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TypeScript static code analysis

Unique rules to find Bugs, Vulnerabilities, Security Hotspots, and Code Smells in your TYPESCRIPT code

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The "any" type should not be used

Code Smell

"for in" should not be used with iterables

Code Smell

Functions should use "return" consistently

Code Smell

"arguments" should not be accessed directly

Code Smell

Comparison operators should not be used with strings

Code Smell

Private properties that are only assigned in the constructor or at declaration should be "readonly"

Code Smell

Property getters and setters should come in pairs

Code Smell

JavaScript parser failure

Code Smell

The ternary operator should not be used

Code Smell

"===" and "!===" should be used instead of "===" and "!=="

Code Smell

Functions should not have too many lines of code

Code Smell

Track comments matching a regular expression

"delete" should not be used on arrays

Analyze your code

Code Smell

Major ?

The delete operator can be used to remove a property from any object. Arrays are objects, so the delete operator can be used here too, but if it is, a hole will be left in the array because the indexes/keys won't be shifted to reflect the deletion.

The proper method for removing an element at a certain index would be:

- Array.prototype.splice - add/remove elements from the array
- Array.prototype.pop - add/remove elements from the end of the array
- Array.prototype.shift - add/remove elements from the beginning of the array

Noncompliant Code Example

```
var myArray = ['a', 'b', 'c', 'd'];

delete myArray[2]; // Noncompliant. myArray => ['a', 'b', u
console.log(myArray[2]); // expected value was 'd' but output
```

Compliant Solution

```
var myArray = ['a', 'b', 'c', 'd'];

// removes 1 element from index 2
removed = myArray.splice(2, 1); // myArray => ['a', 'b', 'd'
console.log(myArray[2]); // outputs 'd'
```

Available In:





sonarlint | sonarcloud | sonarqube

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https://rules.sonarsource.com/typescript/RSPEC-2870

1/2

| |
|---|
|  Code Smell |
| Statements should be on separate lines  Code Smell |
| Magic numbers should not be used  Code Smell |
| Collapsible "if" statements should be merged  Code Smell |
| Standard outputs should not be used directly to log anything |