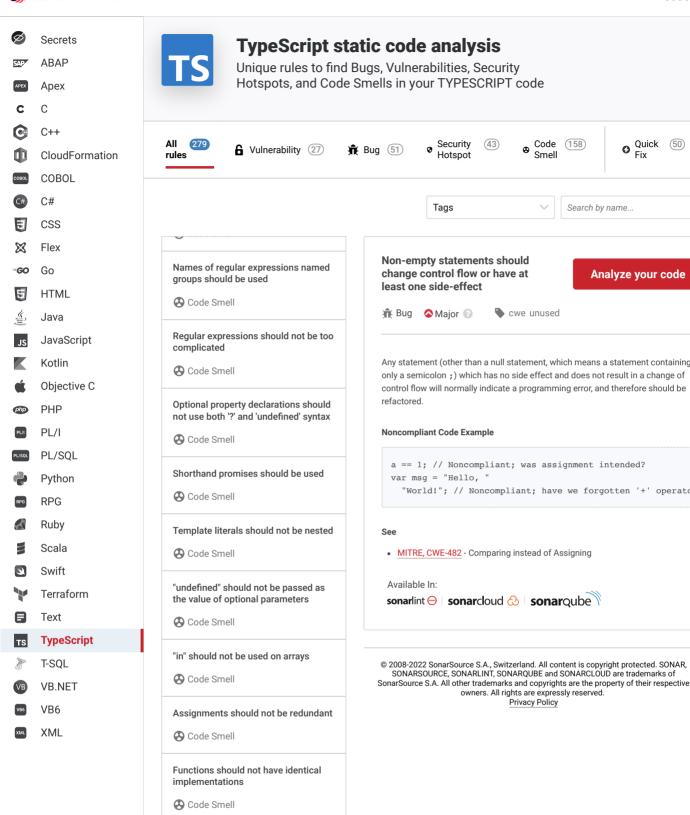


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O Quick Fix



Sparse arrays should not be declared

Array-mutating methods should not be

Collection and array contents should

Code Smell

used misleadingly Code Smell

Code Smell

Analyze your code Any statement (other than a null statement, which means a statement containing only a semicolon;) which has no side effect and does not result in a change of control flow will normally indicate a programming error, and therefore should be a == 1; // Noncompliant; was assignment intended? "World!"; // Noncompliant; have we forgotten '+' operator • MITRE, CWE-482 - Comparing instead of Assigning sonarlint ⊕ | sonarcloud ↔ | sonarqube

https://rules.sonarsource.com/typescript/RSPEC-905

TypeScript static code analysis: Non-empty statements should change control flow or have at least one side-effect

Literals should not be thrown
Code Smell

Array indexes should be numeric
Code Smell

Assertion arguments should be passed in the correct order
Code Smell

Ternary operators should not be nested
Code Smell

Code Smell

"delete" should not be used on arrays