




 Secrets


 ABAP


 Apex


 C


 C++


 CloudFormation


 COBOL


 C#


 CSS


 Flex


 Go


 HTML


 **Java**


 JavaScript


 Kotlin


 Objective C


 PHP


 PL/I


 PL/SQL


 Python


 RPG


 Ruby


 Scala


 Swift


 Terraform


 Text


 TypeScript

 T-SQL

 VB.NET

 VB6

 XML



Java static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your JAVA code

All rules 632

Vulnerability 53

Bug 154


Security Hotspot 36

Code Smell 389


Quick Fix 42


Tags ▾

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 Bug


"BigDecimal(double)" should not be used

 Bug


 Bug


Invalid "Date" values should not be used

 Bug


 Bug


Reflection should not be used to check non-runtime annotations

 Bug


 Bug


Custom serialization method signatures should meet requirements

 Bug


 Bug


"Externalizable" classes should have no-arguments constructors

 Bug

 Bug

Classes should not be compared by name

 Bug

 Bug

Related "if/else if" statements should not have the same condition

 Bug

 Bug

Synchronization should not be done on instances of value-based classes

 Bug

 Bug

"Iterator.hasNext()" should not call "Iterator.next()"

 Bug

 Bug

Identical expressions should not be used on both sides of a binary operator

 Bug


 Bug


Loops with at most one iteration should be refactored


 Bug


Class names should not shadow interfaces or superclasses

Analyze your code

 Code Smell

 Critical

 ?

 pitfall

While it's perfectly legal to give a class the same simple name as a class in another package that it extends or interface it implements, it's confusing and could cause problems in the future.

Noncompliant Code Example

```
package my.mypackage;




public class Foo implements a.b.Foo { // Noncompliant
```

Compliant Solution

```
package my.mypackage;

public class FooJr implements a.b.Foo {
```

Available In:

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 Bug
Variables should not be self-assigned  Bug
"StringBuilder" and "StringBuffer" should not be instantiated with a character  Bug
Methods should not be named "toString", "hashCode" or "equal"  Bug
"Thread.run()" should not be called directly 