TypeScript static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your TYPESCRIPT code

Types without members, 'any' and 'never' should not be used in type intersections

Analyze your code

Bug | Critical | pitfall

An intersection type combines multiple types into one. This allows you to add together existing types to get a single type that has all the features you need. However an intersection with a type without members doesn't change the resulting type. In the opposite the usage of `any` or `never` as part of an intersection will always results in `any` or `never` respectively. This is almost certainly an error.

Noncompliant Code Example

```
function foo(p: MyType & null) { // Noncompliant
 // ...
}

function bar(p: MyType & any) { // Noncompliant
 // ...
}
```

Compliant Solution

```
function foo(p: MyType | null) {
 // ...
}
// or
function foo(p: MyType & AnotherType) {
 // ...
}

function bar(p: any) {
 // ...
}
```

Available In:

sonarlint | sonarcloud | sonarqube

Bug

Constructors should not be declared inside interfaces

Bug

Errors should not be created without being thrown

Bug

Collection sizes and array length comparisons should make sense

Bug

All branches in a conditional structure should not have exactly the same