5.2.10.1. Generator-iterator methods

This subsection describes the methods of a generator iterator. They can be used to control the execution of a generator function.

Note that calling any of the generator methods below when the generator is already executing raises a ValueError exception.

generator. next()

Starts the execution of a generator function or resumes it at the last executed <code>yieldexpression</code>. When a generator function is resumed with a <code>next()</code> method, the current <code>yieldexpression</code> always evaluates toNone. The execution then continues to the next <code>yieldexpression</code>, where the generator is suspended again, and the value of the <code>expression_list</code> is returned to <code>next()</code> 's caller. If the generator exits without yielding another value, a <code>StopIteration</code> exception is raised.

generator. send(value)

Resumes the execution and "sends" a value into the generator function. The valueargument becomes the result of the current <code>yield</code> expression. The <code>send()</code> method returns the next value yielded by the generator, or raises <code>StopIteration</code> if the generator exits without yielding another value. When <code>send()</code> is called to start the generator, it must be called with <code>None</code> as the argument, because there is noyield expression that could receive the value.

generator. throw(type[, value[,traceback]])

Raises an exception of type typeat the point where generator was paused, and returns the next value yielded by the generator function. If the generator exits without yielding another value, a**StopIteration** exception is raised. If the generator function does not catch the passed-in exception, or raises a different exception, then that exception propagates to the caller.

generator.close()

Raises a **GeneratorExit** at the point where the generator function was paused. If the generator function then raises**StopIteration** (by exiting normally, or due to already being closed) or **GeneratorExit** (by not catching the exception), close returns to its caller. If the generator yields a value, a **RuntimeError** is raised. If the generator raises any other exception, it is propagated to the caller. **close()** does nothing if the generator has already exited due to an exception or normal exit.

Here is a simple example that demonstrates the behavior of generators and generator functions:

```
Execution starts when 'next()' is called for the first time.
1
>>> print generator.next()
None
>>> print generator.send(2)
2
>>> generator.throw(TypeError, "spam")
TypeError('spam',)
>>> generator.close()
Don't forget to clean up when 'close()' is called.
```