




 Secrets


 ABAP


 Apex


 C


 C++


 CloudFormation


 COBOL


 C#


 CSS


 Flex


 Go


 HTML


 **Java**


 JavaScript


 Kotlin


 Objective C


 PHP


 PL/I


 PL/SQL


 Python


 RPG


 Ruby


 Scala


 Swift


 Terraform


 Text


 TypeScript

 T-SQL

 VB.NET

 VB6

 XML



Java static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your JAVA code

All rules 632

Vulnerability 53

Bug 154


Security Hotspot 36

Code Smell 389


Quick Fix 42

Tags ▾


Search by name... 🔍

 Code Smell


"Stream.collect()" calls should not be redundant




Local constants should follow naming conventions for constants




Unit tests should throw exceptions




Test methods should comply with a naming convention




Value-based objects should not be serialized




Default annotation parameter values should not be passed as arguments




Method parameters should be declared with base types




Fields should not be initialized to default values




Multiple loops over the same set should be combined



Classes without "public" constructors should be "final"





Unnecessary semicolons should be omitted




Unused assignments should be removed

Analyze your code

 Code Smell

 Major ?

 cwe cert unused

A dead store happens when a local variable is assigned a value that is not read by any subsequent instruction. Calculating or retrieving a value only to then overwrite it or throw it away, could indicate a serious error in the code. Even if it's not an error, it is at best a waste of resources. Therefore all calculated values should be used.

Noncompliant Code Example

```
i = a + b; // Noncompliant; calculation result not used before
i = compute();
```

Compliant Solution




```
i = a + b;
i += compute();
```

Exceptions

This rule ignores initializations to -1, 0, 1, null, true, false and "".

See





- [MITRE, CWE-563](#) - Assignment to Variable without Use ('Unused Variable')
- [CERT, MSC13-C.](#) - Detect and remove unused values
- [CERT, MSC56-J.](#) - Detect and remove superfluous code and values

Available In:
sonarlint  | **sonarcloud**  | **sonarqube** 

© 2008-2022 SonarSource S.A., Switzerland. All content is copyright protected. SONAR, SONARSOURCE, SONARLINT, SONARQUBE and SONARCLOUD are trademarks of SonarSource S.A. All other trademarks and copyrights are the property of their respective owners. All rights are expressly reserved.
[Privacy Policy](#)

https://rules.sonarsource.com/java/RSPEC-1854

1/2

<div><div>Literal boolean values and nulls should not be used in assertions</div><div> Code Smell</div></div>
<div><div>Test assertions should include messages</div><div> Code Smell</div></div>
<div><div>Mutable members should not be stored or returned directly</div><div> Code Smell</div></div>
<div><div>Redundant modifiers should not be used</div><div> Code Smell</div></div>