Instance methods

An instance method object combines a class, a class instance and any callable object (normally a user-defined function).

Special read-only attributes: __self__ is the class instance object, __func__ is the function object; __doc__ is the method's documentation (same as__func__.__doc__); __name__ is the method name (same as__func__.__name__); __module__ is the name of the module the method was defined in, or None if unavailable.

Methods also support accessing (but not setting) the arbitrary function attributes on the underlying function object.

User-defined method objects may be created when getting an attribute of a class (perhaps via an instance of that class), if that attribute is a user-defined function object or a class method object.

When an instance method object is created by retrieving a user-defined function object from a class via one of its instances, its__self__ attribute is the instance, and the method object is said to be bound. The new method's__func__ attribute is the original function object.

When a user-defined method object is created by retrieving another method object from a class or instance, the behaviour is the same as for a function object, except that the __func__ attribute of the new instance is not the original method object but its __func__ attribute.

When an instance method object is created by retrieving a class method object from a class or instance, its __self__attribute is the class itself, and its __func__ attribute is the function object underlying the class method.

When an instance method object is called, the underlying function ($_$ func $_$) is called, inserting the class instance ($_$ self $_$) in front of the argument list. For instance, when C is a class which contains a definition for a function f(), and x is an instance of C, callingx.f(1) is equivalent to calling C.f(x, 1).

When an instance method object is derived from a class method object, the "class instance" stored in $_self_$ will actually be the class itself, so that calling either x.f(1) or C.f(1) is equivalent to calling f(C,1) where f is the underlying function.

Note that the transformation from function object to instance method object happens each time the attribute is retrieved from the instance. In some cases, a fruitful optimization is to assign the attribute to a local variable and call that local variable. Also notice that this transformation only happens for user-defined functions; other callable objects (and all non-callable objects) are retrieved without transformation. It is also important to note that user-defined functions which are attributes of a class instance are not converted to bound methods; this *only* happens when the function is an attribute of the class.