

Sets

Level 4 – Section 3

Limitations With Arrays

Arrays don't enforce uniqueness of items. Duplicate entries are allowed.

```
let tags = [];
```

```
tags.push( "JavaScript" );
```

```
tags.push( "Programming" );
```

```
tags.push( "Web" );
```

```
tags.push( "Web" );
```

 Duplicate entry

```
console.log( "Total items ", tags.length );
```

 **> Total items 4**

Using Set

The *Set* object stores **unique** values of **any type**, whether primitive values or object references.

```
let tags = new Set();
```

```
tags.add("JavaScript");  
tags.add("Programming");  
tags.add({ version: "2015" });  
tags.add("Web");  
tags.add("Web");
```

Both primitive values and objects are allowed

Duplicate entries are ignored

```
console.log("Total items ", tags.size);
```

> Total items 4

We use the `add()` method to add elements to a Set

Using Set as Enumerable Object

Set objects are **iterable**, which means they can be used with *for...of* and destructuring.

```
let tags = new Set();  
  
tags.add("JavaScript");  
tags.add("Programming");  
tags.add({ version: "2015" });  
tags.add("Web");
```

```
for(let tag of tags){  
  console.log(tag);  
}
```

> JavaScript
> Programming
> { version: '2015' }
> Web

```
let [a,b,c,d] = tags;  
console.log(a, b, c, d);
```

> JavaScript Programming { version: '2015' } Web

Effectively extracting elements via destructuring

WeakSet

The *WeakSet* is a type of *Set* where **only objects** are allowed to be stored.

```
let weakTags = new WeakSet();
```

```
weakTags.add("JavaScript");  
weakTags.add({ name: "JavaScript" });  
let iOS = { name: "iOS" };  
weakTags.add(iOS);
```

```
weakTags.has(iOS);  
weakTags.delete(iOS);
```

> TypeError: Invalid value used in weak set

Only objects can be added

> true
> true

WeakSets don't prevent the garbage collector from collecting entries that are no longer used in other parts of the system



Can't Read From a WeakSet

WeakSets **cannot** be used with *for...of* and they offer **no** methods for reading values from it.

```
let weakTags = new WeakSet();
```

```
weakTags.add({ name: "JavaScript" });
```

```
let iOS = { name: "iOS" };
```

```
weakTags.add(iOS);
```

```
for(let wt of weakTags){  
  console.log(wt);  
}
```

Not iterable!

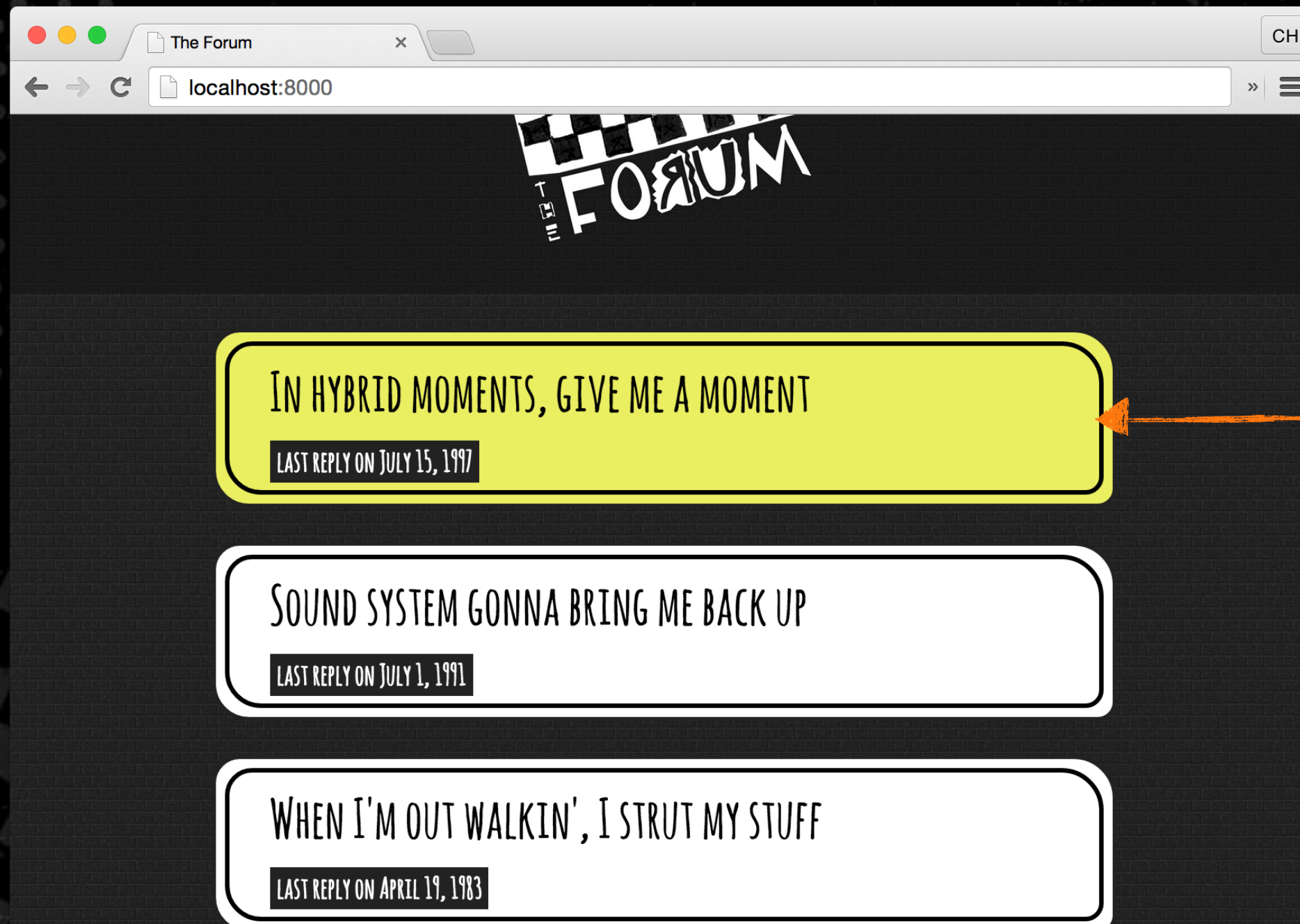
> TypeError weakTags[Symbol.iterator]
is not a function



If we can't read values from a WeakSet,
when should we use them ?

Using WeakSets to Show Unread Posts

We want to add a different background color to posts that **have not yet been read**.



Unread posts should have a different background color

Using WeakSets to Show Unread Posts

One way to “tag” unread posts is to **change** a property on each post object once they are read.

```
let post = { //... };
```

```
//...when post is clicked on
```

```
postList.addEventListener('click', (event) => {
```

```
  //....
```

```
  post.isRead = true;
```

```
});
```

```
// ...rendering list of posts
```

```
for(let post of postArray){
```

```
  if(!post.isRead){
```

```
    _addNewPostClass(post.element);
```

```
  }
```

```
}
```



Mutates post object in order
to indicate it's been read

Checks a property
on each post object

Showing Unread Posts With WeakSets

We can use *WeakSets* to create special groups from existing objects **without mutating them**. Favoring **immutable** objects allows for much **simpler** code with **no unexpected side effects**.



```
let readPosts = new WeakSet();
```

```
//...when post is clicked on  
postList.addEventListener('click', (event) => {  
  //....  
  readPosts.add(post);  
});
```

`readPosts.add(post);` → Adds object to a group of read posts

```
// ...rendering posts
```

```
for(let post of postArray){  
  if(!readPosts.has(post)){  
    _addNewPostClass(post.element);  
  }  
}
```

The `has()` method checks whether an object is present in the `WeakSet`

