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Models

- LEVEL 2 -



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Reviewing Models

Generating a model class

```
var TodoItem = Backbone.Model.extend({});
```

Generating a model instance

```
var todoItem = new <u>TodoItem(</u>
    { description: 'Pick up milk', status: 'incomplete' }
);
```

To get an attribute

```
todoItem.get('description');
```

---> 'Pick up milk'

To set an attribute

```
todoItem.set({status: 'complete'});
```



Fetching Data from the Server

var todoItem = new TodoItem();

Server Client

Data Model

URL to get JSON data for model

todoItem.url = '/todo';

To populate model from server

todoItem.fetch();

---> { id: 1, description: 'Pick up milk', status: 'incomplete' }

todoItem.get('description');

- ---> 'Pick up milk'
 - /todo isn't a good URL

Backboneijs

DOM

Models

Fetching Data from the Server

var TodoItem = Backbone.Model.extend({urlRoot: '/todos'});

Fetch todo with id = 1

var todoItem = new TodoItem({id: 1})

RESTful web service (Rails flavor)

todoItem.fetch(); GET /todos/1

---> { id: 1, description: 'Pick up milk', status: 'incomplete' }

Update the todo

todoItem.set({description: 'Pick up cookies.'});

todoItem.save();

PUT /todos/1 with JSON params



Creating & Destroying a New Todo

var todoItem = new TodoItem();

todoItem.set({description: 'Fill prescription.'});

todoItem.save();

POST /todos with JSON params

todoItem.get('id');

---> 2

todoItem.destroy();

DELETE /todos/2

Get JSON from model

todoItem.toJSON();

{ id: 2, description: 'Fill prescription', status: 'incomplete' }

Backboneys

Default Values

```
var TodoItem = Backbone.Model.extend({
  defaults: {
    description: 'Empty todo...',
    status: 'incomplete'
});
var todoItem = new TodoItem();
todoItem.get('description');
                   ---> 'Empty todo...'
todoItem.get('status');
                   ---> 'incomplete'
```



Models Can Have Events

To listen for an event on a model

```
todoItem.on('event-name', function(){
  alert('event-name happened!');
});
```

Run the event

todoItem.trigger('event-name');



Special Events

To listen for changes

todoItem.on('change', doThing);

```
var doThing = function() {
    ...
}
```

Event triggered on change

```
todoItem.set({description: 'Fill prescription.'});
```

Set without triggering event

Remove event listener

```
todoItem.off('change', doThing);
```



Special Events

todoItem.on(<event>, <method>);

Built-in events

change	When an attribute is modified
change: <attr></attr>	When <attr> is modified</attr>
destroy	When a model is destroyed
sync	Whenever successfully synced
error	When model save or validation fails
all	Any triggered event

