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Abstract class names should comply with a naming convention

Code Smell

Strings literals should be placed on the left side when checking for equality

Code Smell

Files should contain an empty newline at the end

Code Smell

Source code should be indented consistently

Code Smell

A close curly brace should be located at the beginning of a line

Code Smell

Close curly brace and the next "else", "catch" and "finally" keywords should be on two different lines

Code Smell

Close curly brace and the next "else", "catch" and "finally" keywords should be located on the same line

Code Smell

An open curly brace should be located at the beginning of a line

Code Smell

An open curly brace should be located at the end of a line

Code Smell

Tabulation characters should not be used

Code Smell

Functions should not be defined with a variable number of arguments

Code Smell

"@CheckForNull" or "@Nullable" should not be used on primitive types

Analyze your code

Code Smell

Minor

Quick Fix

By definition, primitive types are not Objects and so they can't be null. Adding @CheckForNull or @Nullable on primitive types adds confusion and is useless.

This rule raises an issue when @CheckForNull or @Nullable is set on a method returning a primitive type: byte, short, int, long, float, double, boolean, char.

Noncompliant Code Example

@CheckForNull
boolean isFoo() {
 ...
}

Compliant Solution

boolean isFoo() {
 ...
}

Available In:

sonarlint

sonarcloud

sonarqube

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https://rules.sonarsource.com/java/RSPEC-4682

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<div>Local-Variable Type Inference should be used</div> <div> Code Smell</div>
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<div>Track uses of disallowed classes</div> <div> Code Smell</div>
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