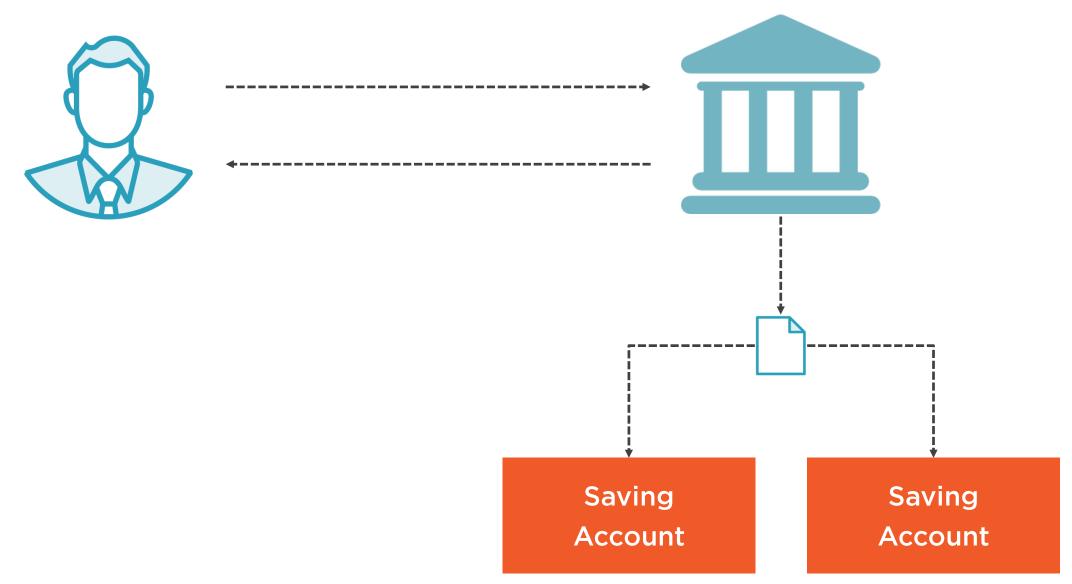
Spring Dependency Injection



A technique whereby one object supplies the dependencies of another object.



Spring Dependency Injection



Points to Remember



One form of the broader technique of Inversion of Control

Allows the high-level code to receive the lower level code

Helps in loosely coupling



Types of Injections

Constructor Injection

Setter or Property Injection



Demo: Spring Dependency Injection using Constructor



Steps Required for Spring Dependency Injection Using Constructor

Define Interface and Class

Create a Constructor for Injections

Configure the Dependency Injection in Spring Config file



Demo



Spring Dependency Injection using Constructor



Demo: Spring Dependency Injection by Property



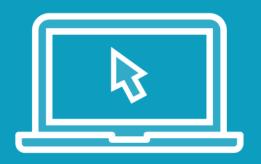
Development Process

Create Setter Methods for Injections

Configure the Dependency Injection in Spring Config file



Demo



Spring Dependency Injection by Property



Auto Wiring



Spring container can Autowire relationships between collaborating Beans



Advantages of Autowiring

Reduces the amount of code written in XML Configuration

Update Configuration as the objects of the application evolve.



Syntax: Autowiring

File: applicationContext.xml



Modes of Autowiring

no (Default)

- No Auto wiring

byName

- Injects the Object Dependency according to the name of the Bean

byType

- Injects the object dependency according to Type

constructor

- Similar to byType but this mode applies to constructor arguments

autodetect (Deprecated)

- Uses either of two modes i.e. constructor or byType modes



Demo: Auto Wiring



Limitations of Auto Wiring

Explicit dependencies in property and constructor-arg settings will always override Autowiring.

Cannot be applicable for simple properties such as primitives, Strings etc.



Spring Bean Scopes



Spring Bean Scopes

singleton:

- Only one Shared instance of the Bean will be created
- All Requests for the Bean will return a shared reference of the same Bean

prototype:

- Creates a new Bean instance for each container request

request:

- Scoped to an HTTP web request

session:

- Scoped to an HTTP web session

global-session:

- Scoped to a global HTTP web session





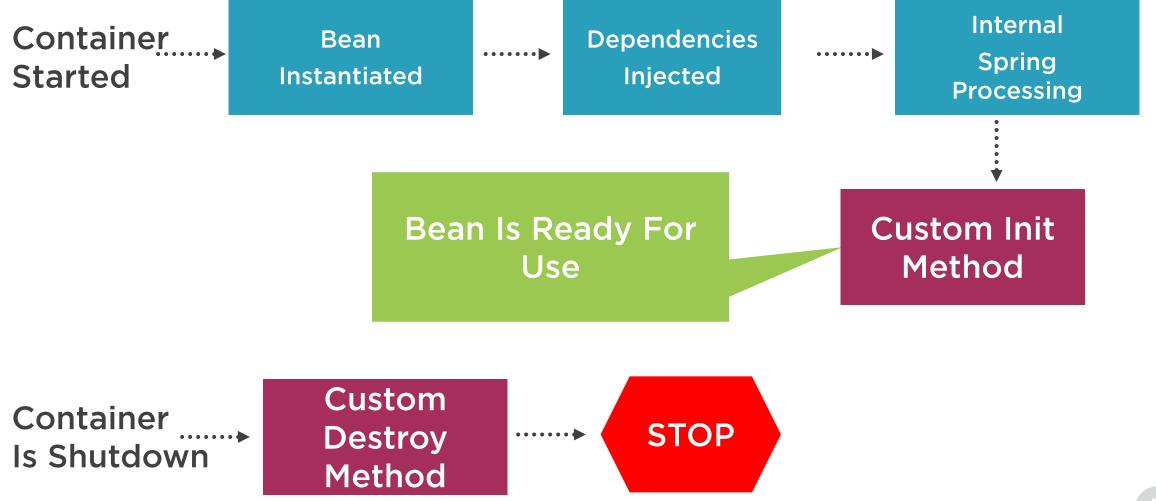
Demo: Spring Bean Scopes



Spring Bean Life Cycle



Bean Lifecycle





Bean Life Cycle Methods Configuration



Demo: Spring Bean Life-Cycle



Development Process

Define your methods for init and destroy

Configure the method names in Spring Config file



Understanding Spring Core using Annotations



What are Java Annotations?

Special
Labels/Markers
added to Java
Classes

Provide meta-data about the class

Processed at compile time or run-time



Why to Use Spring Configuration with Annotations?

Minimize the XML Configuration

- Requires less time
- Concise



Spring Core Annotations

@autowired

- Used to declare a constructor, field or setter method or configuration method

@configurable

Used to declare types whose properties should be injected

@qualifier

 Used to guide autowiring to be performed by means other than byType

@required

Used to specify that a particular property must be injected

@scope

- Used to specify the scope of a bean either singleton, prototype, request, session etc.

Demo: Understanding Spring Core using Annotations



Summary



Understood the Spring Core Framework

How to set up the development environment

Inversion of Control

Dependency Injection

Auto Wiring

Spring Bean Scopes

Spring Bean Life Cycle

How to use Annotations

