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JavaScript static code analysis

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Allowing browsers to sniff MIME types is security-sensitive

Security Hotspot

Disabling content security policy frame-ancestors directive is security-sensitive

Security Hotspot

Allowing mixed-content is security-sensitive

Security Hotspot

Disabling content security policy fetch directives is security-sensitive

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Disabling resource integrity features is security-sensitive

Security Hotspot

Disclosing fingerprints from web application technologies is security-sensitive

Security Hotspot

Having a permissive Cross-Origin Resource Sharing policy is security-sensitive

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Delivering code in production with debug features activated is security-sensitive

Security Hotspot

Creating cookies without the "HttpOnly" flag is security-sensitive

Security Hotspot

Creating cookies without the "secure" flag is security-sensitive

Security Hotspot

Using hardcoded IP addresses is security-sensitive

Security Hotspot

Identical expressions should not be used on both sides of a binary operator

Analyze your code

BugMajor?

Using the same value on either side of a binary operator is almost always a mistake. In the case of logical operators, it is either a copy/paste error and therefore a bug, or it is simply wasted code, and should be simplified. In the case of bitwise operators and most binary mathematical operators, having the same value on both sides of an operator yields predictable results, and should be simplified.

Noncompliant Code Example

```
if (a == b && a == b) { // if the first one is true, the second one is also true
  doX();
}
if (a > a) { // always false
  doW();
}

var j = 5 / 5; //always 1
var k = 5 - 5; //always 0
```

Exceptions

The specific case of testing one variable against itself is a valid test for NaN and is therefore ignored.

Similarly, left-shifting 1 onto 1 is common in the construction of bit masks, and is ignored.

Moreover comma operator , and instanceof operator are ignored as there are use-cases when there usage is valid.

```
if (f !== f) { // test for NaN value
  console.log("f is NaN");
}

var i = 1 << 1; // Compliant
var j = a << a; // Noncompliant
```

See

- {rule:javascript:S1656} - Implements a check on =.

Available In:

sonarlint | sonarcloud | sonarqube

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https://rules.sonarsource.com/javascript/RSPEC-1764

1/2

Regular expression quantifiers and character classes should be used concisely

 Code Smell

Regular expression literals should be used when possible

 Code Smell

"await" should not be used redundantly

 Code Smell

"for of" should be used with Iterables

 Code Smell